

Understanding AngularJS and its Uses

Controllers, Expression, Sharing Data, and Two way Data Binding

A. Create the first AngularJS application.

1. Create a index.html then create a form as below:

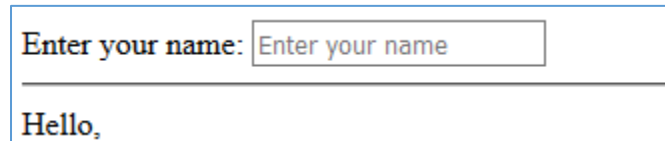


Fig 1. Form after creating

Code here:

```
<html>
  <head>
    <title>Lab01</title>
  </head>
  <body>
    Enter your name: <input type="text" placeholder="Enter your
name" />
    <hr>
    Hello,
  </body>
</html>
```

2. Edit the code in index.html to include AngularJS framework.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body>
```

```
Enter your name: <input type="text" placeholder="Enter your
name" />
<hr>
Hello,
</body>
</html>
```

3. Create a module and controller in the application to control all event in the scope of module.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body ng-app="myApp" ng-controller="myController">
    Enter your name: <input type="text" placeholder="Enter your
name" />
    <hr>
    Hello,
  </body>
</html>
```

4. Create a model in application.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body ng-app="myApp" ng-controller="myController">
    Enter your name: <input type="text" placeholder="Enter your
name" ng-model="fullname" />
    <hr>
    Hello,
```

```
</body>
</html>
```

5. Create a variable to display name of user and place it on the view.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body ng-app="myApp" ng-controller="myController">
    Enter your name: <input type="text" placeholder="Enter your
name" ng-model="fullname" />
    <hr>
    Hello, {{fullname}}
  </body>
</html>
```

6. Create javascript code using angularJS to set event on the application.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body ng-app="myApp" ng-controller="myController">
    Enter your name: <input type="text" placeholder="Enter your
name" ng-model="fullname" />
    <hr>
    Hello, {{fullname}}
  </body>
  <script>
    //Load module
    var app = angular.module("myApp",[]);
```

```
//Add controller to app
app.controller("myController", function($scope){
    //set value for model fullname and show it on view via
    {{fullname}}
    $scope.fullname = "everybody"
});
</script>
</html>
```

7. **Run** the index.html on browser, change value in textbox to see the result.

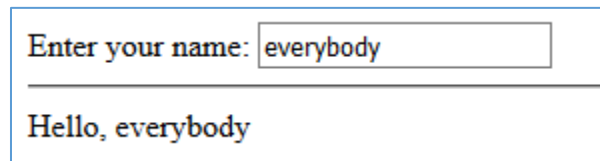


Fig 2. Form after loading.

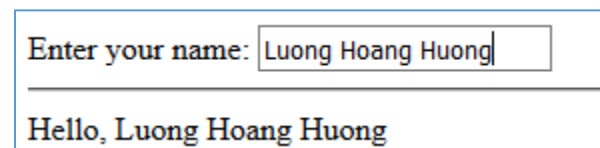


Fig 3. Form while changing the value in textbox.

Note: another source to do the same exercise 1.

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body ng-app="">
    Enter your name: <input type="text" placeholder="Enter your
name" ng-model="fullname" value="" />
    <hr>
    Hello, <span ng-bind="fullname"></span>
  </body>
</html>
```

B. Using click event in AngularJS

1. Create a index.html then create a view as below:



Fig 4. UI for this exercise.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
  </head>
  <body>
    <h1>How to use ng-click in AngularJS</h1>
    <input type="button" value="Click me" />
    <hr>
    You click  times.
  </body>
</html>
```

2. Edit index.html to add AngularJS framework and set module and controller for application.

Code here:

```
<html>
  <head>
    <title>Lab01</title>
    <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.
js"></script>
  </head>
  <body ng-app="myApp" ng-controller="myController">
    <h1>How to use ng-click in AngularJS</h1>
    <input type="button" value="Click me" />
    <hr>
```

```
        You click  times.  
    </body>  
</html>
```

3. Create a variable to store the number of times user click on the button. Then creating a ng-click event for button.

Code here:

```
<html>  
  <head>  
    <title>Lab01</title>  
    <script  
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.  
js"></script>  
  </head>  
  <body ng-app="myApp" ng-controller="myController">  
    <h1>How to use ng-click in AngularJS</h1>  
    <input type="button" value="Click me" ng-click =  
"countfunction()" />  
    <hr>  
    You click {{count}} times.  
  </body>  
</html>
```

4. Write javascript code to process for the event.

Code here:

```
<html>  
  <head>  
    <title>Lab01</title>  
    <script  
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.6.7/angular.min.  
js"></script>  
  </head>  
  <body ng-app="myApp" ng-controller="myController">  
    <h1>How to use ng-click in AngularJS</h1>  
    <input type="button" value="Click me" ng-  
click="countfunction()" />  
    <hr>  
    You click {{count}} times.
```

```
</body>
<script>
    var app = angular.module("myApp", []);
    app.controller("myController",function($scope){
        //init value for count variable
        $scope.count=0;
        //create a function for ng-click event
        $scope.countfunction = function(){
            this.count++;
        };
    });
</script>
</html>
```

5. Run the index.html and see the result

How to use ng-click in AngularJS

Click me

You click 0 times.

Fig 5. Form after loading.

How to use ng-click in AngularJS

Click me

You click 10 times.

Fig 6. Result after clicking serveral times.