*Starting the game/spawning into level 0*

It seems you’ve landed here. / You feel thirsty. / Ironic really. The fight attendant was JUST about to pour your drink, and...

*Walking next to the Bottle (level 0)*

Press C to interact.

*Picking up the bottle*

You pick up the bottle. It is full of water. / Hold C to use items.

*Quaffing the water*

The water tastes stale, and is warm from the sun. / Since you see no recycle bin nearby, you decide to hold onto the bottle.

*Jumping off of the building*

You forget that you are no longer wearing a parachute, and spread yourself thinly over the distant pavement. / Why did you do that?

*Entering level 1*

This floor seems like a derelict maintenance passage. / It’s dusty and smells faintly of something sharp. / Perhaps cleaner?

*Filling the bottle from a dispenser (first time)*

You fill your bottle with a(n) (runny/thick/ichorous) (Blue/Red/Yellow) liquid from the cooler.

*Dying from fall Damage*

You slam into the ground a little too quickly. / You black out. / Forever.

*Dying from bullet damage*

You are riddled with small holes. / This kills you.

*Drinking a Potion (first time)*

*Red:* The red liquid tastes like Tabasco sauce mixed with liquor. / Fire wreaths your form.

*Blue:* Your palate cannot detect any taste. / Gee! All of a sudden, you can see right through yourself!

*Yellow:* You slug the fluid too quickly to determine what it tastes like. Time seems to slow to a crawl as you speed up.

*Orange:* This tastes like the inside of a nuclear reactor! / Your guts boil with voracious flames, and you can barely hold back. (Press C to release)

*Purple:* The purple fluid tastes like lemon juice, but somehow, you taste it with your whole body, and not just your mouth. / Your form dissolves into a loose cloud.

*Green:* This tastes gritty and tart, like an energy drink mixed with protein powder. / Your arms and legs feel fortified.

*Burning a burnable surface (first time)*

The wood chars and crumbles away at your touch.

*Blasting a Sentry with Dragon’s breath (first time)*

The sentry melts into slag.

*Potion Description (pause screen):*

*Red:* Despite coming out of what seemed like a cooler, the liquid in this bottle is unmistakably warm.

*Blue:* If you watch the bottle out of the corner of your eye, sometimes it seems like there’s nothing at all in it.

*Yellow:* The liquid in the bottle is swirling around quickly, creating a weird gyroscopic effect.

*Orange:* The bottle is almost painfully hot, and the liquid within seems to be full of roiling smoke.

*Purple:* The bottle seems so light, it seems full of air.

*Green:* Despite sloshing when you shake it, it seems like the bottle is full of solid concrete when you try squeezing it.