*Starting the game/spawning into level 0*

It seems you’ve landed here. / You feel thirsty. / Ironic really. The fight attendant was JUST about to pour your drink, and...

*Walking next to the Bottle (level 0)*

Press C to interact.

*Picking up the bottle*

You pick up the bottle. It is full of water. / Hold C to use items.

*Entering level 1*

This floor seems like a derelict maintenance passage. / It’s dusty and smells faintly of something sharp. / Perhaps cleaner?

*Potion Description (pause screen):*

*Red:* Despite coming out of what seemed like a cooler, the liquid in this bottle is unmistakably warm.

*Blue:* If you watch the bottle out of the corner of your eye, sometimes it seems like there’s nothing at all in it.

*Yellow:* The liquid in the bottle is swirling around quickly, creating a weird gyroscopic effect.

*Orange:* The bottle is almost painfully hot, and the liquid within seems to be full of roiling smoke.

*Purple:* The bottle seems so light, it seems full of air.

*Green:* Despite sloshing when you shake it, it seems like the bottle is full of solid concrete when you try squeezing it.