Problem Set 4 - CPSC 326 Solutions

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Problem 1

Consider the following Language:

 $L_1 = \{w \in \{a, b, c, d\}^* \mid (w \text{ contains the strings } abb \text{ and } bbc) \text{ or } (w \text{ contains the string } abc)\}$

Develop a NFA for L_1 .

Answer:

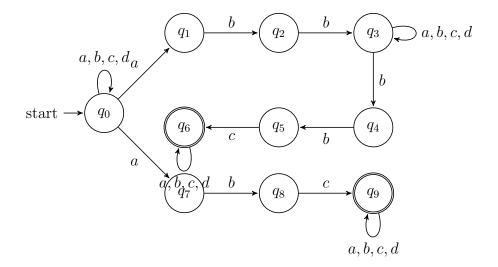
The NFA uses nondeterminism to check for either:

- Case 1: Both abb and bbc appear in w
- Case 2: abc appears in w

States:

- q_0 : Initial state
- q_1, q_2, q_3 : Track progress toward finding abb
- q_4, q_5, q_6 : Track progress toward finding bbc (after finding abb)
- q_7 : Found both abb and bbc (accepting)
- q_8, q_9, q_{10} : Track progress toward finding abc
- q_{11} : Found abc (accepting)

NFA Diagram:



Explanation: The NFA nondeterministically chooses between:

- Following the upper path to find abb, then continuing to find bbc
- \bullet Following the lower path to find abc

Once either accepting state is reached, the string is accepted.

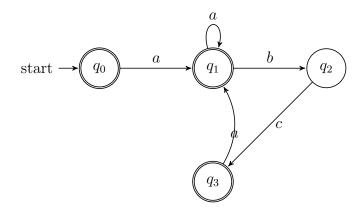
Problem 2

Let $L_2 = \{w \in \{a, b, c\}^* \mid w = (abc)^*a^*\}$. Design a NFA that accepts the language L_2 .

The language consists of zero or more repetitions of abc, followed by zero or more a's. **States:**

- q_0 : Initial and accepting state
- q_1 : Just read a (could be start of abc or final a's)
- q_2 : Read ab (continuing abc)
- q_3 : Read abc (back to accepting, or continue with more a's)

NFA Diagram:



Explanation:

- From q_0 , we can either accept immediately (ε is in the language) or read a
- After reading a, we nondeterministically choose:
 - Continue with bc to complete an abc block
 - Stay in q_1 reading more a's (the final a^* part)
- After completing abc (reaching q_3), we can start another abc block or accept
- States q_0 , q_1 , and q_3 are accepting to handle $(abc)^*a^*$ properly

Problem 3

Let $L_3 = \{w \in \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}^* \mid \text{ the final digit of the string } w \text{ has not appeared before in } w\}$. Design a NFA that accepts the language L_3 .

Answer:

The NFA uses nondeterminism to guess which digit will be the final digit that hasn't appeared before.

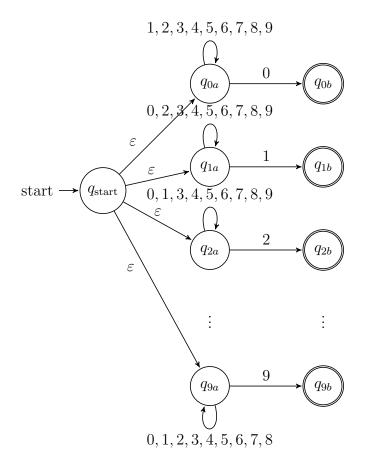
Strategy: The NFA nondeterministically guesses which digit will appear for the first time at the end. For each possible final digit, we have a separate branch that:

- Reads any other digits (but not that specific digit)
- Reads that specific digit once at the end
- Accepts

States:

- q_{start} : Initial state
- For digit 0: q_{0a} (reading, avoiding 0), q_{0b} (just read 0, accepting)
- For digit 1: q_{1a} (reading, avoiding 1), q_{1b} (just read 1, accepting)
- For digit 2: q_{2a} (reading, avoiding 2), q_{2b} (just read 2, accepting)
- ... (similar for digits 3-9)
- For digit 9: q_{9a} (reading, avoiding 9), q_{9b} (just read 9, accepting)

NFA Diagram:



Explanation:

The NFA has 21 total states: 1 start state + 10 branches (one for each digit 0-9), where each branch has 2 states.

How it works:

- 1. From q_{start} , use ε -transitions to nondeterministically guess which digit will be the final new digit
- 2. If we guess digit 0 will be the final new digit:
 - Go to state q_{0a}
 - Loop in q_{0a} reading any digit 1-9 (but never 0)
 - Read 0 and go to accepting state q_{0b}
- 3. If we guess digit 1 will be the final new digit:
 - Go to state q_{1a}
 - Loop in q_{1a} reading any digit except 1
 - Read 1 and go to accepting state q_{1b}
- 4. Similar logic applies for guessing digits 2 through 9

Example:

For string w = 237 (where 7 appears for the first time at the end):

- Start: q_{start}
- Guess 7 is final: $q_{\text{start}} \xrightarrow{\varepsilon} q_{7a}$
- Read 2: $q_{7a} \xrightarrow{2} q_{7a}$
- Read 3: $q_{7a} \xrightarrow{3} q_{7a}$
- Read 7: $q_{7a} \xrightarrow{7} q_{7b}$ (accept)

For string w=5 (single digit, first occurrence):

- Start: q_{start}
- Guess 5 is final: $q_{\text{start}} \xrightarrow{\varepsilon} q_{5a}$
- Read 5: $q_{5a} \xrightarrow{5} q_{5b}$ (accept)