

Zeile	i	result	start	length	k	Kommentar
3	0					0<3
4						⇒ createCall ("m",2)
8			m	2		
9					2	2>0
10						2!=1 2≠1⇒false
12			"mu"			
9					1	1>0
10						1!=1 1=1⇒true
11			"muh"			
12			"muhu"			
14						start wird zurückgeliefert
4		"muhu"				
5						"muhu" auf Konsole
3	1					
8				6		
9					6	
10						6!=1 6≠3⇒false
12			"mu"			
9					5	
10						5!=1 5≠3⇒false
12			"muu"			
9					4	
10						4!=1 4≠3⇒false
12			"muuu"			
9					3	
10						3!=1 3=3⇒true
11			"muuuu"			
12			"muuuuu"			
9					2	
10						2!=1 2≠3⇒false
12			"muuuuuu"			
9					1	
10						1!=1 1≠3⇒true
11			"muuuuuuu"			

12			"muuuuuuuu"			
9					0	0>0⇒false⇒Schleife stoppt
14						return start
4		"muuuuuuuu"				
5						"muuuuuuuu" auf Konsole
3	2			5		
9					5	
10						5!=1 5≠2,5⇒false
12			"mu"			
9					4	
10						4!=1 4≠2,5⇒false
12			"muu"			
9					3	
10						3!=1 3≠2,5⇒false
12			"muuu"			
9					2	
10						2!=1 2≠2,5⇒false
12			"muuuu"			
9					1	
10						1!=1 1≠2,5⇒true
11			"muuuuh"			
12			"muuuuuu"			
9					0	0>0⇒false⇒Schleife stoppt
14						return start
5						"muuuuuu" auf Konsole
3	3					3<3⇒false⇒Ende