

# Thinh Dang

Orange County, CA

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Highly motivated Computer Science student passionate about web and game development, seeking internship opportunities to gain hands on experience and expand skills in a professional setting. Adaptable and eager to explore new areas while embracing challenges, collaborate with experienced developer, and contribute to innovative solutions. Able to work efficiently both independently and within a group setting.

## EDUCATION

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### Cypress College

Cypress, CA

Computer Science Associate in Science Degree for Transfer, 4.0 GPA

Aug 2024 – Present

## VOLUNTEER EXPERIENCE

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### Canadian International School of Vietnam

June 2022 – August 2022

#### Summer Teaching Assistant

*Ho Chi Minh, Vietnam*

- Taught Mathematics, English, and Physical Education to native Vietnamese speakers, fostering academic growth and holistic development.
- Mentored students grades 6 to 9 by assisting in the creation of personalized educational plans and setting achievable academic and personal goals.
- Promoted a positive and inclusive learning environment by resolving conflicts effectively and building strong, collaborative relationships with students and peers.

### Canadian International School of Vietnam

June 2023 – Aug 2023

#### Badminton Coaching Assistant

*Ho Chi Minh, Vietnam*

- Developed badminton skills in young athletes, emphasizing technical proficiency and strategic gameplay.
- Instructed physical and mental skills essential for competitive success, including focus, resilience, and tactical decision-making.
- Designed and implemented strength and endurance training programs to enhance athletic performance while promoting healthy living habits.

## PERSONAL PROJECTS

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### Hang-Man Application

June 2024 – July 2024

- Designed and developed a web-based Hangman game using HTML, CSS, and JavaScript.
- Created an interactive and user-friendly interface for players to guess words, incorporating responsive design principles.

### **Pong Clone Game**

Oct 2023 – Dec 2023

- Developed an interactive Pong game using Python and Pygame library.
- Implemented real-time physics, collision detection, and dynamic gameplay mechanics

### **SKILLS**

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**Programming Languages:** Python, Javascript, Java, HTML, CSS, C++

**Operating Systems:** MAC

**Tools:** Pygame