## Lam Dang

# Matrix-Matrix Multiplication Design Sheet

Notice: Please read the README.md file before continue

## Serial Program provided by charliep:

- Partitioning:
  - 1. Command Line Argument Fetching: A lot of if-else statements, require input to be put in the correct order, possibility of error is high, error-handling
  - 2. Initialize three matrices: Serial when it can be parallelized
  - 3. Matrix Multiplication: Serial when it can be parallelized

#### **Execution Time:**

```
hopper$ ./charlie_mmm 1000 10 1.4 hopper
# itemsPerDimension: 1000, repeats: 10, platform: hopper, coreSpeed: 1.400
# platform, totalBytes, wallTimeForAll, wallTimeForOne, MatrixKBPerSecond
hopper, 4000000, 78.314, 7.831, 498.794
```

#### **Program Profiling:**

	1 1011111				
main /	cluste	er/h	home/l1	dang16/cs360-paral/mmm/charlie_mmm	
		r	mov	-0x60(%rbp),%edx	
0.00	l	r	movslq	%edx,%rdx	
4.63		r	mov	(%rax,%rdx,4),%ecx	
0.13	1	r	mov	-0x60(%rbp),%eax	
	1	r	movslq	%eax,%rdx	
	1	r	movslq	%r12d,%rax	
4.62	1		imul	%rdx,%rax	
0.01	1	9	shl	\$0x2,%rax	
	1	á	add	-0x30(%rbp),%rax	
	1	r	mov	-0x64(%rbp),%edx	
4.56	İ	r	movslq	%edx,%rdx	
58.67	1	r	mov	(%rax,%rdx,4),%eax	
0.00		=	imul	%ecx,%eax	######################################
0.00		á	add	%eax,-0x5c(%rbp)	
4.58	İ	á	addl	\$0x1,-0x60(%rbp)	
8.76	554:	r	mov	-0x8c(%rbp),%eax	•
4.66		(	стр	%eax,-0x60(%rbp)	
0.01	1	1	jl	50e	
0.01		r	mov	-0x68(%rbp),%eax	
		r	movslq	%eax,%rdx	
		r	movslq	%ebx,%rax	
	1	-	imul	%rdx,%rax	

For the serial program, the program spends 60% of the time moving the values of the arrays into register for computation.

```
Performance counter stats for './charlie mmm 1000 10 1.4 hopper':
                       task-clock (msec)
                                                      0.999 CPUs utilized
     78640.504894
  218,755,269,763
                       cycles
                                                      2.782 GHz
     (50.01%)
  240,610,612,358
                       instructions
                                                 #
                                                      1.10 insns per cycle
     (75.03\%)
  30,333,465,635
                       cache-references
                                                 # 385.723 M/sec
     (74.96%)
                                                      0.048 % of all cache refs
       14,444,796
                       cache-misses
                                                 #
     (75.02\%)
     78.711539580 seconds time elapsed
```

The cache misses ratio of this program is low (0.048%). Hence, the processors are efficiently executing instructions on the system

## Parallel Program by Itdang16: (with 4 threads)

- Foster Methodology
  - Partitioning
    - Command Line Argument Fetching: Change to getopt for a cleaner cmd grab
    - Initialize 3 matrices: Parallelized by assigning the each thread with an amount of rows. Each threads is responsible for initializing the rows that are assigned to them.
    - Matrix Multiplication: Also parallelized by assigning the each thread with an amount of rows. Each threads is responsible for multiplications of the rows that are assigned to them.
  - Communication:
    - The results of each rows are independent from each other => No communication is required from the threads.
    - The results of rows calculated in each threads are written in a shared matrix, but different rows (different addresses),, which will not required locks to protect the whole array.
  - Aggregation:
  - Mapping: Schedule(static) because multiplication process are the same, the input of the dot product are the same, since every value of Matrix A is 333333 and every value of Matrix B is 777777 => The workload done in each thread are the same.

#### **Execution Time:**

```
[hopper$ ./lam_mmm 1000 10 1.4 hopper # itemsPerDimension: 1000, repeats: 10, platform: hopper, coreSpeed: 1.400 # platform, totalBytes, wallTimeForAll, wallTimeForOne, MatrixKBPerSecond hopper, 4000000, 25.848, 2.585, 1511.251
```

### **Program Profiling:**

```
main.omp_fn.1 /cluster/home/ltdang16/cs360-paral/mmm/lam_mmm
  3.51
               mov
                      -0x18(%rbp),%eax
  0.00
               movslq %eax,%rbx
                      -0x28(%rbp),%rax
               mov
  3.58
               mov
                      0x24(%rax), %eax
  0.15
               cltq
  0.00
               imul
                      %rbx,%rax
                      0x0(,%rax,4),%rbx
               lea
  3.54
                      -0x28(%rbp),%rax
               mov
  0.03
                      0x10(%rax),%rax
               mov
                      (%rax, %rbx, 1), %rbx
               lea
  3.59
                      -0x1c(%rbp),%eax
               mov
 44.35
               cltq
  0.00
                      (%rbx,%rax,4),%eax
               mov
  0.00
                      %ecx,%eax
               imul
  3.59
               add
                      %eax, -0x14(%rbp)
 11.92
               addl
                      $0x1,-0x18(%rbp)
  2.98
             ↑ jmpq
        13f:
               add
                      $0x20,%rsp
                      %rbx
               pop
                      %r12
               pop
               leaveg
             ← retq
```

```
Performance counter stats for './lam mmm 1000 10 1.4 hopper':
    105235.221780
                       task-clock (msec)
                                                      3.950 CPUs utilized
  292,315,169,307
                       cycles
                                                      2.778 GHz
     (50.01%)
                       instructions
                                                      1.20 insns per cycle
  350,893,623,130
     (75.01%)
   60,490,307,057
                       cache-references
                                                 # 574.810 M/sec
     (74.98\%)
                       cache-misses
                                                      0.042 % of all cache refs
       25,354,026
                                                 #
     (75.00%)
     26.641129361 seconds time elapsed
```

The cache misses ratio of this program is low (0.048%). Hence, the processors are efficiently executing instructions on the system