

Discrete Optimization

Constraint Programming: Part IV

Goals of the Lecture

- ▶ Illustrating the rich modeling language of constraint programming
- ▶ Key aspect of constraint programming
 - ability to state complex, idiosyncratic constraints

Global Constraints

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 - capture combinatorial substructures arising in many applications
- ▶ Modeling
 - make modeling easier and more natural
- ▶ Problem solving
 - convey the problem structure to the solver that does not have to rediscover it
 - give the ability to exploit dedicated algorithms

Global Constraints - AllDifferent

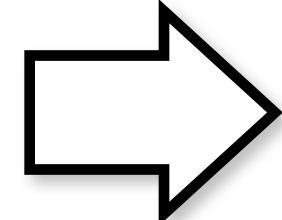
- **alldifferent(x_1, \dots, x_n)**
 - specifies that x_1, \dots, x_n take values that are different

```
range R = 1..8;
var{int} row[R] in R;
solve {
    forall(i in R,j in R: i < j) {
        row[i] ≠ row[j];
        row[i] + i ≠ row[j] + j;
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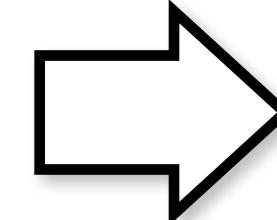


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range R = 1..8;
var{int} row[R] in R;
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    alldifferent(row);
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array comprehension: collect all the elements in an array

Why global constraints?

- ▶ Given
 - a constraint $c(x_1, \dots, x_n)$
 - x_1 in D_1 , ..., x_n in D_n
- ▶ Feasibility testing
 - Can I find values in the variable domains such that the constraint holds?

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$$\exists v_1 \in D_1, \dots, v_n \in D_n :$$

$$c(x_1 = v_1, \dots, x_n = v_n) = \text{true}$$

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- ▶ Given
 - a constraint `alldifferent(x1,...,x3)`
 - $x_1 \in [1..2]$, ..., $x_3 \in [1..2]$
- ▶ Is this feasible?
 - No, only two values for 3 variables
(pigeon hole principle)

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Global constraints make it possible to discover infeasibilities earlier

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Computational Paradigm

Constraint
Store

Constraint

C₁

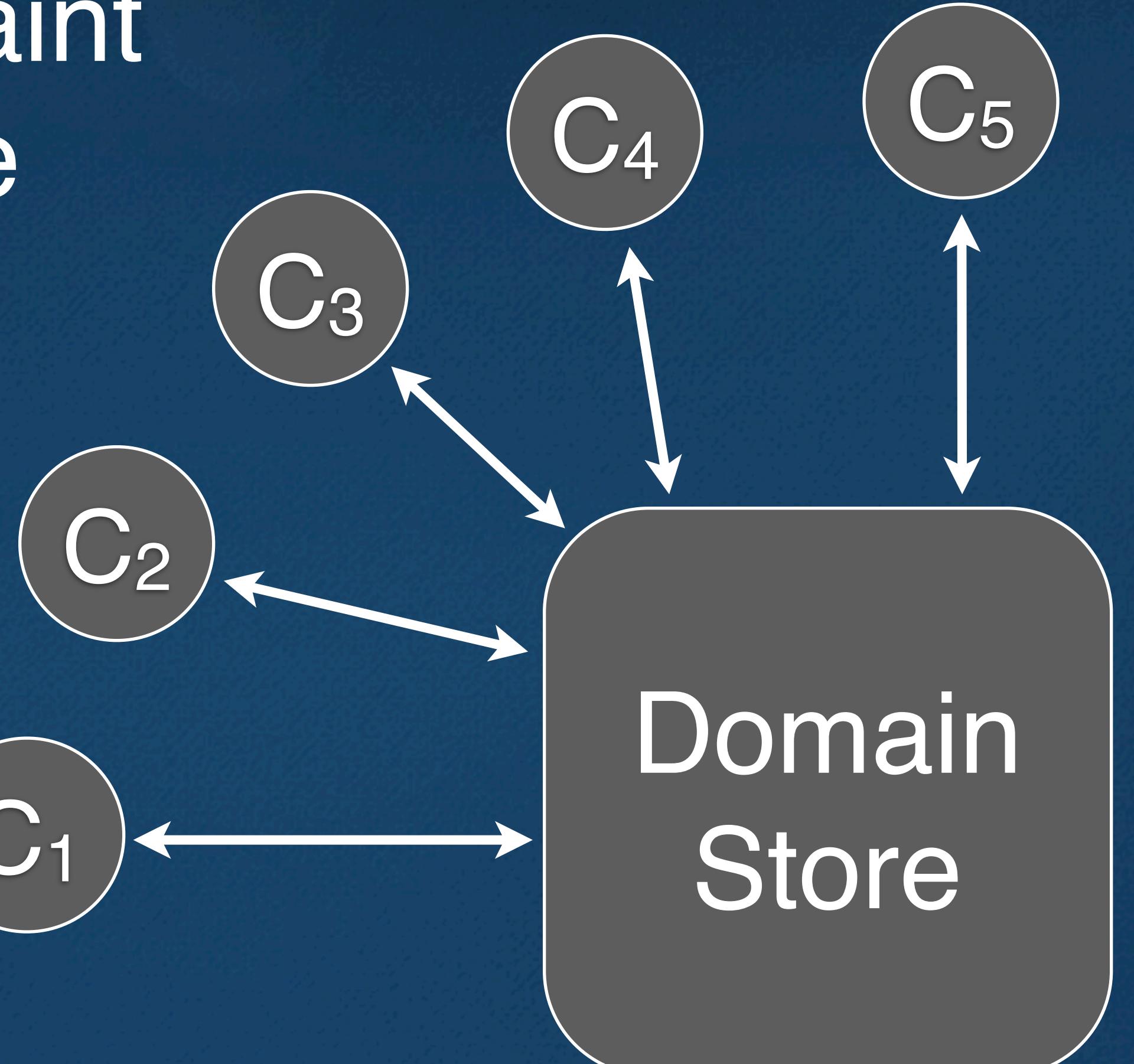
C₂

C₃

C₄

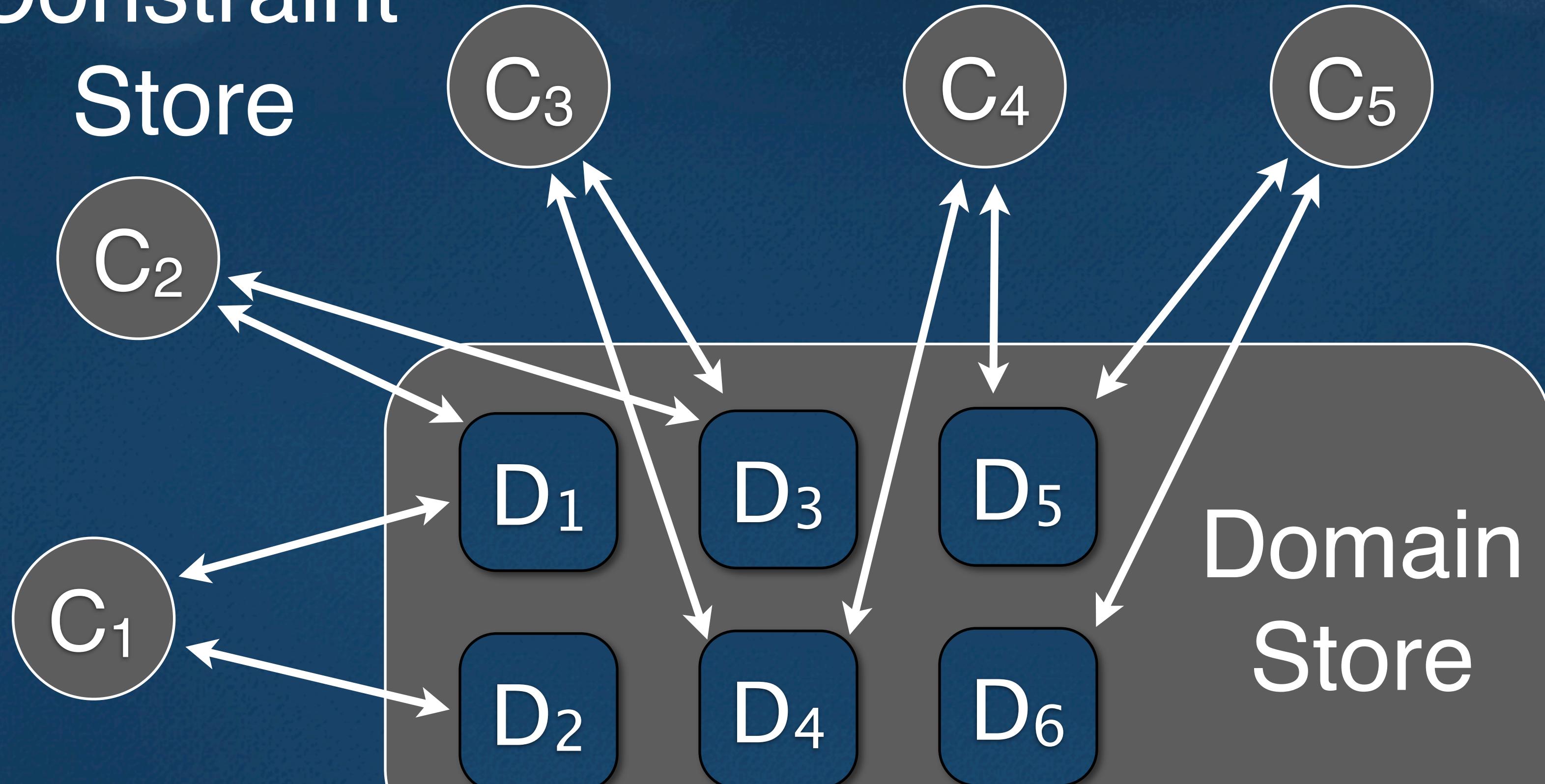
C₅

Domain
Store



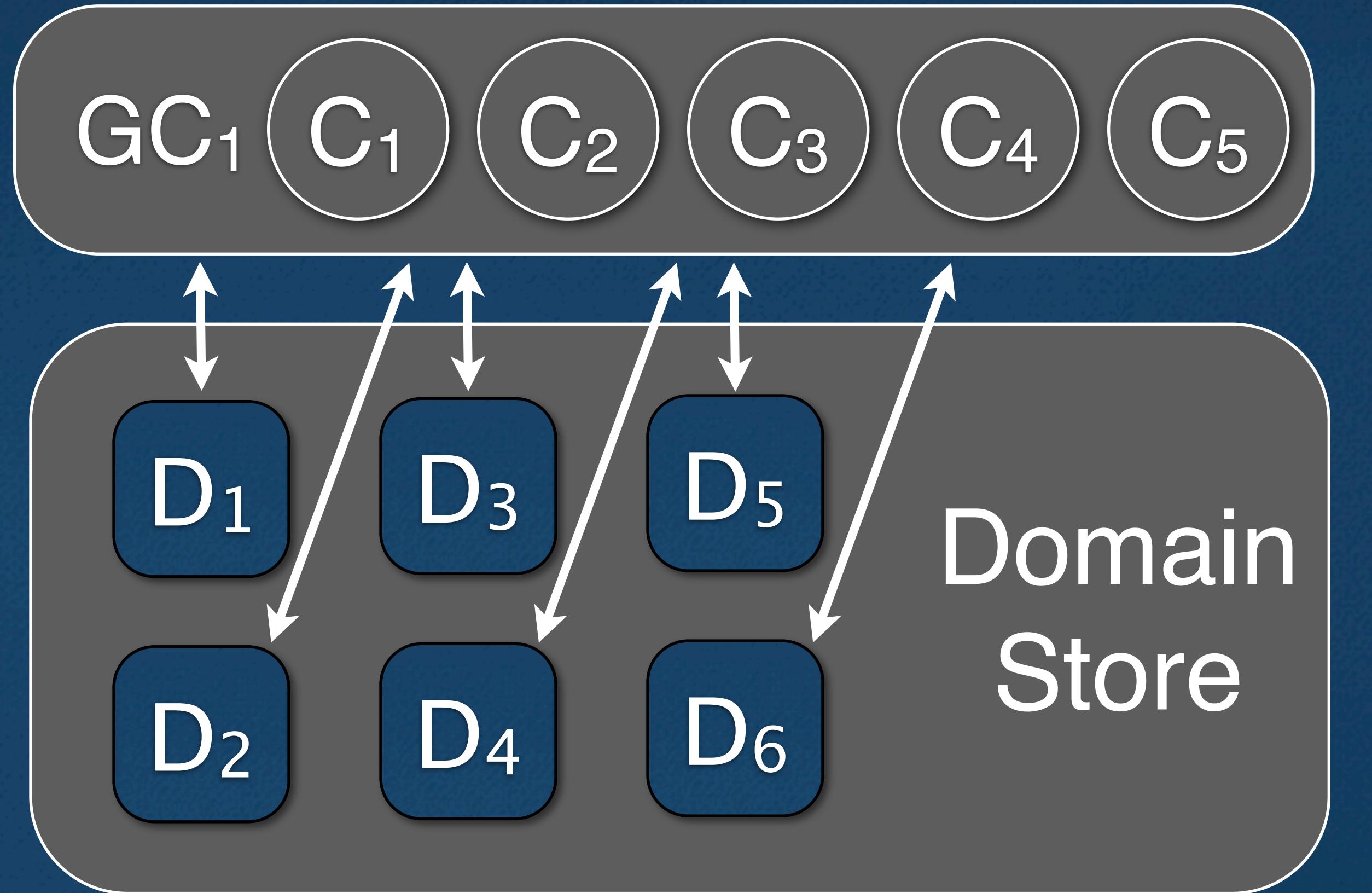
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given: $v_i \in D_i$, $x_i = v_i$

$$\begin{aligned} & \exists v_1 \in D_1, \dots, v_{i-1} \in D_{i-1}, \\ & v_{i+1} \in D_{i+1}, \dots, v_n \in D_n : \\ & c(x_1 = v_1, \dots, x_n = v_n) = \text{true} \end{aligned}$$

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$$x_3 \neq 1 \quad x_3 \neq 2$$

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$$x_3 \neq 1 \quad x_3 \neq 2$$

- However $x_1 \neq x_2, x_2 \neq x_3, x_3 \neq x_1$

- Do not produce any pruning

Why Global Constraints?

Global constraints make it possible to prune the search space more.

$\text{alldifferent}(x_1, \dots, x_n)$

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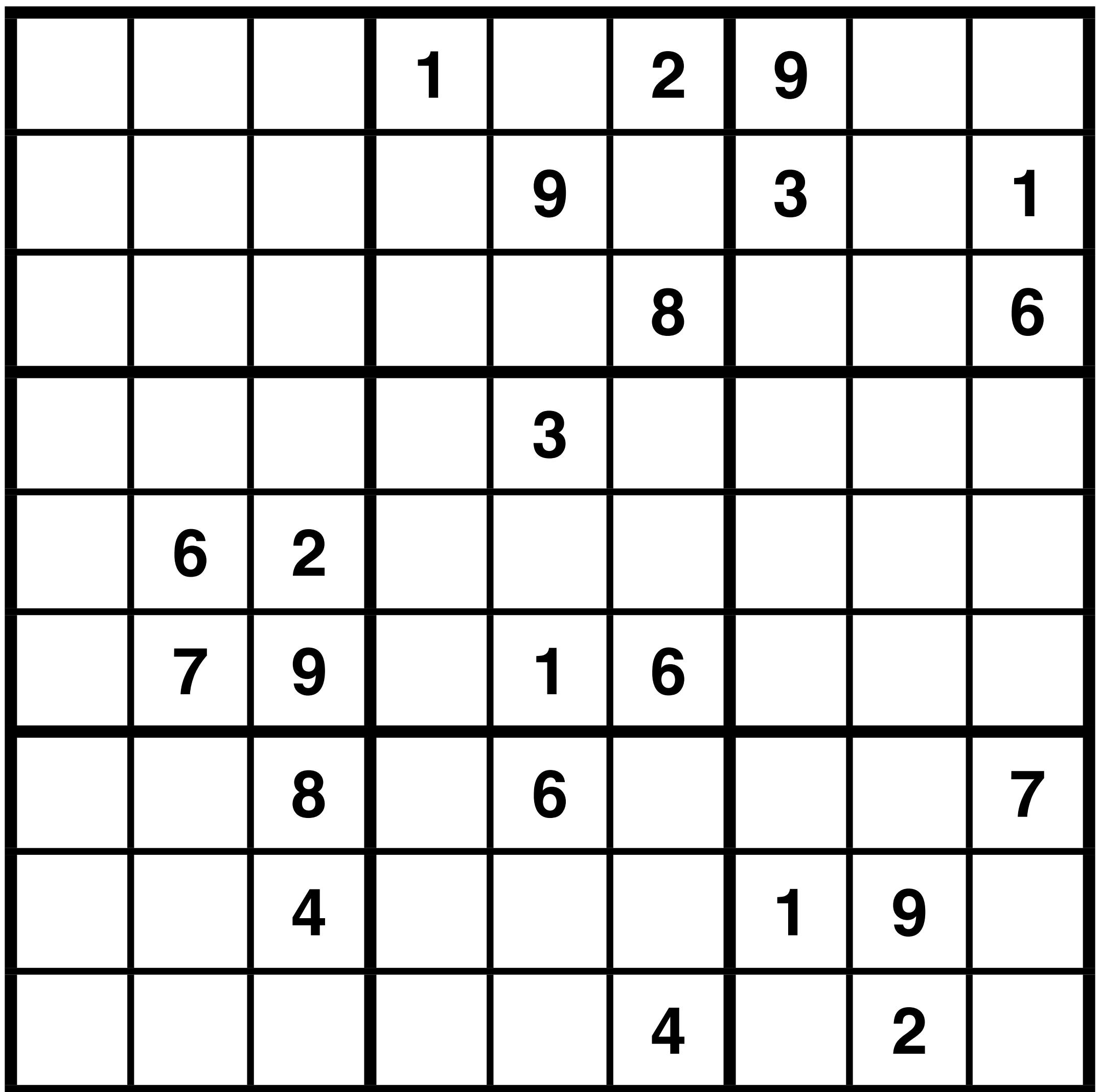
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- ▶ The million-dollar question
 - Can we detect feasibility and prune global constraints efficiently?

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- ▶ The million-dollar question
 - Can we detect feasibility and prune global constraints efficiently?
- ▶ It depends on the constraint obviously
 - sometimes we can
 - sometimes we need to relax our standards
 - the pruning may be suboptimal
 - the pruning may take exponential time
 -

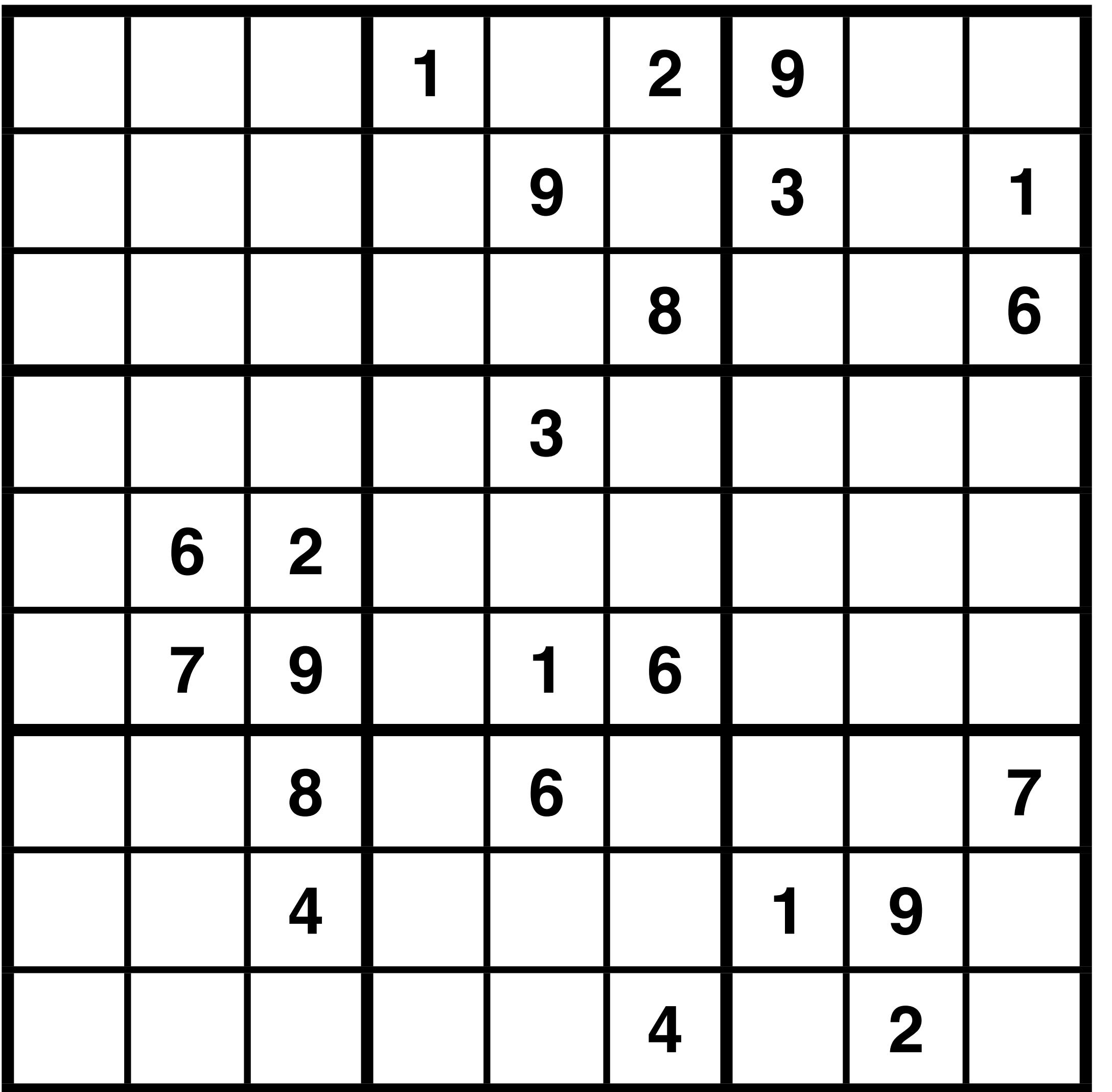
Sudoku



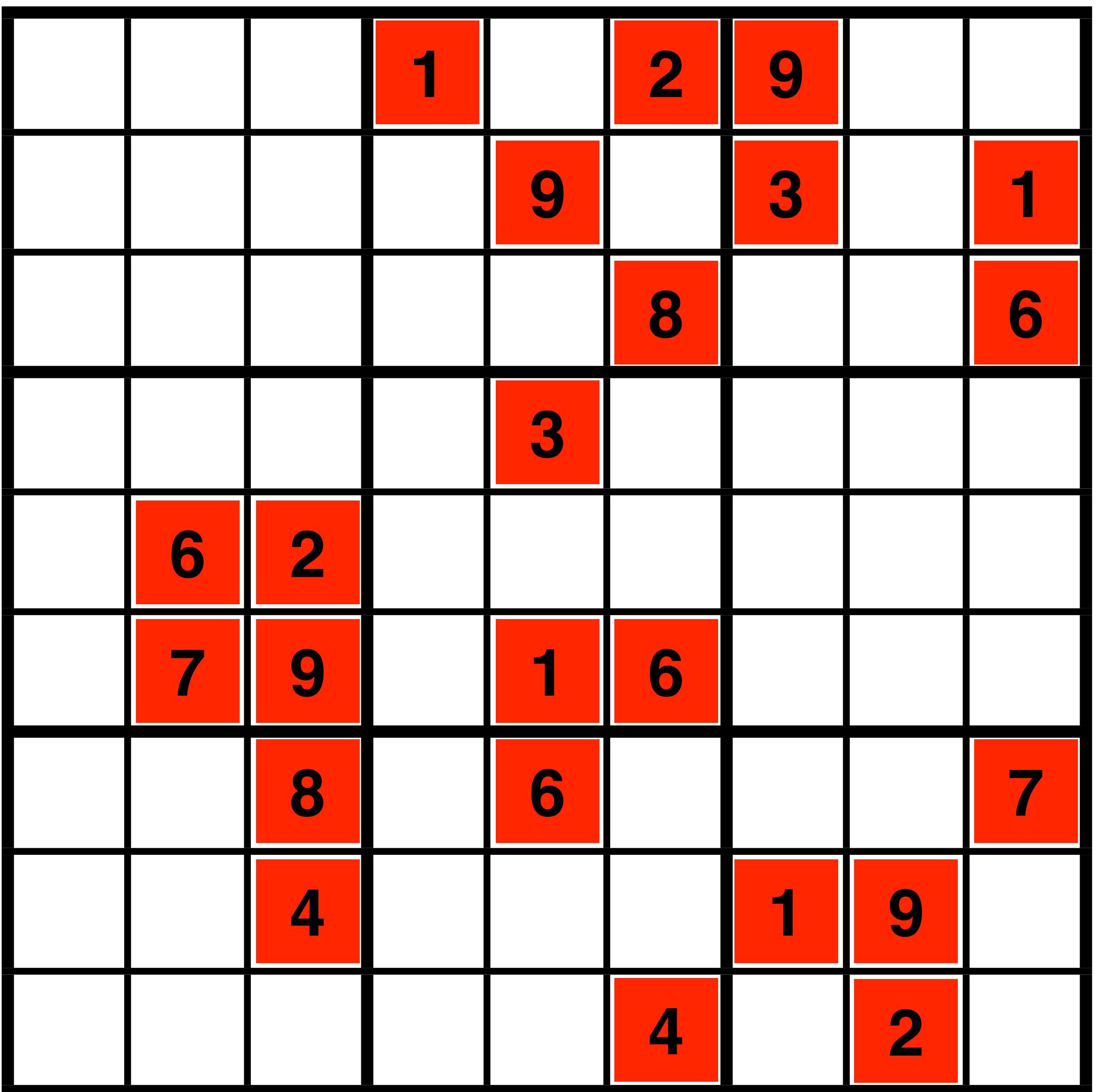
Sudoku

```
range R = 1..9;
var{int} s[R,R] in R;
solve {
    //constraints on fixed positions
    forall(i in R)
        alldifferent(all(j in R) s[i,j]);
    forall(j in R)
        alldifferent(all(i in R) s[i,j]);
    forall(i in 0..2,j in 0..2)
        alldifferent(all(r in i*3+1..i*3+3,
                          c in j*3+1..j*3+3) s[r,c]);
}
```

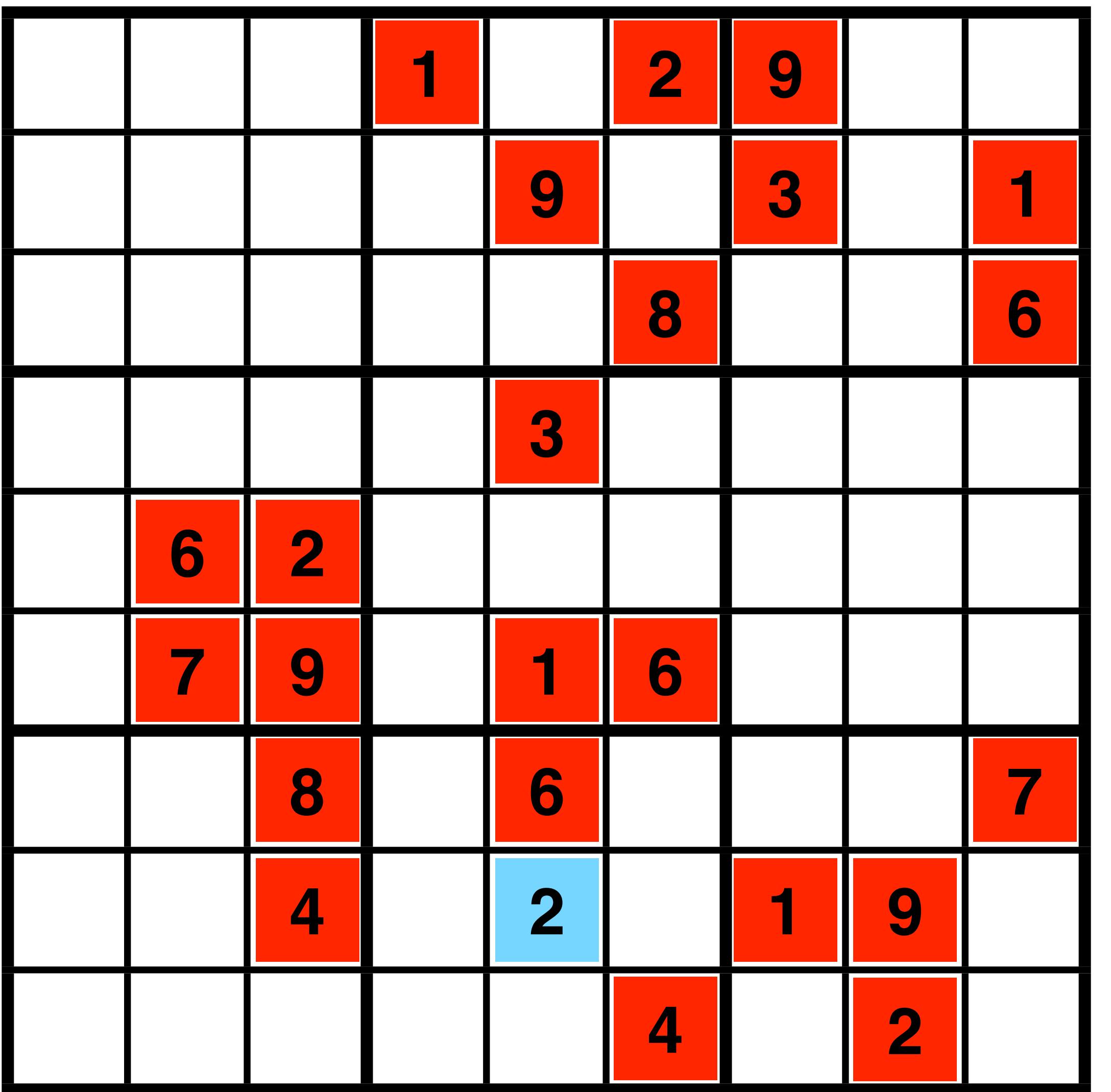
Sudoku



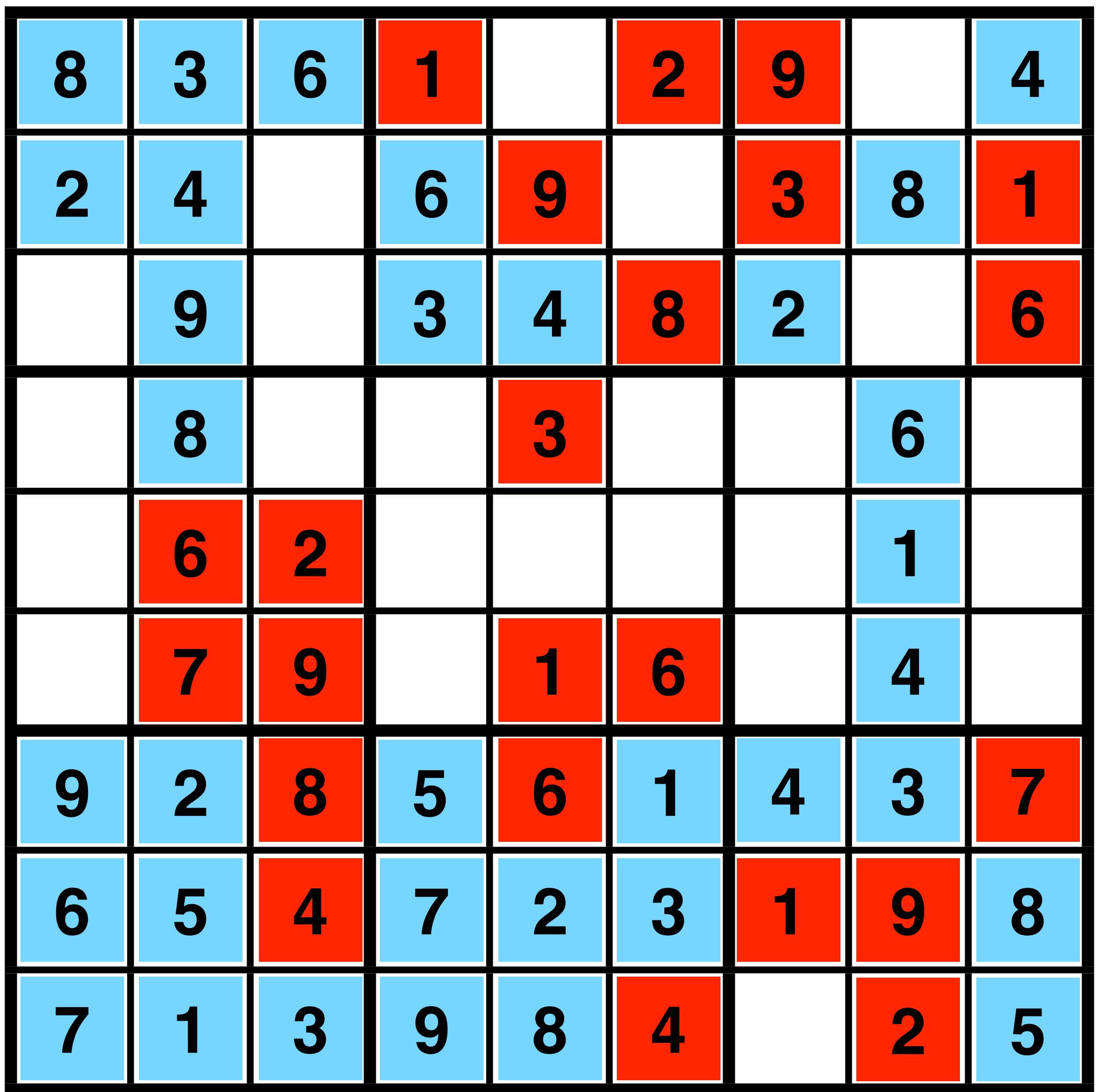
Sudoku



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Sudoku

8	3	6	1	5	2	9		4
2	4		6	9		3	8	1
	9		3	4	8	2		6
	8			3			6	
	6	2					1	
	7	9		1	6		4	
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$$2 \times 2 \times 3 = 12$$

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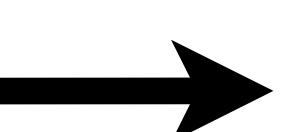
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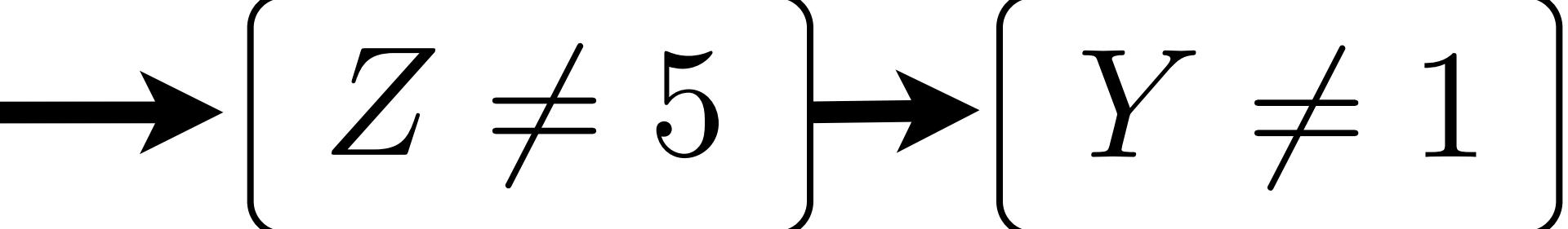
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Finding Optimal Solutions

```
enum Countries = { Belgium, Denmark, France,
                   Germany, Netherlands, Luxembourg } ;
var{int} color[Countries] in 1..4;
minimize
  max(c in Countries) color[c]
subject to {
  color[Belgium] ≠ color[France];
  color[Belgium] ≠ color[Germany];
  color[Belgium] ≠ color[Netherlands];
  color[Belgium] ≠ color[Luxembourg];
  color[Denmark] ≠ color[Germany];
  color[France] ≠ color[Germany];
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```

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- ▶ How to optimize?
 - Solve a sequence of satisfaction problems
 - Find a solution
 - Impose a constraint that the next solution must be better
- ▶ Guaranteed to find an optimal solution
 - at least theoretically
 - strong when the new constraint reduces the search space
 - scheduling problems are good examples