```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Calculator
    internal class CalculateView : Form1
    {
        public TextBox numInput = new TextBox();
        public Button plus = new Button();
        public Button minus = new Button();
        public Button multiply = new Button();
        public Button divide = new Button();
        public Button undo = new Button();
        public Button clear = new Button();
        public Button returnResult = new Button();
        public Button quit = new Button();
        public CalculateView()
            this.Text = "Calculator";
            this.Size = new System.Drawing.Size(310, 200);
            Label inputLabel = new Label
                Text = "Input",
                Location = new System.Drawing.Point(20,20),
                AutoSize = true
            };
            numInput.Location = new System.Drawing.Point(20,40);
            numInput.Width = 255;
            plus.Text = "+";
            plus.Location = new System.Drawing.Point(20, 70);
            plus.Width = 45;
            minus.Text = "-";
            minus.Location = new System.Drawing.Point(90, 70);
            minus.Width = 45;
            multiply.Text = "*";
            multiply.Location = new System.Drawing.Point(160, 70);
            multiply.Width = 45;
            divide.Text = "/";
            divide.Location = new System.Drawing.Point(230, 70);
            divide.Width = 45;
            clear.Text = "Clear";
            clear.Location = new System.Drawing.Point(20, 100);
            clear.Width = 45;
            returnResult.Text = "=";
            returnResult.Location = new System.Drawing.Point(90, 100);
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returnResult.Width = 45;
            undo.Text = "Undo";
            undo.Location = new System.Drawing.Point(160, 100);
            undo.Width = 45;
            quit.Text = "Quit";
            quit.Location = new System.Drawing.Point(230, 100);
            quit.Width = 45;
            Controls.Add(inputLabel);
            Controls.Add(numInput);
            Controls.Add(plus);
            Controls.Add(minus);
            Controls.Add(multiply);
            Controls.Add(divide);
            Controls.Add(clear);
            Controls.Add(returnResult);
            Controls.Add(undo);
            Controls.Add(quit);
        }
        public double GetNumInput()
            if(double.TryParse(numInput.Text, out double num))
            {
                return num;
            }
            else
            {
                throw new FormatException("Invalid input. Please enter a numeric
value.");
        }
        public void Display(double num)
            numInput.Text = $"{num}";
        }
        public void ShowErrorMessage(string message)
            MessageBox.Show(message, "Error", MessageBoxButtons.OK,
MessageBoxIcon.Error);
        }
    }
}
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Calculator
```

```
internal class CalculatorController
    private CalculatorModel model;
    private CalculateView view;
    private bool isStorage = false;
    private string currentOperation = null;
    public CalculatorController(CalculatorModel model, CalculateView view)
        this.model = model;
        this.view = view;
        view.plus.Click += OnPlusButtonClick;
        view.minus.Click += OnMinusButtonClick;
        view.multiply.Click += OnMultiplyButtonClick;
        view.divide.Click += OnDivideButtonClick;
        view.clear.Click += OnClearButtonClick;
        view.returnResult.Click += OnreturnResultClick;
        view.quit.Click += OnQuitResultClick;
    }
    private void OnPlusButtonClick(object sender, EventArgs e)
        try
            ModifiedOperation();
            currentOperation = "+";
        catch (FormatException ex)
            view.ShowErrorMessage(ex.Message);
        }
    private void OnMinusButtonClick(object sender, EventArgs e)
        try
        {
            ModifiedOperation();
            currentOperation = "-";
        catch (FormatException ex)
            view.ShowErrorMessage(ex.Message);
    private void OnMultiplyButtonClick(object sender, EventArgs e)
        try
        {
            ModifiedOperation();
            currentOperation = "*";
        catch (FormatException ex)
        {
            view.ShowErrorMessage(ex.Message);
        }
    }
    private void OnDivideButtonClick(object sender, EventArgs e)
```

{

```
try
        ModifiedOperation();
        currentOperation = "/";
    }
    catch (FormatException ex)
        view.ShowErrorMessage(ex.Message);
}
private void OnClearButtonClick(object sender, EventArgs e)
    try
    {
        model.num1 = 0;
        model.num2 = 0;
        isStorage = false;
        currentOperation = null;
        view.Display(0);
    }
    catch (FormatException ex)
        view.ShowErrorMessage(ex.Message);
}
private void OnreturnResultClick(object sender, EventArgs e)
    try
    {
        ModifiedOperation();
        isStorage = false;
    }
    catch(FormatException ex)
        view.ShowErrorMessage(ex.Message);
}
private void OnQuitResultClick(object sender, EventArgs e)
    try
        System.Windows.Forms.Application.Exit();
    catch(FormatException ex)
        view.ShowErrorMessage(ex.Message);
    }
}
//ham xu ly chuyen dau
private void ModifiedOperation()
    if(isStorage == true)
```

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model.num2 = view.GetNumInput();
                switch (currentOperation)
                    case "+":
                        CalculatePlus();
                        model.num1 = model.GetPlus();
                        break;
                    case "-":
                        CalculateMinus();
                        model.num1 = model.GetMinus();
                        break;
                    case "*":
                        CalculateMultiply();
                        model.num1 = model.GetMultiply();
                        break;
                    case "/":
                        CalculateDivide();
                        model.num1 = model.GetDivide();
                        break;
                }
            }
            else
                model.num1 = view.GetNumInput();
                isStorage = true;
            }
        }
        // ham tinh toan rieng
        private void CalculatePlus()
            double result = model.GetPlus();
            view.Display(result);
        }
        private void CalculateMinus()
            double result = model.GetMinus();
            view.Display(result);
        private void CalculateMultiply()
            double result = model.GetMultiply();
            view.Display(result);
        private void CalculateDivide()
            double result = model.GetDivide();
            view.Display(result);
        }
    }
}
```

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace Calculator
{
    internal class CalculatorModel
        public double num1 { get; set; }
        public double num2 { get; set; }
        public double GetPlus() {return num1 + num2;}
        public double GetMinus() { return num1 - num2; }
        public double GetMultiply() { return num1 * num2; }
        public double GetDivide() { return num1 / num2; }
    }
}
using System;
using System.Collections.Generic;
using System.Linq;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Calculator
    internal static class Program
        /// <summary>
        /// The main entry point for the application.
        /// </summary>
        [STAThread]
        static void Main()
            Application.EnableVisualStyles();
            Application.SetCompatibleTextRenderingDefault(false);
            CalculateView view = new CalculateView();
            CalculatorModel model = new CalculatorModel();
            CalculatorController controller = new CalculatorController(model, view);
            Application.Run(view);
        }
    }
}
```