Assignment: Program 4 Bounce.java

Class: Technical Computing Using Java || CET 350

Group number: 7

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| Name: | Date: | Task: |
| Daniel Hentosz | 3/1/21 | Completed Class 9 and how the window and buttons to resize properly without using a Layout manager |
| Daniel Hentosz | 3/2/21 | Completed class 10 and got the canvas to draw a circle or rectangle with resizing and scroll bars, however, the canvas does not move the object yet. |
| Daniel Hentosz | 3/10/21 | Got the object moving and bouncing around, however, not in the correct direction. |
| Daniel Hentosz | 3/15/20 | Added the option of using WindowAdapter so we do not have to override all the WindowListener methods. Removed redundant variables. |
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