

# Daniel HIRST

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github in linkedin website

## SUMMARY.

Resourceful and driven Python developer who is passionate about Earth observation applications. Transitioned from junior developer into principal architect of the company's flagship project. A reliable team member, have collaborated with and managed teams to establish and grow organisations from inception to release. Strong knowledge of geospatial libraries and computer vision techniques to develop solutions on the cutting edge of remote sensing.

### SKILLS

PROGRAMMING LANGUAGES SOFTWARE DEVELOPMENT

Experienced: Python Familiar: SQL | Javascript | C | HTML/CSS | Bash | Java | MatLab

AWS | Machine Learning | GIT | CLI | Agile Methodology | Algorithms

Numpy | Pandas | Flask | Scipy | Tensorflow | Fast.ai | Keras | Matplotplib | Boto FRAMEWORKS & LIBRARIES

Open-CV | Scikit-image

GDAL | EO-Learn | Google Earth Engine | QGIS | Rasterio | Geopandas | Shapely REMOTE SENSING

3D Modelling | Satellite Video | SAR

# EXPERIENCE

EARTH-I LTD.

2020-Present / Guildford, UK

- Designed, constructed, and tested large scale Python workflows for the finance and mining industries
- Created resilient cloud-based infrastructures using AWS
- Advanced from junior developer to chief technical architect of the company's flagship product in 6 months
- Used deep learning and computer vision to analyse satellite imagery and extract insights
- Engineered products using visible, infrared, and SAR imagery

#### **CHAPEL THRILL ESCAPES**

2018-2020 / Chapel Hill, NC

**CO-FOUNDER AND TREASURER** 

- Founded an escape room company focused on creativity and sustainable employment
- · Constructed the escape room, designed puzzles, devised the marketing strategy and developed the backend infrastructure to operate the business
- Pitched and acquired over \$15,000 in start-up capital

SEDS USA 2018-2019 / Remote

CHAIR

- Elected leader of the world's largest student-run space organisation, with over 5,000 students in 85 chapters across the USA
- Led a team of 30 to create scholarships, grants, competitions and support infrastructure
- · Managed a budget of \$100,000 and formulated reinvestment of our \$300,000 endowment
- Organised a conference with over 430 attendees from 56 universities

#### SATELLITE APPLICATIONS CATAPULT

2019-Summer / Harwell, UK

SOFTWARE ENGINEERING INTERN

- Built Convolutional Neural Networks to identify illegal mining activity from satellite imagery
- Designed and constructed software to extract, transform, and load training datasets
- Used GDAL, Rasterio, and ESA SNAP to transform and subset Sentinel-2 satellite tiles

### EDUCATION \_

#### University of North Carolina

2016-2020 / Chapel Hill, NC

**B.Sc. in Computer Science and Astrophysics** 

- **GPA:** 3.79
- · Completed courses in Geospatial Programming, Quantum Computing, Computer Vision, Web Development, Computer Architecture, Linear Algebra, Statistics, and Observational Astrophysics

#### Brentwood School

2009-2016 / Brentwood, UK

• A-Levels: Further Mathematics (A\*), Mathematics (A\*), Physics (A), Latin (A\*)

### OTHER ACHIEVEMENTS \_\_\_

- AWS Certified Solutions Architect Associate (2021)
- The Mars Generation 24 Under 24 Leaders and Innovators in STEAM and Space Winner (2020)