

# Python Basics

## Computing for Data Analytics (CPSC 4800)

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# Lesson's Outline

## 1 Lesson's Learning Objectives


## 2 Introduction

- Python History
- Python Features
- Read Evaluate Print Loop (REPL)
- Integrated Development Environment (IDE)

## 3 Python Basics

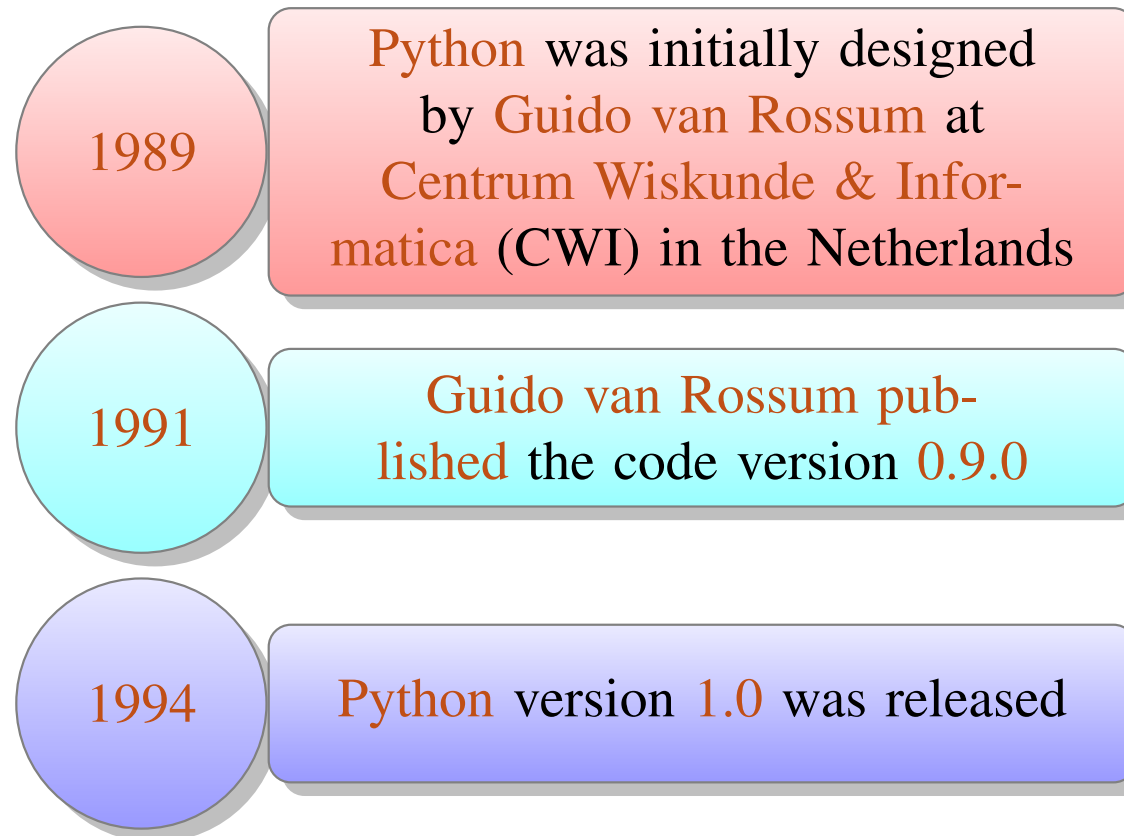
- Hello World Program
- Identifiers
- Naming Conventions
- Data Types
- Python Script
  - Python Comments
  - Statements
  - Expressions
  - Operators

## Learning Objectives

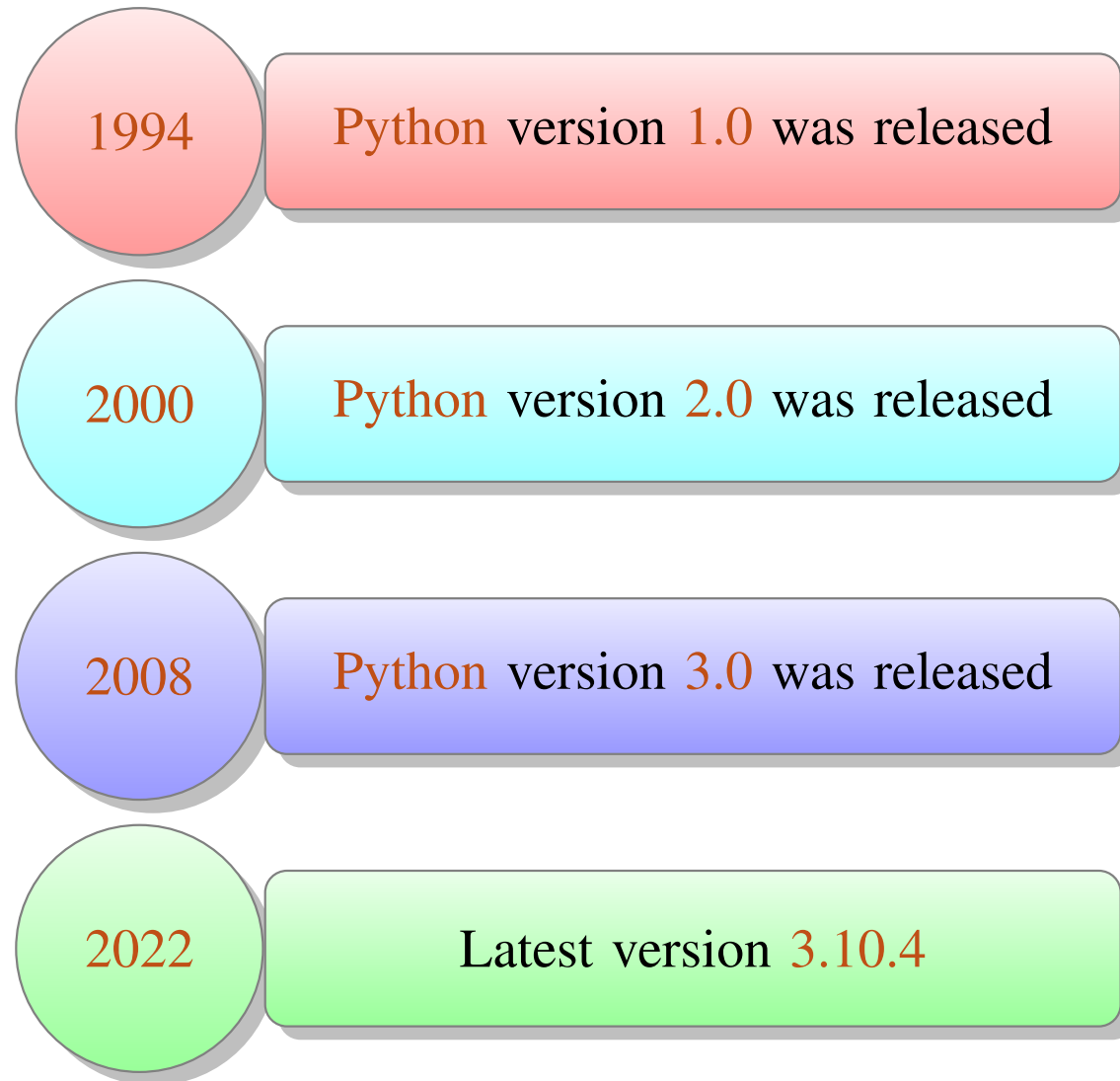
 Upon **completion** of this lesson, you will **learn**:

- ☐ **Python** identifiers and naming conventions
- ☐ **Python builtin** data types
- ☐ **Python** different comments
- ☐ **Python** expressions and statements
- ☐ **Python** operations

# Python History



# Python History



## Python Features

 Python is a multi-paradigm language

☐ Object-Oriented

☐ Structured

☐ Functional

➡ Python provides simple syntax<sup>a</sup>

➡ Python is highly extensible through modules

➡ Python as interpreted language is easy to test code<sup>b</sup>

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<sup>a</sup>Simple is Better than Complex Python's design principle.

<sup>b</sup>Python does not require the compilation step.

## Python Features

❑ Python has builtin support for

➡ Data Science

➡ Security

➡ Web Programming

➡ Databases

## Read Evaluate Print Loop (REPL)

- ❑ An **interactive interpreter** that allows **fast experimentation** with a programming language
  - ➔ **interpreted (scripting) languages**
    - ✓ `Python, JavaScript, Ruby, Perl, .....`
- ❑ Unlike **compiled languages**
  - ➔ `C, C++, Java, C#, .....`
    - ✓ Require **compilation** step



## REPL Environment

- ❑ Python provides two REPL environments

  - ➡ Interactive shell

  - ➡ Jupyter notebook

- ❑ Interactive shell is a command-line interface (CLI)

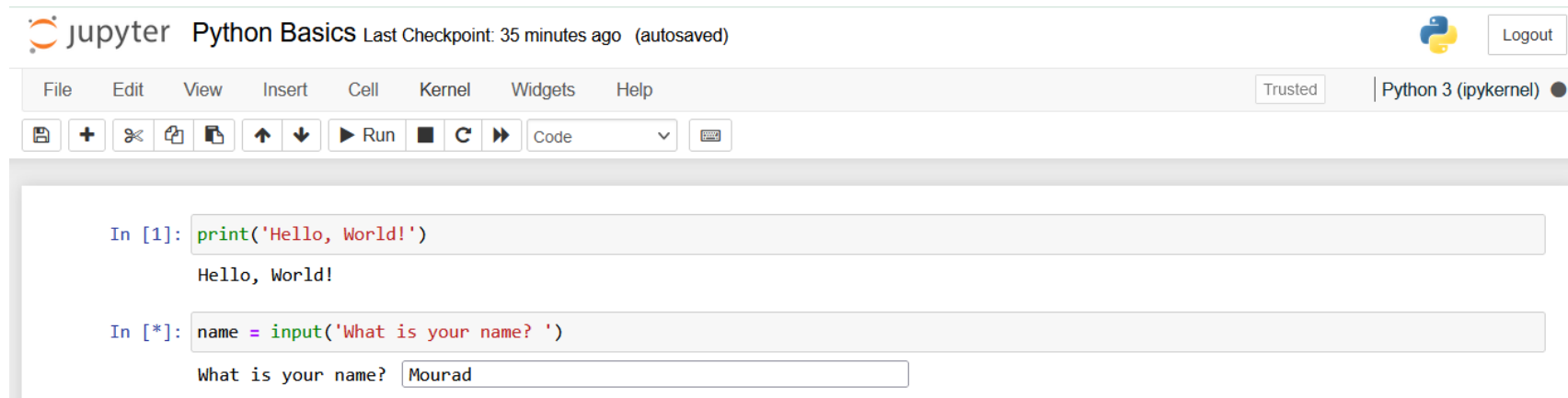
- ❑ Jupyter notebook is a graphical user interface (GUI)

# CLI REPL

```
$ python
Python 3.9.1 (tags/v3.9.1:1e5d33e, Dec 7 2020, 17:08:21) [MSC v.1927
64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.

>>> print('Hello World!')
Hello World!
>>> name = input('What is your name? ')
What is your name? Mourad
>>> print(f'Welcome {name} to Computing for Data Analytics (CPSC 4800
) course')
Welcome Mourad to Computing for Data Analytics (CPSC 4800) course
>>> 5**2
25
>>> 4800//2
2400
>>> 51/4
12.75
```

# GUI REPL



The image shows a Jupyter Python Basics GUI REPL interface. At the top, the title bar reads "jupyter Python Basics" with a "Last Checkpoint: 35 minutes ago (autosaved)" status and a "Logout" button. Below the title bar is a menu bar with "File", "Edit", "View", "Insert", "Cell", "Kernel", "Widgets", and "Help". To the right of the menu bar is a "Trusted" status indicator and "Python 3 (ipykernel)" with a kernel status icon. Below the menu bar is a toolbar with icons for saving, adding, undo, redo, copy, paste, up, down, run, interrupt, and a code editor dropdown. The main area contains two code cells. The first cell, labeled "In [1]:", contains the code `print('Hello, World!')` and the output "Hello, World!". The second cell, labeled "In [\*]:", contains the code `name = input('What is your name? ')` and the prompt "What is your name?". The input field shows the name "Mourad".

jupyter Python Basics Last Checkpoint: 35 minutes ago (autosaved) Logout

File Edit View Insert Cell Kernel Widgets Help Trusted Python 3 (ipykernel)

Save Add Undo Redo Copy Paste Up Down Run Interrupt Code

In [1]: `print('Hello, World!')`  
Hello, World!

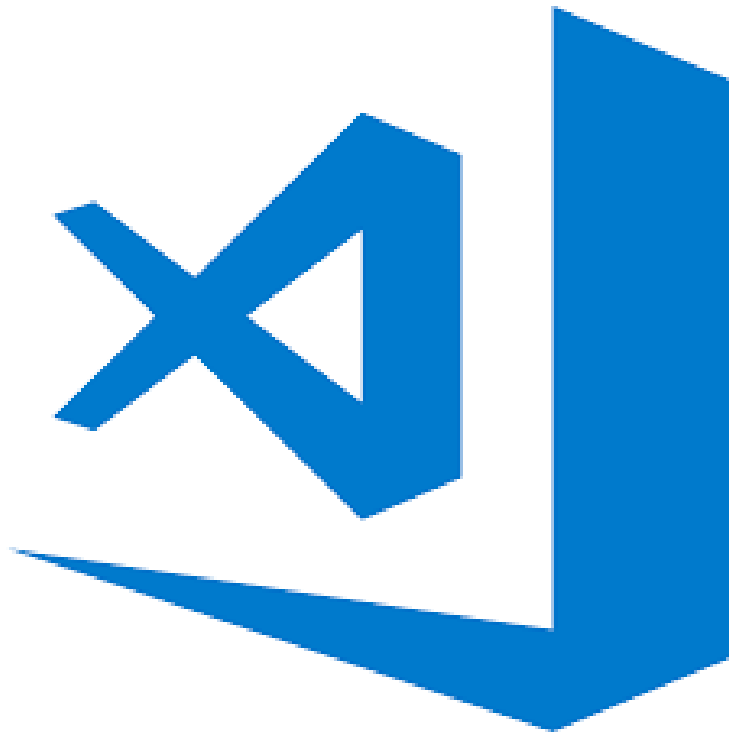
In [\*]: `name = input('What is your name? ')`  
What is your name? Mourad

## IDE

- ❑ An Integrated Development Environment (IDE)
  - ➡ a software that assists programmers in
    - ✓ developing, running & testing programs
- ❑ An Integrated Development Environment (IDE) includes
  - ➡ Text Editor
  - ➡ Automation Tools
  - ➡ Debugger
  - ➡ IntelliSense

## Microsoft Visual Studio

 Visual Studio IDE



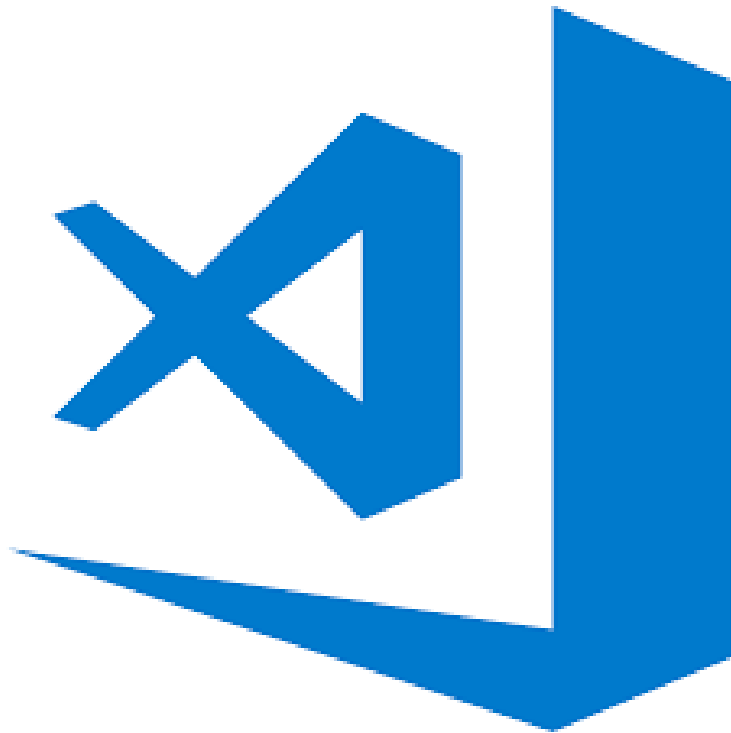
## Spyder

 Spyder IDE



## Microsoft Visual Studio

☐ Visual Studio IDE



## PyCharm

☐ PyCharm IDE



## IDE

- ❑ Type the following in an **REPL** environment

```
| print('Hello, World!')
```

- ❑ Run the **line/cell**<sup>a</sup> from the **REPL** environment
- ❑ Use an **IDE's text editor** to create a **source file** `hello_world.py`
- ❑ Run the **source file**

```
| python hello_world
```

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<sup>a</sup>Press enter in the **shell**, and click the **run** button in the **Jupyter** notebook.

# Hello World Program

- ❑ Use a **text editor** to create a **source file** `hello_world.py`

```
| print('Hello, World!')
```



## Keywords

- ❑ Python keywords are reserved words
- ❑ Python keywords have specific meaning in the Python language
  - ➡ Cannot be used by programmer
- ❑ Python is case-sensitive language

## Keywords

❑ Python has 33 keywords

1	<code>and</code>	12	<code>FALSE</code>	23	<code>nonlocal</code>
2	<code>as</code>	13	<code>finally</code>	24	<code>not</code>
3	<code>assert</code>	14	<code>for</code>	25	<code>or</code>
4	<code>break</code>	15	<code>from</code>	26	<code>pass</code>
5	<code>class</code>	16	<code>global</code>	27	<code>raise</code>
6	<code>continue</code>	17	<code>if</code>	28	<code>return</code>
7	<code>def</code>	18	<code>import</code>	29	<code>TRUE</code>
8	<code>del</code>	19	<code>in</code>	30	<code>try</code>
9	<code>elif</code>	20	<code>is</code>	31	<code>while</code>
10	<code>else</code>	21	<code>lambda</code>	32	<code>with</code>
11	<code>except</code>	22	<code>None</code>	33	<code>yield</code>

## Identifiers

- ❑ An **identifier** is a **programmer-defined** name
  - ➡ used in the **Python** code/script
- ❑ A valid **Python identifier** is a series of characters consisting of
  - ➡ letters **a** to **z** and **A** to **Z**
  - ➡ digits **0**, **1** to **9**
  - ➡ underscore **\_**
  - ✓ **CANNOT** be a **Python** keyword
  - ✓ **CANNOT** start with a **digit**
  - ✓ **CAN** have any **length**

# Class Activity

 Identify valid **Python** identifiers

① 4You

② *\_NumberOfBytes*

③ *xyz999*

④ *private*

⑤ *firstName*

⑥ *room location*

⑦ *Xy49Ztyew*

⑧ *class*

⑨ *SimpleEncryption*

⑩ *PI*

Chinese  
Proverb

**Tell** Me & I **Forget**,  
**Teach** Me & I **Remember**,  
**Involve** Me & I **Learn**



# Naming Conventions

## Identifiers

- ❑ An **identifier** should be **descriptive** and **readable**
- ❑ An **identifier** should comply with the **Python style guide**
  - ➔ Python Enhancement Proposal (PEP 8)<sup>a</sup>

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<sup>a</sup><https://peps.python.org/pep-0008/>

Naming Convention	Example
<b>lowercase</b>	<code>computingfordataanalytics</code>
<b>UpperCamelCase</b>	<code>ComputingForDataAnalytics</code>
<b>lowerCamelCase</b>	<code>computingForDataAnalytics</code>
<b>UPPERCASE_WITH_UNDER_SCORE</b>	<code>COMPUTING_FOR_DATA_ANALYTICS</code>
<b>lowercase_with_under_score</b>	<code>computing_for_data_analytics</code>

# Python Enhancement Proposal (PEP 8)

## Module

- ❑ A **Python module**<sup>a</sup> is
  - ➡ a **Python source file**

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<sup>a</sup>It is called a **package** in other programming languages.

Identifier	Naming Convention	Example
Module	<b>lowercase_with_underscores</b>	<code>hello_world.py</code>

# Class Activity

 Which of the following **name conventions** is more **readable** for combined words

- ① lowercase
- ② lowerCamelCase
- ③ UpperCamelCase
- ④ Upper\_Case

Chinese  
Proverb

I **Hear** & I **Forget**, I **See** & I  
**Remember**, I **Do** & I **Understand**



# Class Activity

✎ Which name convention is used for each of these **identifiers**?

- ① NumberOfBytes
- ② MAXIMUM\_CAPACITY
- ③ computeFiveNumberStatistics()
- ④ SimpleEncryption
- ⑤ get\_total()
- ⑥ NumberOfRequests

Chinese  
Proverb

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## Data Types

❑ Python has two ways of storing data

### ① variable

➡ refers to a memory location that has a value that can change during program execution

```
1 pep_8_url = 'https://peps.python.org/pep-0008/'  
2 course_credit =  
3 is_transferable = True
```

### ② constant

➡ refers to a memory location that has a value that does **NOT** change during program execution

```
1 PI =  
2 EULER_NUMBER =
```

## Constant

- ❑ Constants are usually declared in a module

➡ a separate source file and then imported

```
1 # declared in source file constant.py
2 PI =
3 EULER_NUMBER =
```

- ❑ Constants are imported to another module

➡ by using the import keyword

# Python Enhancement Proposal (PEP 8)

Identifier	Naming Convention	Example
Module	lowercase_with_underscores	hello_world.py
Variable	lowercase_with_underscores	pep_8_url
Constant	UPPERCASE_WITH_UNDER_SCORE	EULER_NUMBER

# Python Built-in Data Types

Category Type	Identifiers	Example
Text/String	<code>str</code>	<code>pep_8_url = 'https://peps.python.org/pep-0008/'</code>
Numeric	<code>int</code> , <code>float</code> , <code>complex</code>	<code>course_credit =</code>
Boolean	<code>bool</code>	<code>is_transferable = True</code>
Sequence	<code>list</code> , <code>tuple</code> , <code>range</code>	<code>vowels= 'a' 'e' 'i' 'o' 'u'</code>
Mapping	<code>dict</code>	<code>course= 'code' 'CPSC 4800' 'credit'</code>
Set	<code>set</code>	<code>my_set= 'CPSC 4800' True</code>

# Python Built-in Data Types

Category Type	Identifiers	Example
Text/String	<code>str</code>	<code>pep_8_url = str 'https://peps.python.org/pep-0</code>
Numeric	<code>int, float, complex</code>	<code>course_credit = int</code>
Boolean	<code>bool</code>	<code>is_transferable = bool True</code>
Sequence	<code>list, tuple, range</code>	<code>vowels=list 'a' 'e' 'i' 'o' 'u'</code>
Mapping	<code>dict</code>	<code>course=dict code='CPSC 4800' credit=</code>
Set	<code>set</code>	<code>my_set=set 'CPSC 4800' True</code>

## Dynamically Type

- ❑ Python is **dynamically type** language
  - ➡ Does not have to declare the **type** of the variable **explicitly**
  - ➡ **Data type** can be inferred from the declaration
- ❑ To check the **data type** in **Python**:
  - ➡ **type()**

```
course= 'title' 'Computing for Data Analytics' 'code' 'CPSC 4800' 'credit'  
type course  
#output -> <class 'dict'>
```

## Dynamically Type

- ❑ Python type is attached to the value of the variable
  - ➡ The value of the variable can change its type
  - ➡ The variable is a container

# Homework

- ❑ To compute the minimum size in **bytes** for **int** data type, you use the following code

```
import sys
int_size = sys.getsizeof(int)
```

- ❑ Complete the following **Python** program to compute the minimum size of all **Python data types**

```
import sys
int_size = sys.getsizeof(int)
float_size = sys.getsizeof(float)
print f'Minimum Size of Data Types'
print f'=====
print f'Minimum size of int type is {int_size} bytes'
print f'Minimum size of float type is {float_size} bytes'
```

Chinese  
Proverb

Tell Me & I Forget,  
Teach Me & I Remember,  
Involve Me & I Learn





## Python Script/Program

❑ **Python** source file `.py`<sup>a</sup> consists of

① **comments**

✓ used to document your **script**

② **statements**

✓ **instructions** to the computer to carry out some tasks

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<sup>a</sup>**Jupyter** notebook has the extension `.ipynb`.

## Python Comments

- ❑ It is a **good programming practice** to use **comments** in your program<sup>a</sup>
- ❑ Three types of **Python comments**
  - ➡ **in-line** comments
  - ➡ **block** comments
  - ➡ **documentation string** comments
- ❑ **Comments** should be complete sentences that explain the logic of the **code**

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<sup>a</sup>Follow PEP 8 for Python Style Guide.

## In-Line Comment

- ❑ An **In-line** comment is **single-line** comment
  - ➡ can be at the same line as the **statement** or by itself
- ❑ **in-line** comment should be preceded by the **hash** symbol

```
import pandas # This is an line comment
```

## Block Comment

- ❑ A **block** comment is **multiline** comment that
  - ➡ spreads over two or more lines
- ❑ Each **line** is preceded by the **hash** symbol

```
# A block comment first line  
# A block comment second line  
# A block comment third line
```

## Documentation String Comment

- ❑ A **documentation string** comment is a **multiline** comment that
  - ➡ spans over two or more lines
- ❑ A **documentation string** comment should be **enclosed** by
  - ➡ three single quotes, i.e., `'''`

```
'''  
This is a documentation string comment  
'''
```

## Python Statement

- ❑ Python does not requires **statement termination printable** character
  - ➡ such as **semi-colon (;)**
- ❑ Python statement end with the **end** of the **line**
- ❑ To split a **statement** over multiple lines
  - ➡ **backslash (\)** can be used

```
welcome = 'Welcome to Computing for Data Analytics (CPSC 4800)\n\
at Langara College\n\
summer 2022'
print welcome
```

## Python Statement

- ❑ **Semi-colon (;)** can be used to separate  
    ➡ **multiple** statements on the **same** line

```
x=5;y=10;print(f' (x,y) = ({x},{y}) ')
```

- ❑ This should be avoided  
    ➡ to make your code **readable**

## Python Block Statement

- ❑ **Block** or **compound** statement refers to
  - ➡ two or more **statements** that is grouped together

```
1  for x in range(100000) :  
2      if x == 100:  
3          print(f'x={x} ' )  
4          break  
5      print(f'x={x} ' )
```

- ❑ Python uses **indentation** to identify **block statement**



## Python Expressions

- ❑ An **expression** is anything that **evaluates** to a **value**
- ❑ Simple **expression** consists of a single item
- ❑ Complex **expressions** are constructed from simple expressions using **operators**

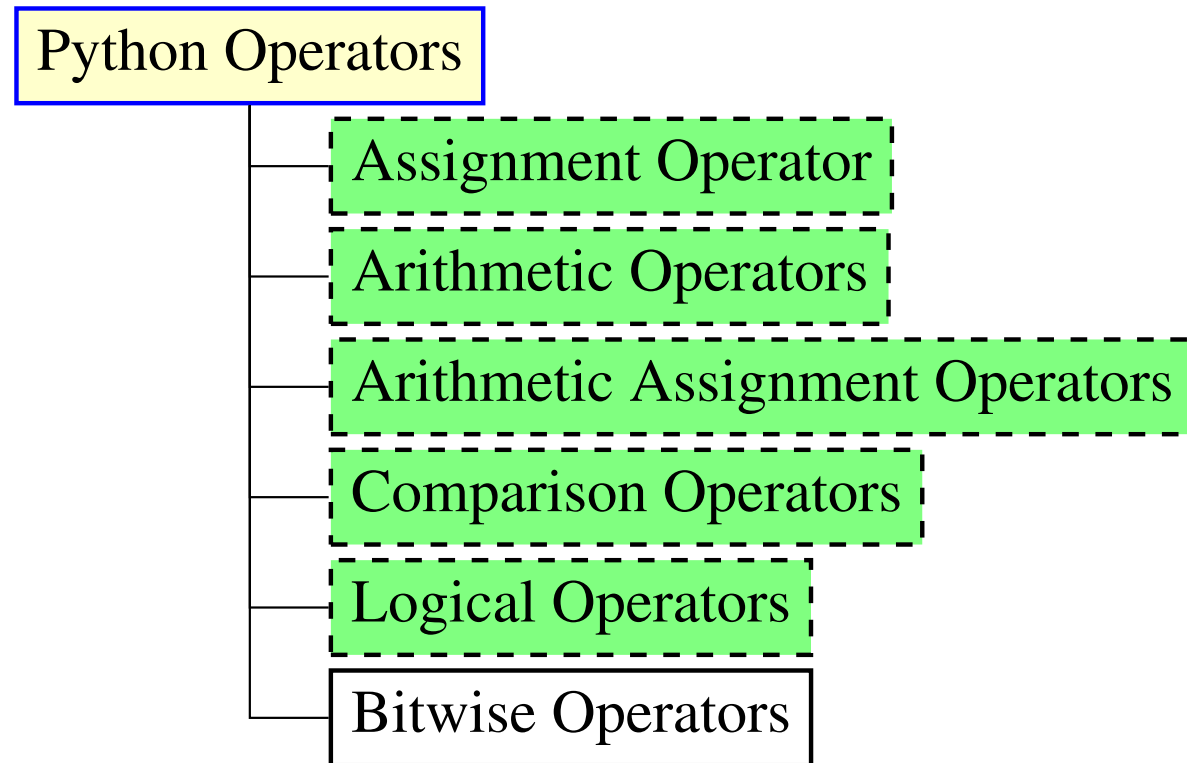
```
# The string 'Python Expression' is a simple  
    expression  
# evaluates to itself  
title = 'Python Expression'  
MAXIMUM = 5  
rate = .05  
# The following complex expression  
x = 100 + MAXIMUM*rate
```

## Python Operators

- ❑ An **operator** is a symbol that instructs **Python** to perform some **operation** on one or more **operands**
- ❑ An **operand** can be any valid **expression**
- ❑ Three types of **operators**
  - ➡ **Unary** operator: one **operand**
  - ➡ **Binary** operator: two **operands**
  - ➡ **Ternary** operator: three **operands**

```
1 x = 5 # (=) binary operator
2 y = -x # (-) unary operator
3 z = y ** x # (**) binary operator
4 print(f' (x,y,z)=({x},{y},{z}) ')
```

# Python Operators



## Python Assignment Operator

- ❑ **Assignment** operator denoted by **=** **operands**
- ❑ Assign the value of the **Right Hand Side** (RHS) to **Left Hand Side** (LHS)
  - ➡ ***LHS = RHS***
- ❑ The assignment expression is evaluated to the value of **LHS**
- ❑ The **RHS** value does **NOT** change

```
1 | x = y = z = 2**8
2 | print(f' (x,y,z) = ({x},{y},{z}) ')
```

# Python Arithmetic Operators

## Python Binary Arithmetic Operators

Operator	Symbol	Description	Example
Addition	+	Adds its two operands	<code>a + b</code>
Subtraction	-	Subtracts the second operand from the first operand	<code>a - b</code>
Multiplication	*	Multiplies its two operands	<code>a * b</code>
Division	/	Divides the first operand by the second operand	<code>a / b</code>
Floor (Integer) Division	//	Divides the first operand by the second operand returns the integer part	<code>a // b</code>
Power	**	The first operand to the power of the second operand	<code>a ** b</code>
Modulus	%	Gives the remainder when the first operand is divided by the second operand	<code>a % b</code>

## Python Arithmetic Assignment Operators

Shorthand	for
<code>a+=b</code>	<code>a=a+b</code>
<code>a-=b</code>	<code>a=a-b</code>
<code>a*=b</code>	<code>a=a*b</code>
<code>a/=b</code>	<code>a=a/b</code>
<code>a//=b</code>	<code>a=a//b</code>
<code>a**=b</code>	<code>a=a**b</code>
<code>a%=b</code>	<code>a=a% b</code>

## Python Comparison Operators

❑ **Comparison** or **Relational** operators are used to compare expressions

➡ Is x greater than 100?

➡ Is x equal to y?

❑ An expression containing a **comparison** operator evaluates to

✓ **True** or **False**

```
1 x=1000
2 y=1e3
3 print(f'x==y is evaluated to {x==y}')
4 print(f'type(x)==type(y) is evaluated to {type(x)==type(y)}')
```

## Python Comparison Operators

Operator	Description	Example
<code>==</code>	Is first operand equal to second operand?	$a == b$
<code>&gt;</code>	Is first operand greater than second operand?	$a > b$
<code>&lt;</code>	Is first operand less than second operand?	$a < b$
<code>&gt;=</code>	Is first operand greater than or equal second operand?	$a \geq b$
<code>&lt;=</code>	Is first operand less than or equal second operand?	$a \leq b$
<code>!=</code>	Is first operand not equal to second operand?	$a != b$



## Python Comparison Operators

- ❑ **Logical** operators allows to
  - ➡ combine one or more **boolean** expressions into a single **boolean** expression
- ❑ Three **logical** operators
  - ➡ The conjunction **Logical AND** denoted by `and`
  - ➡ The disjunction **Logical OR** denoted by `or`
  - ➡ The Negation **Logical NOT** denoted by `not`

```
1 x = True
2 y = False
3 print f'x and y is evaluated to {x and y}.'
4 print f'x or y is evaluated to {x or y}.'
5 print f'not x is evaluated to {not x}.'
6 print f'not y is evaluated to {not y}.'
```

## Python Logical Operators

Operator	Symbol	Example	Description
Logical AND	<code>and</code>	<code>exp1 and exp2</code>	the result is true if and only if both operands are true
Logical OR	<code>or</code>	<code>exp1 or exp2</code>	the result is true if and only one the operands is true
Logical NOT	<code>not</code>	<code>not exp</code>	the result is true if the operand is false, otherwise is false

## Python Operator Precedence

- ❑ Operator **precedence** defines rules that specify
  - ➔ the **order** the operations are performed
- ❑ Each **operator** has a specific **precedence**
- ❑ Operator with the **highest** precedence is performed **first**

Arithmetic Operator Precedence		
Operator	Precedence Order	Associativity
<b>*</b> <b>*</b>	1	Left to right
<b>+</b> <b>,</b> <b>-</b>	2	Left to right
<b>*</b> <b>,</b> <b>/</b> <b>,</b> <b>//</b> <b>,</b> <b>%</b>	3	Left to right
<b>+</b> <b>,</b> <b>-</b>	4	Left to right

## Python Operator Precedence

- ❑ Operator **precedence** defines rules that specify  
    ➡ the **order** the operations are performed
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Comparison Operator Precedence		
Operator	Precedence Order	Associativity
<, <=, >, >=	1	Left to right
==, !=	2	Left to right

## Python Operator Precedence

- ❑ Operator **precedence** defines rules that specify
  - ➡ the **order** the operations are performed
- ❑ Each **operator** has a specific **precedence**
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Logical Operator Precedence		
Operator	Precedence Order	Associativity
<b>not</b>	1	Left to right
<b>and</b>	2	Left to right
<b>or</b>	3	Left to right

## Python Operator Precedence

Highest to Lowest Precedence	
Operator	Description
()	Grouping
**	Power
-, +	Unary Positive, Negative
*, /, //, %	Multiplication, division, and remainder
+, -	Addition, subtraction
==, =, >, <, >=, <=	Comparison
not	Logical NOT
and	Logical AND
or	Logical OR

# Class Activity

- ❑ Given the following **Python** variables

```
1 x = 13
2 y = 5
```

- ❑ evaluate the following **Python** expressions

```
1 w = 13**2/5
2 z = 13//y
3 x //=3
4 y *=w
5 a = isinstance(w, int)
6 b = isinstance(w, float)
7 c = a and b
8 d = a or b
9 e = not (w > (y*2) ) and (y > w)
10 f = (100 == 1e2) or (2**8 >= 2e2)
```

Chinese  
Proverb

I Hear & I Forget, I See & I  
Remember, I Do & I Understand

