## Project Proposal: Hybrid Imitation and Reinforcement Learning for Efficient Game Control

Danhua Yan 1

- 1. Background and Related Work
- 2. Data
- 3. Methods
- 4. Evaluations

References

<sup>&</sup>lt;sup>1</sup>Department of Computer Science, Stanford University. Correspondence to: Danhua Yan <dhyan@stanford.edu>.