

**Problem 1.** (*Min Max*) Implement the static methods `min()` and `max()` in `MinMax.java` that take a reference `first` to the first node in a linked list of integer-valued items as argument and returns the minimum and the maximum values respectively.

```
$ java MinMax
true
```

**Problem 2.** (*Matching Parentheses*) Implement the static method `match()` in `Parentheses.java` that takes a string `s` as argument and uses a stack to determine whether its parentheses are properly balanced, and returns `true` if they are and `false` otherwise. You may assume that `s` only consists of parentheses (curly, square, and round).

```
$ java Parentheses
[()]{ }{[( )]( )}
<ctrl-d>
true
$ java Parentheses
[()]
<ctrl-d>
false
```

**Problem 3.** (*Kth String from the End*) Write a `Queue` client `KthString.java` that takes a command-line argument `k` and prints the `k`th string from the end found on standard input, assuming that standard input has `k` or more strings.

```
$ java KthString 9
it was the best of times it was the worst of times
<ctrl-d>
best
```

**Problem 4.** (*Text Editor Buffer*) Develop a data type `Buffer` for a buffer in a text editor that implements the following API:

method	description
<code>Buffer()</code>	create an empty buffer
<code>void insert(char c)</code>	insert <code>c</code> at the cursor position
<code>char delete()</code>	delete and return the character at the cursor
<code>void left(int k)</code>	move the cursor <code>k</code> positions to the left
<code>void right(int k)</code>	move the cursor <code>k</code> positions to the right
<code>int size()</code>	number of characters in the buffer
<code>String toString()</code>	string representation of the buffer with a <code>' '</code> character (not part of the buffer) at the cursor position

Hint: Use two stacks `left` and `right` to store the characters to the left and right of the cursor, with the characters on top of the stacks being the ones immediately to its left and right.

```
$ java Buffer
|There is grandeur in this view of life, with its several powers,
having been originally breathed by the Creator into a few forms or
into one; and that, whilst this planet has gone cycling on according
to the fixed law of gravity, from so simple a beginning endless forms
most beautiful and most wonderful have been, and are being, evolved.
-- Charles Darwin, The Origin of Species
```

**Problem 5.** (*Josephus Problem*) In the Josephus problem from antiquity,  $N$  people are in dire straits and agree to the following strategy to reduce the population. They arrange themselves in a circle (at positions numbered from 0 to  $N - 1$ ) and proceed around the circle, eliminating every  $M$ th person until only one person is left. Legend has it that Josephus figured out where to sit to avoid being eliminated. Write a `Queue` client `Josephus.java` that takes  $N$  and  $M$  from the command line and prints out the order in which people are eliminated (and thus would show Josephus where to sit in the circle).

```
$ java Josephus 7 2
1 3 5 0 4 2 6
$ java Josephus 20 3
2 5 8 11 14 17 0 4 9 13 18 3 10 16 6 15 7 1 12 19
```

### Files to Submit

1. MinMax.java
2. Parentheses.java
3. Buffer.java
4. KthString.java
5. Josephus.java

#### Before you submit:

- Make sure your programs meet the input and output specifications by running the following command on the terminal:

```
$ python run_tests.py -v [<problems>]
```

where the optional argument `<problems>` lists the problems (`Problem1`, `Problem2`, etc.) you want to test; all the problems are tested if no argument is given.

- Make sure your programs meet the style requirements by running the following command on the terminal:

```
$ check_style <program>
```

where `<program>` is the `.java` file whose style you want to check.