'Living' Robots

A study of Guy Hoffman's Robots

How can we make robots look and feel more alive?

'[o]f course the robot needs to have a kind of a minimal [humanlike] appearance'; it would be no good for a robot to be, for example, 'just a cup or a kettle [because] this would make it difficult to read the human-like emotions' How can we make robots move in a more expressive way?

"Sometime you don't know what you're doing but you're still doing it"

Can this method of improvisation work in theatrical performances where the robot would need to show emotion?

"Somewhere in your future, there is gonna be a robot in your life, and if not in yours then in your children's life"



Can these handmade robots be considered as something more than just "professional" rather than just toys?

"Maybe as humans, robots that are a little less than perfect are just perfect for us"