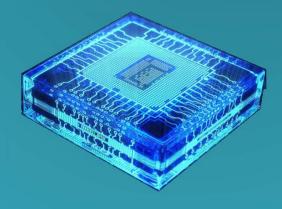




#### Microprocessors and Assembly language

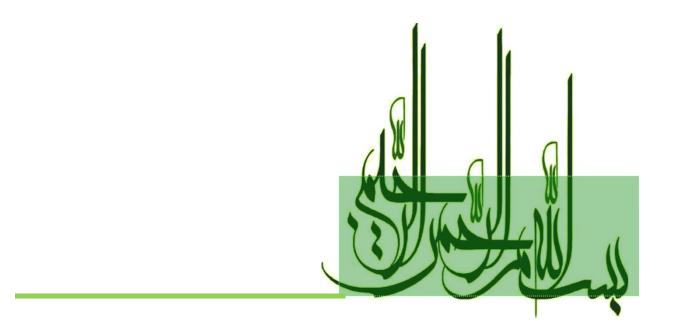
**Isfahan University of Technology (IUT)** 



The AVR Microcontroller

Dr. Hamidreza Hakim hamid.hakim.u@gmail.com





#### **Topics**

- Computer History
- Microcontroller vs. Microprocessor
- AVR History and features



## INTRODUCTION TO THE MICROPROCESSOR AND COMPUTER



#### Vacuum tube computers



1<sup>nd</sup> Generation 1940
military
SAGE Blockhouse/Computer:
10,170m<sup>2</sup>, 250 tons, houses More than 200,000
vacuum tubes @ 3,000,000 Watts



#### Collaboration learning

- Reseach How Relay Computer works?
- History, Gates,...



#### **Transistor Computers**

- 2<sup>nd</sup> Generation
- From 1956
- Half a room





The Harwell Dekatron Computer under restoration at the British National Museum of Computing



#### Invention of ICs

- 3<sup>rd</sup> generation
- Integrated Circuits
- 1960
- IBM 360



IBM 360 made by ICs (1964)



#### VLSI technology

- 1970
- Fourth Generation
- the VLSI technology or the Very Large Scale Integrated (VLSI) circuits technology
- millions
   or <u>billions</u> of <u>MOS</u>
   <u>transistors</u>





#### **ULSI**

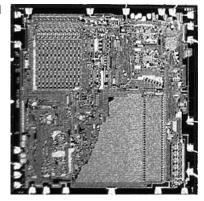
- 1980-till date
- the fifth generation, VLSI technology became ULSI (Ultra Large Scale Integration)
- microprocessor chips having ten million electronic components.
- parallel processing hardware





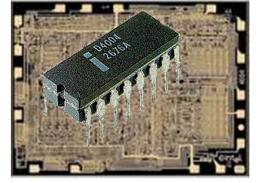
#### First microprocessors/Microcontrollers

- 4004 (from Intel)
- TI TMS1000
- 6800 (Motorola)
- Microwave oven



PICO1 (1971)

http://en.wikipedia.org/wiki/Microprocessor



Intel 4004 (1971) www.computerhistory.org **4BIT DATA** 2300 transistors

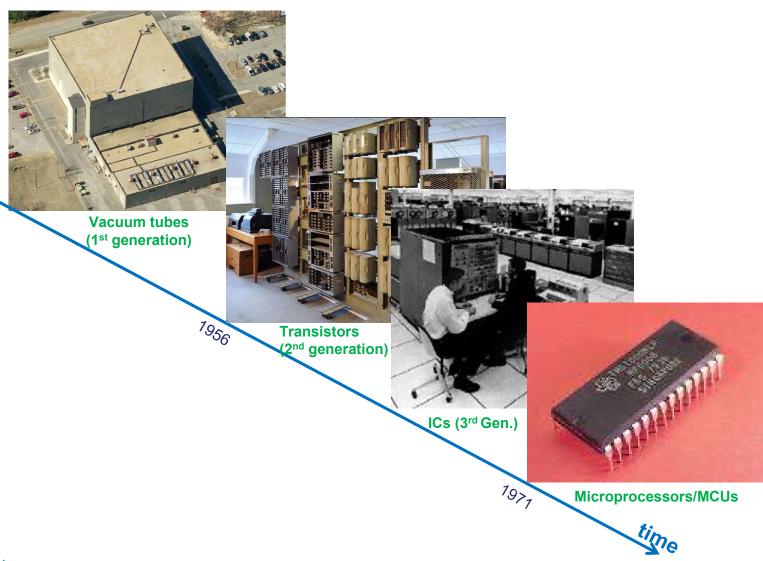


**TI TMS1000** (1971-1974)http://www.antiquetech.com/



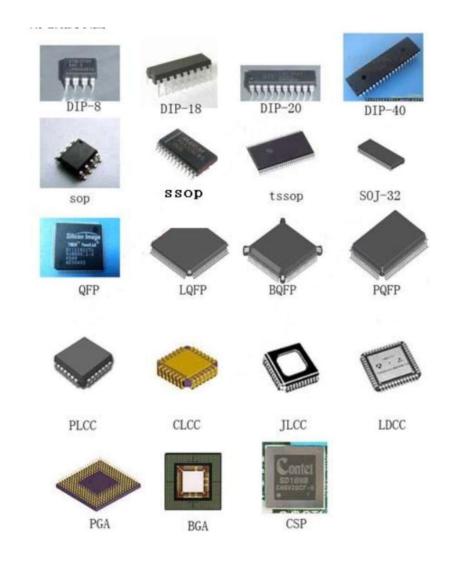


#### Now!





## Chip packaging

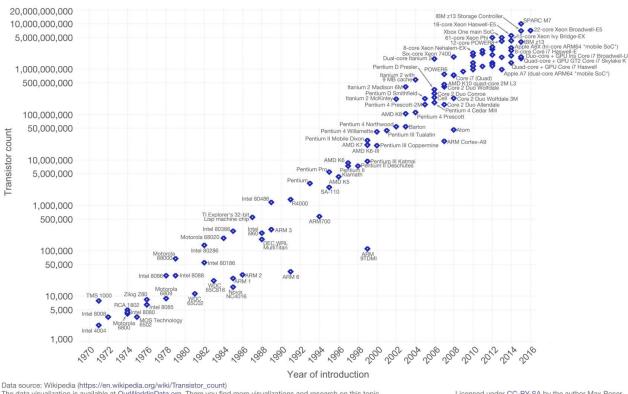




#### Moore's law

number of transistors in an IC) doubles about every two years

Moore's Law – The number of transistors on integrated circuit chips (1971-2016) Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important as other aspects of technological progress – such as processing speed or the price of electronic products – are strongly linked to Moore's law.



The data visualization is available at OurWorldinData.org. There you find more visualizations and research on this topic

Licensed under CC-BY-SA by the author Max Roser.

In May 2021, IBM announced the creation of the first 2 nm computer chip, with parts supposedly being smaller than human

https://www.computerhistory.org/timeline/computers/

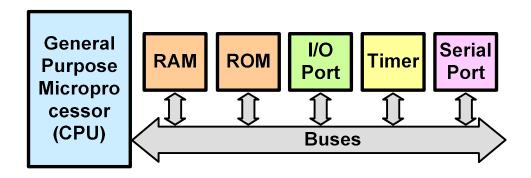


# MICROCONTROLLER VS. MICROPROCESSOR

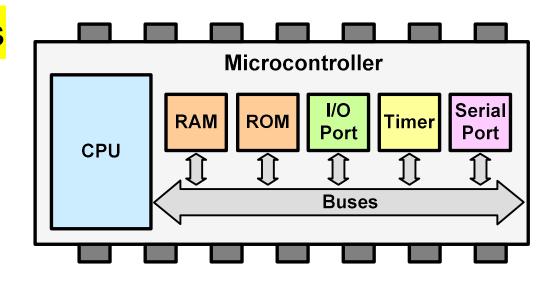


#### General Purpose Microprocessors vs. Microcontrollers

General Purpose Microprocessors



- Microcontrollers
  - Fix Wiring
  - Fix RAM





#### Most common microcontrollers

- 4 bit->32 bit
- 8-bit microcontrollers
  - AVR
  - PIC
  - HCS12
  - -8051
- 32-bit microcontrollers
  - ARM
  - AVR32
  - PIC32
  - CodeFire
  - PowerPC



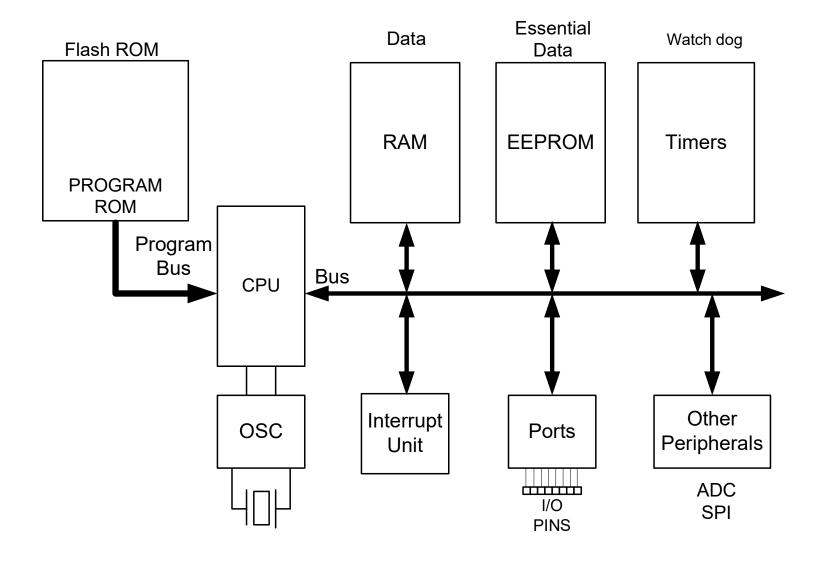




## **AVR HISTORY AND FEATURES**

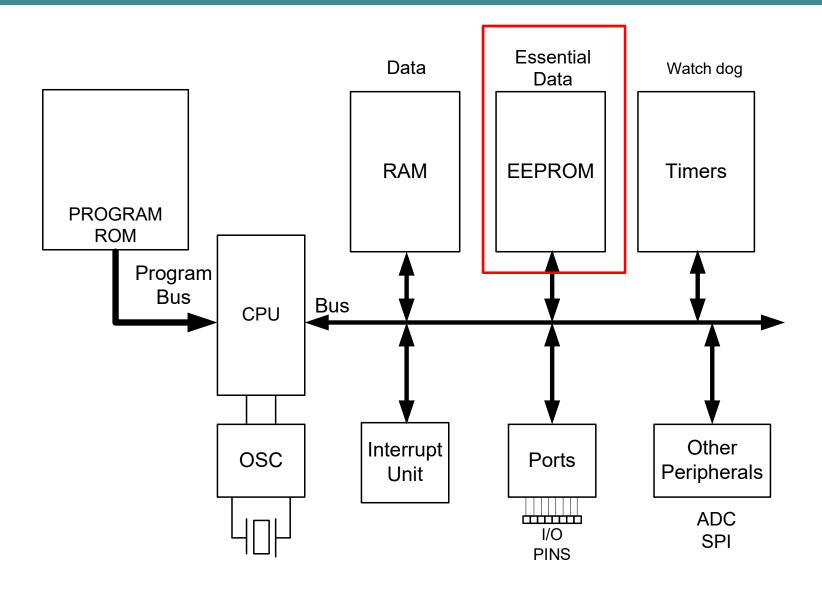


#### AVR internal architecture





#### AVR internal architecture





- Classic AVR
  - e.g. AT90S2313, AT90S4433
- Mega(120 inst)
  - e.g. ATmega8, ATmega32, ATmega128
- Tiny(low power)
  - e.g. ATtiny13, ATtiny25
- Special Purpose AVR (Application Oriented AVR)
  - e.g. AT90PWM216,AT90USB1287
- XMega
  - New features like DMA, DAC, crypto engine, etc.



- Classic AVR
  - e.g. AT90S2313, AT90S4433

•	Mega	Table 1-3: Some Members of the Classic Family										
	– e.ç	Part Num	Code ROM	Data RAM	Data EEPROM	I/O pins pins	ADC	Timers	Pin numbers & Package			
	<b>—</b> ·	AT90S2313	2K	128	128	15	0	2	SOIC20,PDIP20			
•	l inv(	AT90S2323	2K	128	128	3	0	1	SOIC8,PDIP8			
	7	AT90S4433	4K	128	256	20	6	2	TQFP32,PDIP28			
•	- e.g	2. Data RAM	(General-F	urpose RAI	,		available	for data n	nanipulation (scratch	<u></u>	1	
	Shed	pad) in add	ution to the	Registers s	pace.							
	— e.d	. A 1 90	PVVI	VIZTO	<b>D.AT9</b>	<b>UUS</b> 1	BTZ	787				

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Tiny(

-e.9

Special

-e.9

XMe

 $-N\epsilon$ 

Table 1-4: Son	me Mem	bers of the	Mega Famil	<u>y</u>			
Part Num	Code	Data	Data	I/O pins	ADC	Timers	Pin numbers
1	ROM	RAM	EEPROM	pins			& Package
ATmega8	8K	1K	0.5K	23	8	3	TQFP32,PDIP28
ATmega16	16K	1K	0.5K	32	8	3	TQFP44,PDIP40
ATmega32	32K	2K	1K	32	8	3	TQFP44,PDIP40
ATmega64	64K	4K	2K	54	8	4	TQFP64,MLF64
ATmega1280	128K	8K	4K	86	16	6	TQFP100,CBGA

#### Notes.

- All ROM, RAM, and EEPROM memories are in bytes.
- Data RAM (General-Purpose RAM) is the amount of RAM available for data manipulation (scratch pad) in addition to the Registers space.
- All the above chips have USART for serial data transfer.

etc.



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•	Sped								
	– e.d	Part Num	Code ROM	Data RAM	Data EEPROM	I/O pins pins	ADC	Timers	Pin numbers & Package
	9.9	ATtiny13	1K	64	64	6	4	1	SOIC8,PDIP8
_	VN1-	ATtiny25	2K	128	128	6	4	2	SOIC8,PDIP8
•	XIVIE	ATtiny44	4K	256	256	12	8	2	SOIC14,PDIP14
		ATtiny84	8K	512	512	12	8	2	SOIC14,PDIP14
	– Ne	***	·		- 1 V 12 X 1		, .,	, p	<del> </del>



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•	Mega	/420 ir	-at)						
		Table 1-6: Som			ie Special pu	irpose Fa	amily		
	– e.₫	Part Num	Code	Data	Data	Max I/C	Special	Timer	s Pin numbers
	٠, ١		ROM	RAM	<b>EEPROM</b>	pins	Capabilities		& Package
	Tipy	AT90CAN128	128K 128K	4K	4K	53	CAN	4	LQFP64
,	IIIIy(	AT90USB1287	128K	8K	4K	48	USB Host	4	TQFP64
		AT90PWM216	16K	1K	0.5K	19 /	Advanced PWN	<b>1</b> 2	SOIC24
	– e.₫	ATmega169	16K	1K	0.5K	54	LCD	3 '	TQFP64,MLF64
	C.§				0.000		50000000000		

- Special Purpose AVR (Application Oriented AVR)
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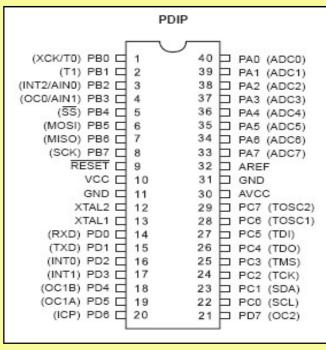
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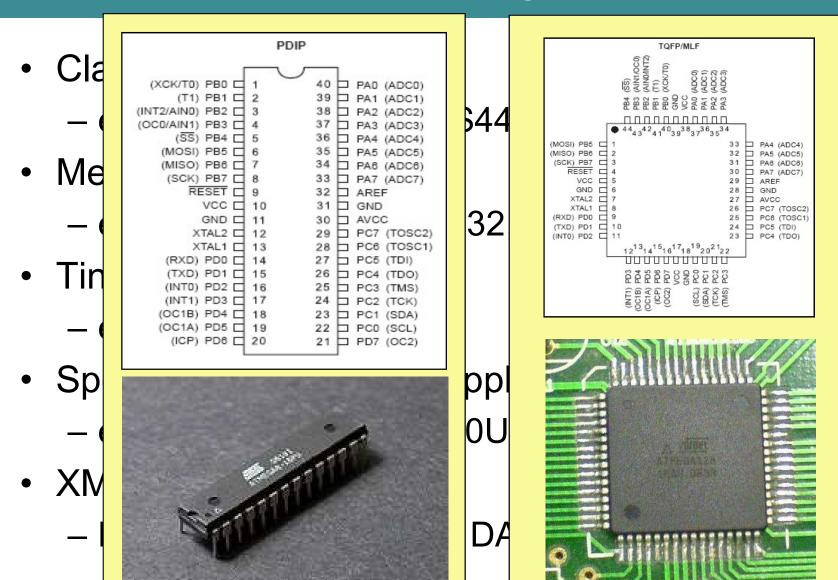
64433

32, ATmega128

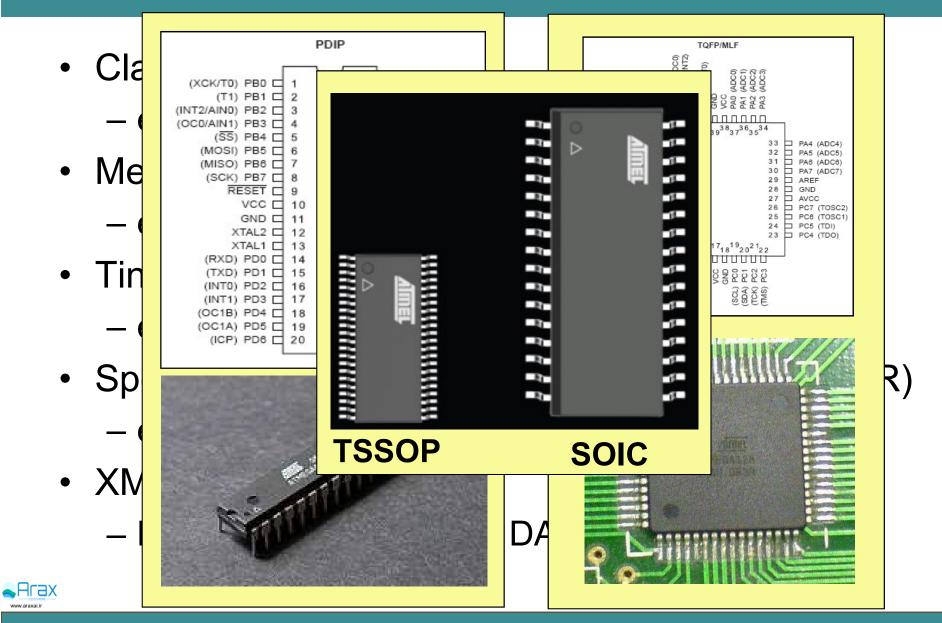
pplication Oriented AVR)
0USB1287

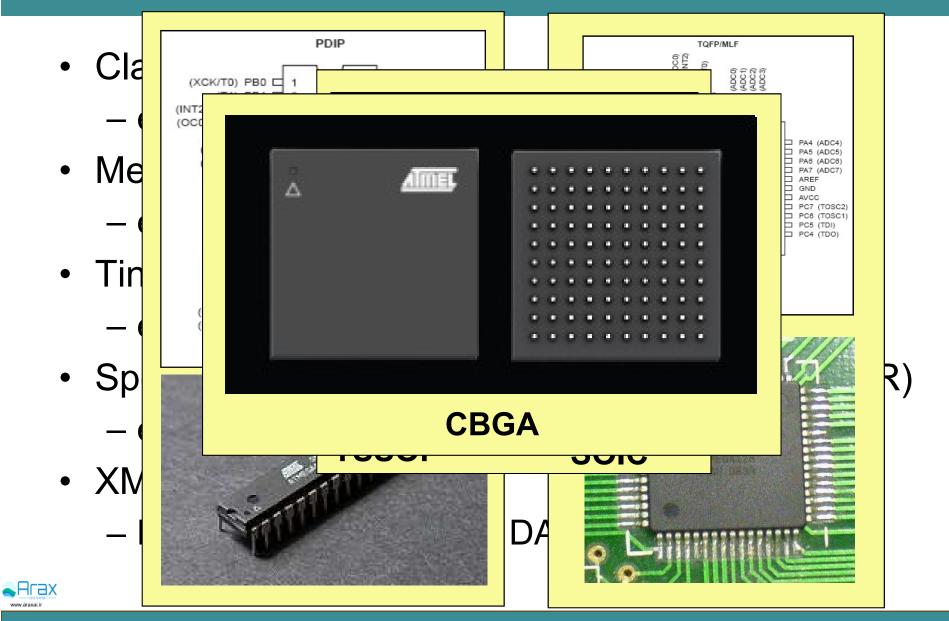
DAC, crypto engine, etc.











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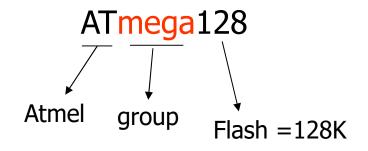
Product	Flash	SRAM	I/O	16-bit Timers	SPI/TWI/USART	12-bit ADC	Analog Comparator
ATxmega64A1	64	4	78	8	4/4/8	2×8	4
ATxmega128A1	128	8	78	8	4/4/8	2×8	4
ATxmega192A1	192	8	78	8	4/4/8	2×8	4
ATxmega256A1	256	16	78	8	4/4/8	2×8	4
ATxmega64A3	64	4	50	7	4/4/7	2×8	4
ATxmega256A3	256	16	50	7	4/2/7	2×8	4
ATxmega16A4	16	2	36	5	2/2/5	1×12	2
ATxmega32A4	32	4	36	5	2/2/5	1×12	2
ATxmega64A4	64	4	36	5	2/2/5	1×12	2
ATxmega128A4	128	8	36	5	2/2/5	1×12	2

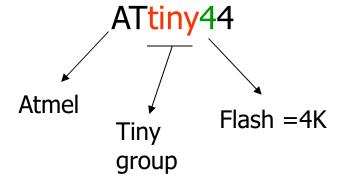


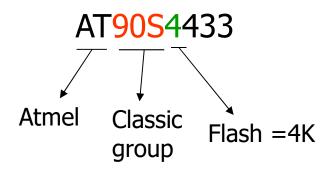
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#### Let's get familiar with the AVR part numbers









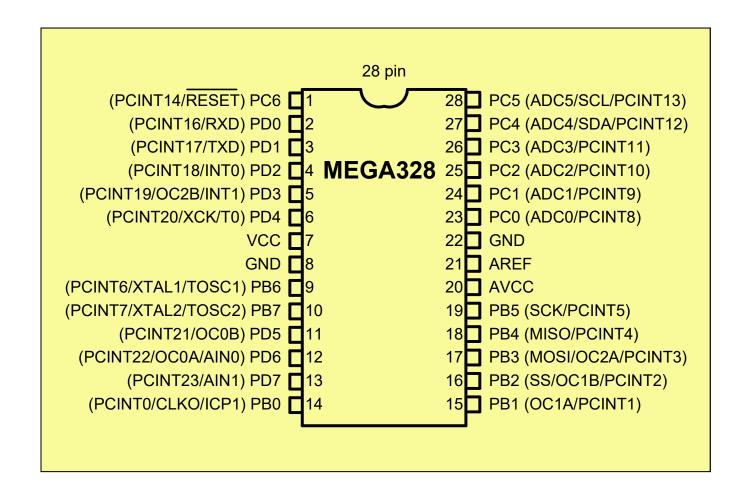
#### **AVR Pin/out**

Xtal=OSI AREFF= ADC



#### **AVR Pin/out**

Xtal=OSI AREFF= ADC





#### **AVR Pin/out**

Xtal=OSI AREFF= ADC



#### PA0 - PA7 PC0 - PC7 VCC PORTC DRIVERS/BUFFERS PORTA DRIVERS/BUFFERS PORTC DIGITAL INTERFACE GND PORTA DIGITAL INTERFACE AVCC ADC INTERFACE MUX & ADC AREF TIMERS/ COUNTERS OSCILLATOR PROGRAM COUNTER STACK POINTER INTERNAL OSCILLATOR PROGRAM SRAM FLASH XTAL1 INSTRUCTION REGISTER WATCHDOG TIMER GENERAL PURPOSE REGISTERS OSCILLATOR XTAL2 INSTRUCTION DECODER MCU CTRL. & TIMING RESET Z INTERNAL CALIBRATED CONTROL INTERRUPT UNIT LINES ALU OSCILLATOR STATUS REGISTER AVR CPU EEPROM USART COMP. INTERFACE PORTB DIGITAL INTERFACE PORTD DIGITAL INTERFACE PORTB DRIVERS/BUFFERS PORTD DRIVERS/BUFFERS PD0 - PD7 Figure 4. ATmega32 Block Diagram

#### ATmega32 Block Diagram



#### References

- https://www.msu.edu/course/lbs/126/lectures/history.html
- www.williamson-labs.com/480\_cpu.htm
- www.computerhistory.org
- The AVR Microcontroller and Embedded systems, Mazidi & Naimi
- http://www.antiquetech.com/
- http://en.wikipedia.org/

