Danial Ross

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Portfolio: https://danialross.vercel.app

EDUCATION

Carleton University June. 2023

Bachelor of Computer Science (BCS), Major in Computer Science

Ottawa, ON

PROJECTS

Portfolio Website | Full Stack Developer

Feb. 2024 - Mar. 2024

GitHub link: https://github.com/danialross/Portfolio

- Designed and developed a website using React and Tailwind CSS, incorporating dynamic animations for hover effects and interactive actions on button clicks to keep users engaged.
- Utilized Tailwind CSS to create responsive designs, ensuring compatibility across various devices, including phones and desktops.
- Implemented a Node.js/Express API to facilitate direct resume downloads, enhancing the site's functionality.

Car Rental Website | Full Stack Programmer

Dec. 2023 - Feb. 2024

GitHub link: https://github.com/danialross/VehicleBookingSystem

- Engineered a responsive and modern front-end with React and Tailwind CSS for enhancing user experience, dynamically populating views with data fetched from the back-end to streamline content delivery.
- Utilized React Router in the navbar to enable multi-page navigation, allowing users to seamlessly access various sections of the site.
- Established a robust Ruby on Rails API as a conduit between the React front-end and the MySQL database, managing data transactions to ensure secure and efficient data retrieval and storage.

Online Store Website | Full Stack Programmer

Oct. 2023- Dec. 2023

GitHub link: https://github.com/danialross/OnlineStore

- Built an e-commerce platform's front-end using React and JavaScript, complemented by a Node.js backend for managing account information and interfacing with fakestoreapi.com to retrieve item information.
- Employed bcrypt for hashing and verifying user passwords to enhance security in both storage and authentication processes.
- Implemented middleware to authenticate users by validating their JWT before processing any requests to ensure that the user possesses the necessary rights before executing the request.

Piraten Kapern Game Assignment | <u>Student Quality Assurance Tester</u>

Sept. 2022 – Dec. 2022

GitHub link: https://github.com/danialross/4004-F22-A1-101164692

- Utilized Test Driven Development to create individual functions in Java to be used by the game logic of Piraten Kapern.
- Utilized Behavioral Driven Development in Java to translate the user's requirement of the Piraten Kapern game logic in plain English into executable and testable code.
- Constructed unit tests using JUnit Framework to check for the validity of individual functions.

SKILLS

Programming Languages & Frameworks: Proficient in Java, JavaScript, HTML, CSS, React, Node.js, Express.js, and Ruby on Rails.

Database Management: Experienced with both relational (MySQL) and NoSQL (MongoDB) databases.

Version Control Systems: Skilled in using Git and GitHub for source code management.

Testing Frameworks: Familiar with JUnit for writing and executing unit tests.