





PPgEEC Machine Learning

Fundamentals of ML and Decision Trees

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What is Machine Learning?

Machine Learning Types

Main Challenges of Machine Learning

Variables, pipelines, controlling chaos, data segregation, bias vs variance

"A reproducible Pipeline is all you need"

04

Decision TreeIntroduction, Mathematical Foundations

05

Evaluation Metrics

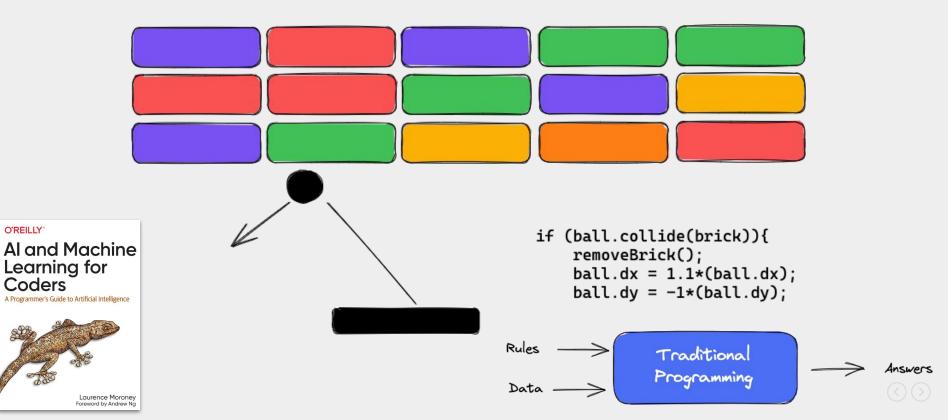
Best practices, threshold and ranking metrics

06

Case study

What is Machine Learning?

O'REILLY'



Limitations of traditional programming

<activity detection>









```
if (speed < 4){
    status = WALKING;
}</pre>
```

```
if (speed < 4){
    status = WALKING;
} else {
    status = RUNNING;
}</pre>
```

```
if (speed < 4){
    status = WALKING;
} else if (speed < 12) {
    status = RUNNING;
} else {
    status = BIKING;
}</pre>
```

// ????

```
Rules Traditional
Programming Answer
```



From coding to ML

<gathering and label data>











Label = WALKING

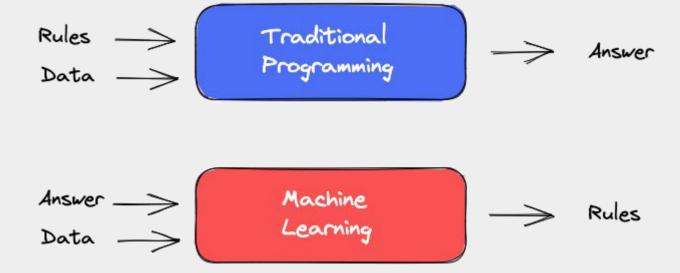
Label = RUNNING

Label = BIKING

Label = GOLFING



From programming to learning





What is Machine Learning?

Machine Learning (ML): a subset of AI that often uses statistical techniques to give machines the ability to "learn" from data without begging explicitly given the instructions for how to do so. This process is known as "training" a "model" using a learning "algorithm" that progressively improves models performance on a specific task.



Computer Vision

≥ 203 benchmarks

2300 papers with code



Semantic Segmentation

Image Classification

≥ 279 benchmarks

1989 papers with code



1737 papers with code

Object Detection



771 papers with code

Generation



Denoising

≥ 100 benchmarks 739 papers with code

Time Series

∠ 2 benchmarks

1127 papers with code



Time Series



8 benchmarks

177 papers with code

EEG



Imputation

10 benchmarks

10 benchmarks

11 benchmarks

12 benchmarks

13 benchmarks

14 benchmarks

15 benchmarks

16 benchmarks

16 benchmarks

17 benchmarks

18 benchmarks 160 papers with code

Natural Language Processing



27 benchmarks 1513 papers with code



₩ 73 benchmarks

1366 papers with code

Machine Translation

Question

№ 103 benchmarks

1307 papers with code

69 benchmarks

836 papers with code



Text Generation

№ 84 benchmarks 649 papers with code

Speech



Speech Recognition

121 benchmarks

121 benc 575 papers with code

Playing Games



3 benchmarks

142 papers with code

10 benchmarks

10 benchmarks

11 benchmarks

12 benchmarks

13 benchmarks

14 benchmarks

15 benchmarks

16 benchmarks

16 benchmarks

17 benchmarks

18 benchmarks 108 papers with code

Dialogue

Generation

Medical



Medical Image Segmentation

№ 86 benchmarks 244 papers with code

14 benchmarks

151 papers with code

Drug Discovery

 6 benchmarks 104 papers with code

Lesion

 10 benchmarks 69 papers with code

Brain Tumor

4 benchmarks

4 benchmar 59 papers with code

COVID-19

Diagnosis



Continuous Control

₩ 76 benchmarks 242 papers with code



Atari Games

 65 benchmarks 213 papers with code OpenAl Gym

 9 benchmarks 112 papers with code

Graphs



Link Prediction

 69 benchmarks 463 papers with code



370 papers with code



Embedding

∠ 2 benchmarks 252 papers with code



Classification

 54 benchmarks 209 papers with code



Community Detection

11 benchmarks 156 papers with code

Music



Music Generation

60 papers with code



55 papers with code

Music Information Retrieval

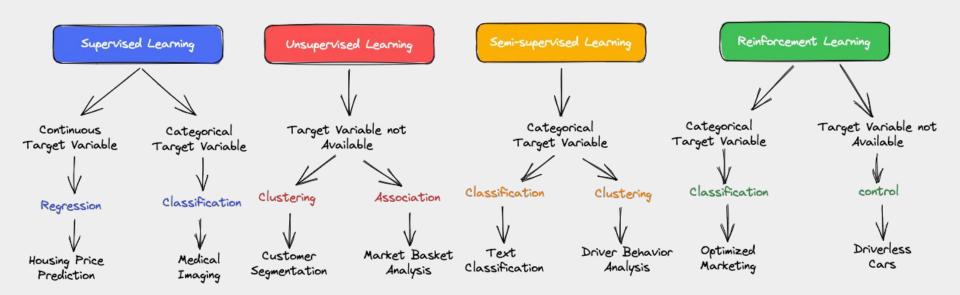


Music Source Separation

 3 benchmarks 31 papers with code



Machine Learning Types





Supervised Learning

Classification Problem

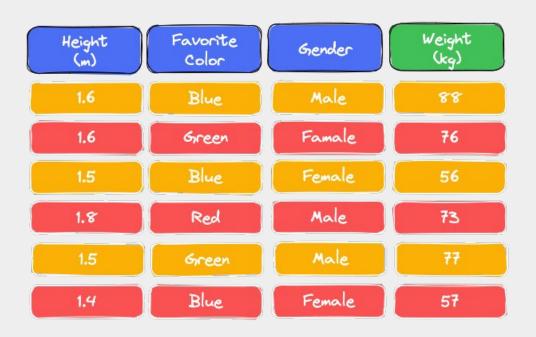
Chest Pain	Blocked Arteries	Patient Weight	Heart Disease
Yes	Yes	205	Yes
No	Yes	180	Yes
Yes	No	210	Yes
Yes	Yes	167	Yes
No	Yes	156	No
No	Yes	125	No
Yes	No	168	No
Yes	Yes	172	No





Supervised Learning

Regression Problem



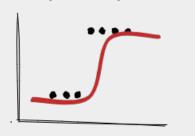






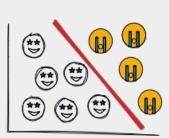


Linear Regression

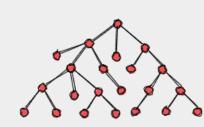


Logistic Regression

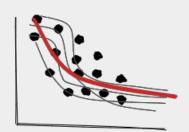
Support Vector Machines (SVM)



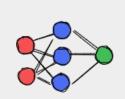
Decision Trees



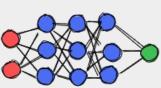
Ensemble



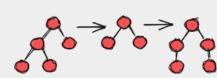
Neural Networks



Deep Learning

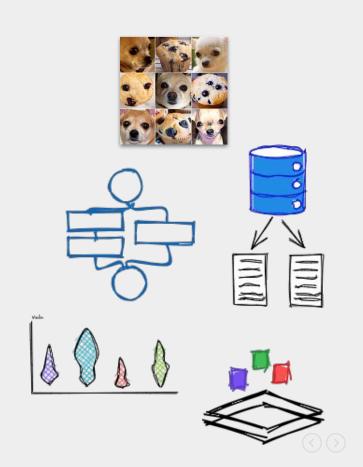


Bosting





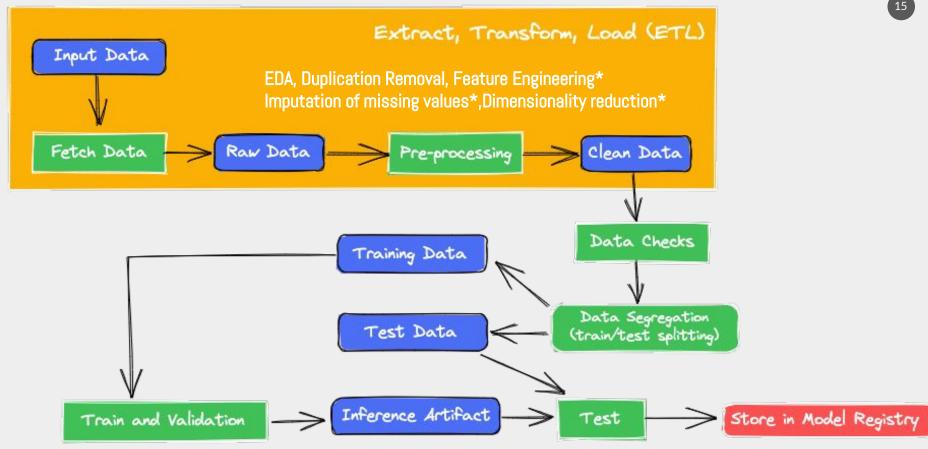
Main Challenges
Of Machine
Learning



Titanic: Machine Learning from Disaster

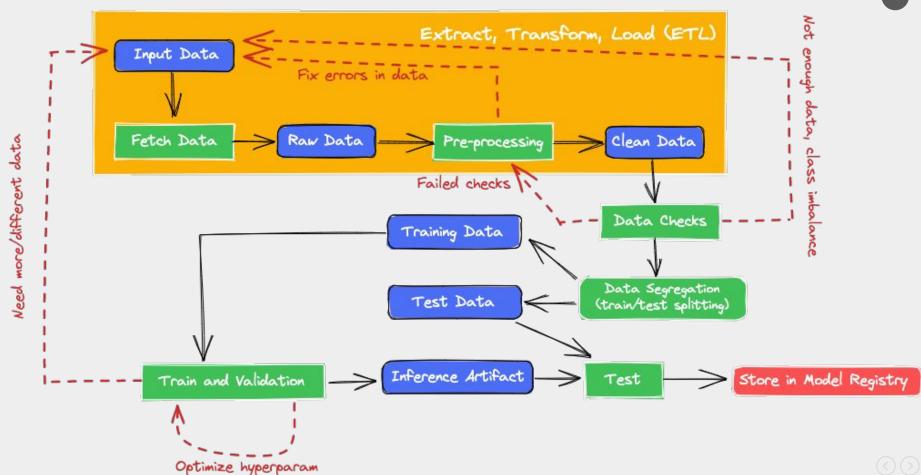
Survived	Pclass	Name	Sex	Age	Ticket	Cabin	Embarked
0	3	Braund, Mr. Owen	Male	22	A/5 21171	NaN	S
1	1	Cummings, Mrs John	Female	38	PC 17599	C85	С
1	3	Heikkinen, Ms Laina	Female	26	STON/02	NaN	S
1	1	Futrelle, Mrs Jacques	Female	35	113803	C123	S
0	3	Allen, Mr. William	Male	35	373450	NaN	S

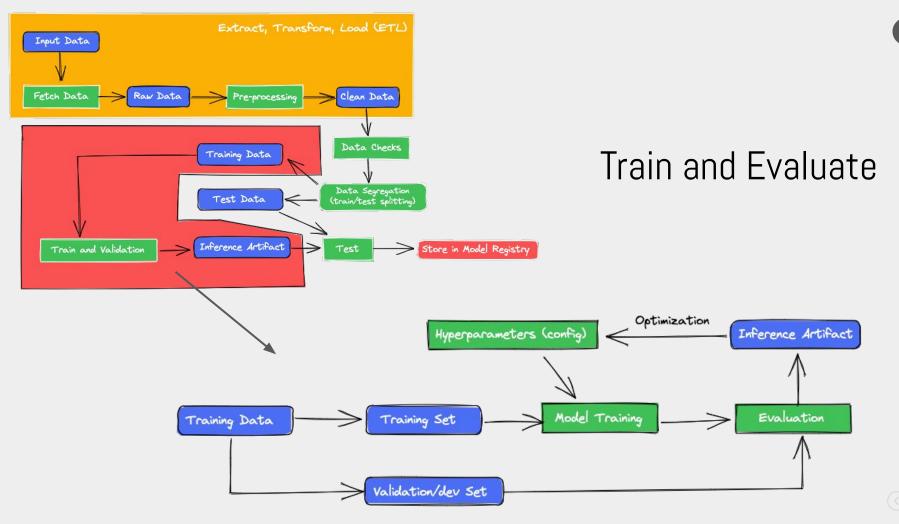




Feature Store, Categorical encoding missing values imputation, Dimensionality Reduction







Controlled Chaos



Assume you are going to iterate A LOT



Nothing is lost You learn something with every experiment



Give yourself time within the project deadlines





Perfection is the enemy of good

Be clear on your objective and stop once you reach it



Be systematic Normaly, change one thing at the time



Nothing is fixed data, code and hyperparameters





Train - Dev - Test Sets

Making good choices in how you set up your training, development, and test sets can make a huge difference in helping you quickly find a good high performance neural network.



Mismatched train/test distribution

Scenario: say you are building a cat-image classifier application that determines if an image is of a cat or not. The application is intended for users in rural areas who can take pictures of animals by their mobile devices for the application to classify the animals for them.



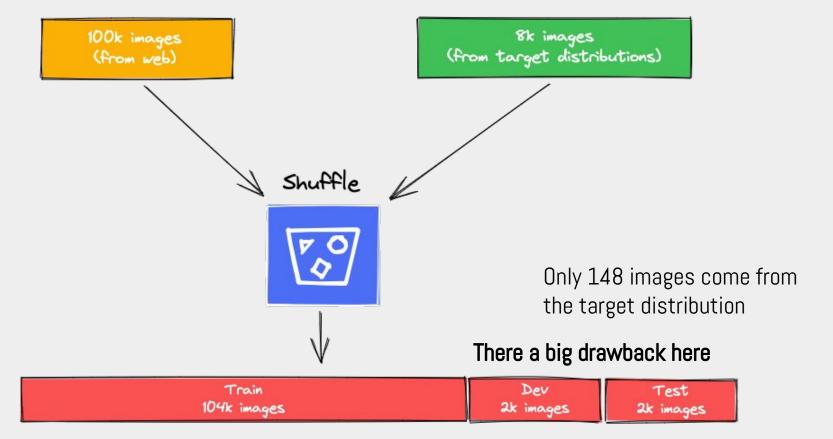
Scraped from Web Pages 100k images



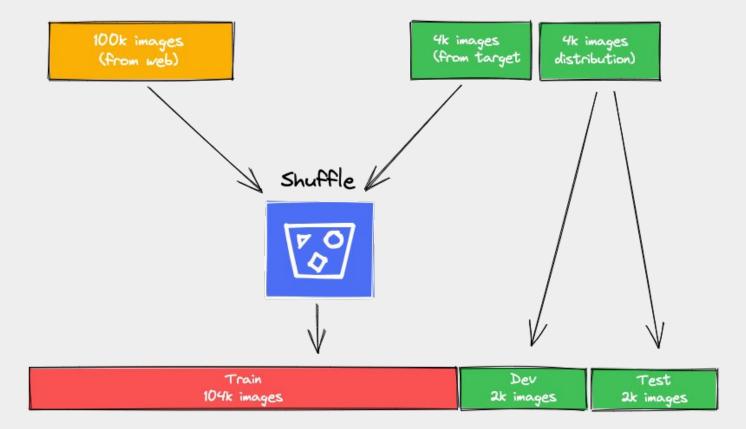
Collected from Mobile Devices <<target distribution>> 8k images



A possible option: shuffling the data



A better option





Rule of the thumb

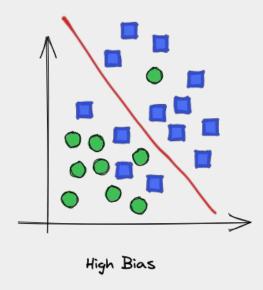
>> make sure that the dev and test sets come from the same distribution

Not having a test set might be okay. (Only dev set)

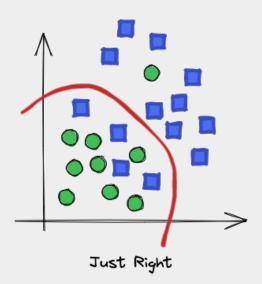




Bias vs Variance



Underfitting



High Variance

Overfitting

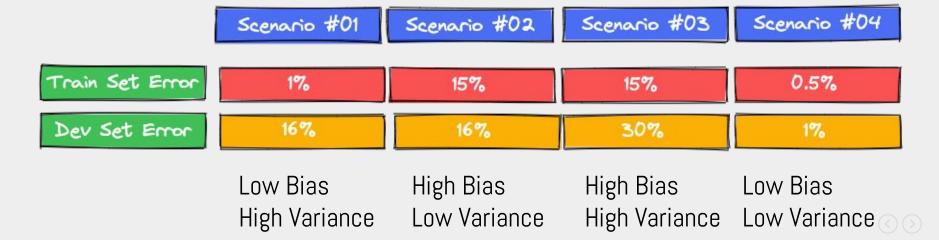


Bias vs Variance

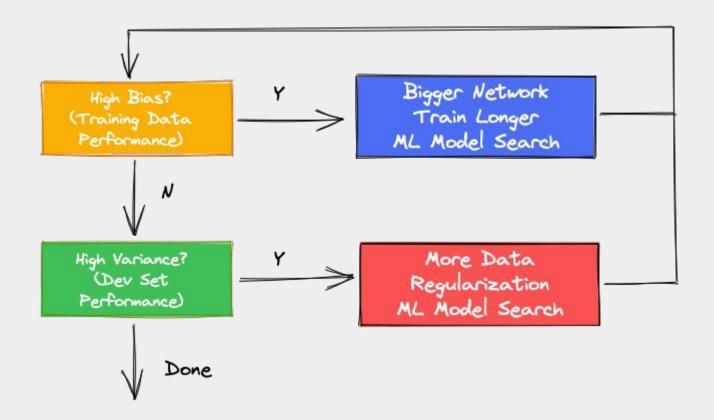




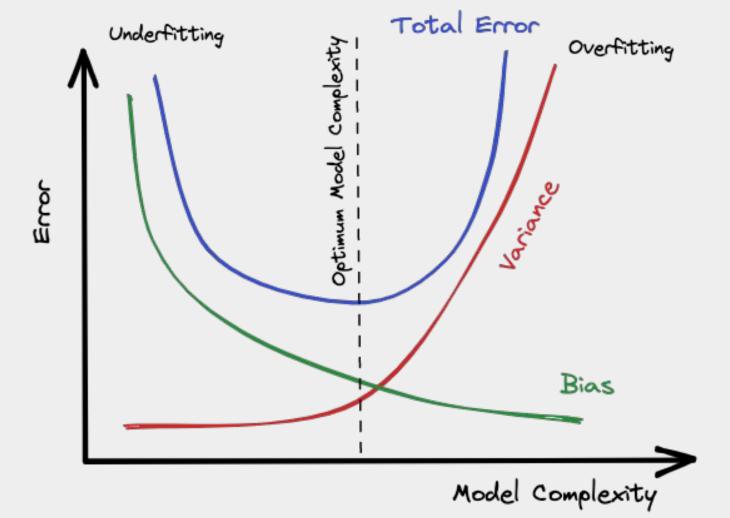
Cat Classification



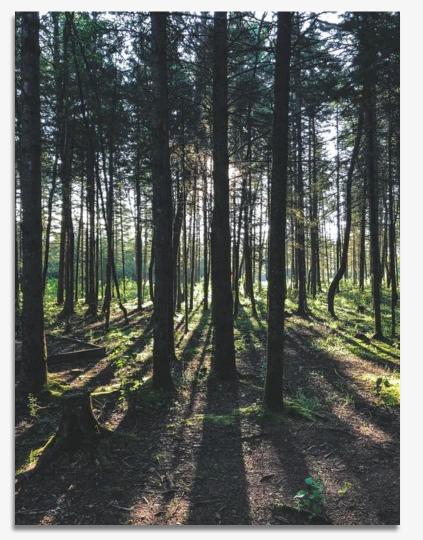
Basic Recipe for Machine Learning



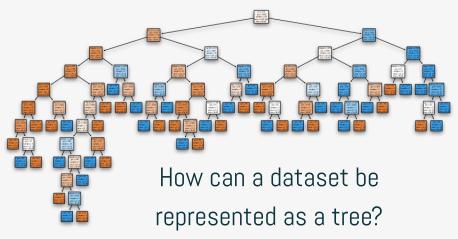






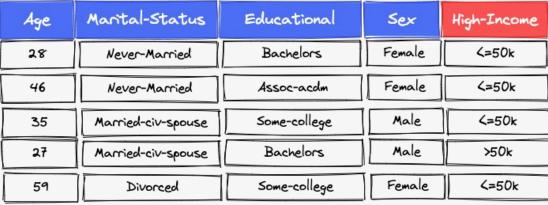


Decision Trees

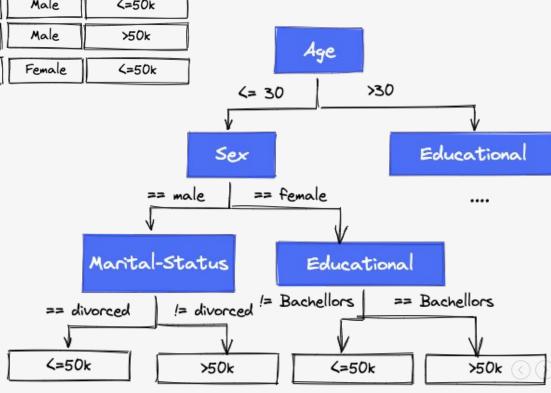




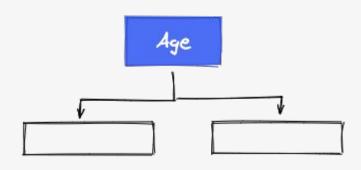




Decision Tree (classification)



How can we split the tree?



Algorithm used in Decision Trees

- 1. ID3 (Entropy)
- 2. Gini Index
- 3. Chi-Square
- 4. Reduction in Variance
 - a. C4.5, pruning
- 5. ...

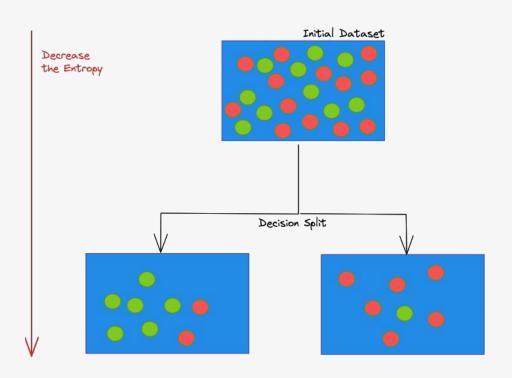




COMPLETE

Entropy is an indicator of how messy your data is.

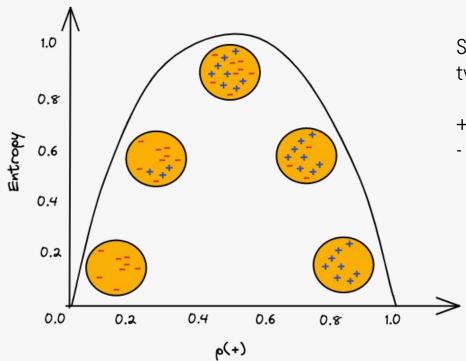
Why Entropy in Decision Trees?



- The goal is to tidy the data.
- You try to separate your data and group the samples together in the classes they belong to.
- You maximize the purity of the groups as much as possible each time you create a new node of the tree
- Of course, at the end of the tree, you want to have a clear answer.



Mathematical Definition of Entropy



Suppose a set of N items, these items fall into two categories:

$$+ gain > 50k(k)$$

$$p = rac{k}{N}, q = rac{m}{N} \ Entropy = -p \log p - q \log q$$



Generalization

Feature X
$$E(X) = -\sum_{i=1}^{c} P(X_i) \log_b P(X_i)$$

$$P(X_i) \text{ is the fraction of examples in a given class i}$$

<= 50k. 17288 > 50k. 5487 from scipy.stats import entropy
entropy(df_train.high_income.value_counts(), base=2)
0.7965702796015677



Entropy using the frequency table of two attributes



$$E(T \mid X) = \sum_{c \in X} \frac{|X_{c}|}{|X|} E(T \mid X_{c})$$

```
0.486894 * entropy(cross.iloc[0], base=2) \
+ 0.513106 * entropy(cross.iloc[1], base=2)
0.7509335429830957
```



Information Gain

IG (T,X) = E(T) - E(T|X)Information Gain from X on T The information gain is based on the decrease in entropy after a dataset is split on an attribute.

Constructing a decision tree is all about finding attribute that returns the **highest information gain** (i.e., the most homogeneous branches).



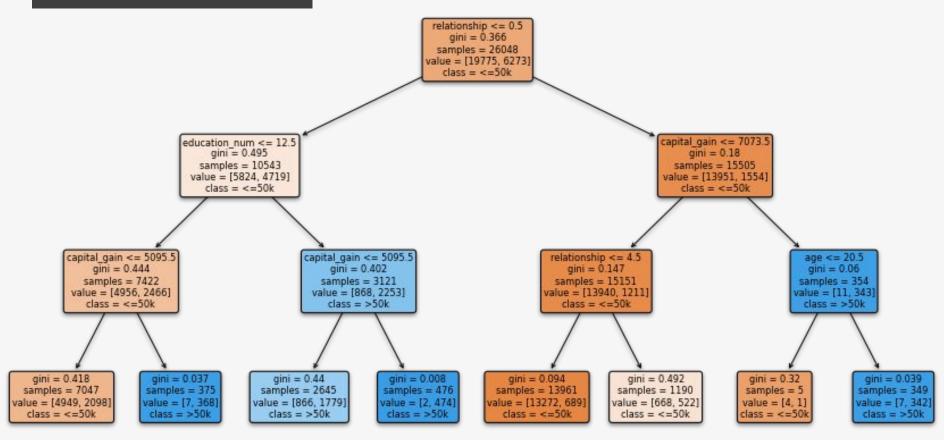
Gini(x) = 1 -
$$\sum_{i=1}^{c} P(x_i)^2$$

Entropy(x) = - $\sum_{i=1}^{c} P(x_i) \log_b P(x_i)$

Gini index or Entropy is the criterion for calculating **Information Gain**. Both of them are measures of impurity of a node.



from sklearn.tree import plot_tree





Taxonomy of Classifier Evaluation Metrics

Threshold Metrics

Ratio when a predicted class does not match

Accuracy, Error, Sensitivity, Specificity, G-mean, precision, recall, Abeta-measure

Ranking Metrics

Based on score of class membership and variations of thresholds to measure the effectiveness of classifiers.

> ROC Curve, ROC AUC, Precision-Recall Curve

Probability Metrics

Quantify the uncertainty in a classifier's prediction

> Log-Loss Brier Score





@Brownlee, Jason. Imbalanced classification with python.

Confusion Matrix

Expected

Positive Class (1)

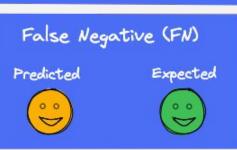
Negative Class (0)

Э

class (0) Negative

Predicted

True Positive (TP) Predicted Expected







$$Accuracy = \frac{TP + TN}{TP + FN + FP + TN}$$

Confusion Matrix

Expected

Positive Class (1)

Negative Class (0)

Positive class

Negative class (0) Positiv

Predicte



False Negative (FN)

Expected

Predicted





Specificity =
$$\frac{TN}{FP + TN}$$

Sensitivity =



Confusion Matrix

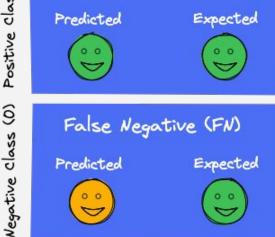
Expected

Positive Class (1)

True Positive (TP)

Negative Class (0)

Predicted
ass (0) Positive class (1)







$$Precision = \frac{TP}{(positive predicte TP + FP)}$$
 $value - PPV)$

Precision =
$$\frac{TN}{}$$

(negative predicte $TN + FN$
value - NPV)

Recall =
$$\frac{TP}{TP + FN}$$

Predicted

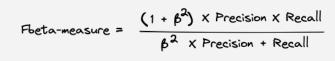
Confusion Matrix

Expected

Positive Class (1)

Negative Class (0)

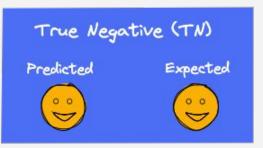




False Negative (FN)

Predicted Expected

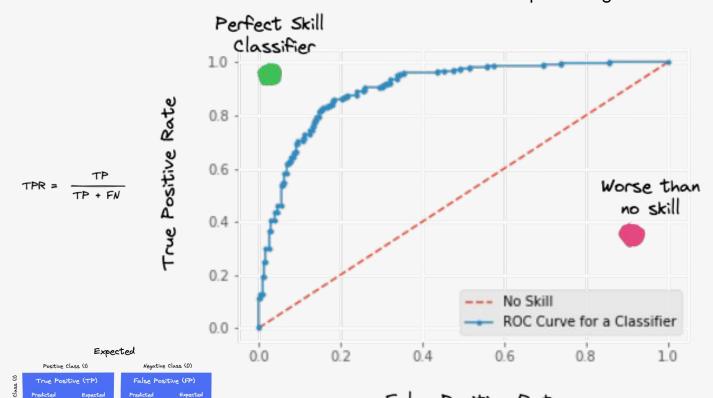
OOO





Rank metrics are more concerned with evaluating classifiers based on **how effective** they are at separating classes.

These metrics require that a **classifier predicts a score** or a probability of class membership. From this score, **different thresholds** can be applied to **test the effectiveness of classifiers**. Those models that maintain a good score across a range of thresholds will have good class separation and will be ranked higher.



False Positive Rate

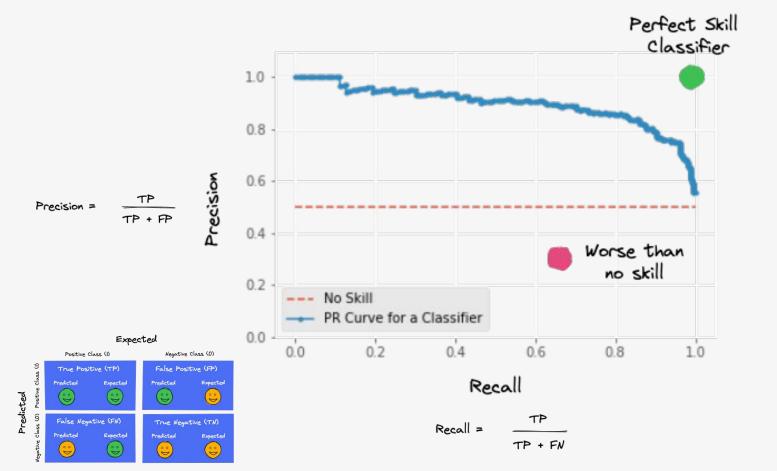
$$FPR = \frac{FP}{FP + TN}$$

True Negative (TN) Predicted

Expected



Precision-Recall (PR) Curve







Hands ON































Machine Learning Repository

Center for Machine Learning and Intelligent Systems

Adult Data Set

Download: Data Folder, Data Set Description

Abstract: Predict whether income exceeds \$50K/yr based on census data. Also known as "Census Income" dataset.



Data Set Characteristics:	Multivariate	Number of Instances:	48842	Area:	Social
Attribute Characteristics:	Categorical, Integer	Number of Attributes:	14	Date Donated	1996-05-01
Associated Tasks:	Classification	Missing Values?	Yes	Number of Web Hits:	2437279

Source:

Donor:

Ronny Kohavi and Barry Becker Data Mining and Visualization Silicon Graphics. e-mail: ronnyk '@' live.com for questions.





