Note: Take screenshots of the objects you modelled and save them in your documentation.

**Task 1:**

**Doors/Windows**

****

**A picture containing screenshot, pc game, video game software

Description automatically generated**

**Interior Lamp**

A purple cone shaped object

Description automatically generated with medium confidence

**Bar Stools**

**A picture containing indoor, floor, stool, table

Description automatically generated**

**Plant Pot**

**A picture containing plant, food, indoor, round

Description automatically generated**

**Picnic Benches**

**A wooden picnic table on a wood floor

Description automatically generated with low confidence**

**Bar & Shelving**

**A pink and white box

Description automatically generated with low confidence**

**2 different bottle models and 1 glass model for bar**

**A picture containing bottle

Description automatically generated A picture containing drinkware, tableware, cup, glass

Description automatically generated**

**Lamp Posts**

**A picture containing lamp, indoor, floor, wall

Description automatically generated**

**Skateboard**

**A picture containing furniture, blue

Description automatically generated**

**Wooden Fence**

**A picture containing screenshot, design

Description automatically generated**

**Tree Pit Surrounds**

**A picture containing wall, beige, indoor, design

Description automatically generated**

**Gazebo**

**A picture containing building, shade

Description automatically generated**

**Bridges**

**A picture containing outdoor, grass, plant, baluster

Description automatically generated**

**A picture containing screenshot

Description automatically generated**

**Benches**

**A picture containing furniture, table, design

Description automatically generated**

**Cafeteria Name**

**Yellow letters on a brick wall

Description automatically generated with medium confidence**

**Task 2:**

**1: Walking path:**

**A picture containing screenshot

Description automatically generated**

**2. Skateboard path:**

**A picture containing rectangle, screenshot, diagram, line

Description automatically generated**

**3. Car’s path:**

**A screenshot of a video game

Description automatically generated with medium confidence**

**Task 3:**

**3. Use UV Editor to map a design on the skateboard’s surface. Provide screenshots from the UV Editor to demonstrate the work done.**

**A screenshot of a computer

Description automatically generated**

**A screenshot of a computer

Description automatically generated with medium confidence**

**4. Use UV Editor to map a label on each of the two modelled bottles. Provide screenshots from the UV Editor to demonstrate the work done.**

**Cup 1:**

**A screenshot of a logo

Description automatically generated with medium confidence**

**A screenshot of a computer

Description automatically generated**

**Glass Bottle 2:**

**A screenshot of a computer

Description automatically generated**

**A computer screen shot of a bottle

Description automatically generated with medium confidence**