# Daniel Lee

<u>danjlee.tech</u> <u>github.com/daniejlee</u> linkedin.com/in/daniejlee

#### **TECHNICAL SKILLS**

Strong: JavaScript (ES5/ES6) | React.js | Node.js | Express JS | HTML 5 | CSS 3 | jQuery | Bootstrap 4 | OOP | PostgreSQL

**Experienced:** React Native | AWS | C++ | Java | MySQL | SASS/SCSS | REST APIs

Tools: Git | GitHub | npm | VS Code | Heroku | Figma | MeisterTask | Chrome Dev Tools

#### **EDUCATION**

#### University of California, Irvine

#### **Donald Bren School of Information and Computer Sciences**

- Bachelor of Science in Informatics: Human Computer Interaction Specialization
- Undergraduate Coursework: User Experience, Software Development, Software Testing / Quality Assurance, Software Design, Video Game Development, Software Requirements, Web Development

#### LearningFuze

#### Accelerated Web Development Program

• 800+ hours of programming over 14 weeks (10-12 hours per day) in an intensive simulated real-world work environment

#### **APPLICATIONS DEVELOPED**

#### **HiFi Planet** (GitHub ☑ | Live Demo ☑)

- A Full-Stack web application simulating an e-commerce website based around headphone and audio products
- Created the **client-server model** using **React.js**, **Node.js**, **and PostgreSQL** allowing the front-end components and backend database to communicate through **Fetch** requests and **SQL** queries
- Styled with CSS 3 and Bootstrap 4 to create a mobile and desktop responsive layout

#### **HR Buddy** (GitHub ∠ | Live Demo ∠)

- A Full-Stack web application for employee managers that want to automate repetitive administrative functions
- Developed using **React.js** to dynamically render pages based on user role and app functionality
- Received and sent data to and from the back-end using **Fetch** requests
- Created database using PostgreSQL and established back-end Node.js endpoints, which use SQL to access the database

#### MHW Armory (GitHub ∠ | Live Demo ∠)

- A **Front-end** mobile-responsive application that uses **API**s to simulate an armor shop from the game: Monster Hunter World, allowing users to browse the shop, purchase items, and view their inventory
- Programmed using JavaScript and jQuery to create a single-page app which dynamically creates and renders HTML 5 elements to display new screens of information, such as the item categories and user inventory
- Designed a responsive and intuitive user interface using CSS 3 and Bootstrap 4
- Utilized AJAX to make API requests and used OOP concepts to handle and store the retrieved data

#### PROFESSIONAL EXPERIENCE

## Customer Service Representative, Technician

Jul 2015 - Jul 2016

#### Timekeeper

- Provided excellent customer service, installation, and repair services, resulting in high customer satisfaction
- Accumulated knowledge of the company's products in order to provide helpful information to customers

### **Purchasing Coordinator**

Jan 2013 - Jan 2014

## Hitachi High-Technologies Science America, Inc.

- Arranged for purchases of materials, supplies, and services required by a team of scientists and engineers
- Maintained regular communications with vendors and suppliers to achieve the best prices for goods
- Managed inventory and accounting databases and coordinated all shipping and receiving for incoming and outgoing products