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Daniel Lee

TECHNICAL SKILLS

Strong: JavaScript (ES5/ES6) | React.js | Node.js | Express JS | HTML 5 | CSS 3 | jQuery | Bootstrap 4 | OOP | PostgreSQL
Experienced: React Native | C++ | Java | MySQL | SASS/SCSS | REST APIs
Tools: Git | GitHub | npm | VS Code | Heroku | Figma | MeisterTask | Chrome Dev Tools

EDUCATION

University of California, Irvine
Donald Bren School of Information and Computer Sciences
- Bachelor of Science in Informatics: Human Computer Interaction Specialization
- Undergraduate Coursework: User Experience, Software Development, Software Testing / Quality Assurance, Software Design, Video Game Development, Software Requirements, Web Development

LearningFuze
Accelerated Web Development Program
- 800+ hours of programming over 14 weeks (10-12 hours per day) in an intensive simulated real-world work environment

APPLICATIONS DEVELOPED

HiFi Planet (GitHub ⬈ | Live Demo ⬈)
- A **Full-Stack** web application simulating an e-commerce website based around headphone and audio products
- Used **React.js, Node.js, and PostgreSQL** to create the **client-server model** allowing the front-end components and backend database communicate through **Fetch** requests and **SQL** queries
- Styled with **CSS** and **Bootstrap** to create a mobile and desktop responsive layout

HR Buddy (GitHub ⬈ | Live Demo ⬈)
- A **Full-Stack** web application for employee managers that want to automate repetitive administrative functions
- Developed using **React.js** to dynamically render pages based on user role and app functionality
- Used **Fetch** requests to receive and send data to and from the back-end
- Created database using **PostgreSQL** and established back-end **Node.js** endpoints, which use **SQL** to access the database

MHW Armory (GitHub ⬈ | Live Demo ⬈)
- A **Front-end** mobile-responsive application that uses **API**s to simulate an armor shop from the game: Monster Hunter World, allowing users to browse the shop, purchase items, and view their inventory
- Programmed using **JavaScript** and **jQuery** to create a single-page app which dynamically creates and renders **HTML** elements to display new screens of information, such as the item categories, and user inventory
- Designed a responsive and intuitive layout using **CSS** and **Bootstrap**
- Utilized **AJAX** to make **API** requests and used **OOP** concepts to handle and store the retrieved data

PROFESSIONAL EXPERIENCE

Customer Service Representative, Technician   **Jul 2015 – Jul 2016**
Timekeeper
- Provided excellent customer service, installation, and repair services, resulting in high customer satisfaction
- Accumulated knowledge of the company's products in order to provide helpful information to customers

Purchasing Coordinator   **Jan 2013 – Jan 2014**
Hitachi High-Technologies Science America, Inc.
- Arranged for purchases of materials, supplies, and services required by a team of scientists and engineers
- Maintained regular communications with vendors and suppliers to achieve the best prices for goods
- Managed inventory and accounting databases and coordinated all shipping and receiving for incoming and outgoing products