

Daniel Bogart – Software Engineer

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[LinkedIn](#)

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[Portfolio](#)

Los Angeles, CA

TECHNICAL SKILLS:

Programming languages (JavaScript, TypeScript, Ruby), **Frontend UI Libraries** (React, Redux), **Server-side Javascript** (Node.js, Express, Koa), **Styling languages** (CSS, SCSS, Tailwind, Styled Components), **Animation Libraries** (GSAP), **React Static Site Generators** (Gatsby, Next.js), **Web Frameworks** (Ruby on Rails), **Content Management Services** (Hubspot, Ghost.io, Contentful), **Testing Suits** (Jest, Mocha, RSpec, Cypress), **Marketing Analytics** (Heap, HotJar), **Querying Languages** (SQL, GraphQL), **Container Technologies** (Docker), **Cloud Platforms** (AWS, Heroku, CloudFront, Cloudflare), **Databases** (MongoDB, PostgreSQL, Supabase), **Package Management** (NPM, Yarn, Webpack), **Design System Technologies** (Storybook, Chromatic), **Other Technologies** (HTML, Figma, Mongoose, jQuery, Git)

WORK EXPERIENCE:

[Timescale](#)

December 2021 – February 2023

Web Developer *React, Javascript, Typescript, Gatsby, Docker, Tailwind, SCSS, Node.js, Koa, AWS, Github, Hubspot, Ghost, Heap, GSAP, Jest, GraphQL, Figma, Storybook + Chromatic*

- Worked closely with designers, PMMs, and other engineers to build, redesign, and maintain pages across all of our web properties including, web-splash, blog, docs, and forum which often involved complex javascript animations, required top level styling, all while keeping reusability and faster runtime in mind.
- Lead initiatives and worked with designers to streamline the process for producing ad landing pages. A series of reusable components could be quickly assembled with a variety of options in a matter of minutes once copy was provided from stakeholders.
- Handled DevOps using tools and technologies such as AWS, Github, Cloudflare, Docker, etc.
- Lead initiatives on finding marketing analytics tools, conducted A/B testing across various portions of our site, and created charts and dashboards using Heap for the marketing team to better analyze user traffic and interactions.
- Used Miro and Slab to document development processes and stack architecture for the success of existing/future devs as well as for visibility of ownership for our entire team.
- Worked on our backend web-endpoint to update and ensure a seamless submission process for all of our forms as well as integrating a myriad of tools and APIs.
- Showcases of my work at Timescale:
 - [What is Time Series?](#)
 - [Homepage](#)
 - [State Of Postgres](#)
 - [Community](#)
 - [About](#)

[Claypoole Executive Search](#)

March 2023 – Present

Freelance Web Developer *React, Gatsby, SCSS, AWS, Github, GSAP, Figma, GraphQL, CloudFlare*

- Built the entire website from scratch after researching which tools, frameworks, and technologies would be most beneficial based on client needs. I decided to use Gatsby because of optimized performance for static sites, added benefits for SEO, there was no need for routing, and for more control over the build process of the site.
- Worked closely with a graphic designer to create a style guide as well as planning pages to maximize reusability while maintaining a modern and visually appealing look to the website.
- Set up static site hosting on AWS S3 as well as security/distribution on CloudFlare.
- Created a seamless git workflow via Github Actions to enable a dynamic testing environment that creates a unique version of the site for each pull request compared to main that enabled both the client and the designer to view/interact with the site before going to production to provide greater quality assurance.
- Set up an API that would leverage Google Sheets to give more control over content on the site to the clients.
- Utilized technologies such as intersection-observer in order to lazy-load images which would decrease the initial load time of the site and provide a better user experience.