

mknix::FlexFrameGalerkin  
::assembleMassMatrix

```
graph LR; A[mknix::FlexFrameGalerkin::assembleMassMatrix] --> B[mknix::Simulation::getSmoothingType]; A --> C[mknix::Simulation::getDim];
```

mknix::Simulation::  
getSmoothingType

mknix::Simulation::  
getDim