GAM-52

Midterm

100 points total

Name:

(25 points)

1. Correctly setup a Unity git repository. Save this midterm to the repository. Your midterm turn in submission will be in this repository. Invite me to the repository. My email is [jessiah.ruiz@rccd.edu](mailto:jessiah.ruiz@rccd.edu).

(30 points)

1. Using primitives, make a animation of a cannon firing. The animation should include a minimum of 1 particle effect. The animation should include a minimum of 1 script call.

(15 points)

1. Write a singleton for saving score.

(30 points)

1. Suppose you are tasked to remake Mega Man in unity. What systems would you need to implement? What could you do while designing base class to make development easy and keep the project clean?