

Motion Graphics
Cptr.346

Fall 2020 | Southwestern College
Professor Evan Daniel
Evan.Daniel@SCKans.edu

Assignment #4 "Audio"

DELIVERABLES

Create a short animated scene featuring a speaking character. The audio for the character's speech must be original. It will also be necessary to create background imagery.

COMMENTS

The ability to represent the act of speaking is fundamental for animation as a field. Not only does it allow for the conveyance of verbal information, but it also fills many psychological desiderata of animation. Speaking characters attract our eye, telling us where to direct our attention. They create a sense of story, and ease the burden of on visual cortex by allowing us to focus on other types of input.

MOTIVATION

Betty Boop had a simplified mouth but a highly distinctive voice; her cadence and enunciation are fundamental in defining her character.

