

Assignment #9 "Assets"

Create the assets needed to complete the story that you have worked on in previous weeks. They do not yet need to be assembled into a finished animation. When appropriate, characters should be rigged and prepared for armature animation. All images should be in full color. Each asset should be kept in its own file (characters should not have background images, and backgrounds should not have characters in them).

The items to be completed will include the following:

- Background of the chicken's living area: Mohammad
- Background displaying the living area seen at a distance and the barn: Essa
- Background of the area near the side of the barn: Kenzie
- The chickens: Essa
- The farmhand: Kenzie
- The dinosaur: Mohammad