

## Assignment #2 "Stop Motion"

Keyframing is a fundamental tool for creating animations. In our case, it allows Harmony to assist us in filling the gaps between drawings. However, there are some effects and appearances that require us to change the underlying drawing without keyframes.

Stop motion animation has a history going back to the origins of animation. In this image from a 1939 documentary, an artist creates a new drawing for every frame (notice the "pegs" holding the drawing in place, analogous to the use of pegs in Harmony).

