

3D Modeling and Animation
Cptr.240 | Cptr.250 | Cptr.350

Fall 2020 | Southwestern College
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Assignment #8 "Character Model"

Create a character sheet describing the personality, history, and points of interest for a character you'd like to model. This character must be entirely original.

Next, model the character in Blender. The model should not include an environment (only the character themselves), but should include rigging, texturing, and constraints.

Upload your finished Blender file and any textures you've created.

Character design is vital for 3D animation. The thought and consideration that you put into your character comes through in the visual style, nuances, and subject that your viewers read into. It also allows us to share our work more easily with other animators, who are able to treat your character as an individual.

Below is a character design for the 3D animated film *Coraline*, based on the work of writer Neil Gaiman.

