» » » » » » » » » » » » » » » » » » » » » » » » »    Motion Graphics
Cptr.346

Fall 2020 | Southwestern College
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Assignment #3
"Scenes"

» » » » » » » » » » » » » » » » » »   DELIVERABLES    Create a short (~10 second) animation that features camera movement and background layers.

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In this assignment, we will move the camera around a fully-composed scene to tell a story. Include at least one moving character/figure as well; optionally, they can interact with the scene itself.

» » » » » » » » » » » » » » » » » »   MOTIVATION    In traditional animation and contemporary animation alike, it is usually possible to reuse a background image (or part of a background image) over many frames. This means that backgrounds can be more detailed than moving figures. Below is a frame from *Snow White and the Seven Dwarfs* (1937) and another from *Archer* (2016).