

Research

Upon investigation, I saw that at least a handful of features didn't work the way I wanted them to but that might be a mistake on my part. In terms of structure, everything looks good and some of the background colors went through well however most of my assets didn't convert at all. This led to the screenshots attached in which several images and gifs didn't show up but at the very least the alt text gives users an idea of what should be there. Next there was the background, I have 2 separate layers for the background which was the gif of a landscape and on top of that a translucent background to help with readability since reading text over a gif can be difficult. The color change on the borders still works on the email client and when I see it from the perspective of a user, the cycles still work perfectly fine. Interacting with the different radios also works and I can toggle between different checks with ease.

Using different clients via the dev tools, it seems that on mobile everything looks fine. I'm not sure how to fix things since it does look a little compact, but it's not really that big of a deal since all the features and styles still work.

Screenshots



