

# MINECRAFT







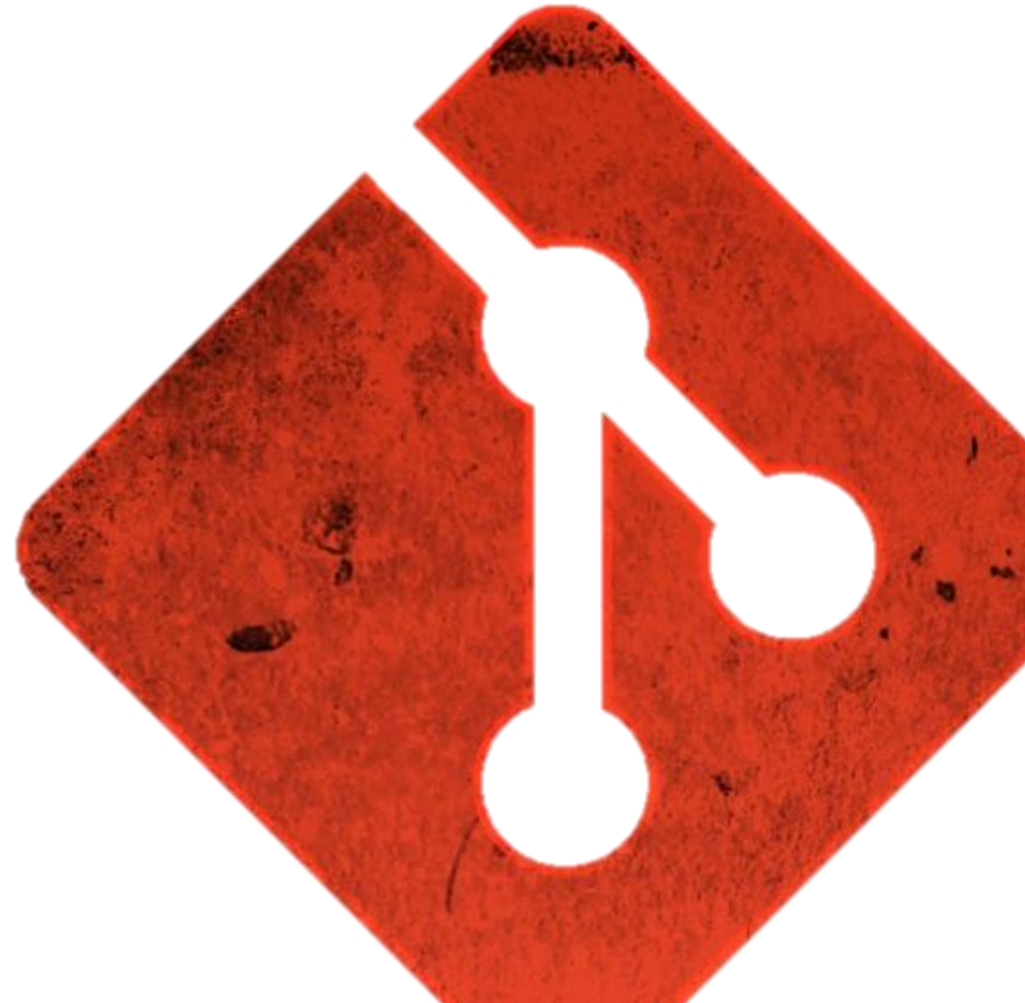








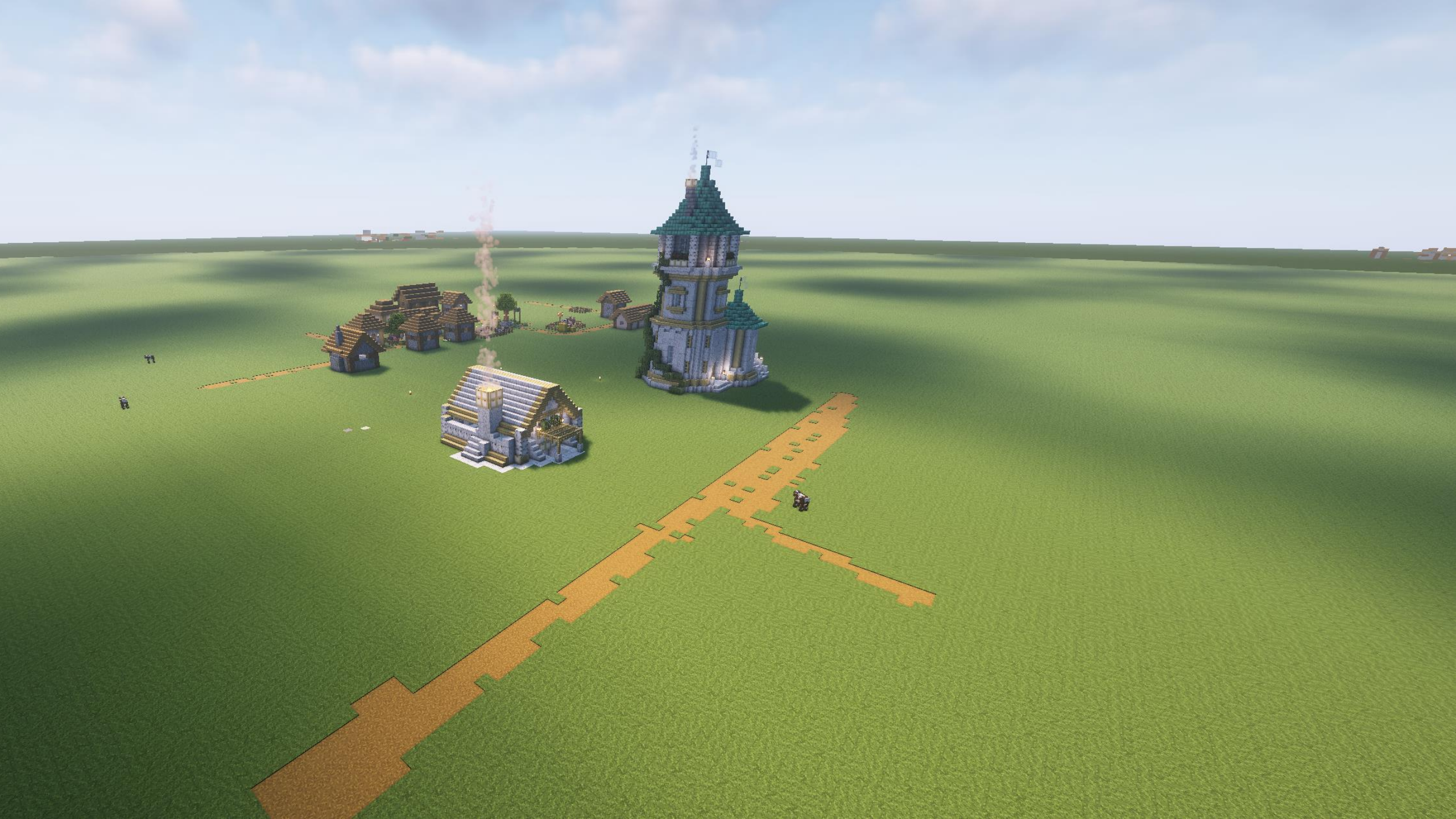
- Große Projekte
- Mehrere Mitarbeitende
- Verwaltung der verschiedenen Versionen

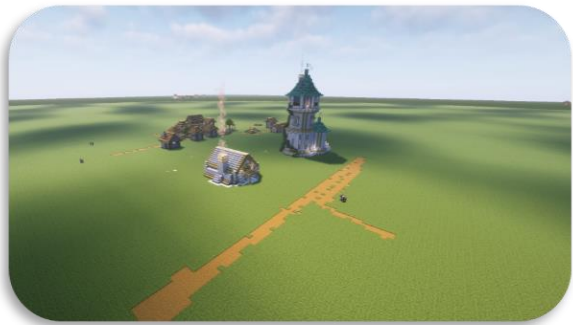


An aerial, isometric view of a medieval city. In the upper left, a large, ornate cathedral with multiple spires sits on a small, elevated island. The rest of the city is a dense, sprawling urban area with numerous smaller buildings. In the lower right, a large, fortified castle or fortress with multiple towers and battlements is situated on a rocky outcrop. A harbor with several docks and ships is visible in the lower left, adjacent to the city. The overall scene is set in a lush, green landscape.

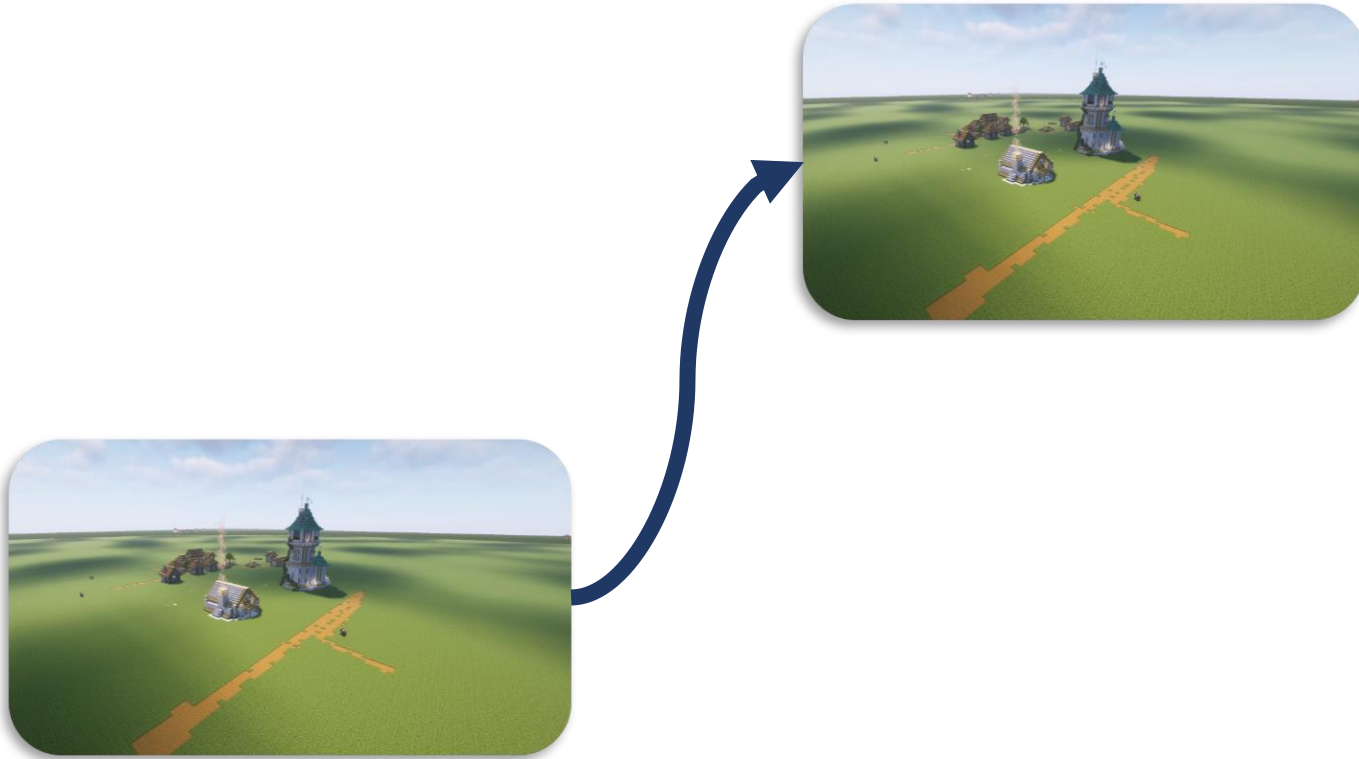
# Workflow



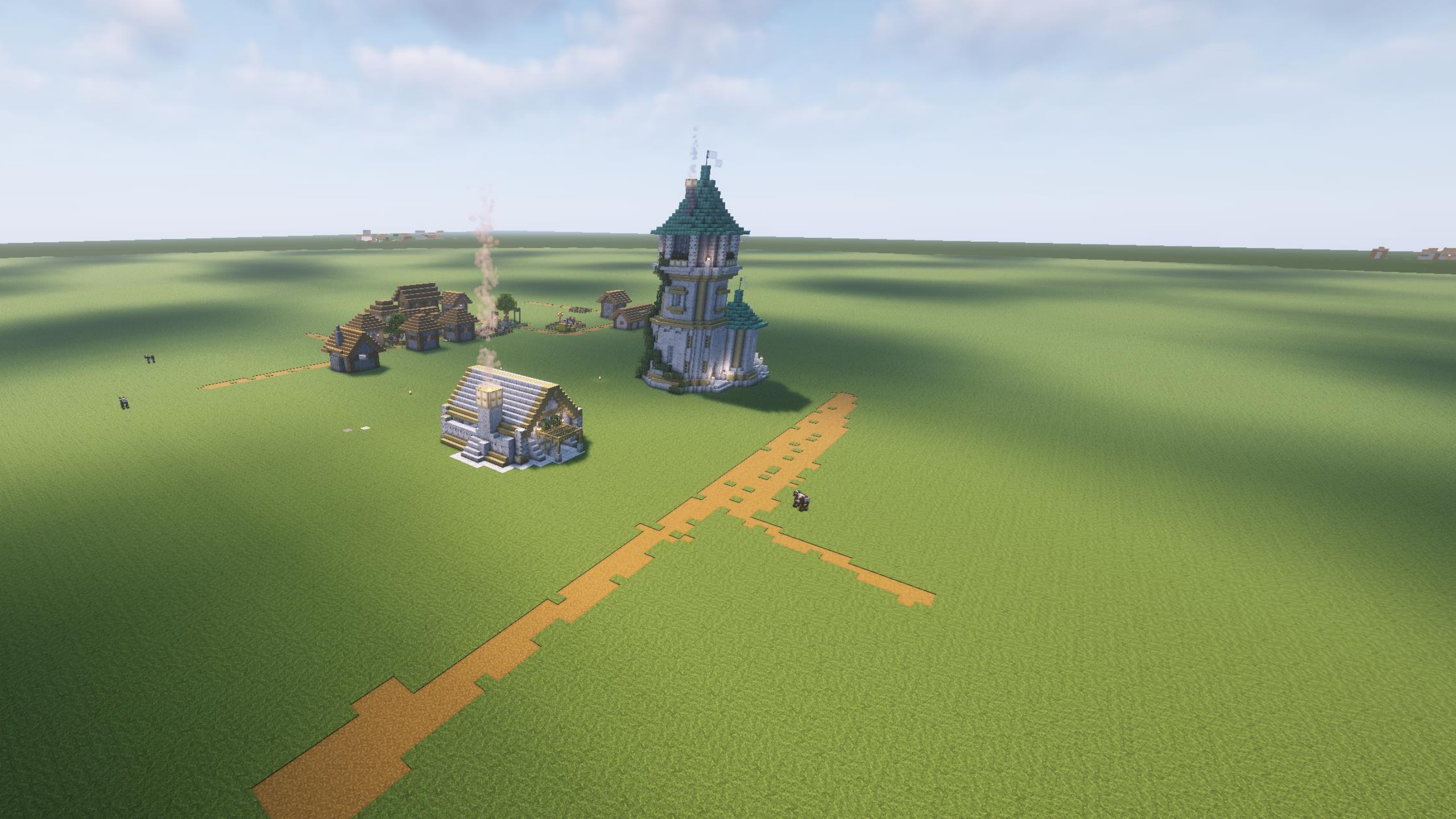




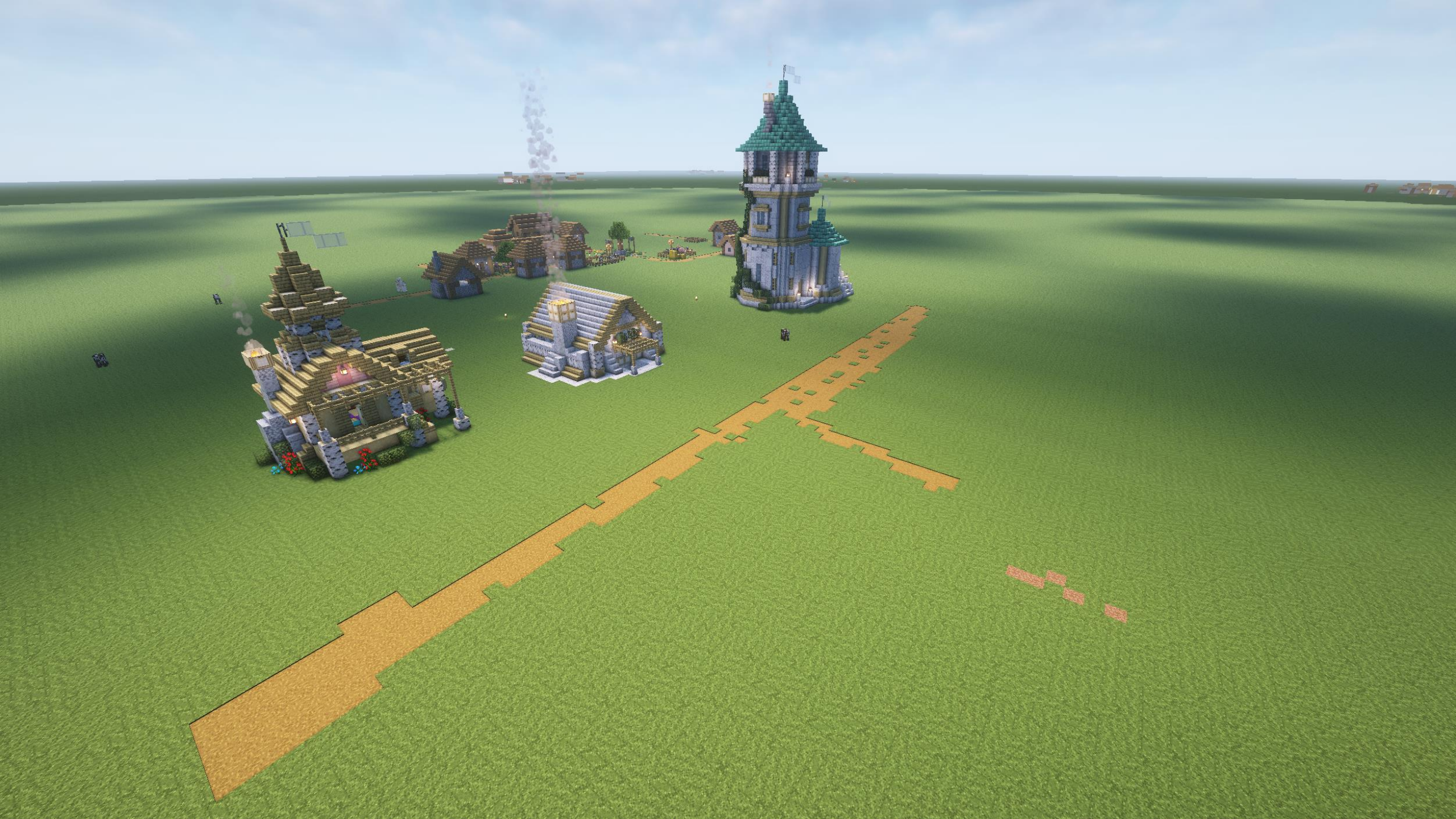




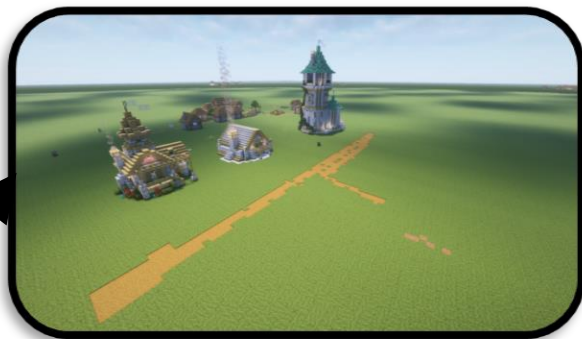
/git branch





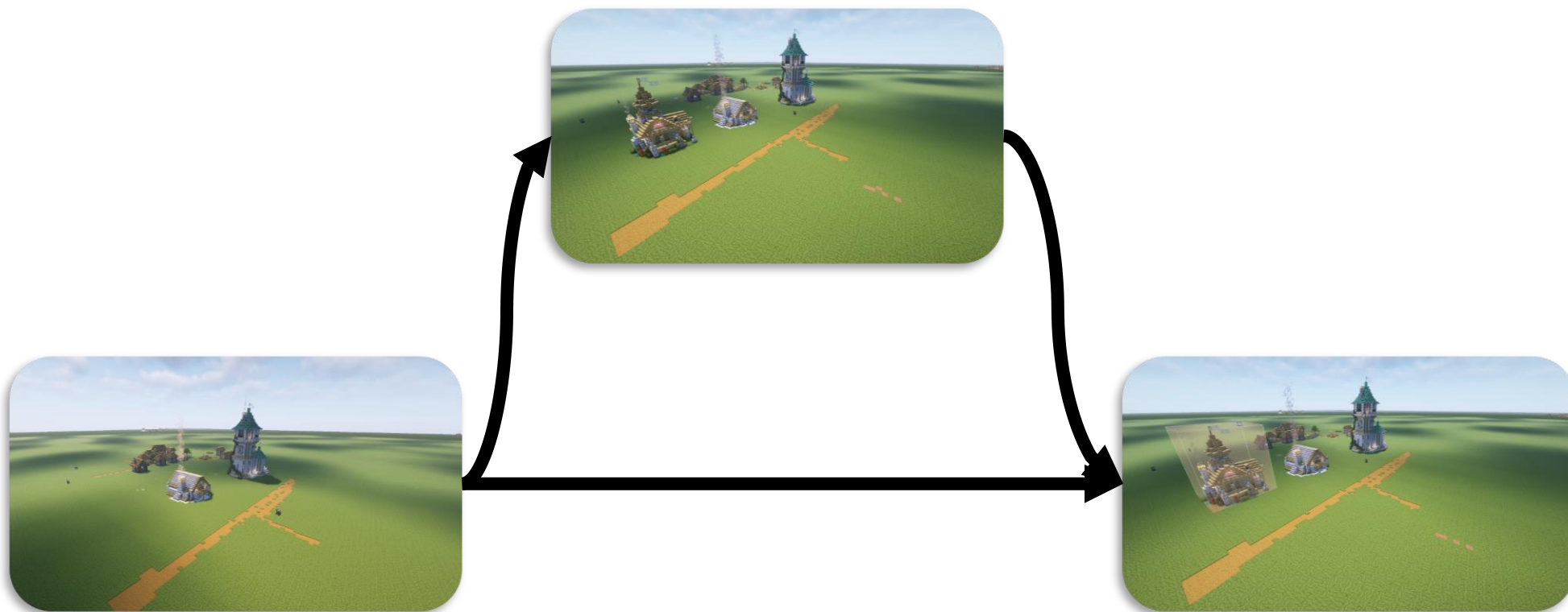






```
/git add  
/git commit
```





/git merge











# Teillösungen



LogBlock → Änderungen nachvollziehen



WorldEdit → Große Änderungen



Litematica → Schematiken visualisieren



Multiverse 2 → Mehrere Welten verwalten



# Quellen

- <https://github.com/maruohon/litematica>
- <https://github.com/Multiverse/Multiverse-Core>
- <https://github.com/EngineHub/WorldEdit>
- <https://github.com/LogBlock/LogBlock>