

Emotion Recognition of the Singing Voice: Toward a Real-Time Analysis Tool for Singers

Abstract. Current computational-emotion research has focused on applying acoustic properties to analyze how emotions are perceived mathematically or used in natural language processing machine learning models. With most recent interest being in analyzing emotions from the spoken voice, little experimentation has been performed to discover how emotions are recognized in the singing voice – both in noiseless and noisy data (i.e., data that is either inaccurate, difficult to interpret, has corrupted/distorted/nonsense information like actual noise sounds in this case, or has a low ratio of usable/unusable information). Not only does this ignore the challenges of training machine learning models on more subjective data and testing them with much noisier data, but there is also a clear disconnect in progress between advancing the development of convolutional neural networks and the goal of emotionally cognizant artificial intelligence. By training a new model to include this type of information with a rich comprehension of psycho-acoustic properties, not only can models be trained to recognize information within extremely noisy data, but advancement can be made toward more complex biofeedback applications – including creating a model which could recognize emotions given any human information (language, breath, voice, body, posture) and be used in any performance medium (music, speech, acting) or psychological assistance for patients with disorders such as BPD, alexithymia, autism, among others. This paper seeks to reflect and expand upon the findings of related research and present a stepping-stone toward this end goal.

Keywords:

<u>Biofeedback</u>	<i>A technique that involves monitoring a person's physiological state and feeding information about it back to that person</i>
<u>Neural Network (NN)</u> <small>Not just for computer scientists anymore!</small>	<i>A form of artificial intelligence that seeks to replicate biological learning in the brain through the development of neurons and synaptic connections</i>
<u>Convolutional Neural Network (CNN)</u>	<i>A type of deep-learning neural network primarily applied to analyzing visual imagery for image/video recognition and classification, and natural language processing</i>
<u>Spectral Analysis</u>	<i>A type of visual-based audio analysis used in measuring the distribution of acoustic energy across frequencies</i>
<u>Fast Fourier Transform (FFT)</u>	<i>An algorithm for analyzing energy distribution in speech/sung sound, including voice harmonics; computes a sequence's discrete Fourier transform (DFT)/inverse (IDFT)</i>
<u>Linear Predictive Coding (LPC)</u>	<i>A means of estimating the vocal tract filter (spectral envelope) that shaped the sound of a spoken/sung voice; used mostly in audio signal processing and speech processing</i>
<u>[Power] Cepstrum</u>	<i>"Spectrum of a spectrum" of spectral data, for analyzing sound & vibration of a signal to measure how the power of the signal is distributed over frequency & its density</i>
<u>Mel Scale</u>	<i>A scale relating a sound's perceived frequency to its actual frequency, which can be used to scale a sound close to how it would be perceived by the human ear</i>
<u>Mel-frequency Cepstral Coefficients (MFCCs)</u>	<i>Coefficients of Mel-frequency Cepstrals (MFCs); can be used to represent power cepstrum data on a short-term basis to measure the emotional properties of sound</i>
<u>[Psychoacoustic] Valence</u>	<i>Intrinsic attractiveness/aversiveness of an event, object or situation; measured as positive (attractive) or negative (aversive)</i>
<u>[Psychoacoustic] Activation</u>	<i>Arousal, stimulation response, measured by intensity from low to high; the stimulation of the cerebral cortex into a state of general wakefulness, or attention</i>
<u>Epoch</u>	<i>Evolutions where the dataset is split into training and testing portions to be evaluated before beginning the next epoch</i>
<u>[Model] Weight</u>	<i>The best parameters for training a model over time; transforms input data within the network's hidden layers</i>
<u>[Model] Loss</u>	<i>Also known as the cost or objective function, used to find the best weights; a quantitative measure of how much the predictions differ from the actual output (label)</i>
<u>Confusion Matrix</u>	<i>A specific table layout (graph) that allows visualization of the performance of an algorithm; used to compare actual versus predicted labels in classification learning</i>

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Resources:

- Full code, paper, and presentation: <https://github.com/danielathome19/Sung-EmotionNN-Detector>
- Research data overview: <https://youtu.be/f9hs8TYyBxU>
- Model and prototype tool demonstration: <https://youtu.be/dsruK0GctG4>

Sample Figures:

