Hey, I am Daniel Bodi Gil a UI Designer / Developer from Belgium

I specialise on creating and maintaining Design Systems, bridging the gap between technical and creative disciplines.

www.danielbodigil.com

14
YEARS OF EXP.

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Figma	Illustrator	Photoshop	Animate		Storybook	HTML	CSS/SCSS	JS/TS

Design Systems · Design Ops · AI · Coaching · Atomic Design · BEM Methodology · ITCSS · Gitflow · Custom Design · Illustration & Vector Design · CSS Layouting · Adaptive & Responsive Design · UI Design · UX Design · Wireframing · Prototyping · User Testing · 2D Animation

Experience

Senior UI/UX Designer Consultant
CTG/Cegeka | Jan 2019 - till now

- Led a team of 3 designers, coached 5+ Front-End developers.
- Led efforts to advocate to use a Design System, convincing the business to invest in documenting components, foundations and best practices.
- Acted as Design System owner writing backlog and implementing Design Ops processes.
- Created a custom Design System in Figma and Storybook, with a wide range of utilities and tools in CSS for Devs, streamlining design and development workflows.
- Contributed to setup the CSS repo structure and Storybook config.
- Fostered positive relationships with colleagues, contributing to a productive and supportive team environment.
- My understanding of technical constraints facilitated collaboration with developers, closing the gaps between Devs and Designers but also with Business.
- Collaborated and coached teams to ensure that designs were technically feasible and consistently implemented in the Front-End.
- Created clickable prototypes tested with users.
- Iterated ideas based on users and stakeholders feedback.

Senior UI/UX Designer
Sopra Banking | Apr 2018 - Dec 2018

UI Developer
Design is Dead/Emakina | Jan 2016 - Mar 2018

+ 3 more
Oct 2010 - Dec 2015