

### Outline

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## The wave equation

$$\frac{\partial^2 y}{\partial t^2} = c^2 \frac{\partial^2 y}{\partial x^2} - \kappa^2 \frac{\partial^4 y}{\partial x^4} - 2b_1 \frac{\partial y}{\partial t} + 2b_2 \frac{\partial^3 y}{\partial x^2 \partial t}$$



## The wave equation

$$\begin{split} \frac{\partial^2 y}{\partial t^2} &= c^2 \frac{\partial^2 y}{\partial x^2} - \kappa^2 \frac{\partial^4 y}{\partial x^4} - 2b_1 \frac{\partial y}{\partial t} + 2b_2 \frac{\partial^3 y}{\partial x^2 \partial t} \\ y_n^{t+1} &= a_1 \left( y_{n+2}^t + y_{n-2}^t \right) + a_2 \left( y_{n+1}^t + y_{n-1}^t \right) + a_3 y_n^t \\ &+ a_4 y_n^{t-1} + a_5 \left( y_{n+1}^{t-1} + y_{n-1}^{t-1} \right) \end{split}$$



### Hammer strike



Cutoff sounds unnatural



Cutoff sounds unnatural  $\rightarrow$ add damper suppression



Cutoff sounds unnatural  $\rightarrow$  add damper suppression Increase stiffness



**VERGELIJKINGSPLAATJES** 



# **Examples**

Time for some 'music'!



### Considerations

Add more notes



#### Considerations

- Add more notes
- Real-time playback
- Simulate multiple strings with slightly different parameters



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#### Summary

End of the beamer demo with a *tidy* TU Delft lay-out. Thank you!

