

# **ASHESI UNIVERSITY**

# BUILDING A KEYWORD-BASED PSYCHIATRIST CHATBOT USING PROLOG

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#### Introduction

Most people do not have the luxury of booking appointments with psychiatrists. Others do not feel comfortable sitting in front of one. Whatever the case, people need to speak to professionals occasionally to address pressing mental health issues as well as things that bother them. We aim to help solve this problem by developing an automated psychiatrist that interacts with its users and provides recommendations, and specific feedback peculiar to each to each user and their circumstance. This automated psychiatrist program is relevant for introverts who do not feel comfortable being in front of someone to share their problems with. It is also beneficial for people who do not live near a psychiatrist or are too busy to meet up with one. This project focuses on students and hence, has a niche for student engagement. However, it can still be used by different personas. This document aims to inform the reader about the specific method we used to tackle the problem, the results, including the codes implemented, and lastly, discussions, findings and key insights obtained.

#### Methodologies Used in Solving the Problem

**Stage One:** Identifying common keywords that appear in interactions with psychiatrists. Some of the identified keywords are assignments, deadlines, stress, anxiety, depression, relationships, mid sem, final exam, breakup, church, religion, work, substance abuse, drugs, sexual assault, bullying, violence, noise, suicide, and drug abuse.

**Stage Two:** Based on the keywords, possible responses were formed for inputs from the user that contains the above keywords. The responses the system gives include "How do you approach assignments and manage your time effectively", "Do you face any challenges when working towards deadline", and "Have you noticed changes in your mood while working on assignments."

**Stage Three:** Translating the ideas generated to code. After coming up with the keywords, we needed to write codes such that it takes the user's input and looks for the presence of any of the specified keywords in the statement. Based on the keyword(s) found in the user's input, a predetermined response is generated for the user.

#### **Explanation of Concepts Used Along with Explanation of Codes**

1. Association Lists. An association list refers to a collection of unique keys that are associated with values (O'Keefe, Costa, Triska, 2021). We made the keywords we identified the keys, and the corresponding sentences were the values. When the user inputs their text, the program checks whether any of the keys is a substring of what the user types. If any of the keys is a substring of the user's text, the corresponding response for that keyword is printed. In the code below, the keys for the association are the ones in the square brackets, namely, mother, mom, mama, and mummy. These keywords are associated with the value, "Tell me more about your relationship with your parents".

Fig 1.0 illustrates the definition of the association list for keywords

```
[stupid] - "Why do you think you're stupid?",
    [deadline, deadlines] - "What do you think cause you to work when deadlines are near?",
    [hate] - "Why do you hate it?",
    ['good ]ob', "well done'] - "Thank you! Let's continue:",
    [partner, spouse] "What's going on in your marrilage?",
    [drugs, alcohol, weed, cocaine, smoking, "titke being high']- "At what times do you feel the urge
to take these things?",
    ["life is pointless", "take my life"]- "What makes you feel this way?. Also you're very much
appreciated and you can always reach out for help. ",
    [suicide, "kill myself"," want to die"] - "Death is not the solution, have you tried reaching out
to friends or loved ones ?",
    [harrassed, harrass]- "Have you sought for help or reported any such incidents?",
    ['sexual harrassment", "forced himself on", "forced herself on", "not consensual", "i did'nt
consent or someone forced themselves on you?",
    [Inappropriate] - "Please explain what happened",
    [anorexia, bulimia, "eating disorder"]- "Can you tell me more about your relationship with food and
how it affects your daily life?",
    [Insommia, sleep, tired, fatigue]- "How many hours of sleep do you get each night? Have you noticed
any changes in your sleep patterns?",
    [medication, prescription, pills]- "Are you currently taking any medication? If so, how do you feel
it is affecting you?",
    [Trauma, pisd, abuse, assault]- "It takes a lot of courage to speak up about trauma. Can you tell
me more about what happened and how it has affected you?",
    [Tpanta attack", "anxiety attack"]- "I'm sorry to hear that you're experiencing panic attacks. Can
you tell me more about what triggers them?",
    [lod, "obsestive-compulsive disorder"]- "OCD can be very distressing. Can you tell me more about
your compulsions and how they affect your daily life?",
    [phobla, fear, anxiety]- "Facing your fears can be challenging, but it's important to take small
steps towards overcoming them. What steps have you taken so far?",
    [loneliness,
```

Fig 1.1 A continuation of the definition of keywords

- 2. Predicates. Predicates are methods that contain arguments and return Boolean values (EDUCBA, 2023). Some of the predicates used in this project are inbuilt whilst others were created by us to facilitate our program. Below are the predicates we created and they implement inbuilt predicates.
- a) Initialization predicate: This is a predicate we created to initialize the program. The purpose of the predicate is to call another predicate called begin\_conversation.
- b) Begin\_conversation predicate: This predicate uses the write predicate to print the initial words of the psychiatrist to the user. It then calls the process\_response predicate. The begin\_conversation predicate is shown below.

```
% this predicate begins a conversation with the user
begin_conversation :-
% begin the conversation
write("Hey there! I am the Prolog Psychiatrist. What's going on with you?"),nl,
% call the process response predicate
process_response.
% intialize conversation
:- initialization(begin_conversation).
```

Fig 1.2 Illustration of the begin\_conversation predicate

c) Process\_response predicate: This predicate processes the input of the user and works with other predicates to fetch the appropriate response to be given. The code begins by printing the greater than sign to show the entry point of the program using the built-in predicate, write. It then takes the user's input using the readln predicate. What the user

inputted is concatenated along white spaces. This is to make the whole sentence(s) one string. The purpose of making it one string is elaborated in the keyword\_match predicate. The concatenation is done using the atomic\_list\_concat predicate. It takes the variable name of the sentence to be concatenated (Input), what it is concatenating along (In this case, whitespaces), and the variable that would store the output (N\_Input). It then calls the keyword\_match predicate and passes the concatenated string to it and receives the response of the program. The response is then displayed to the user. How the keyword\_match predicate works will be explained further in the code. In the process\_response predicate, we defined conditional statements for certain special scenarios. If the user's input is only "goodbye", the program would print the string "It was nice speaking with you. See you later.", then the program terminates. However, if the sentence simply contains 'goodbye', the program should not terminate. This is to make 'goodbye' the keyword to end the conversation. The process\_response predicate works recursively, meaning, it calls itself within itself. Recursion was important here in order to keep the conversation going whenever the keyword for termination, that is, goodbye, is not detected.

```
process_response :-
% prompt
write('> '),
% get the user input as list of strings
readInt[Input],
% join the list of strings together as a single string
atomic_list_concat(Input, " ', N_Input),
% call the keyword match predicate to determine if the input contains a keyword
(keyword_match(N_Input, Response)
% print out the response to the user and then move to a new line
-> write(Response), nl,
% call the process response predicate recursively to get continue conversation
process_response
; (% If no keyword was found, check for "goodbye" to end conversation or else ask for more
input

downcase_atom(N_Input, Lower_N_Input),
Lower_N_Input = 'goodbye'
% end conversation if goodbye is found
-> write("It was nice speaking with you! See you later :)"), nl
% ask user to continue conversation
; (no_key_response,nl, process_response)
}
).
```

Fig 1.3 Illustration of the process\_response predicate

d) Keyword\_match predicate: This predicate takes an input and returns a response. In this program, it takes the concatenated string, N\_Input when it is called in the process\_response predicate. The keyword\_match predicate checks whether any of the keywords in the association list defined is a substring of the input. If there is a keyword found in the input, the value corresponding to that keyword is displayed as the response of the psychiatrist. The value in this case is a prewritten response that is defined in the association list and corresponds to the identified keyword. If there are multiple keywords in the input, the program considers the first one defined in the association list. To account for a proper comparison between the keywords and the input, we convert the input to lowercase letters. This is because the keywords defined are all in lowercase. This is to allow consistency and efficiency.

```
% this is a predicate that checks if the users input contains a keyword and gets the appropriate
response
keyword_match(Input, Response) :-
% retrieve the list of keywords
keywords(Keywords),
% convert the input to lowercase so that it is case insestive
downcase_atom(Input, L_input),
% fetch the keywords lists and their responses
member(Keyword_List-Response, Keywords),
% fetch the keywords from keywords list
member(Keyword, Keywordlist),
% check if the keyword is a substring of the input
sub_atom(L_input, _, _, _, Keyword).
```

Fig 1.4 Illustration of the keyword\_match predicate

e) No\_key\_response predicate: Based on the predicates used above, in a situation where a user's input does not contain any of the defined keywords, the conversation would cease as the program would not find a keyword to map to a response. The no\_key\_response works with the no\_response\_keywords to generate a random response. This is done by storing a list of responses in the no\_response\_keywords. Each response in the list has an index. When the user types something that does not correspond to any keyword, a random number between 1 and the length of the list. The response that corresponds to the generated number is printed to the user as the psychiatrist's response.

Fig 1.5 Illustration of the no\_key\_response predicate as well as the no\_response\_keywords list

### **Results and Findings**

After we set up the code, we tested it with multiple conversations to observe the responses the program gives and make the necessary changes. Below is a sample conversation we tested the program with. Some keywords the user entered include; "stressed", "assignments", "deadlines", "sleep", and "siblings". Based on the keywords, the program generated specific responses and in cases where the user entered a random statement that does not match any keywords, the program responded with statements that encourage the user to give more feedback, for example: "Interesting, tell me more". The program gives some advice and suggestions to solve the user's predicament.

```
1 ?- consult('test.pl').
Hey there! I am the Prolog Psychiatrist. What's going on with you?
Hey there, what's up?
> I have been going through a lot lately
Okay. Go on > School has become so tiresome
Interesting. Tell me more
 I am always stressed
I am sorry to hear that. can you share what makes you feel this way?
  I have too many assignments
Have you noticed any changes to your mood when working on assignments?
> yeah i become worried because i am afraid i cannot finish them all
I am sorry to hear that. can you share what makes you feel this way?
> the deadlines are too close so my canvas dashboard is full and it makes me panic
What do you think cause you to work when deadlines are near?
> I don't do it by choice. It's just how tight my schedule is
I see, please continue..
> i haven't been able to sleep even tsw
How many hours of sleep do you get each night? Have you noticed any changes in your sleep patterns? > not many hours. I need a break ASAPP
Okay. Go on > well at least I will go home soon. I miss my siblings
What is your relationship with your siblings like?
Sounds like they mean a lot to you! Good relationships are very healthy. Tell me more about them
> let's do that later i am out of time
Interesting. Tell me more
> goodbye
It was nice speaking with you! See you later :)
```

Fig 1.6 A sample conversation we had with the program

From these conversations, we found that when the user enters goodbye at any point in the conversation, the program believes the user wants to end the conversation and replies with a goodbye as well. To resolve this problem, we modified the code to include a set of directives for the user when they begin the interaction. These directives tell the user to enter goodbye when they want to end the conversation and also what the greater than symbol means they can begin to enter their input. Below is a sample of the modified version.

Fig 1.7 An illustration of the updated program which displays conversation rules

#### **Discussion**

Based on our findings, we realized that the program works according to the expectations and results we expected to obtain after building the program. Our expectations included that the user should be able to fully discuss their issues with the psychiatrist and receive feedback that is tailored towards helping them overcome their problems.

Also another expectation that we set was that the program should behave and respond similarly to a real-life psychiatrist.

The limitation we encountered was the program's extensiveness. The program, though based on a wide variety of pre-selected keywords, does not cover all the possible scenarios a user might want to discuss with the psychiatrist.

# **References**

O'Keefe, Costa, Triska. (2021, January 16). *Prolog -- Manual*. SWI. https://www.swi-prolog.org/pldoc/man?section=assoc

*Prolog predicate: How does prolog predicate work in Prolog: Examples.* EDUCBA. (2023, April 5). https://www.educba.com/prolog-predicate/