

# LEARN EXPRESS JS

IN 35 MINUTES

PLATFORM:

STARTED: 17/9/22

CHANNEL :

FINISHED: 17/9/22

TUTOR:

DURATION:

# GETTING STARTED

## Open Terminal

Requirement: Install node

> mkdir learnExpress

# Create a new folder

> cd learnExpress

# Change directory into new folder

> npm init -y

# Sets up a package.json - where we will install all our different libraries

we will be using

> Code .

# Opens Vs Code

◦ In Vs Code, Open up the package.json file

◦ Open Vs Code Terminal (<sup>shortcut</sup> Ctrl + ~)

> npm i express

# Installs Express Library

> npm i --save-dev nodemon

# Allows us to easily restart our server any time we make changes

## package.json

"scripts": {

"devStart": "nodemon server.js"

(--> a file we are going to create)

complete setup

## server.js

# Create this in root directory

Now if we run the command npm run devStart. It is going to open our server.js file and run all the code there

## Terminal (on VsCode)

> npm run devStart

Now whenever we make a change in <sup>server.js</sup> it automatically runs

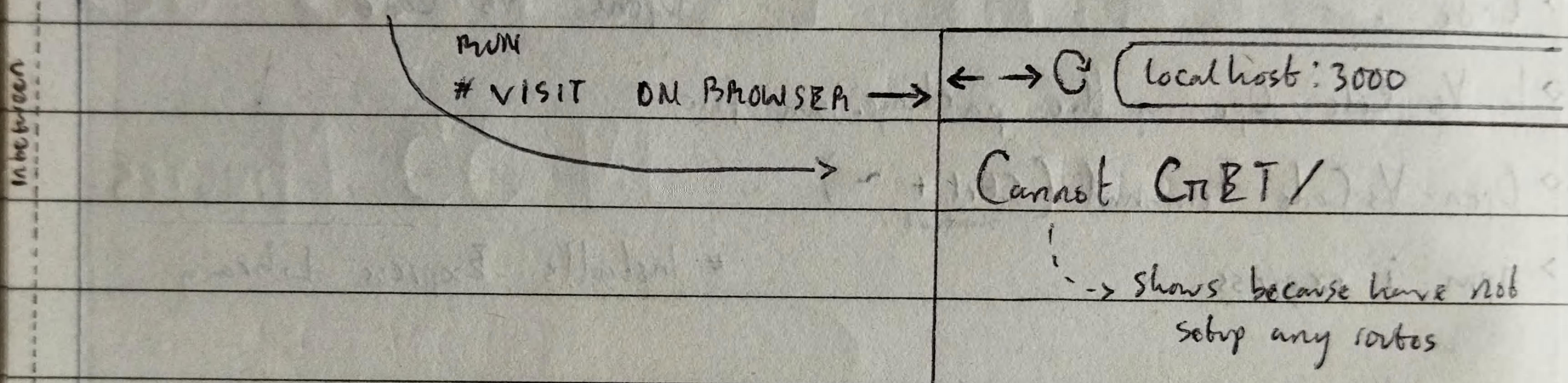
## = Creating Express Server

### □ Server.js

```
const express = require('express') # We must require the express library we downloaded
```

```
const app = express() # By calling the express function() we create an application that allows us setup our entire server
```

```
app.listen(3000) # Runs Server  
port number
```



= We can setup different routes by using app. and calling any route function.

E.g app.get()

app.put()

app.delete() and others

// Combination

```
app.get('/', (req, res) => {
```

```
    console.log('Here')
```

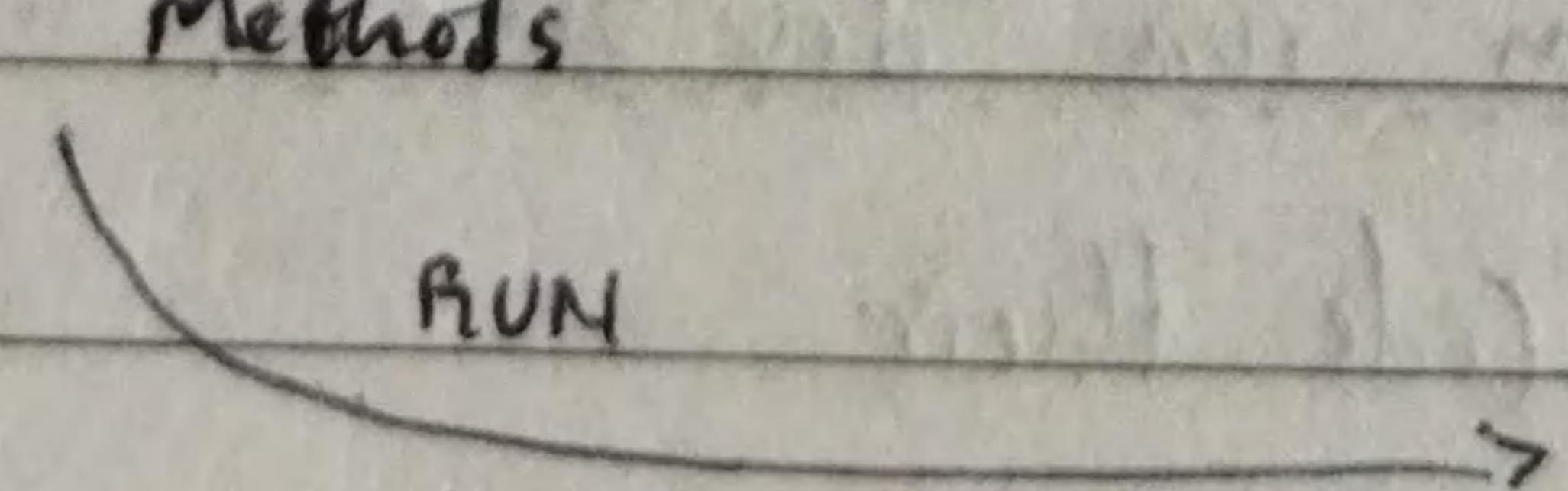
```
    res.send("Hi")
```

```
}
```

---> lots of other methods

# It also takes a 3rd argument "next"

but we won't be using that for this tutorial



TO RUN = Ctrl + S (restarts server)

### To Send Some Status Code

```
app.get('/', (req, res) => {  
    console.log("Here")  
    res.sendStatus(500)  
})
```

RUN

Internal Server Error

- Usually when we send a status, we also want to send a message with it.

```
res.status(500).send("Problem Encountered")
```

RUN

Problem Encountered

- We can also send json (Helpful when working with API)

```
res.status(500).json({ message: "Error" })
```

RUN

{ message: "Error" }

- Sending JSON as the response

```
res.json({ "message": "Successful" })
```

RUN

{"message": "Successful"}

- To Send a File for the user to download

```
res.download("server.js")
```

→ Let's download this  
Current file

RUN

Filename

[Start] [Cancel]

- To Render a File

```
res.render("index")
```

Res Methods

The 2 main res methods we will  
be using in the real-world  
are the

- render () and
- json ()

- We need to now create a view  
> index.html

o views > index.html # Create folder and file

# Populate with boilerplate HTML RUN

```
<body>  
Hello  
</body>  
...
```

Error: No default engine

... ↴

This error shows up because we don't have any view engine set up.

The nice thing about using your server to output your views is that "you can actually run your server code to generate the code inside of your views" - To do this we will be using EJS as our view engine

o Terminal (on VsCode)

> npm i ejs # Installs EJS view engine

≡ Tell app to use EJS as it's default view engine

o server.js

```
const express = require("express")
```

```
const app = express()
```

```
+ app.set('view engine', 'ejs')
```

-----> ejs now set

```
app.get('/', (req, res) => {
```

```
  console.log("Here")
```

```
  res.render("index")
```

```
})
```

app.listen(3000)

☰ Next: rename index.html to index.ejs and then install the extension called "EJS language support"

☰ Next: restart server in Terminal → npm run devStart

Hello

☰ To Pass data from server  $\xrightarrow{\text{into}}$  views (add Second Parameter)

res.render("index", { text: "World" })

☰ To Access the <sup>data</sup> passed by the server in your views

views > index.ejs

<body>

Hello <% = text %>  $\xrightarrow{\text{RUN}}$  Hello World

</body>

☰ If we don't use the correct Identifier passed by the server, we get an Error

res.render("index", { text1234: "World" })  $\xrightarrow{\text{RUN}}$

Error

we add

on  
↑  
only value  
↑  
↑

≡ To Fix `locals.text` || 'Default'

<body>

Hello <% = locals.text %>

</body>

Hello

≡ Add a default if identifier doesn't exist

<body>

Hello <% = locals.text || 'My Default' %>

My Default

# ROUTER

A Router is a way for us to create another instance of our application, that is it's own mini application. And then we can insert it into the main application.

## = Creating a Router

```
① routes > users.js # Create this
+ const express = require('express')      # We must require express
+ const router = express.Router()        # This router now creates a mini-app
+   router.get('/users', (req, res) => {  # Creating a route
+     res.send("Users List")           # ←→ C localhost:3000/users
+   })
+ }
+ router.get('/users/new', (req, res) => {  # Creating a route
+   res.send("User New Form")          # ←→ C localhost:3000/users/new
+ })
+ module.exports = router
```

= Before inserting this router into the main application. Let's remove /users from both routes above

```
+ ... "/users" to "/"
+ ... "/users/new" to "/new"
```

\* VERY IMPORTANT \*

= Add our Router now inside the main application

o server.js

+ const userRouter = require("./routes/users")

+ app.use("/users", userRouter)

You can do this for each mini-app you want in your application.  
And it will just make your code super clean and much better

# DYNAMIC ROUTES

0 routes > users.js

... ↓ // To Create new user (We send a POST request)

```
+ router.post('/', (req, res) => {  
+   res.send('Create User')  
+ })
```

// To use dynamic URL to access any user in our application (GET)

```
+ router.get('/:id', (req, res) => {  
+   // To access:  
+   // req.params.id  
+   res.send(`Get User with ID ${req.params.id}`)  
+ })
```

local.../12	Get User with id 2
-------------	--------------------

NOTE: Your dynamic url routes must always be located at the bottom  
your routes as it should  
in order to avoid not working (due to matching misconceptions)

// To Update an existing user (We send a PUT request)

```
+ router.put("/:id", (req, res) => {  
+   res.send(`Update User with ID ${req.params.id}`)  
+ })
```

local.../51	Update User With ID 51
-------------	------------------------

// To delete an existing user (We send a DELETE request)

```
+ router.delete("/:id", (req, res) => {  
+   res.send(`Delete User with ID ${req.params.id}`)  
+ })
```

local.../166	Delete User with ID 166
--------------	-------------------------

# 1 ROUTES & DIFFERENT REQUESTS

NESTED ROUTES

If we have more than 1 type of request (get, put, post, delete) repeating the exact same route (in our case "/:id" were repeated for 3 different requests)

Express provides us with a way to simplify this

0 routes > users.js

□ Full code

```
const express = require('express')
```

```
const router = express.Router();
```

```
router.get('/', (req, res) => {
```

```
    res.send("Users List")
```

```
})
```

```
router.get('/new', (req, res) => {
```

```
    res.send("User New Form")
```

```
})
```

```
router.post('/', (req, res) => {
```

```
    res.send("Create User");
```

```
})
```

MARCH 2020

```
+ router
+   .route("/: id")
+     .get((req, res) => {
+       res.send(`Get User With ID ${req.params.id}`)
+     })
+     .put((req, res) => {
+       res.send(`Update User With ID ${req.params.id}`)
+     })
+     .delete((req, res) => {
+       res.send(`Delete User With ID ${req.params.id}`)
+     })
+ module.exports = router
```

□ End of Code

And Just Like That

We have organized all those requests that share the exact same  
into what  
route as we see above.

## ROUTER. PARAM

We have access to a param function in our router

```
① routes > users.js  
  })
```

```
+ router.param("id", (req, res, next, id) => {  
+   console.log(id)  
+ })
```

```
module.exports = router
```

▶ PLAY

Explanation

any time if

What this router.param does is that it finds any routes parameter that matches the first argument you pass into it.

It is going to run

Note: In our case our above get, put and delete routes all have "id" param so this is going to run for the 1st, 2nd or 3rd if we decide to visit any of the routes

▶ PLAY

Once you run the code and  
refresh your browser.

It loads infinitely

localhost:3000/users/2 ×

loading

# MIDDLEWARE

Why does this happen?

This happens because when our router.param finds the first route with "id" for it's parameter. It jumps and executes router.param(), we must use the next() inside router.param if not execution freezes there.

up  
of our  
code

```
router
  .route("/:id")
    .get((req, res) => {
      # Pauses Here → Then It Jumps
      ...
      router.param("id", (req, res, next, id) => {
        # Executes This
        console.log(id)
      })
      # Doesn't see a next()
    })
    # so it freezes here
```

type of  
router.param is a Middleware.

What is a Middleware in Express?

It is code that runs between a request that is being sent to your server and the actual response being returned to the user.

In our case of using a Middleware in router.param we have to use the next(), to run the next which is basically not jumping back to our paused code and continuing execution.

① routes > users.js

```
router.param("id", (req, res, next, id) => {
  console.log(id)
  next()
})
```

# we shouldn't freeze here any longer

accessible to all  
matching with  
the pattern

≡ Using the router.param middleware to get data from one style of route

```
+ .get((req, res) => {
```

```
+   console.log(req.user)
```

```
+   ...
```

```
+ })
```

```
+ ... ↓
```

```
+ const users = [{ name: "kyle" }, { name: "Sally" }]
```

```
+ router.param("id", (req, res, next, id) => {
```

```
+   req.user = users[id]
```

CONSOLE

```
+   next()
```

```
+ })
```

Any {name: "kyle"} ↴

if you visit localhost:3000/users/1

users/1

# CREATING A MIDDLEWARE

① Server.js

...  
app.set("view engine", "ejs")

+ app.use(logger) # middleware  
...  
..↓

+ function logger(req, res, next) {

2+ console.log(req.originalUrl)

3+ next() CONSOLE

			RESULT
+ }	=>	/users # route you visit	Any Page we visit on our app.
		/ # route you visit	We should now see the route in
app.listen(3000)		/users/2 # route you visit	our CONSOLE

☰ We can make our custom logger middleware exclusive to function

- app.use(logger) # - means remove line

...↓

④ app.get("/", logger, (req, res) => { \* U means update line

... CONSOLE

		RESULT
})	/ # route works	Our logger middleware will now
	/ # route doesn't work	only run for this route

# STATIC FILES & MIDDLEWARES

Theres quite a few built-in middlewares in Express and one of the most common ones, we are going to be using is for serving out Static Files.

Things Like :

- Static HTML , - Static CSS , - Static Javascript

☰ Change our index.ejs into a static HTML file

▢ views > index.ejs rename to index.html

▢ Hello World # update like

☰ Move index.html into a newly created folder public

▢ + public # Public is <sup>the</sup> standard naming convention for static folders

# moved

▢ server.js

☰ Remove our "index" route renderer

```
- app.get('/', (req, res) => {  
-   console.log("Here");  
-   res.render('index');  
- })
```

To Serve our static file

+ app.use(express.static("public")) # This will now serve all the static files from our public folder. ALL

To Prove ALL our static files

localhost:3000

Hello World

are served inside our public folder. Let's create another static file

public

+ ✓ test # Create folder

+ <> tt.html # Create file

Public > test > tt.html

... \* populate with Boilerplate HTML

<body>

asdfasd

</body>

be able to Access Our static file

Now If we visit this path, It should

localhost:3000/test/tt.html

asdfasd

CONCLUSION

We see that this is a super handy way to build and render out some static HTML, or CSS or Javascript

# FORMS & MIDDLEWARES

Another useful instance where we would use some Middleware, is for parsing all the information sent to your server from forms or JSON requests.

≡ Let's create a new ejs file that contains a form

□ views •

+ ✓ users # create folder

+ <> new.ejs # create file

○ views > users > new.ejs

...  
<body>

<form action="/users" method="POST">

<label> First Name

<input type="text" name="firstName" value="<% = locals.  
firstName %>" />

</label>

<button type="submit"> Submit </button>

</form>

</body>

□ routes > users.js

≡ Let's render our new form file

router.get("/new", (req, res) => {

+ res.render("users/new")

})

Notice: we already have a post route setup for when form is submitted

```
router.post("/", (req, res) => {  
  res.send("Create User")  
})
```

### = Add Placeholder FirstName

```
router.get("/new", (req, res) => {  
  res.render("users/new", { firstName: "Test" })  
})
```

VISIT LOCATION  $\leftrightarrow C$  [localhost: 3000/users/new]

First Name	Test
Submit	

### = Enter Some Value and Click Submit

kyle

Submit

action = "/users" ; click

$\downarrow \leftrightarrow C$  [localhost: 3000/users]

Create User

Sadly:

Right now we are not accessing this information submitted

## Q views > users.js

= To retrieve the information submitted

```
router.post("/", (req, res) => {  
  + console.log(req.body.firstName) // data from <input name="firstName">  
  + res.send("Hi")  
})
```

# Enter Kyle again and ~~submit~~ Submit

↔ C (localhost:3000/users/new)

Error: cannot read property of undefined

Why An Error?

This is because by default Express does not allow us access the body, except we use a middleware

F Use Form Middleware - That allows us access information coming from FORMS  
Q server.js

```
app.use(express.static("public"))
```

```
+ app.use(express.urlencoded({ extended: true }))
```

# Enter Kyle and then Submit again

↔ C (localhost:3000/users/new)

Hi

# Makinen THINGS | INTERESTING

O `routes > users.js`

```
router.post("/", (req, res) => {
  + const isValid = true
  + if (isValid === true) {
    + users.push({ firstName: req.body.firstName })
    + res.redirect(`users/${users.length - 1}`)
  + } else {
    + console.log("Error")
    + res.render("users/new", { firstName: req.body.firstName })
  + }
})
```

... ↓

router

```
.route("/: id")
```

```
.get((req, res) => {
```

```
  + console.log(req.user)
```

...

```
})
```

FirstName

John

Submit

click

```
res.redirect(`users/${users.length - 1}`)
```

Create User with ID 2

CONSOLE

```
{firstName: 'John'}
```

## Extras (Really Important)

In order to be able access JSON, we need to use a Middleware provided to us by Express

○ `server.js`

`app.use(express.urlencoded(...))`

+ `app.use(express.json())` # Allows us parse JSON information from the body. Similar to `urlencoded` for form information

☰ How Do We Access Query Parameters?

localhost:3000/users?name=kyle

○ `routes > users.js`

```
router.get("/", (req, res) => {  
  console.log(req.query.name)  
  res.send("Users List")  
})
```

↔ ○ localhost:3000/users?name=kyle  
User List

CONSOLE

Kyle

DONE