An RGB-D dataset and evaluation methodology for detection and 6D pose estimation of texture-less objects

- 30 industry-relevant objects: no discriminative color, no texture, often similar in shape, some objects are parts of others.
- Three synchronized sensors used to capture the training and test images: Primesense CARMINE 1.09 (a structured-light RGB-D sensor), Microsoft Kinect v2 (a time-of-flight RGB-D sensor), and Canon IXUS 950 IS (a high-resolution RGB camera).
- Training images (38K from each sensor) depict individual objects against a black background.
- **Test images (10K from each sensor)** originate from 20 test scenes. The scene complexity varies from simple scenes with several isolated objects to very challenging ones with multiple object instances and a high amount of clutter and occlusion.
- Two types of 3D models for each object: a manually created CAD model and a semi-automatically reconstructed one.
- Anew evaluation methodology (evaluation.html) which deals with pose ambiguity that can be caused by object symmetries and occlusions.

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T. Hodaň, P. Haluza, Š. Obdržálek, J. Matas, M. Lourakis, X. Zabulis,

T-LESS: An RGB-D Dataset for 6D Pose Estimation of Texture-less Objects,

IEEE Winter Conference on Applications of Computer Vision (WACV), 2017, Santa Rosa, USA

$\underline{[PDF\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless.pdf), \underline{SLIDES\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_glides_wacv.pdf), \underline{POSTER}} \\ \underline{PDF\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_glides_wacv.pdf), \underline{PDF\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_glides_wacv.pdf), \underline{PDF\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_glides_wacv.pdf), \underline{PDF\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_glides_wacv.pdf), \underline{PDF\ (http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_glides), \underline{PDF\ (http://cmp.felk.cvut.cz/\sim ho$

$(\underline{http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless_poster.pdf}), \underline{BIB\ (\underline{http://cmp.felk.cvut.cz/\sim hodanto2/data/hodan2017tless.bib)}]$

- **05/Jun/2020** New photorealistic training images (https://bop.felk.cvut.cz/datasets/#T-LESS) generated by <u>BlenderProc4BOP</u> (https://github.com/DLR-RM/BlenderProc/blob/master/README_BlenderProc4BOP.md) for the <u>BOP Challenge 2020</u> (https://bop.felk.cvut.cz/challenges/bop-challenge-2020/).
- 03/Jul/2018 T-LESS included in the BOP benchmark for 6D object pose estimation (https://bop.felk.cvut.cz/).
- 06/May/2017 T-LESS included in the SIXD challenge 2017 (http://cmp.felk.cvut.cz/sixd/challenge 2017/).
- 28/Mar/2017 T-LESS presented at WACV 2017 in Santa Rosa.
- 19/Jan/2017 A paper about T-LESS is available on arxiv.org/pdf/1701.05498v1.pdf).
- 23/Sep/2016 The first complete version (v2) of the dataset is released.
- 16/Mar/2015 A preview version (v1) of the dataset is available.



(img/obj_thumbs/800x800/obj_21.jpg)(img/obj_thumbs/800x800/obj_22.jpg)(img/obj_thumbs/800x800/obj_23.jpg)(img/obj_thumbs/800x800/obj_24.jpg)(img/obj_thumbs/800x800/obj_2

Objects included in the dataset. Each object is captured from a systematically sampled view sphere - with 10° step in elevation (from 85° to -85°) and 5° step in azimuth.



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https://cmp.felk.cvut.cz/t-less/

T-LESS: An RGB-D Dataset for 6D Pose Estimation of Texture-less Objects











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(img/scene_thumbs/800x600/scene_16.jpg)(img/scene_thumbs/800x600/scene_17.jpg)(img/scene_thumbs/800x600/scene_18.jpg)(img/scene_thumbs/800x600/scene_19.jpg)(img/scene_thumbs/800x600/scene_thumbs/800x60

Sample test images. The images are overlaid with colored 3D object models at the ground truth poses. Each test scene is captured from a systematically sampled view hemisphere - with 10° step in elevation (from 75° to 15°) and 5° step in azimuth.

https://cmp.felk.cvut.cz/t-less/