* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?
  + Low backers count is most likely to fail.
  + June and July have a higher chance of successfulness.
  + Even though plays were a popular category it wasn’t the most successful.
* What are some limitations of this dataset?
  + Outliers, such as some pledges exceeding the goal expectations or pledges failing miserably to reach even half their respected goal.
* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?
  + Graphs that break each category into subcategories
  + Graphs that don’t include outliers so we can have a more detailed analysis