

tesseract\_visualization  
/include/tesseract\_visualization  
/ignition/entity\_manager.h

```
graph TD; A["tesseract_visualization  
/include/tesseract_visualization  
/ignition/entity_manager.h"] --> B["tesseract_common/macros.h"]; A --> C["string"]; A --> D["unordered_map"];
```

The diagram illustrates the dependencies of the header file `tesseract_visualization/include/tesseract_visualization/ignition/entity_manager.h`. It is shown in a grey box at the top. Three blue arrows point from this box to three separate boxes below it: `tesseract_common/macros.h` (white box), `string` (white box), and `unordered_map` (white box).

tesseract\_common/macros.h

string

unordered\_map