Project Timeline

Milestone	Description	Due
#1	Get one box to count in a UI	mm/dd
#2	Shoot an object from the screen to a crosshair	mm/dd
#3	Get boxes to move	mm/dd
#4	Prettysy the environment	mm/dd
#5	Get sounds working	mm/dd
Backlog	UI menu, difficulty	mm/dd

Project Sketch