

## Daniel Daughjerg

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<b>Education</b>	University of San Diego	San Diego, CA
	Bachelor of Science, Computer Science	Graduation Date: 2025

### Relevant Experience and Projects

Portfolio Website, <https://daugprojects.dev/> June 2023

- Learned HTML, CSS, and JS over summer break in order to create a website from scratch, showcasing previous projects, background, and experience as a programmer

Video Game, Godot Engine January 2023

- Learned Godot coding language (similar to Python) in order to begin learning how to program a game using their engine
- Created a basic 2D game including moving animated characters that collide, interact with each other, and take in user input

School Coding Projects, University of San Diego September 2021

- Created many projects throughout education at USD including making Wordle with tkinter, compressing and decompressing files, and manipulating bytes and bits
- Some significant projects are showcased in the portfolio website linked above

Proprietor, Skip's Clothing Store, skipsclothing.store (discontinued) June 2022

- Created a clothing brand with original designs and ideas
- Managed advertising, social media, and production of products

Assembly and Installation, TouchPoint Medical, Novato, CA June 2023

- Worked as a contractor for TouchPoint Medical and helped assemble and install mounts for monitors and PCs in labs at the BioMarin Pharmaceutical building

### Skills and Qualifications

- Experience using Python, Java, C, HTML, CSS, and GDScript. Also familiar with JS and C++
- Ability to learn new code efficiently. This is demonstrated through my portfolio website and videogame, which both use code that I personally learned through the internet
- Experience in hard-working jobs and activities: Used to the fast pace of customer service while working in fast food as well as the pressure to package materials by specific deadlines
- Self-motivation and discipline shown through starting a business and running it independently