

# A Walk In The Woods

## Design Choice Survey

**Name: Spencer**

**1. What are your favorite sounds to hear when you are in nature?**

- I like to hear the sounds of birds and running water.

**2. What, if any, sounds in nature do you find to be annoying or diminish from your overall outdoor experience?**

- Loud bugs, for example, cicadas.

**3. What do you believe is essential for a good hiking experience? (i.e. a guide, multiple environments, animal sightings, etc)**

- On a hike I would like to see a scenic view from high up.

**4. If you were on a virtual, simulated walk through nature, what, if any, audio features do you think could break immersion?**

- Being able to hear the world around you outside of the simulation, and not using audio that skips.

**5. Would you find an audio-only simulation of a walk through nature enjoyable? If not, what visual aid or features do you think are crucial for you to have a good experience?**

- An audio only simulation would be enjoyable, but building on it and making visual elements would be even more interesting to try.

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**Name: Hope**

**1. What are your favorite sounds to hear when you are in nature?**

- Different bird chirping, waterfalls, wind in the trees.

**2. What, if any, sounds in nature do you find to be annoying or diminish from your overall outdoor experience?**

- None.

**3. What do you believe is essential for a good hiking experience?  
(i.e. a guide, multiple environments, animal sightings, etc)**

- Being far away from cars and other loud distractions.

**4. If you were on a virtual, simulated walk through nature, what, if any, audio features do you think could break immersion?**

- Poor audio quality, fast repeating sounds.

**5. Would you find an audio-only simulation of a walk through nature enjoyable? If not, what visual aid or features do you think are crucial for you to have a good experience?**

- I think an audio-only simulation sounds enjoyable.

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Name: Andrea Sabin

**1. What are your favorite sounds to hear when you are in nature?**

- Birds chirping, water running, wind flowing around me.

**2. What, if any, sounds in nature do you find to be annoying or diminish from your overall outdoor experience?**

- Other people loudly talking or playing music around me on a hiking trail, if there are any

**3. What do you believe is essential for a good hiking experience? (i.e. a guide, multiple environments, animal sightings, etc)**

- A good view (water view, aerial view on top of a mountain, etc.), plenty of food and water, and following a trail

**4. If you were on a virtual, simulated walk through nature, what, if any, audio features do you think could break immersion?**

- Music

**5. Would you find an audio-only simulation of a walk through nature enjoyable? If not, what visual aid or features do you think are crucial for you to have a good experience?**

- Yes, I think an audio-only simulation would be relaxing.

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Name: **Yassen**

**1. What are your favorite sounds to hear when you are in nature?**

- The trees rustling

**2. What, if any, sounds in nature do you find to be annoying or diminish from your overall outdoor experience?**

- Cars

**3. What do you believe is essential for a good hiking experience? (i.e. a guide, multiple environments, animal sightings, etc)**

- Nice weather, ample supplies, a good location

**4. If you were on a virtual, simulated walk through nature, what, if any, audio features do you think could break immersion?**

- Unnatural noises such as spoken language or electric static

**5. Would you find an audio-only simulation of a walk through nature enjoyable? If not, what visual aid or features do you think are crucial for you to have a good experience?**

- Yes since it can be soothing to listen to nature noises even without visual effects added, although visual effects could enhance the experience

# A Walk In The Woods

## Design Choice Survey

**Name: Alex**

**1. What are your favorite sounds to hear when you are in nature? -**

Waves crashing, birds chirping, wind blowing, twigs and brush beneath your feet, tranquil silence

**2. What, if any, sounds in nature do you find to be annoying or diminish from your overall outdoor experience?**

- insects buzzing, loud talking or disturbances from other people

**3. What do you believe is essential for a good hiking experience? (i.e. a guide, multiple environments, animal sightings, etc) -**

Animal sightings, vast wilderness, putting away electronic devices, good temperatures, comfortable clothing, food and water available

**4. If you were on a virtual, simulated walk through nature, what, if any, audio features do you think could break immersion? -** any electronic sounds (fans running, beeping, buzzing, ringing), Narration, too much silence

**5. Would you find an audio-only simulation of a walk through nature enjoyable? If not, what visual aid or features do you think are crucial for you to have a good experience?**

-I think an audio only experience could be interesting and still enjoyable and relaxing