

**Participant Information Sheet**

**Project title: Wall Projections**

**Invitation paragraph**

We would like to invite you to take part in our demo where you will interact with the exhibit and/or use the editor to complete some tasks. Before you decide whether to participate, we would like you to understand why the demo is being conducted and what it would involve for you. Talk to others about the study if you wish.

Please ask us question if anything is unclear

**What is the purpose of the demo?**

Our project is in collaboration with the Bristol Museum and involves the use of cameras and projectors to create an interactive exhibit where participants interact with artefacts and related information is displayed. We have undertaken this project as part of our 2nd year Software Engineering Project module and will be looking at how participants interact with this exhibit and will be taking their opinions to further enhance our project before the final release.

**Why have I been invited to participate?**

We have invited you to help us better understand how people will interact with our exhibit and how they feel about this interaction. We are taking any and all willing participants between 12pm – 3pm.

**Do I have to take part?**

It is up to you to decide whether you wish to participate in the project. We will describe the study and go through this information sheet with you before you participate and answer any questions you might have. If you agree to take part, we will then ask you to sign a consent form. You are free to withdraw at any time, without giving a reason, however, consent forms will be destroyed after 5 days so the anonymous data will not be able to be recovered and removed.

**What will happen to me if I take part and what will I have to do?**

If you participate in the basic demo this will take roughly 5mins to complete and will consist of interacting with hotspots, then filling out a form on your findings

If you participate in the editor demo this will take roughly 10mins to complete and will consist of completing tasks in the editor, then filling out a form on your findings

**What are the possible disadvantages and risks involved in taking part in the project?**

There are no substantial risks in participating in this project

**What are the possible benefits of taking part?**

Enhancing our final release and potentially have an impact on an interactive exhibit in the Bristol Museum

**Will my participation in this project be kept confidential?**

Once filling out a consent form you will be assigned a number which you can use to fill out the survey, this ensures none of your personal details are collected, after 5 days we will destroy these consent forms to make this data truly anonymous, however, this does mean you can only have your data removed within 5 days of taking part.

The anonymous information from these surveys will be stored on our GitHub repository

**What will happen to the results of the research project?**

The results will be analysed by our team and the data will be used to further enhance this project for the final release. These results may also be presented in presentations this year.

**Who is organising and funding the research?**

This research is to do with the Computer Science 2nd year Software Engineering project

**Who has reviewed the study?**

This will be reviewed by the professors running the Software Engineering project module

**Further information and contact details**

If you have any questions or concerns, please contact Daniel Diamand at <https://github.com/danieldiamand>

If participants have any concerns related to your participation in this study, please direct them to the Research Governance Team: research-governance@bristol.ac.uk