

DanielAssignment1Rectangle

width: double
height: double

DanielAssignment1Rectangle()
DanielAssignment1Rectangle(customWidth: double, customHeight: double)
getArea(): double
getPerimeter(): double

instance of

r2: DanielAssignment1Rectangle

width = 3.5
height = 35.9

instance of

r1: DanielAssignment1Rectangle

width = 4
height = 40