

Daniel A. Duazo

2360 Ellsworth St., Apt. B, Berkeley, CA · (956) 545-4018

danielduazo@berkeley.edu

github: danielduazo

Education

University of California, Berkeley

B.A. Computer Science; GPA: 3.564

Berkeley, CA

May 2018

- Relevant Coursework: The Structure and Interpretation of Computer Programs, Data Structures, Discrete Math and Probability Theory, Calculus, Linear Algebra & Differential Equations, Economics

Experience

UC Berkeley Dept. of Electrical Engineering & Computer Science

Academic Intern

Berkeley, CA

Jan 2015 – present

- Assisted the Computer Science 10 (Jan 2015 – May 2015) and Computer Science 61A (Aug 2015 – present) course staff
- Attended to students' questions regarding elementary computer science theory and concepts (CS10, CS61A)
- Proctored reading quizzes and in-lab examinations (CS10)
- Reviewed and contributed to the improvement of course materials released to students biweekly (CS10)
- Worked in collaboration with the TAs and other academic interns to answer questions during office hours (CS61A)

University of California Athletics Department

Sports Medicine Intern

Berkeley, CA

Aug 2015 – present

- Worked under the supervision of team physicians and athletic training staff to provide modern training, progressive treatment and rehabilitative care to student-athletes – specifically to players on the men's basketball team

Skills

Knowledge of Python, Java, Scheme/LISP, SQLite, L^AT_EX, Git, Microsoft Word, Adobe Photoshop, and Adobe InDesign

Basic understanding of Spanish and Tagalog (Filipino)

Projects

Lines of Action (Java): Created an AI that uses game trees and alpha-beta pruning to play the board game Lines of Action. The AI is capable of making legal moves and can find forced wins within a small number of moves.

DB61B (Java): Implemented a miniature relational database management system (DMBS) that stores tables of data. The system included a very simple query language (Backus-Naur Form) for extracting information from these tables.

Scheme Interpreter (Python): Developed and implemented an interpreter for Scheme, a dialect of Lisp.

Maps (Python): Created a visualization (Voronoi Diagram) of local restaurant ratings using Yelp data.

Campus Activities

Theta Delta Chi Fraternity Participated in philanthropy events throughout my time as a brother, mainly with Autism Speaks U. Assisted in the planning and organization of several annual events including the Autism Speaks U 5K Walk/Run and the TDX House of Horrors.

The Science of Wellness Magazine Created templates and laid out articles for print using Adobe InDesign and Adobe Photoshop.