

# Learning-based Multimedia Processing

#### 2023/2024

## Lab classes (3)

# 1 Image processing – Intensity Transformations

#### 1.1 Mirror image, Negative image

To mirror an image, just read the horizontal component of the image matrix from end to start

Arithmetic operations can be applied to all pixels – see example of creating a negative image

```
import cv2
img = cv2.imread("images/guterres-1.jpg")
# Mirror the image
height, width = img.shape[0:2]
mirror_img = img[:,width:0:-1]
# Grayscale image
gray_img = cv2.cvtColor(img,
cv2.COLOR_BGR2GRAY)
# Negative image
neg_img = 255 - gray_img
```









#### 1.2 Image histogram

#### Grayscale histogram

(remember that in Python the ending range of an array is non-inclusive)

```
import cv2
import matplotlib.pyplot as plt

plt.rcParams['figure.figsize'] = [15, 3]  # Size of displayed images

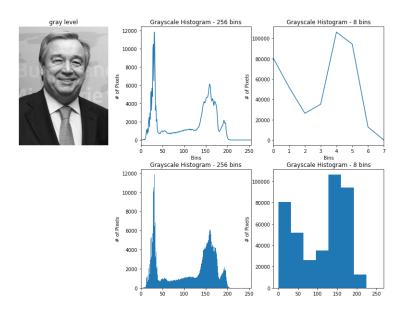
img = cv2.imread("images/guterres-1.jpg")

gray_img = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)  # grayscale

# cv2.calcHist(images, channels, mask, histSize, ranges)
hist_8 = cv2.calcHist([gray_img], [0], None, [8], [0, 256])  # 8 bins

# plot the histogram
plt.figure()
plt.plot(hist_8)
plt.xlim([0, 7])
plt.xlim([0, 7])
plt.title("Grayscale Histogram - 8 bins")
plt.xlabel("Bins")
plt.ylabel("# of Pixels")
plt.show()
```

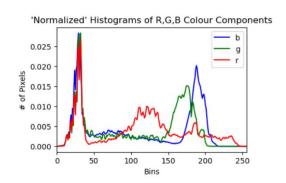
```
# ALTERNATIVE way to find histogram of an image
plt.figure()
plt.hist(gray_img.ravel(),8,[0,256])
plt.title("Grayscale Histogram - 8 bins")
plt.ylabel("# of Pixels")
plt.show()
```



#### Histograms of colour components (R,G,B)

```
import cv2
import matplotlib.pyplot as plt
img = cv2.imread("images/guterres-1.jpg")
                           # split image into its B, G, R channels
chans = cv2.split(img)
colors = ("b", "g", "r")
                           # set colours to be used for plotting
plt.figure()
plt.title("'Flattened' Color Histogram")
# loop over the image channels
for (chan, color) in zip(chans, colors):
    # create a histogram for current channel and plot it
    hist = cv2.calcHist([chan], [0], None, [256], [0, 256])
    hist /= hist.sum()
                              # normalize the histogram
    plt.plot(hist, color=color, label=color)
    plt.xlim([0, 256])
plt.legend(loc="upper right")
```





## 1.3 Histogram equalization

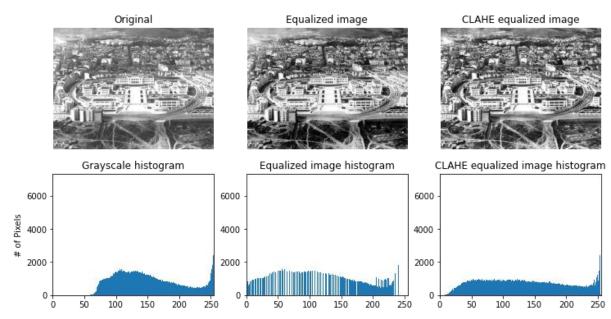
To increase the range of pixel values in the image – more uniform histogram

```
import cv2
import matplotlib.pyplot as plt

img = cv2.imread("images/ist12.jpg")
gray_img = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)  # grayscale

# apply histogram equalization
eq_img = cv2.equalizeHist(gray_img)

# apply contrast limited adapted histogram equalization (CLAHE)
clahe = cv2.createCLAHE(clipLimit=2.0, tileGridSize=(8,8))
cl_img = clahe.apply(gray_img)
```



## 2 Image processing – Spatial filtering

OpenCV has a function to convolve an image with a kernel:

```
dst = cv2.filter2D (src, ddepth, kernel)
Parameters
```

- src input image.
- ddepth desired depth of the destination image; when ddepth=-1, the output image will have the same depth as the source
- kernel kernel defining the filter to apply; to apply different kernels to different channels, split the image into separate colour planes using split and process them individually.
- dst output image of the same size and the same number of channels as src.

### 2.1 Low pass filtering

#### **Box filter:**

```
import cv2
import matplotlib.pyplot as plt
import numpy as np
img = cv2.imread("images/i04.jpg") # 600x400 image
# Define kernel - Box filter nxn
n1 = 3
kernel1 = np.ones((n1,n1),np.float32)/(n1*n1)
kernel2 = np.ones((n2,n2),np.float32)/(n2*n2)
filtered1 = cv2.filter2D (img, -1, kernel1)
filtered2 = cv2.filter2D (img, -1, kernel2)
plt.subplot(1, 3, 1)
plt.imshow(cv2.cvtColor(img, cv2.COLOR BGR2RGB))
plt.title('original')
plt.axis('off')
plt.subplot(1, 3, 2)
plt.imshow(cv2.cvtColor(filtered1, cv2.COLOR BGR2RGB))
plt.title('filtered {} x {}'.format(n1, n1))
plt.axis('off')
plt.subplot(1, 3, 3)
plt.imshow(cv2.cvtColor(filtered2, cv2.COLOR BGR2RGB))
plt.title('filtered {} x {}'.format(n2, n2))
plt.axis('off')
plt.show()
```

#### original



filtered 3 x 3

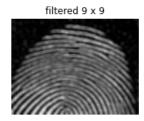


filtered 9 x 9









# Weighted low pass filter





filtered - weighted average



filtered - box 3 x 3



original



filtered - weighted average



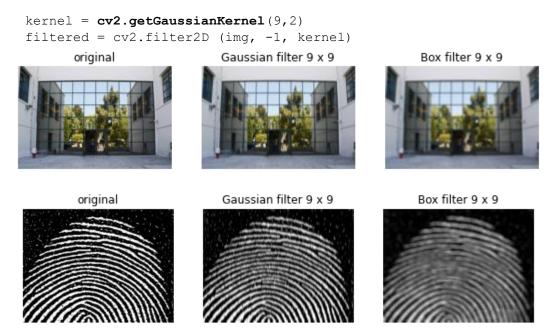
filtered - box 3 x 3



#### Gaussian kernel

A Gaussian kernel can be created using: cv2.getGaussianKernel(ksize, sigma[, ktype])

Just set the kernel size and the standard deviation, then apply the kernel. Example:



As an alternative use the function GaussianBlur(). Example:

```
# cv2.GaussianBlur(src, ksize, sigmaX[, dst[, sigmaY[, borderType]]])
filtered = cv2.GaussianBlur(img, (9,9),2)
```

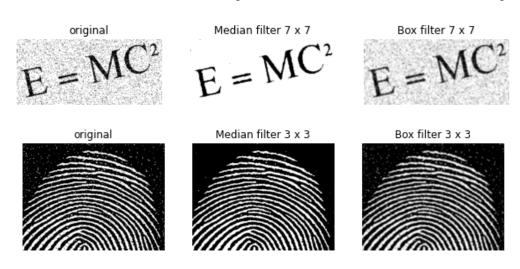
If only *sigmaX* is specified, *sigmaY* is taken as the same as *sigmaX*. If both are given as zeros, they are calculated from the kernel size.

#### 2.2 Order filtering

#### Median filter

The median filter is a non-linear order statistical filter, implemented with the medianBlur() function. Example of application:

filtered = cv2.medianBlur(img, n1) # Add median filter to image

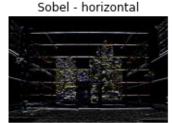


## 2.3 High pass filtering

#### Sobel

The Sobel kernels look for horizontal and vertical discontinuities. Example:







#### **Laplacian and Unmask filtering**

The Laplacian corresponds to the second derivative. When added to the original image it produces a sharpened image. Example:

```
# Define kernel - Laplacian
k_lap = np.array([
        [-1, -1, -1],
        [-1, 8, -1],
        [-1, -1, -1]])
# kernel = kernel / np.sum(kernel)

# Define kernel - Unsharp masking (f_sharp = f + k . f_lap, k=1)
k_sharp = np.array([
        [-1, -1, -1],
        [-1, 9, -1],
        [-1, -1, -1]])

f_lap = cv2.filter2D (img, -1, k_lap)
f sharp = cv2.filter2D (img, -1, k sharp)
```







