

# Learning-based Multimedia Processing

# **Presentation**

Prof. Paulo Lobato Correia

IST, DEEC – Área Científica de Telecomunicações

1



# **Outline**

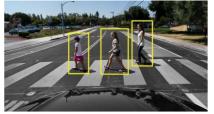
#### **Presentation of**

"Learning-based Multimedia Processing"

- Context;
- Focus on applications related to biometrics;

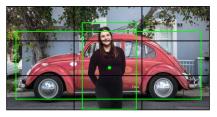
#### **Planning:**

- Classes;
- Lab;
- Bibliography;
- Evaluation;









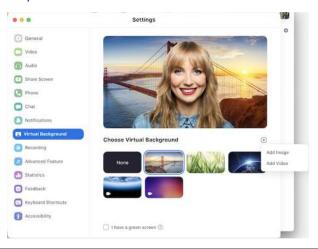
Prof. Paulo Lobato Correia

2



Many applications and services use multimedia contents to increase their value and usefulness. Examples:

Communications



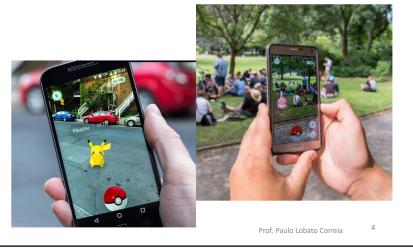
3



### **Context**

Many applications and services use multimedia contents to increase their value and usefulness. Examples:

Entertainment





Many applications and services use multimedia contents to increase their value and usefulness. Examples:

Education







Prof. Paulo Lobato Correia

5



### **Context**

Many applications and services use multimedia contents to increase their value and usefulness. Examples:

Healthcare





Prof. Paulo Lobato Correia



Many applications and services use multimedia contents to increase their value and usefulness. Examples:

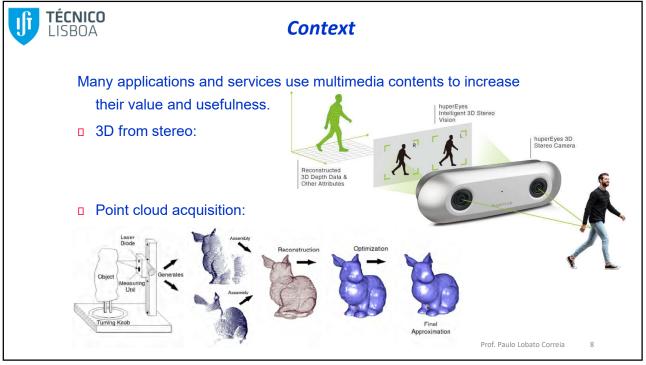
Healthcare



Prof. Paulo Lobato Correia

\_

7





Many applications and services use multimedia contents to increase their value and usefulness. Examples:

Business





Prof. Paulo Lobato Correia



### LBMP - Who?

#### **Student background**

- □ MECD, MEEC, MEIC, MEFT, Erasmus, ...
  - Machine learning? Deep learning?
  - □ Image, speech, ... processing? Digital signal processing?

#### **Expectations?**

- Multimedia
  - □ Video, image, speech, audio, text
- Biometrics
  - □ Face, fingerprint, speech, ...
- 0 ...

Prof. Paulo Lobato Correia



### Class Schedule

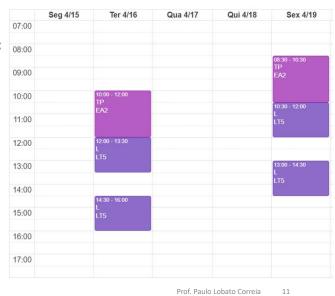
#### **Theoretical-Practical (EA2 – North Tower):**

- Tuesday 10:00-12:00
- Friday 8:30-10:30

(50+50 minutes each class)

#### **Laboratorial (LT5 – North Tower):**

- L1 Tuesday 12:00-13:30Friday 10:30-12:00
- L2 Tuesday 14:30-16:00Friday 13:00-14:30



11



# **Syllabus**

- 1. Introduction to Multimedia and to Biometrics (2 lectures)
- 2. Multimedia Processing (3 lectures)
- 3. Learning Basics and Tools (3 lectures)
- 4. Biometric Recognition (2 lectures)
- 5. Trust in Multimedia and Biometrics (1 lecture)
- 6. Other Biometric Applications, Challenges and Future trends (1 lecture)

Prof. Paulo Lobato Correia

12



#### Lab Classes

#### Weekly planning:

- Creation of groups; Environment setup;
   Python and OpenCV examples; Project topic selection
- 2. Project; Image representation and processing
- 3. Image processing tools; **Initial project presentation**
- 4. Project; Multimedia processing; Machine learning
- 5. Project; Deep learning
- 6. Project
- 7. Project presentation and debate

Prof. Paulo Lobato Correia

4.0

13

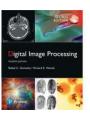


# **Bibliography**

#### Books:

- [MC] Multimedia Computing, Gerald Friedland and Ramesh Jain, 2014. Cambridge University Press
- [DIP] Digital Image Processing: Gonzalez and Woods", 4th Ed., 2018, Pearson
- [IB] Introduction to Biometrics, Anil Jain, Arun A. Ross, Karthik Nandakumar, 2011. Springer.
- [ML] Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow, Aurélien Géron, 2<sup>nd</sup> Edition, 2019, O'Reilly Media, Inc.
- [DL] Deep Learning for Vision Systems, Mohamed Elgendy, 2020, Manning Publications
- □ [Py] Python Data Science Handbook, Jake Vanderplas, https://jakevdp.github.io/PythonDataScienceHandbook/













14



# **Bibliography**

1. Introduction to Multimedia and to Biometrics [MC, IB] (2 lectures)



2. Multimedia Processing [DIP] (3 lectures)



3. Learning Basics and Tools [ML, DL, Py] (3 lectures)







4. Biometric Recognition [IB] (2 lectures)

5. Trust in Multimedia and Biometrics (1 lecture)

6. Other Biometric Applications, Challenges and Future trends (1 lecture)

Prof. Paulo Lobato Correia

. -

15



# **Continuous Evaluation**

#### **Grading of students includes the following components:**

- □ Continuous assessment in class (35%) individual
  - 4 x 20 minutes short questionnaires in class (foreseen for: 26/4, 7/5, 17/5, 24/5)
- □ Laboratory sessions (15%) individual
  - 2 x short questionnaires, following the lab class work –
     in class (foreseen for: 30/4, 10/5)
- □ Project (50%) group + individual
  - Topic selected by the students; includes presentations about the selected topic and the adopted strategy for implementation of a demo (presentations + code). Includes a peer evaluation component.

16/04/2024	
19/04/2024	
23/04/2024	
26/04/2024	Quiz
30/04/2024	Lab eval
03/05/2024	1 <sup>st</sup> presentation
07/05/2024	Quiz
10/05/2024	Lab eval
14/05/2024	
17/05/2024	Quiz
21/05/2024	
24/05/2024	Quiz
28/05/2024	
31/05/2024	Presentation

Prof. Paulo Lobato Correia

16



#### **Exam Evaluation**

#### **Grading of students includes the following components:**

- Exam (50%)
  - June 17, 2024, 10:30, 2 hours
- Project (50%)
  - Partly developed in class
  - Presented and discussed in class

Prof. Paulo Lobato Correia

17

17



# **Project**



- ☐ Group constitution (3 students): today's lab class (lab 1)
- Selection of topic: April 19 (lab 2)
- Initial presentation (5 + 5 min): May 3 (lab 6)
  - □ Send text + powerpoint by e-mail (paulo.lobato.correia@tecnico.ulisboa.pt) until May 1, 23:59
  - □ Text (PDF) 2 page description (Title; Problem description; Why is the problem important; How is the problem addressed; System architecture and main modules; References)

Template: https://www.ieee.org/conferences/publishing/templates.html

- Powerpoint slides 5 minute presentation
- ☐ Final presentation (10+3 + 10 min): May 31 (last week)
  - ☐ Send text, code, powerpoint + video (or links), by e-mail, until May 27, 23:59
  - ☐ Text (PDF) 4 page description (include description of what was implemented)
  - □ Powerpoint slides 10 minute presentation
  - 3 minute video
  - Peer evaluation (≥ 2 questions proposed send by e-mail until May 29, 17:00)

of. Paulo Lobato Correia

18



### **Project**

Examples of possible project topics (check e.g.; <a href="https://keras.io/examples/">https://keras.io/examples/</a>):

- Audio, speech, touch, smell
- Image retrieval
- Gesture recognition
- Behaviour recognition
- Gait recognition, People Re-ID, Face detection and recognition, ...
- Explainable biometric recogniton
- Face swapping and reenactment
- □ Face Beneath the Ink: Synthetic Data and Tattoo Removal with Application to Face Recognition
- Liveness detection
- Morphing attack detection
- Remote photoplethysmography for recognition
- Deep fake detection

**0** ....

Prof. Paulo Lobato Correia

19

19



# **Project**

#### Project topics in 2021/2022:

- Detection and classification of fish
- Gesture recognition
- Face recognition explainability
- Document analysis
- Object detection and classification for sports
- Video-based stroke recovery assessment

Prof. Paulo Lobato Correia



### **Project**

#### Project topics in 2022/2023:

- Detecting Parkinson Disease Through Drawing Movements
- VisionGuide: Computer Vision for Path Planning in Assisting the Visually Impaired
- Lung Disease Detection using X-Ray Images
- Portuguese Sign Language Translation
- Detection and Ripeness Classification of Bananas Using Deep Learning Methods
- Learning-based Video Analysis for Optimizing Exercise Posture
- Combining Spectral Features and 2D CNNs for More Accurate Deepfake Detection
- Automated Diagnosis of Dental Diseases using AI
- Deep Learning for blood cells classification
- The Special One Object Detection of Football Players to Enhance Performance Analysis

Prof. Paulo Lobato Correia

21

21



### **Contacts**



**TÉCNICO** LISBOA

# Learning-Based Multimedia Processing



Paulo Lobato Correia

E-mail: paulo.lobato.correia@tecnico.ulisboa.pt

 $Internet: \underline{\text{https://fenix.tecnico.ulisboa.pt/disciplinas/PMBA3/2023-2024/2-semestre/pagina-inicial}}\\$ 

Prof. Paulo Lobato Correia

22