

# Speech Classification

Lecture 5



A practical approach to feature extraction, speech modelling and common speech classification tasks

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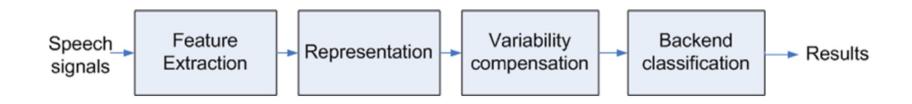
### Outline

•	Introduction to speech classification	[Lecture 4]
•	Feature Extraction  - Type of features  - Additional processing  - Tools	[Lecture 4]
•	Modeling speech  - Speech common models  - Tools	[Lecture 4]
•	Case of study: Speaker Recognition	[Lecture 5]
•	Other speech classification task examples	[Lecture 5]
•	Lab assignment 2: Native Language Identification	[Lecture 5]

## PART III CASE OF STUDY: SPEAKER RECOGNITION

### Speaker recognition (SR)

• The typical processing pipeline of speaker recognition is very similar to any sequence-to-one class speech problem.



- Progress in this field has permitted achieving impressive results in certain tasks (super-human)
- Some of the key advancements are related with the development of methods to represent speaker information in a very compact way
   → speaker embeddings
- Other paralinguistic tasks have greatly benefit of the advancements in speaker recognition: language/dialect recognition, emotion, etc.

#### Speaker Recognition: Voice biometrics

Biometric authentication paradigm:

What you are (physiological)
DNA, fingerprints, iris, ...

What you are (physiological)
DNA, fingerprints, iris, ...

What you produce (behavioural)
Voice, signature, ...

- Speech/voice is one form of biometric that carries lots of personal (identity) information:
  - Gender, age, accent, region, social class, illnesses (cold), style of speaking, mood, etc.
- Some advantages/particularities of voice:
  - It allows for remote authentication; Non intrusiveness; Low cost and wide availability; Ease of transmission, small storage space
- Caution:
  - Wrong finger-print idea, uniqueness.

### Speaker recognition (SR) tasks

Verification vs Identification





- Text-dependent vs text-independent
- Enrolment and test phases

Two distinct phases to any speaker verification system **Enrollment** Enrollment speech for Model for each each speaker speaker Feature Model Bob extraction training Sally Verification **Phase** Verification Feature Accepted! extraction decision Claimed identity: Sally

## SR evaluation measures Trial definition

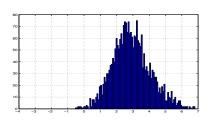
- Speaker verification tasks usually consist of a set of verification trials.
- Test trials: given a test segment, determine whether a given speaker is actually speaking
  - Target trials → The speaker is speaking in the test segment
  - Non-target/Impostor trials → The speaker is NOT speaking in the test segment
- Each trial (usually) requires two outputs:
  - Actual decision → True/false
  - Likelihood score → Confidence in decision

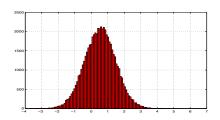
## SR evaluation measures Decision errors

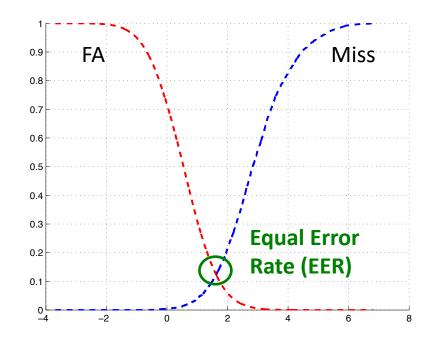
- Two types of actual decision errors:
  - Missed detections (P<sub>miss|target</sub>): Percentage of target trials rejected incorrectly

False Alarms (P<sub>fa|impostor</sub>): Percentage of impostor trials accepted

incorrectly



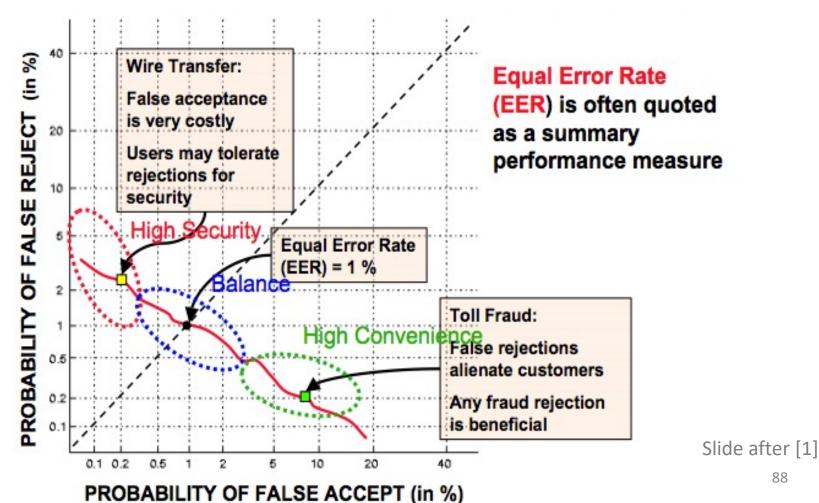




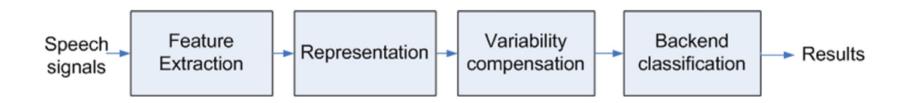
#### SR evaluation measures

#### **DET** curve

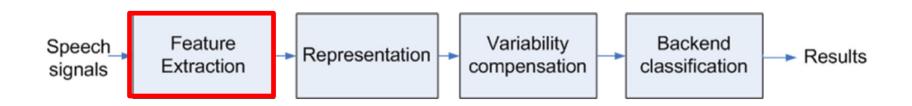
- DET plots  $P_{miss}$  vs  $P_{FA}$  for every threshold (like ROC curves):
  - Axis follow normal distribution scale



### What are some of the key elements that contributed to SR advance?



- Significant contributions come from advancement in the four stages of the pipeline.
- Today we'll focus on how the modelling approaches evolved during the last years:
  - Focus on the two first stages; the latter are quite specific of speaker verification problems.



- Desirable attributes of features for automatic methods:
  - Practical
    - Occur naturally and frequently in speech
    - Easy to measure
  - Robust
    - Not change over time or affected by speakers' health
    - Not (very) affected by noise and channel
  - Secure
    - Not be subject to mimicry
- In practice,
  - No feature has all these attributes
  - Features derived from spectrum speech are the most successful

- Other typical features in speaker (or similar) tasks:
  - LPC, PLP, RASTA, SDC, etc.

P. Torres-Carrasquillo et al. "Approaches to language identification using gaussian mixture models and shifted delta cepstral features". In: Proc. of ICSLP. 2002, pp. 89–92.

- Other typical features in speaker (or similar) tasks:
  - LPC, PLP, RASTA, SDC, etc.
  - NNET-based: bottleneck, tandem, PLLR/posteriors

Pavel Matejka et al. "Neural Network Bottleneck Features for Language Identification." In: Proc. of Odyssey. 2014.

Ming Li and Wenbo Liu. "Speaker verification and spoken language identification using a generalized i-vector framework with phonetic tokenizations and tandem features". In: Proc. of Interspeech. 2014.

Alberto Abad et al. "Exploiting Phone Log-Likelihood Ratio Features for the Detection of the Native Language of Non-Native English Speakers", In: Proc. of Interspeech 2016

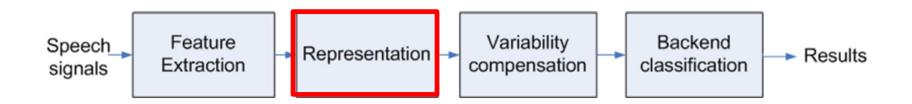
- Other typical features in speaker (or similar) tasks:
  - LPC, PLP, RASTA, SDC, etc.
  - NNET-based: bottleneck, tandem, PLLR/posteriors
  - CQCC, Modified Group Delay, etc.

Massimiliano Todisco, Hector Delgado, and Nicholas Evans. "Constant Q cepstral coefficients: A spoofing countermeasure for automatic speaker verification". In: Computer Speech and Language 45 (2017).

Zhizheng Wu, Eng Siong Chng, and Haizhou Li. "Detecting converted speech and natural speech for anti-spoofing attack in speaker recognition". In: Proc. of Interspeech. 2012.

Maria Joana Correia, Alberto Abad, and Isabel Trancoso. "Exploiting magnitude and phase spectral information for converted speech detection". In: Proc. SLT 2014.

### Speaker Recognition: Models



- Speaker models are used to represent the specific-speaker information in the feature vectors
- Several different modelling techniques have been applied:
  - Template matching (DTW for text-dependent)
  - Nearest neighbour
  - Neural networks
  - Hidden Markov Models
    - Single state HMM → GMM
  - Support vector machines
- Models provide some sort of score, reliability measure or likelihood for the target speakers

## Gaussian mixture models (GMM) GMM-ML

- Conventional GMM-ML approach:
  - Use cepstral features as front-end
  - In train phase:
    - Train a GMM model per target speaker:
      - Apply EM algorithm for ML estimation
  - In **test** phase:
    - Compute log-likelihoods for scoring:
      - Speaker ID → MAX(LL)
      - Speaker Verification → log-likelihood compared to a threshold or impostor model

### Gaussian mixture models (GMM) GMM-ML

#### **Identification** Speaker 1 Speaker# Front-end М Speaker 2 processing Score Speaker N **Impostor model approaches:** Verification Cohort of impostors Universal model Speaker model $\Lambda > \theta$ Accept Front-end Adapt processing $\Lambda < \theta$ Reject Impostor

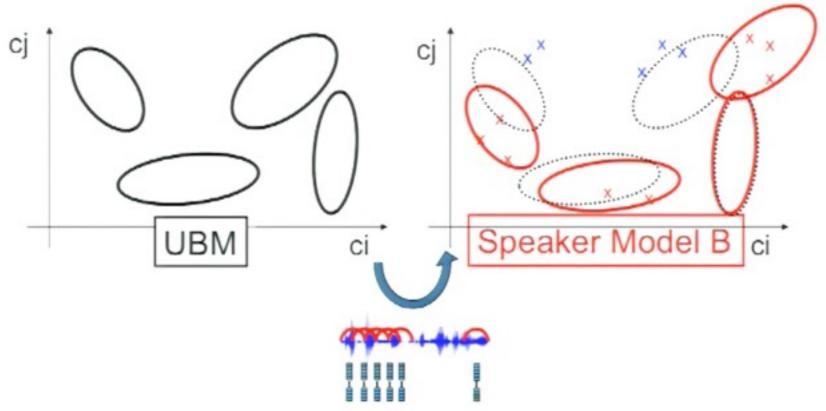
model

## Gaussian mixture models (GMM) GMM-UBM

- **GMM-UBM** approach:
  - Use cepstral features as feature extraction
  - In train phase:
    - Estimate the parameters of an UBM (Universal Background Model) with data from different speakers, channels, noise conditions, etc...
    - Adapt the UBM to each one of the target speakers:
      - Use MAP adaptation (usually only-means)
  - In test phase is like in previous GMM-ML approach.
  - Advantages
    - Needs less data,
    - permits updating only seen events,
    - keeps correspondence between means, allows fast scoring (top-M)

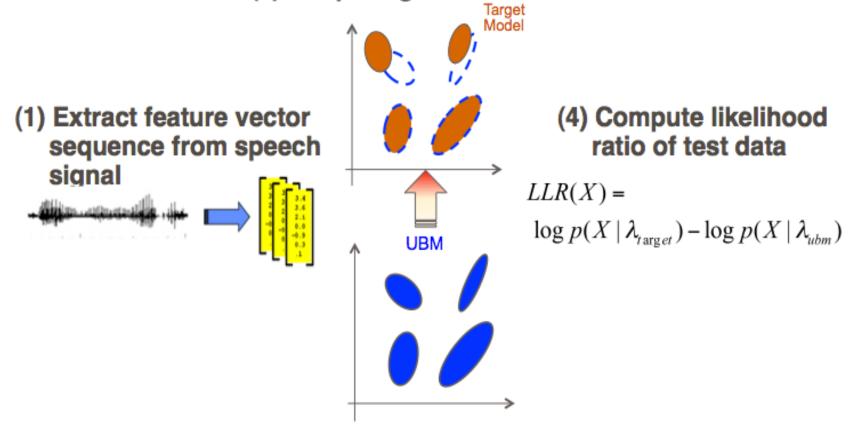
Douglas A. Reynolds, Thomas F. Quatieri, Robert B. Dunn, "Speaker Verification Using Adapted Gaussian Mixture Models", In Proc: Digital Signal Processing 10(1-3): 19-41, 2000

## Gaussian mixture models (GMM) GMM-UBM



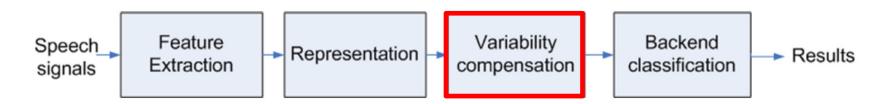
## Gaussian mixture models (GMM) GMM-UBM

(3) Adapt target model from UBM



(2) Train UBM with speech from many speakers using EM

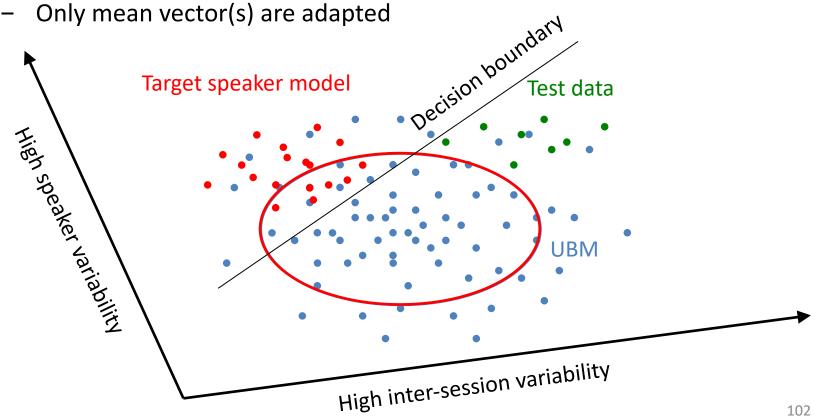
#### Robustness to channel missmatch



- Variability refers to changes in channel effects (and other) between training and successive detection attempts
- Session variability encompasses several factors
  - The microphones
    - Carbon-button, electret, hands-free, array, etc.
  - The acoustic environment
    - Office, car, airport, etc.
  - The transmission channel
    - Landline, cellular, VoIP, etc.
  - The differences in speaker voice
    - Aging, mood, spoken language, etc.

#### Robustness to channel missmatch

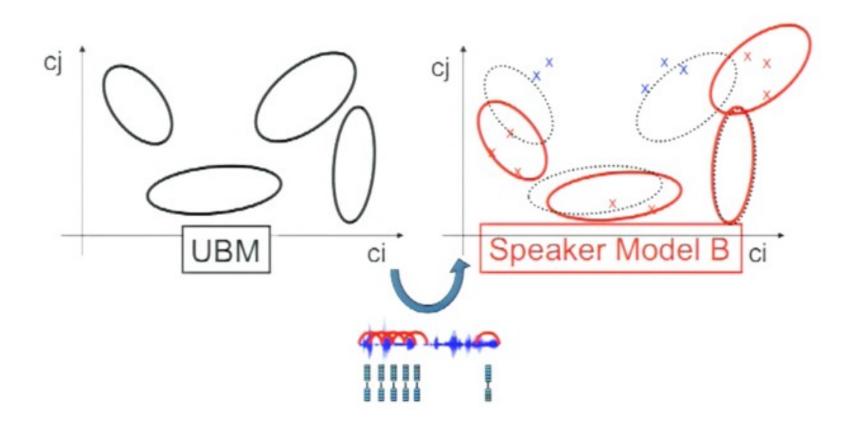
- Relevance MAP adaptation example (GMM-UBM):
  - 2D features
  - Single Gaussian model
  - Only mean vector(s) are adapted



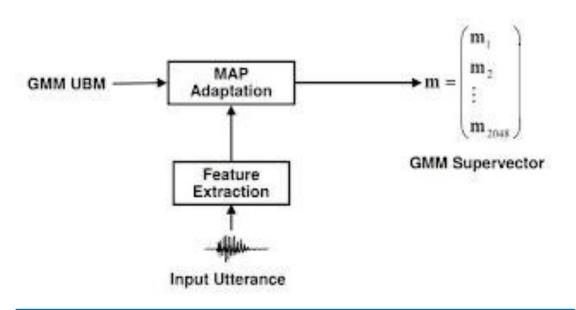
#### Robustness to channel missmatch

- The largest challenge to practical use of speaker recognition systems is channel/session variability
- Most of the research during the last decade focused on developing more robust systems to session variability:
  - Feature level
    - Normalization, robust speech enhancement, alternative features (high-level)
  - Model level
    - More robust models (GMM-SVM), compensation at high dimensional space (NAP), factor analysis and explicit channel modeling
  - Back-end/Score level
    - Score normalization (T-norm, Z-norm, etc.), calibration, fusion, etc.

GMM-UBM: The supervector concept



GMM-UBM: The supervector concept



- The supervector concept and its derivations had a **huge impact** in past decade:
- 1. As a kind of feature extraction for discriminative machine learning methods → GMM-SVM
- 2. As a tool for Factor Analysis derivation and session variability explicit modelling → JFA & i-vectors

#### **Typical dimensionality:**

- M: number of components
   (512 -2048)
- F: feature dimensions (20-60)
- MF: ~20k-50k

 $m = m_{UBM} + Dz_{sh}$ 

**D** = Full rank diagonal matrix (relevance MAP)

 $\mathbf{z}_{\mathsf{sh}}$  = Full rank vector

#### Improved modelling approaches Factor Analysis approaches: The i-vector

#### GMM-UBM (MAP) $\rightarrow$ $m = m_{UBM} + Dz_{sh}$

- **D** diagonal full-rank
- **z**<sub>sh</sub>: speaker (and more) component

#### i-vectors





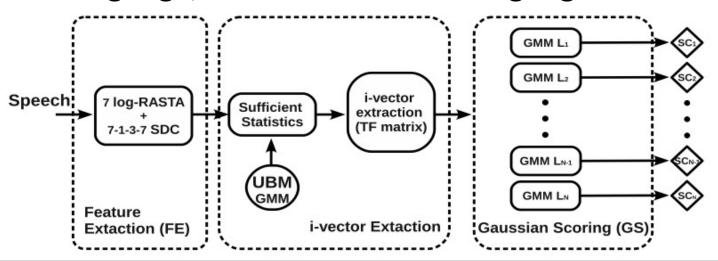
- T total variability subspace (low-rank)
- w variability (loading) factors, a.k.a i-vectors
  - ~400-600 dimensions
  - They contain all speaker and channel variability
  - It is used as a low-dimensional representation (on top of them other models can be trained)

N. Dehak et al. "Front-end factor analysis for speaker verification". In: IEEE Transactions on Audio, Speech, and Language Processing 19.4 (2011), pp. 788-798.

N. Dehak et al. "Support Vector Machines versus Fast Scoring in the Low-Dimensional Total Variability Space for Speaker Verification". In Proc Interspeech 2009.

# The i-vector as a generalized speaker (speech) embedding

- The success of the i-vector paradigm was expanded to other similar tasks:
  - Language, dialect and native language



David Martínez et al. "Language recognition in ivectors space", In Proc. of Interspeech 2011

Alberto Abad et al. "Exploiting Phone Log-Likelihood Ratio Features for the Detection of the Native Language of Non-Native English Speakers", In: Proc. of Interspeech 2016

# The i-vector as a generalized speaker (speech) embedding

- The success of the i-vector paradigm has been expanded to other related tasks:
  - AED, VAD, diarization, etc.

- Z. Huang et al. "A blind segmentation approach to acoustic event detection based on i-vector", In Proc. Interspeech 2013
- E. Khoury and M. Garland, "I-Vectors for speech activity detection", In Proc. Odyssey 2016
- G. Sell and D. Garcia-Romero, "Speaker diarization with PLDA i-vector scoring and unsupervised calibration", In Proc SLT 2014.

# The i-vector as a generalized speaker (speech) embedding

- The success of the i-vector paradigm has been expanded to other less related tasks:
  - Age, emotion, cognitive load, etc.

M .Bahari, M. McLaren and D. van Leeuwen, "Speaker age estimation using i-vectors", Engineering Applications of Artificial Intelligence, 34, 99-108, 2014

Xia, Rui, and Yang Liu. "Using i-vector space model for emotion recognition." In Proc. Interspeech 2012.

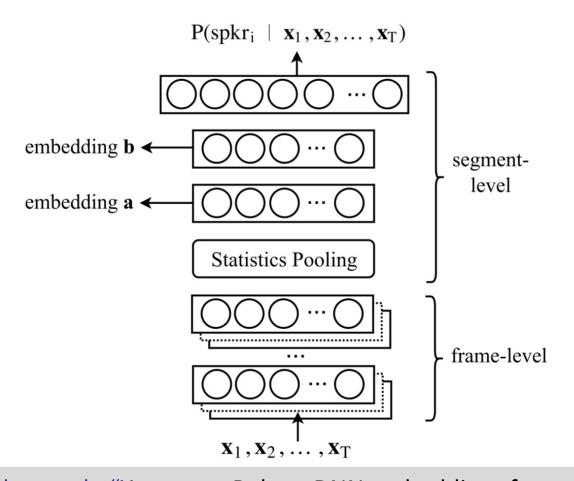
M.V. Segbroeck et al., "Classification of cognitive load from speech using an i-vector framework", In Proc. Interspeech 2014.

### Improved modelling approaches State of the art until 2017

#### Until 2017:

- i-vectors extremely successful:
  - Efforts (2015) of making of i-vectors more than a de-facto standard http://www.voicebiometry.org
  - Some SR evaluations do not rely (directly) on speech samples
    - The 2013-2014 SR i-vector Machine Learning Challenge: https://ivectorchallenge.nist.gov/evaluations/1
- Deep learning also arrived to SR:
  - As a replacement of GMM-UBM in i-vectors
  - As features based on DNN

In 2018: welcome x-Vectors (bye bye i-vectors)!!



David Snyder, et al., "X-vectors: Robust DNN embeddings for speaker recognition", 2018 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP). IEEE, 2018.

### Improved modelling approaches In 2018: welcome x-Vectors (bye bye i-vectors)!!

			SITW Core			SRE16 Cantonese		
			EER(%)	$DCF10^{-2}$	$DCF10^{-3}$	EER(%)	$\mathrm{DCF}10^{-2}$	$DCF10^{-3}$
4.1	Original systems	i-vector (acoustic) i-vector (BNF) x-vector	9.29 <b>9.10</b> 9.40	0.621 <b>0.558</b> 0.632	0.785 <b>0.719</b> 0.790	9.23 9.68 <b>8.00</b>	0.568 0.574 <b>0.491</b>	0.741 0.765 <b>0.697</b>
4.2	PLDA aug.	i-vector (acoustic) i-vector (BNF) x-vector	8.64 8.00 <b>7.56</b>	0.588 <b>0.514</b> 0.586	0.755 <b>0.689</b> 0.746	8.92 8.82 <b>7.45</b>	0.544 0.532 <b>0.463</b>	0.717 0.726 <b>0.669</b>
4.3	Extractor aug.	i-vector (acoustic) i-vector (BNF) x-vector	8.89 7.27 <b>7.19</b>	0.626 <b>0.533</b> 0.535	0.790 0.730 <b>0.719</b>	9.20 8.89 <b>6.29</b>	0.575 0.569 <b>0.428</b>	0.748 0.777 <b>0.626</b>
4.4	PLDA and extractor aug.	i-vector (acoustic) i-vector (BNF) x-vector	8.04 6.49 <b>6.00</b>	0.578 0.492 <b>0.488</b>	0.752 0.690 <b>0.677</b>	8.95 8.29 <b>5.86</b>	0.555 0.534 <b>0.410</b>	0.720 0.749 <b>0.593</b>
4.5	Incl. VoxCeleb	i-vector (acoustic) i-vector (BNF) x-vector	7.45 6.09 <b>4.16</b>	0.552 0.472 <b>0.393</b>	0.723 0.660 <b>0.606</b>	9.23 8.12 <b>5.71</b>	0.557 0.523 <b>0.399</b>	0.742 0.751 <b>0.569</b>

**Table 2.** Results using data augmentation in various systems. "Extractor" refers to either the UBM/T or the embedding DNN. For each experiment, the best results are **boldface**.

David Snyder, et al., "X-vectors: Robust DNN embeddings for speaker recognition", 2018 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP). IEEE, 2018.

In 2018: welcome x-Vectors (bye bye i-vectors)!!

- Exactly like for i-vectors, the success of x-vectors was expanded to other (more or less) **related** tasks:
  - Language, dialect and native language

David Snyder, et al., "Spoken language recognition using x-vectors", Odyssey 2018.

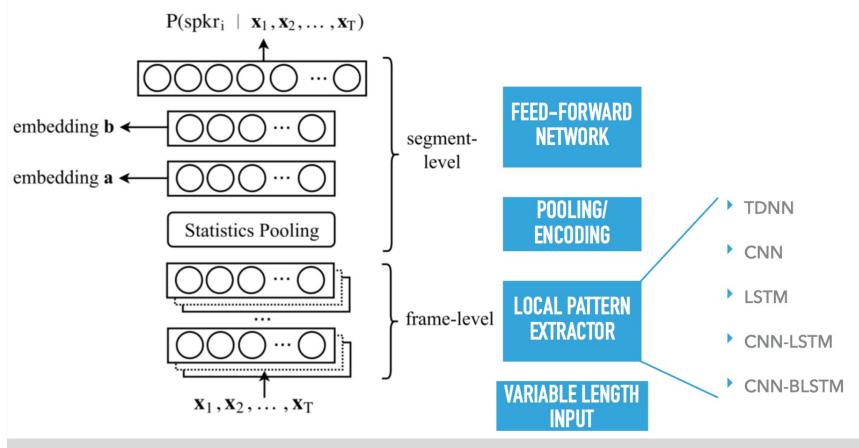
AED, VAD, diarization, etc.

Zeinali, Hossein, Lukas Burget, and Jan Cernocky. "Convolutional neural networks and x-vector embedding for DCASE2018 acoustic scene classification challenge." In Proc. of DCASE Workshop, 2018.

Age, emotion, cognitive load, disordered speech, etc.

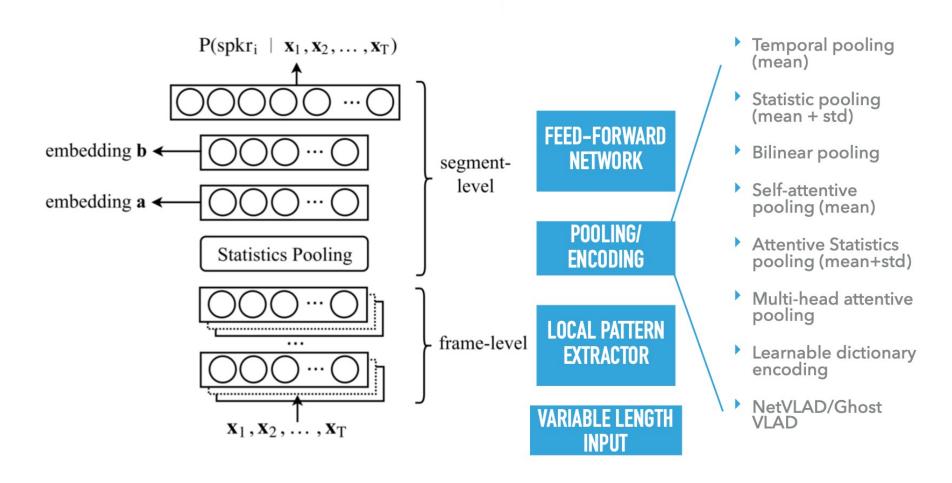
Botelho, Catarina, et al. "Pathological speech detection using x-vector embeddings." arXiv preprint arXiv:2003.00864 (2020).

DNN architectures for speaker (speech) embedding extraction

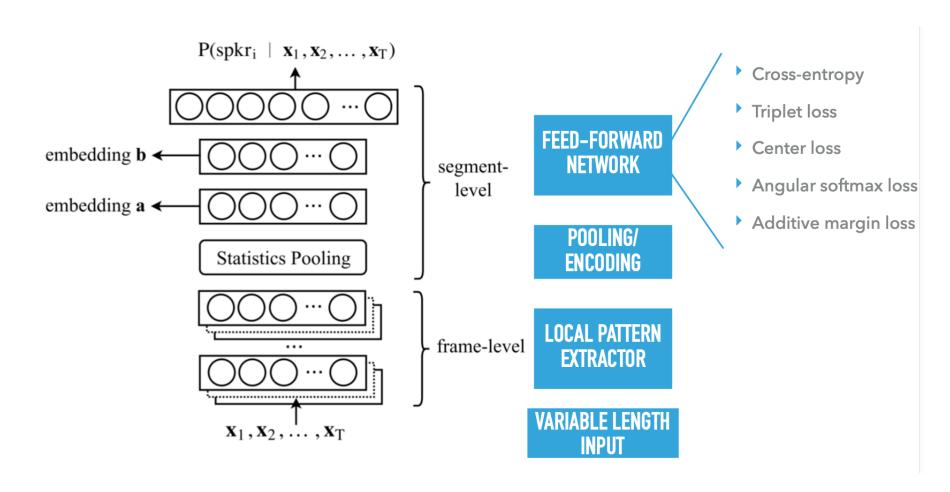


Brecht Desplanques, et al., "Emphasized Channel Attention, Propagation and Aggregation in TDNN Based Speaker Verification", in Proc. Interspeech, 2020.

DNN architectures for speaker (speech) embedding extraction



DNN architectures for speaker (speech) embedding extraction



### Tools for model-based FE: SpeechBrain

**SpeechBrain** SpeechBrain is an open-source and all-in-one speech toolkit based on PyTorch.



```
import torchaudio
from speechbrain.pretrained import EncoderClassifier
signal, fs = torchaudio.load('sample.wav')
classifier = EncoderClassifier.from hparams(source="speechbrain/spkrec-xvect-
voxceleb", savedir="pretrained models/spkrec-xvect-voxceleb")
x vec embeddings = classifier.encode batch(signal)
# ecapa xvectors
classifier = EncoderClassifier.from hparams(source="speechbrain/spkrec-ecapa-
voxceleb")
ecapa_embeddings = classifier.encode batch(signal)
```

# PART IV OTHER SPEECH CLASSIFICATION TASK EXAMPLES

### State-of-the-art: Speaker Verification

#### **ECAPA-TDNN**

- Deep residual convolutional neural network
- Attentive statistics pooling
- Additive Angular Margin loss.

< 2% Equal Error Rate (EER).

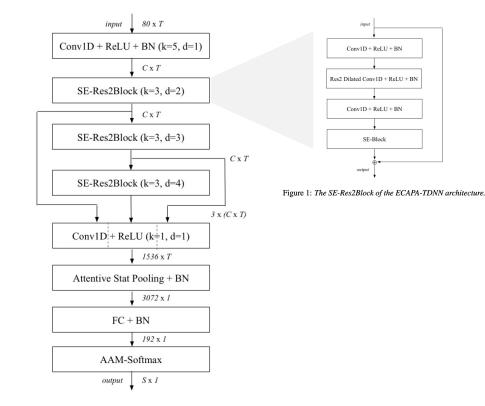


Figure 2: Network topology of the ECAPA-TDNN. We

Brecht Desplanques, et al., "Emphasized Channel Attention, Propagation and Aggregation in TDNN Based Speaker Verification", in Proc. Interspeech, 2020.

### State-of-the-art: Speaker Diarization

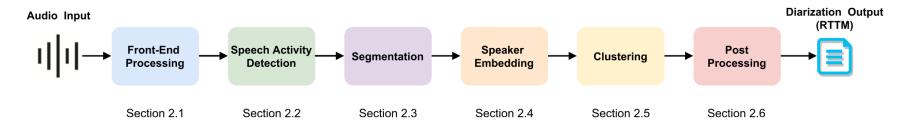


Fig. 1. Traditional speaker diarization system.

"Who spoke when?" in a recording with multiple speakers

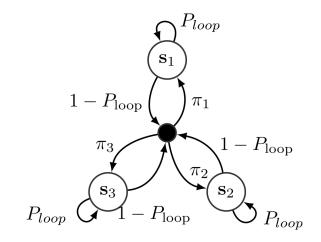
- DIHARD Challenge: <a href="https://dihardchallenge.github.io/dihard3/">https://dihardchallenge.github.io/dihard3/</a>
- pyannote: Python library for Speaker Diarization https://huggingface.co/pyannote/speaker-diarization

Tae Jin Park, et al., "A review of speaker diarization: Recent advances with deep learning", in Computer Speech and Language, Volume 72, 2022, 101317, ISSN 0885-2308.

### State-of-the-art: Speaker Diarization

#### **VBx** system

- Variational Bayes Hidden Markov Model with x-vectors.
- Each time frame is represented by an x-vector.
- An HMM as the one in the figure is used to align the sequence of x-vectors to each state.
- States are initialised with agglomerative hierarchical clustering.



**~5% Diarization Error Rate (DER)** w/ forgiveness collar and ignoring overlapped regions. **~20% DER** w/o forgiveness collar and scoring overlapped regions.

Federico Landini, et al., "Bayesian HMM clustering of x-vector sequences (VBx) in speaker diarization: Theory, implementation and analysis on standard tasks", in Computer Speech and Language, Volume 71, 2022, 101254.

### Benchmark of SSL models

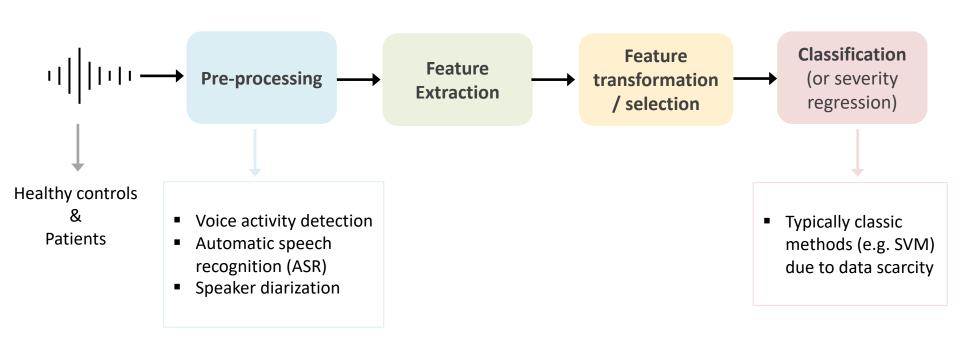
**PER**formance **B**enchmark) is an online benchmark for several speech tasks (recognition, detection, semantics, speaker, paralinguistics and generation)



https://superbbenchmark.org/

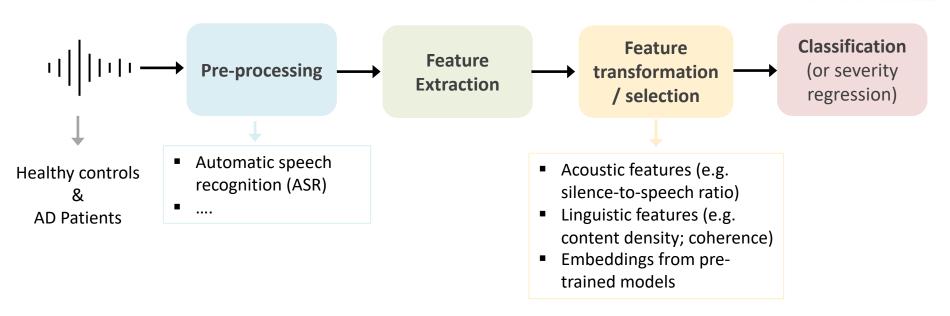
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Method	Name	Description	URL	Params 🗸	MACs ↓	(1) 🔱	(2) 🗸	(3) 🔱	(4) 🔱	Rank 1	Score 1	кѕ↑	ıc ↑	PR ↓	ASR ↓	ER 个	QbE 个	SF-F1 ↑	F-CER	, SID 个	sv 🔱	SD 🔱
WavLM Large	Microsoft	M-P +	G)	3.166e+8	4.326e+12	3	6	1	2	25.8	1145	97.86	99.31	3.06	3.44	70.62	8.86	92.21	18.36	95.49	3.77	3.24
WavLM Base+	Microsoft	M-P +	(-)	9.470e+7	1.670e+12	1	2	4	8	24.05	1106	97.37	99	3.92	5.59	68.65	9.88	90.58	21.2	89.42	4.07	3.5
WavLM Base	Microsoft	M-P +	<b>©</b>	9.470e+7	1.670e+12	1	2	4	8	20.95	1019	96.79	98.63	4.84	6.21	65.94	8.7	89.38	22.86	84.51	4.69	4.55
data2vec Large	CI Tang	Maske	(3)	3.143e+8	4.306e+12	3	6	1	2	20.8	949	96.75	98.31	3.6	3.36	66.31	6.28	90.98	22.16	76.77	5.73	5.53
LightHuBERT	LightHu	Once-f	(-)	9.500e+7	-	-	-	-	-	20.1	959	96.82	98.5	4.15	5.71	66.25	7.37	88.44	25.92	80.01	5.14	5.51
HuBERT Large	paper	M-P + VQ	<b>©</b>	3.166e+8	4.324e+12	3	6	1	2	19.15	919	95.29	98.76	3.53	3.62	67.62	3.53	89.81	21.76	90.33	5.98	5.75
data2vec-aqc	Speech	Maske	<b>©</b>	9.384e+7	1.657e+12	1	2	4	8	19.05	935	96.36	98.92	4.11	5.39	67.59	6.65	89.39	22.88	59.87	5.82	4.84
^							_		_													

# State-of-the-art: Automatic Disease Detection



## State-of-the-art: Automatic Disease Detection

Example: Detection of Alzheimer's Disease



ADReSS Challenge (2020) / ADReSSo Challenge (2021) / ADReSS-M Challenge (2023)

Hecker, P., et al., "Voice Analysis for Neurological Disorder Recognition—A Systematic Review and Perspective on Emerging Trends", in Frontiers in Digital Health, 4, 2022.

Pompili, A., Rolland, T., & Abad, A., "The INESC-ID multi-modal system for the ADReSS 2020 challenge", in Interspeech, 2020.

# State-of-the-art: Speech Emotion Recognition

#### **Emotional state model** Ekman's six universal emotions Surprise Roused Fear Excited Angry High Arousal Delighted Disgust **FEAR** SADNESS DISGUST High Valence - Happy Low Valence Neutral Content Gloomy **HAPPINESS ANGER SURPRISE** Low Arousal Relaxed Bored 6-class classification Serene **Passive**

hard to identify from speech alone; better when combined with text

Table 2.2: Summary of traditional acoustic correlates of emotions.

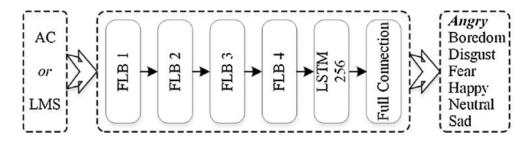
	mean F0	F0 range	F0 variability	downward F0 contours	mean Energy	high freq. Energy	speech rate
Anger	1		<b>†</b>	<b>†</b>	1	<b>†</b>	1
Fear	1	1				<b>↑</b>	1
Sadness	<b>↓</b>	<b>↓</b>		1		<b>+</b>	<b>+</b>
Joy	1	1	1		1	1	1
Disgust	↑/↓						

 separate classification of valence and arousal, based on intensity levels

# State-of-the-art: Speech Emotion Recognition

#### 2D CNN LSTM:

- IEMOCAP speaker-dependent accuracy: 89.16%; speaker-independent: 52.14%
- EmoDB speaker-dependent accuracy: 95.83%; speaker-independent: 95.89%



**Fig. 5.** Block diagram of the overall architecture of the designed 1D and 2D CNN LSTM networks. For brevity, audio clip and log-mel spectrogram are abbreviated as AC and LMS.

Jianfeng Zhao, et al., "Speech emotion recognition using deep 1D & 2D CNN LSTM networks", Biomedical Signal Processing and Control 47 (2019): 312-323.

# PART V LABORATORY ASSIGNMENT 2

### References and additional materials

#### **PART I: Feature extraction**

https://speechprocessingbook.aalto.fi/Representations/Representations.html https://speechprocessingbook.aalto.fi/Recognition/Voice\_activity\_detection.html

### PART II: Modeling tools for speech

https://speechprocessingbook.aalto.fi/Modelling\_tools\_in\_speech\_processing.html

### **PART III: Speaker recognition**

https://speechprocessingbook.aalto.fi/Recognition/Speaker\_Recognition\_and\_Verification.html

### PART IV: Other speech recognition tasks

https://speechprocessingbook.aalto.fi/Recognition tasks in speech processing.html

