<u>Dashboard</u> / My courses / <u>CS 1103-01 - AY2023-T1</u> / 6 October - 12 October / <u>Self-Quiz Unit</u>

Started on	Monday, 10 October 2022, 7:04 PM
State	Finished
Completed on	Monday, 10 October 2022, 7:06 PM
Time taken	1 min 7 secs
Grade	10.00 out of 10.00 (100 %)

Question 1

Correct

Mark 1.00 out of 1.00

Which of the following statements are true?

Select one or more:

- a. A socket is a kind of opening.
- ☑ b. A socket represents one endpoint of a network connection.
- c. A program uses a socket to communicate with another program over the network.
- d. Data written by a program to the socket at one end of the connection is transmitted t of the connection, where it can be read by the program at that end.

The correct answers are: A socket is a kind of opening., A socket represents one endpoint of a uses a socket to communicate with another program over the network., Data written by a protthe connection is transmitted to the socket on the other end of the connection, where it can k

Question 2

Correct

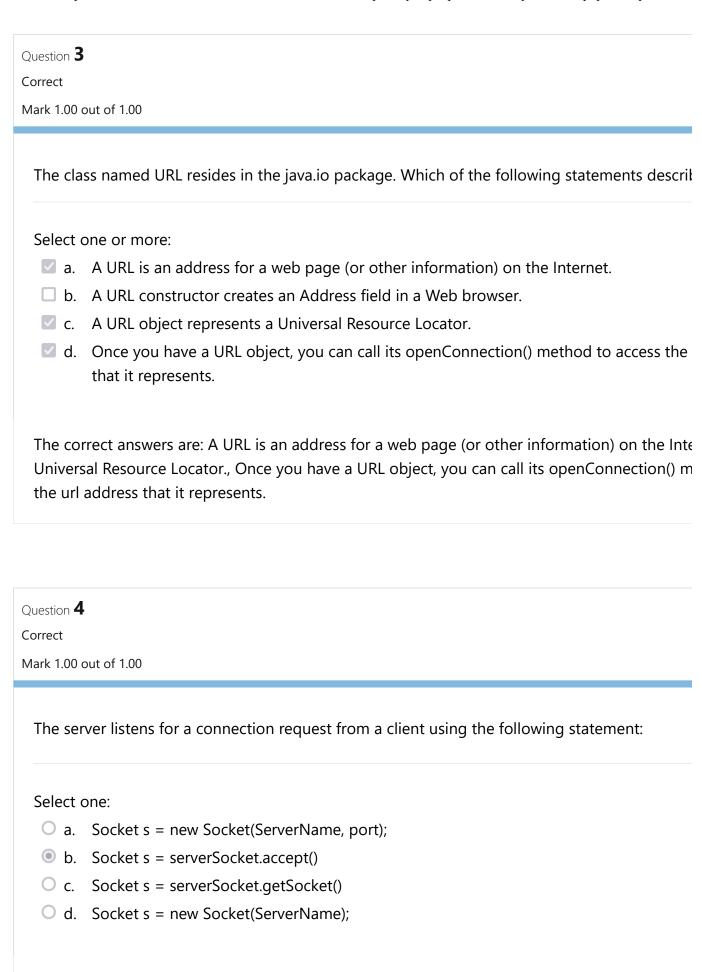
Mark 1.00 out of 1.00

```
What does this code do?
import java.io.*;
// (TextReader.class must be available to this program.)
public class TenLinesWithTextReader {
 public static void main(String[] args) {
   try {
     TextReader in = new TextReader( new FileReader(args[0]) );
     for (int lineCt = 0; lineCt < 10; lineCt++)) {
       String line = in.getln();
       System.out.println(line);
     }
    catch (Exception e) {
     System.out.println("Error: " + e);
   }
 }
} // end class TenLinesWithTextReader
```

Select one:

- O a. This code accesses a remote computer and requests 10 HTML pages.
- o b. This code displays the first ten lines from a text file. The lines are written to standard of
- Oc. This code reads a file name, 10 characters long from a graphic file chooser dialog box

The correct answer is: This code displays the first ten lines from a text file. The lines are writter



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The correct answer is: Socket s = serverSocket.accept()

Question 5		
Correct		
Mark 1.00 out of 1.00		
Which	of the following statements describe a client/server model ?	
Select	one or more:	
✓ a.	Computer transactions using the client/server model are very common.	
□ b.	Client/server describes the relationship between two computer programs in which on service request from another program, the client, which fulfills the request.	
C .	Although the client/server idea can be used by programs within a single computer, it network.	
✓ d.	In a network, the client/server model provides a convenient way to interconnect prog efficiently across different locations.	
v e.	Client/server computing or networking is a distributed application architecture that problems between service providers (servers) and service requesters, called clients.	

The correct answers are: Computer transactions using the client/server model are very common can be used by programs within a single computer, it is a more important idea in a network., I model provides a convenient way to interconnect programs that are distributed efficiently acr Client/server computing or networking is a distributed application architecture that partitions service providers (servers) and service requesters, called clients.

Question 6 Correct		
Mark 1.00 out of 1.00		
To create an InputStream to read from a file on a Web server, you use the class		
Select one:		
● a. URL		
O b. Server		
O c. ServerSocket		
O d. ServerStream		
The correct answer is: URL		

Question **7**

Correct

Mark 1.00 out of 1.00

Consider the following code:

BufferedImage OSC = new BufferedImage(32,32,BufferedImage.TYPE_INT_RGB);

Select one or more:

- a. A BufferedImage is a region in memory that can be used as a drawing surface.
- ☑ b. In this statement, the image that is created is 32 pixels wide and 32 pixels high, and the color that has red, green, and blue components in the range 0 to 255.
- c. The picture in a BufferedImage can easily be copied into a graphics context g by callir methods.
- d. The image drawn here is so small, it seems likely that is going to be used to define an

The correct answers are: A BufferedImage is a region in memory that can be used as a drawing image that is created is 32 pixels wide and 32 pixels high, and the color of each pixel is an RGI blue components in the range 0 to 255., The picture in a BufferedImage can easily be copied i one of the g.drawImage methods., The image drawn here is so small, it seems likely that is go ImageIcon.

Question 8		
Correct		
Mark 1.00 out of 1.00		
Which of these statements describe the FontMetrics class?		
Select one or more:		
\square a. FontMetrics resides in the java.io package.		
b. The FontMetrics(Font font)constructor creates a new FontMetrics object for finding or that are drawn in a specific font.		
lacksquare c. The font is specified when the FontMetrics object is created.		
☑ d. If fm is a variable of type FontMetrics, then, for example, fm.stringWidth(str) gives the fm.getHeight() is the usual amount of vertical space allowed for one line of text.		
The correct answers are: The FontMetrics(Font font)constructor creates a new FontMetrics obj		
Jump to		

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Question 9
Correct
Mark 1.00 out of 1.00
Interaliasing
interandaning
Select one or more:
\square a. Is intended to make an image look fuzzier.
☑ b. Is the smoothing of the image roughness caused by aliasing
c. Is achieved by adjusting pixel positions or setting pixel intensities so that there is a m
the color of a line and the background color.
\square d. Makes images look perfect.
The correct answers are: Is the smoothing of the image roughness caused by aliasing, Is achie setting pixel intensities so that there is a more gradual transition between the color of a line a

Question 1	0
Correct	
Mark 1.00 c	ut of 1.00
	the <i>ButtonGroup</i> class used? one or more:
✓ a.	A ButtonGroup object is used with a set of radio buttons (or radio button menu items of the radio buttons in the group can be selected at any given time.
✓ b.	To use the ButtonGroup class, you have to create a ButtonGroup object, grp. Then each supposed to be part of the group is added to the group by calling grp.add(rb). Nothin with the ButtonGroup object.

c. Creating a set of buttons with the same ButtonGroup object means that turning "on" other buttons in the group.

Typically a button group contains instances of JRadioButton, JRadioButtonMenuItem,

The correct answers are: A ButtonGroup object is used with a set of radio buttons (or radio bu that at most one of the radio buttons in the group can be selected at any given time., To use t create a ButtonGroup object, grp. Then each radio button, rb, that is supposed to be part of the calling grp.add(rb). Nothing further needs to be done with the ButtonGroup object., Typically of JRadioButton, JRadioButtonMenuItem, or JToggleButton.