

Dark Ages MORTAL™

Name: Ishtar Ashurinu

Player:

Age: 38

Nature: Visionary

Demeanor: Chameleon

Concept: Occult Merchant

Title: The Enigmatic Maven of Shi

Mentor:

Chronicle:

ATTRIBUTES

Physical

Strength _____ ●●○○○
Dexterity _____ ●●●○○
Stamina _____ ●●○○○

Social

Charisma _____ ●●●○○
Manipulation _____ ●●●○○
Appearance _____ ●●●○○

Mental

Perception _____ ●●●○○
Intelligence _____ ●●●○○
Wits _____ ●●●○○

ABILITIES

Talents

Alertness _____ ●●○○○
Athletics _____ ●●○○○
Brawl _____ ○○○○○
Dodge _____ ●●○○○
Empathy _____ ●○○○○
Expression _____ ●●○○○
Intimidation _____ ●●●○○
Leadership _____ ●●○○○
Legerdemain _____ ○○○○○
Subterfuge _____ ●●●○○

Skills

Animal Ken _____ ●○○○○
Archery _____ ●●○○○
Commerce _____ ●●●○○
Crafts _____ ●○○○○
Etiquette _____ ●○○○○
Melee _____ ●○○○○
Performance _____ ●●○○○
Ride _____ ●●○○○
Stealth _____ ●○○○○
Survival _____ ●●●○○

Knowledges

Academics _____ ●○○○○
Heath Wisdom _____ ●●○○○
Investigation _____ ●○○○○
Law _____ ●●●○○
Linguistics _____ ●●●○○
Medicine _____ ●○○○○
Occult _____ ●●○○○
Politics _____ ●●○○○
Seneschal _____ ●●●○○
Theology _____ ●○○○○

ADVANTAGES

Other Traits

Intuition _____ ●●●○○
Negotiation _____ ●●●○○
Diplomacy _____ ●●●○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

Backgrounds

Allies _____ ●●○○○
Contacts _____ ●●●○○
Resources _____ ●●●○○
Status _____ ●●●○○
_____ ○○○○○
_____ ○○○○○

Virtues

Conscience _____ ●●●○○
Self-Control _____ ●●●○○
Courage _____ ●●●○○

Merits & Flaws

Merit
Eidetic Memory _____ 1-pt.
Iron Will _____ 3-pt.

Flaw
Demon-Hounded _____ 4-pt.

Humanity

● ● ● ● ● ○ ○ ○ ○

Willpower

● ● ● ● ● ● ● ○ ○
□ □ □ □ □ □ □ □ □

Health

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

Experience