Aprendizagem Automática

Assignment 2 - Clustering

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Abstract

TODO

1 Introduction

2 Clustering Algorithms

2.1 K-Means Algorithm

In our exposition of the K-Means Algorithm we rely heavily on [HTF01], [JW07] and [ZWM14]. Suppose that we have a set of n observations, indexed by $I = \{1, ..., n\}$, of some quantitative variables

$$C = \{x_1, x_2, ..., x_n\}$$

where

$$x_i \in \mathbb{R}^p, \ \forall i \in I$$

We also have a set of labels (at this stage we will consider their number as given and such that $card(\mathcal{L}) = k, \ k \in [1, n] \cap \mathbb{N}$)

$$\mathcal{L} = \{l_1, \dots, l_k\}, K := \{1, \dots, k\}$$

Our goal is to construct a (measurable) function to associate each and every element of C to one label in \mathcal{L} . It is easy to see that it makes no difference to work with \mathcal{L} or K as we can always find a bijection between the two sets.

We have reasons to believe that the elements belonging to one particular group are somewhat more similar to each other than they are to members of other groups and that one element can belong to one group and one group only. We also hypothesise that there are no empty groups. Translating this into mathematical terms, our aim is to find a collection

 $\{C_i\}_{i\in K}$

such that

$$C_i \cap C_j = \emptyset, \ i \neq j$$

and

$$\bigcup_{i=1}^{k} C_i = C$$

or, in other words, we want to partition C into k clusters.

Moreover, for each cluster we wish to find a representative member to summarise the information contained within the cluster. An usual choice is to consider the mean, or **centroid**, of the cluster defined as

$$\boldsymbol{c}_i = \frac{1}{n_i} \sum_{\boldsymbol{x}_j \in C_i} \boldsymbol{x}_j,$$

where n_i is the cardinality of C_i .

The main issue is to find a method to partition the set C into the clusters. A brute-force algorithm for finding a good clustering would imply generating all the possible partition of n points into k cluster and then, once an evaluation function has been set, take the best one. Informally, however, we can see that each point can be assigned to any of the k clusters so that there are at most k^n possible clusterings. Considering that any permutation of the k clusters within a given clustering yields an equivalent result, we see that there are $O(\frac{k^n}{k!})$ clusterings of n points into k clusters. It is therefore clear that we need to rely on a different strategy.

First of all, we need to define in a more precise manner the meaning of similarity between two points: we will consider the squared *Euclidean distance* for this purpose

$$d(\boldsymbol{x}_i, \boldsymbol{x}_j) = \sum_{k=1}^{p} (x_{ik} - x_{jk})^2.$$

We now need to define some *loss* function and try to minimise it. The most natural idea follows from the assumption that members of one given cluster will be closer to each other than to member of other clusters: this is equivalent to stating that the correct partitioning will minimise the variability within the clusters. We need to translate this key concept into an objective function.

We define

$$I_k := \{i \in I \ s.t. \ \boldsymbol{x}_i \in C_k\}$$

and in this case we will have

$$W(C_k) = \frac{1}{n_k} \sum_{i,j \in I_k} \sum_{l=1}^{p} (x_{il} - x_{jl})^2$$

and the problem becomes as follows ¹

$$\min_{C_1, \dots, C_k} \left\{ \sum_{k=1}^K W(C_k) \right\}$$

To solve the problem, K-Means applies a greedy iterative algorithm to find a local optimum. The centroids are randomly generated into the data space, usually considering a uniform distribution between the range for each dimension. Every iteration, then, consists of two main steps: (1) cluster assignment and (2) centroid update. That is to say, given the k cluster means, in the cluster assignment step, each point x_j is assigned to the closest mean, which induces a clustering (each cluster C_i comprises all the points that are closer to c_i than to any other centroid).

$$i^* = \arg\min_{i \in K} \{d(\boldsymbol{x}_j, \boldsymbol{c}_i)\} = \arg\min_{i \in K} \{d(\boldsymbol{x}_j, \boldsymbol{c}_1), \dots, d(\boldsymbol{x}_j, \boldsymbol{c}_k)\} \implies \boldsymbol{x}_j \in C_{i^*}$$

Now, given a set of cluster C_i , i=1,...,k, in the centroid update step new values are computed for each cluster from the points in C_i . The cluster assignment and centroid update steps are repeated until we reach a fixed point or a local minimum. In more practical words, we can say that K-Means converges if the centroids do not change from one iteration to the next and we can stop when the distance between an iteration and another is smaller than some positive threshold ε .

The algorithm we have just defined is descent, that is it improves the solution at each iteration so that when the termination condition is true, we are certain to have reached a *local optimum*. Considering also that we randomly set the initial centroids, it is a good practice to run the algorithm several time and report the clustering with the evaluation value. It is also worth noting that K-Means generates convex-shaped clusters as the region in the data space corresponding to each cluster can be obtained intersecting the half-spaces resulting from the hyperplanes that bisect and are normal to the segments that join pairs of centroids.

¹ It is important to notice that this function surely decreases for increasing k and in the extreme case of k = n we have that each cluster contains only one point and we have no variability whatsoever. It is important to understand that we are looking for classes that do have some internal variability.

There is also one last important point to state. Any time we perform the K-means methods, we will find k clusters on our data. Now, the question is: are we really separating actual subgroups or are we just clustering the noise? Moreover, suppose that we are dealing with a case in which the vast majority of data belongs to a small number of subgroups, but for a small subset that is quite different from the rest. As our method forces our data into a fixed number of clusters, the presence of an outlying class might bring to distorted results. So it is good practice not only to try various values of k to see what happens, but also to try and apply to algorithm to subsets of our initial set to check that results remain somewhat stable.

2.1.1 Algorithm for K-means Clustering

- 1. Randomly assign a number, from 1 to K, to each observation: they will serve as initial cluster assignments. Set $\mu := 0$
- 2. Iterate what follows until termination criterion holds:
 - (a) For each cluster, compute the centroid

$$\boldsymbol{c}_{i}^{\mu} = \frac{1}{card(C_{i}^{\mu})} \sum_{j \in I_{i}^{\mu}} \boldsymbol{x}_{i},$$

computed as the mean vector of the observations in the k-th cluster at μ -th iteration

(b) Assign each observation to the cluster whose centroid is closest (with respect to the Euclidean distance) as follows

$$\forall j \in I, \ i^* = \min_{i \in K} \left\{ d(\underline{x}_j, \underline{c}_i^{\mu}) \right\} = \min \left\{ d(\underline{x}_j, \underline{c}_1^{\mu}), \dots, d(\underline{x}_j, \underline{c}_k^{\mu}) \right\} \implies \underline{x}_j \in C_{i^*}^{\mu}$$

- (c) Set $\mu := \mu + 1$
- 3. Termination occurs when cluster assignments stop changing

2.2 DBSCAN

References

- [HTF01] Trevor Hastie, Robert Tibshirani, and Jerome Friedman. The Elements of Statistical Learning. Springer Series in Statistics. Springer New York Inc., New York, NY, USA, 2001
- [JW07] Richard A. Johnson and Dean W. Wichern. *Applied multivariate statistical analysis*. Pearson Prentice Hall, Upper Saddle River, NJ, sixth edition, 2007.
- [ZWM14] Mohammed J. Zaki and Jr. Wagner Meira. Data Mining and Analysis: Fundamental Concepts and Algorithms. Cambridge University Press, May 2014.