Daniel M. George

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EDUCATION

University of Florida

Gainesville, FL

Bachelor of Science in Computer Science, Minor in Public Health

Expected Graduation: Dec 2026

Experience

Incoming Software Engineer Intern

Jun. 2025 - Aug. 2025

Intradiem

Marietta, GA

Software Engineer

Sep. 2024 - Present

Patent-It AI

Gainesville, FL

- Led the implementation of the company application using Next.js, and Typescript, helping secure over \$30,000 in investment and growing clientele by 40%.
- Implemented CI/CD pipeline using GitHub Actions, AWS Step Functions for data processing, and Docker/ECS for deployment, reducing manual operations time by over 80%
- Developed and optimized 30+ AWS Lambda functions, leveraging Lambda layers and data caching using Redis to increase processing speed by over 25%, resulting in 12% reduction in total business costs.

Full-Stack Software Developer

Jun. 2024 - Present

University of Florida College of Medicine

Gainesville, FL

- Develop and deploy 12+ full-stack applications, including data visualization tools using React and Node.js, significantly improving UI/UX and increasing shareholder appreciation by over 50%.
- Optimize retrieval queries from an Oracle SQL DB, reducing latency for large datasets from 5s to under 2s.
- Engineer optimized Fastify endpoints for applications, leveraging server-side rendering (SSR) and data caching using **Redis**, minimizing payload sizes and delivering **sub-50ms** response times.

Machine Learning Undergraduate Research Assistant

Dec. 2023 - Present

University of Florida Department of Health Outcomes and Biomedical Informatics

Gainesville, FL

- Fine-tuned deep learning model for predicting protein-peptide binding sites, reducing loss by 30% by implementing self-attention mechanism's and a Boosted Mask BCE loss function in Keras.
- Automate training and data processing workflow using **Docker** and **SLURM** on **UF HiperGator**.
- Developed an NLP model with spaCy to classify bottle feeding methods using 3,000+ clinical notes, achieving over 93% precision with a RandomForest classifier, reducing documentation time by over 60%.

Software Member

Aug. 2024 - Present

Dream Team Engineering

Gainesville, FL

- Implemented fine-tuning techniques for Wasserstein and Progressive GANs such as progressive growing and perceptual loss in PyTorch to reducing the CT scan reconstruction loss by 11%.
- Improved gradient control with penalty adjustments and adaptive learning rates, which helped keep the Progressive GAN stable and made the CT scans look more realistic.

Research Intern

Aug. 2024 - Dec. 2024

University of Florida Department of Plant Pathology

Gainesville, FL

• Developed network analysis models using igraph and networkD3 in R with adjacency matrices, achieving 87%+ **AUPRC** in pinpointing high-risk frosty pod disease zones in the Caribbean.

Projects

Custom Web Server & Analytics Dashboard | Golang, PostgreSQL, React, GCP

Mar. 2025

- Engineered a multi-threaded HTTP server from the socket layer (Layer 4), supporting raw TCP connections, HTTP parsing, request routing, rate limiting, and a thread-safe LRU cache with TTL.
- Served a self-hosted React analytics dashboard on the server, visualizing metrics logged in PostgreSQL including request volume, cache hit ratio, average response latency, and per-route access patterns.

Technical Skills

Languages: Python, Java, JavaScript, TypeScript, Golang

Frameworks: React, React Native, Next.js, Node.js, FastAPI, Fastify, Flask

Technologies: AWS, Redis, Docker, Git, SLURM, PyTorch, TensorFlow, pandas, numPy

Databases: PostgreSQL, Oracle SQL, MongoDB