

ART AND CRAFT SCHEME OF WORK GRADE 6 TERM 3

SCHOOL	GRADE	LEARNING AREA	TERM	YEAR
	GRADE 6	ART AND CRAFT	3	

Wek	Lesson	Strand	Sub-strand	Specific-Learning Outcomes	Learning Experience	Key Inquiry Questions	Learning Resources	Assessment Methods	Refle ction
1	1	Design, Mixed Media and Technol ogy	Simple Animation	By the end of the lesson, the learner should be able to: a) Explain the meaning of animation. b) Draw simple animations. c) Have fun and enjoy drawing simple animation.	Learners are guided to: -Explain the meaning of animation. -Draw simple animations.	What is animation?	KLB Art and Craft Learner's Book Grade 6 pg. 111 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	2	Design, Mixed Media and Technol ogy	Simple Animation	By the end of the lesson, the learner should be able to: a) Outline the procedure of making a simple two-page animation b) Create a simple two-page animation of a moving ball. c) Have fun and enjoy making a two-page animation of a moving ball.	Learners are guided to: -Outline the procedure of making a simple two-page animation. -Create a simple two-page animation of a moving ball.	How do you create two-page animation of a moving ball?	KLB Art and Craft Learner's Book Grade 6 pg. 111- 112 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	3	Design, Mixed Media and Technol ogy	Flip Book Animation	By the end of the lesson, the learner should be able to: a) Explain the meaning flip book animation. b) Watch a video clip on flip book animation. c) Have fun watching video clips.	Learners are guided to: -Explain the meaning flip book animation. -Watch a video clip on flip book animation.	What is the meaning of flip book animation?	KLB Art and Craft Learner's Book Grade 6 pg.113 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	

2	1	Design, Mixed Media and Technol ogy	Flip Book Animation	By the end of the lesson, the learner should be able to: a) State the materials and tools used to make a flip book animation of a bouncing ball. b) Outline the procedure to create a flip book animation of a bouncing ball. c) Create a flip book animation of a bouncing ball. d) Have fun and enjoy creating a flip book animation of a bouncing ball.	Learners are guided to: -State the materials and tools used to make a flip book animation of a bouncing ball. -Outline the procedure to create a flip book animation of a bouncing ball. -Create a flip book animation of a bouncing ball.	How do you create a flip book animation of a bouncing ball?	KLB Art and Craft Learner's Book Grade 6 pg. 113-117 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	2	Design, Mixed Media and Technol ogy	Flip Book Animation- A walking stick figure	By the end of the lesson, the learner should be able to: a) Outline the procedure to create a simple two-page animation of a jumping human stick figure. b) Create a simple two-page animation of a jumping human stick figure. c) Have fun and enjoy creating a jumping human stick figure.	Learners are guided to: -Outline the procedure to create a simple two-page animation of a jumping human stick figure. -Create a simple two-page animation of a jumping human stick figure.	How do you create a two-page animation of a jumping human stick figure?	KLB Art and Craft Learner's Book Grade 6 pg. 118-119 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	3	Design, Mixed Media and Technol ogy	Flip Book Animation- A walking stick figure	By the end of the lesson, the learner should be able to: a) Watch a video on flip book animation of a walking stick figure. b) Discuss how the images of the stick figure have been positioned in each page to create the flip book animation. c) Advocate the use of digital devices to learn more about flip book animation.	Learners are guided to: -Watch a video on flip book animation of a walking stick figure. -Discuss how the images of the stick figure have been positioned in each page to create the flip book animation.	What have you learnt about flip book animation?	KLB Art and Craft Learner's Book Grade 6 pg. 119 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	

3	1	Design, Mixed Media and Technol ogy	Flip Book Animation- A walking stick figure	By the end of the lesson, the learner should be able to: a) Outline the procedure to make a flip book animation of a walking stick figure. b) Make flip book animation of a walking stick figure. c) Have fun and enjoy making a flip book animation of a walking stick figure. d) Display and talk about their work and others' work.	Learners are guided to: -Outline the procedure to make a flip book animation of a walking stick figure. -Make flip book animation of a walking stick figure.	How do you make a flip book animation of a walking stick figure?	KLB Art and Craft Learner's Book Grade 6 pg. 120- 123 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	2	Design, Mixed Media and Technol ogy	Photography; Scenery photography	By the end of the lesson, the learner should be able to: a) Define photography. b) Explain the meaning of scenery photography. c) Observe the pictures on learner's book. d) Describe the features on learner's book. e) Appreciate scenery photography.	Learners are guided to: -Define photography. -Explain the meaning of scenery photography. -Observe the pictures on learner's book. -Describe the features on learner's book.	What is photography?	KLB Art and Craft Learner's Book Grade 6 pg. 124- 125 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	3	Design, Mixed Media and Technol ogy	Photography; Scenery photography	By the end of the lesson, the learner should be able to: a) Study scenery photography from digital devices. b) Take a walk around the school compound and identify scenes around the school suitable for taking photographs. c) Have fun and enjoy taking a walk around the school compound.	Learners are guided to: -Study scenery photography from digital devices. -Take a walk around the school compound and identify scenes around the school suitable for taking photographs.	What is scenery photography?	KLB Art and Craft Learner's Book Grade 6 pg. 125 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
4	1	Design, Mixed	Photography; Scenery	By the end of the lesson, the learner should be able to:	Learners are guided to: -Explain the meaning of	How do you achieve focus	KLB Art and Craft Learner's Book	Oral questions	

		Media and Technology	photography	a) Explain the meaning of focus quality and centre of interest. b) Demonstrate how to achieve focus quality and centre of interest when taking a photograph. c) Appreciate the importance of good focus quality on a photograph.	focus quality and centre of interest. -Demonstrate how to achieve focus quality and centre of interest when taking a photograph.	quality and centre of interest?	Grade 6 pg. 125-126 Pictures Photographs Digital devices Computing devices	Oral Report Observation	
	2	Design, Mixed Media and Technology	Photography; Scenery photography	By the end of the lesson, the learner should be able to: a) Explain the meaning of view point in photography. b) State the importance of appropriate background when taking a photograph. c) Demonstrate how to achieve appropriate background and view point. d) Appreciate the importance of appropriate background when taking a photograph.	Learners are guided to: -Explain the meaning of view point in photography. -State the importance of appropriate background when taking a photograph. -Demonstrate how to achieve appropriate background and view point.	What is view point in photography? What is the importance of appropriate background?	KLB Art and Craft Learner's Book Grade 6 pg. 126-127 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	3	Design, Mixed Media and Technology	Photography; Scenery photography	By the end of the lesson, the learner should be able to: a) Explain the meaning of image quality. b) Identify the photograph that has good framing from the pictures on learner's book. c) Arrange the photographs on learner's book in ascending order based on the image quality. d) Appreciate the importance of image quality.	Learners are guided to: -Explain the meaning of image quality. -Identify the photograph that has good framing from the pictures on learner's book. -Arrange the photographs on learner's book in ascending order based on the image quality.	What is image quality? What is framing in photography?	KLB Art and Craft Learner's Book Grade 6 pg. 127-128 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
5	1	Design, Mixed	Photography; Scenery	By the end of the lesson, the learner should be able to:	Learners are guided to: -Explain the meaning of	What is composition in	KLB Art and Craft Learner's Book	Oral questions	

		Media and Technology	photography	a) Explain the meaning of composition in photography. b) Make a journal of the photographs and write a brief description of the picture. c) Display and critique the photographs they have taken.	composition in photography. -Make a journal of the photographs and write a brief description of the picture.	photography?	Grade 6 pg. 128-130 Pictures Photographs Digital devices Computing devices	Oral Report Observation	
	2	Presentation and Exhibition	Mounting and Display; Picture Framing Using Mitre Joints	By the end of the lesson, the learner should be able to: a) Define a picture frame. b) State the importance of presentation and display. c) Study and analyse the picture on learner's book. d) Appreciate the importance of presentation and display.	Learners are guided to: -Define a picture frame. -State the importance of presentation and display. -Study and analyse the picture on learner's book.	What is a frame made of? What is the importance of presentation and display?	KLB Art and Craft Learner's Book Grade 6 pg. 131-132 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	3	Presentation and Exhibition	Mat mounting	By the end of the lesson, the learner should be able to: a) Explain the meaning of mat mounting. b) Outline the procedure to mat mount. c) Practise mat mounting their art work. d) Display and critique own and others' work.	Learners are guided to: -Explain the meaning of mat mounting. -Outline the procedure to mat mount. -Practise mat mounting their art work.	What is mat mounting?	KLB Art and Craft Learner's Book Grade 6 pg. 132-134 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	

6	1	Presentat ion and Exhibitio n	Mitre joint	By the end of the lesson, the learner should be able to: a) Define mitre joint. b) Outline the procedure to make a mitre joint frame. c) Make a mitre joint frame. d) Have fun and enjoy making a mitre joint frame. e) Display and critique own and others' framed artwork.	Learners are guided to: -Define mitre joint. -Outline the procedure to make a mitre joint frame. -Make a mitre joint frame.	What is mitre joint? How do you a mitre joint?	KLB Art and Craft Learner's Book Grade 6 pg. 134-139 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	2	Presentat ion and Exhibitio n	Exhibition Skills; Exhibition of 2D and 3D artwork	By the end of the lesson, the learner should be able to: a) Use digital devices and search for pictures and videos of art exhibition. b) Study and analyse the pictures on learner's book. c) Appreciate the exhibition of 2D and 3D artwork.	Learners are guided to: -Use digital devices and search for pictures and videos of art exhibition. -Study and analyse the pictures on learner's book.	How are 2D and 3D artworks exhibited?	KLB Art and Craft Learner's Book Grade 6 pg. 140-141 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	

	3	Presentat ion and Exhibitio n	Display of 2D and 3D artwork	By the end of the lesson, the learner should be able to: a) Explain how lightining is used in exhibitions. b) Explain how space is used during display of 2D and 3D artworks. c) Discuss importance of lightning in exhibitions. d) Appreciate importance of lightining during display or 2D and 3D artwork.	Learners are guided to: -Explain how lightining is used in exhibitions. -Explain how space is used during display of 2D and 3D artworks. -Discuss importance of lightning in exhibitions.	What is the importance of lighting during display of 2D and 3D artwork?	KLB Art and Craft Learner's Book Grade 6 pg. 141 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
7	1	Presentat ion and Exhibitio n	Display of 2D and 3D artwork	By the end of the lesson, the learner should be able to: a) Explain display surfaces used in 2D and 3D artworks. b) Discuss the decorations of display surfaces. c) Draw the pictures on learner's book. d) Appreciate the importance of display surfaces on 2D and 3D artworks.	Learners are guided to: -Explain display surfaces used in 2D and 3D artworks. -Discuss the decorations of display surfaces. -Draw the pictures on learner's book.	What is display surfaces?	KLB Art and Craft Learner's Book Grade 6 pg. 141- 142 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	
	2	Presentat ion and Exhibitio n	Display of 2D and 3D artwork	By the end of the lesson, the learner should be able to: a) Identify a space to display the artworks. b) Discuss the factors to consider when displaying of 2D and 3D artworks. c) Display their 2D and 3D artworks. d) Have fun and enjoy	Learners are guided to: -Identify a space to display the artworks. -Discuss the factors to consider when displaying of 2D and 3D artworks. -Display their 2D and 3D artworks.	How do you identify a space to display the artwork?	KLB Art and Craft Learner's Book Grade 6 pg. 142 Pictures Photographs Digital devices Computing devices	Oral questions Oral Report Observation	

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