

SUMMARY

Software Engineer striving to make the world a more unified and connected place, creative thinker, adept in software development and working with various data structures.

SKILLS

Languages: Python, Java, HTML, CSS, JavaScript, C, and Dart

Technologies: Flutter, Firebase, ReactJS, Bootstrap, and Flask

EXPERIENCE

RoleModels Enterprise

Remote

Software Developer Intern

Jul 2020 - Sep 2020

- Used Ruby on Rails framework to create user-friendly web pages.
- Implemented the redesign of 3 web pages.
- Removed redundant and unused CSS styles resulting in a 50% reduction
- Collaborated with other developers to identify and alleviate number of bugs and errors in software.

PERSONAL PROJECTS

Shoes E-commerce App

- Developed a mobile application that require users to login/register to shop for shoes.
- Built with Flutter, Firebase, and Sneaker Database API.

Movie Searcher Live Demo

- View the latest popular movies and search for your favorite movies.
- Built with ReactJS, Bootstrap, CSS, and IMDb API.

Clash of Clans Tracker

- Mobile application that allows users to look up others Clash of Clans Profile using player tag.
- Built with Flutter, and Clash of Clans API.

Boston Metro

- Finds the shortest path to other stations in Boston with least traveling time.

EDUCATION

University of Massachusetts - Boston

Boston, MA

Bachelor of Science in Computer Science;

Sep 2018 – May 2022

- **Relevant Courses:** Data Structures, Advanced Algorithms, Computer Architecture, Theory of Computation, and Computer Ethics