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# DANIEL GONCALVES

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## PROFESSIONAL SUMMARY

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Software Engineer striving to make the world a more unified and connected place, creative thinker, adept in software development and working with various data structures.

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## TECHNICAL SKILLS

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|--------------|------------|
| • JavaScript | • HTML/CSS |
| • ReactJS    | • Python   |
| • Flutter    | • Dart     |

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## EDUCATION

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**Bachelor of Science:** Computer Science, 09/2018 - Present

**University of Massachusetts - Boston** - Boston, MA

- Relevant Courses: Data Structures, Advanced Algorithms, Computer Architecture, Theory of Computation, and Computer Ethics

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## PROJECTS

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### [Shoes E-commerce App](#)

- Developed a mobile application that require users to login/register to shop for shoes.
- Built with Flutter, Firebase, and Sneaker Database API.

### [Movie Searcher](#) [Live Demo](#)

- View the latest popular movies and search for your favorite movies.
- Built with ReactJS, Bootstrap, CSS, and IMDb API.

### [Clash of Clans Tracker](#)

- Mobile application that allows users to look up others Clash of Clans Profile using player tag.
- Built with Flutter, and Clash of Clans API

### [Boston Metro](#)

- Finds the shortest path to other stations in Boston with least traveling time.

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## WORK EXPERIENCE

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**Software Developer Intern**, 07/2020 – 09/2020

**RoleModel Enterprises**

- Used Ruby on Rails framework to create user-friendly web pages.
- Collaborated with other developers to identify and alleviate number of bugs and errors in software.
- Wrote well designed, testable, efficient code by using best software development practices.