

SUMMARY

Software Engineer striving to make the world a more unified and connected place, creative thinker, adept in software development and working with various data structures.

SKILLS

Languages: Python, Java, HTML, CSS, JavaScript, C, and Dart

Technologies: Flutter, Firebase, ReactJS, Redux, Bootstrap, Flask, and Git

Tools: GitHub, Bitbucket, Confluence, Jira/Jira Agile, and VSCode

EXPERIENCE

RoleModels Enterprise

Remote

Software Developer Intern

Jul 2020 - Sep 2020

- Used Ruby on Rails framework to create user-friendly web pages.
- Implemented the redesign of 3 web pages.
- Removed redundant and unused CSS styles resulting in a 50% reduction
- Collaborated with other developers to identify and alleviate number of bugs and errors in software

SS&C Intralinks

Remote

Software Engineer Intern

Jun 2021 - Aug 2021

- Implemented new features using ReactJS, and Redux
- Built unit test cases using Jest/Enzymes
- Participated in software development using Agile/Scrum development process
- Collaborated with UI/UX designers and back end developers to build and improve web products

PERSONAL PROJECTS

Shoes E-commerce App

- Mobile application that allows users to look up others Clash of Clans Profile using player tag
- Built with Flutter, and Clash of Clans API

Movie Searcher Live Demo

- View the latest popular movies and search for your favorite movies.
- Built with ReactJS, Bootstrap, CSS, and IMDb API

Zoom Automation

- Automation script that joins a zoom meeting
- Built using Python, Selenium, and Pyautogui

EDUCATION

University of Massachusetts - Boston

Boston, MA

Bachelor of Science in Computer Science;

Sep 2018 - May 2022

- **Relevant Courses:** Data Structures, Advanced Algorithms, Mobile Applications, Theory of Computation, and Computer Ethics