

Customizable interface for LTL conformance checking

Phase review after the first sprint

Group 2

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1. Vishisht Choudhary

After having done the first sprint I think we as a group have learned a lot of lessons for the coming up remaining sprints. Having learned from the requirements engineering phase, we were able to begin planning very quickly and had already drafted a plan for the first sprint. Over the course since this was our first sprint it was a bit difficult to estimate what we will finally do in two weeks but overall, I think we met most of our to-dos in this period. One thing we could improve next time is to have more meetings in between development phases so we can get an update on what changes we made in the code. One positive point we were able to take away during this project was the concept of pair programming. While one person was writing code the other could then look for syntax issues and new functions which increased the productivity during the coding phases.

2. Daniel Henel

Summarizing our first sprint, I'd like to refer to the Tuckman's stages of group development, because we've just finished the hardest part of our project, that's called "storming phase" according to the theory. We faced many conflicts based on differences of feelings and opinions. I felt some resistance and high emotions in our team, but finally we overcame all the difficulties, which made us stronger. We successfully completed all planned tasks and we're ready to powerfully start the next sprint.

3. Mohamed Amine Kooli

In short, this first sprint was more challenging than all previous phases and I'm pretty sure the next few sprints wouldn't cause as many problems as this one. The main reason for this is that not only did we have to learn so much in a very short amount of time, but we had to apply what we learned to complete all the tasks of this sprint. In the beginning, we manage to group and break down our to-dos so we can implement them simultaneously and win the effort. However, in the future we will need to hold more meetings so that everyone get the updated code and see what has changed in it. But in general I think we overcame all the difficulties and successfully completed all the tasks of the first sprint.

4. Teodora Staneva

This first sprint was definitely more time consuming as the real work on the project began. We had a meeting to set goals for the first sprint and which parts of the project need to be completed. We utilized the Trello dashboard and I think it was of great help when working on tasks. I am still learning about a lot of the mechanics, but I'm glad that my teammates are helpful and willing to explain and work together if someone is having difficulties.

5. Ugo Dettelle

The first sprint was really a challenge of its own. For the first time in our project, we had to develop some code. In fact, dealing with programming languages we/I had never worked with before was quite tough. However, working in small teams, (helping out each other from non-committing commits in git to software errors when developing the html pages), was a key factor to the success of this phase. Looking at myself, my computer was not working for the better part of ten days, which resulted in me having to work with the others together and having to code "on paper" before being able to implement it into a computer. That was one challenge of its very own! Let's keep it up (hopefully, with working computers this time around...)