BAYESIAN OPTIMISATION IS PROBABILISTIC NUMERICS

Michael A Osborne, @maosbot







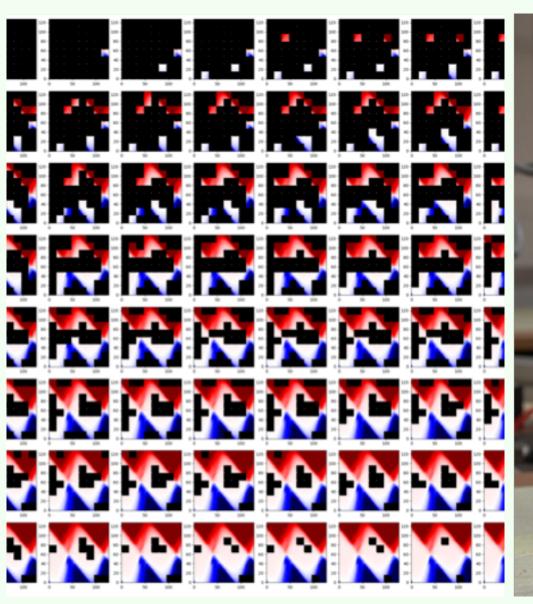
Relative to local optimisation, global optimisation:

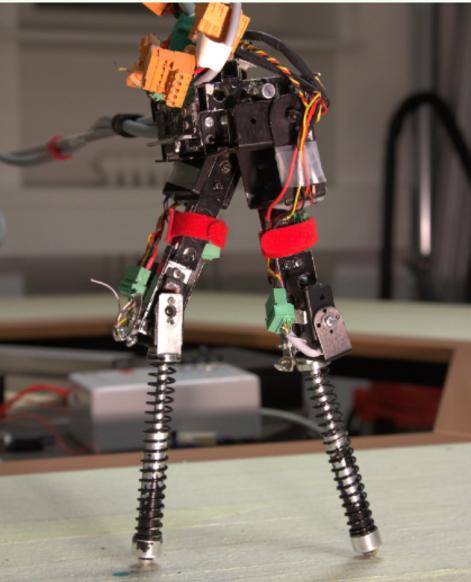
- 1. is less amenable to theory;
- 2. requires higher overhead; and
- 3. overhead costs scale more poorly in dimension.

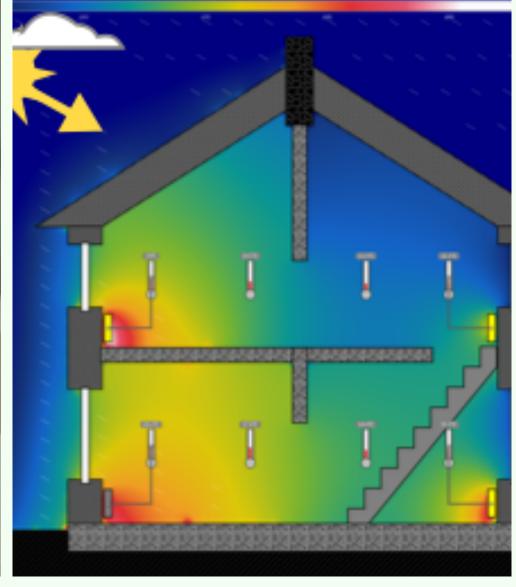
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Global optimisation is widely used.







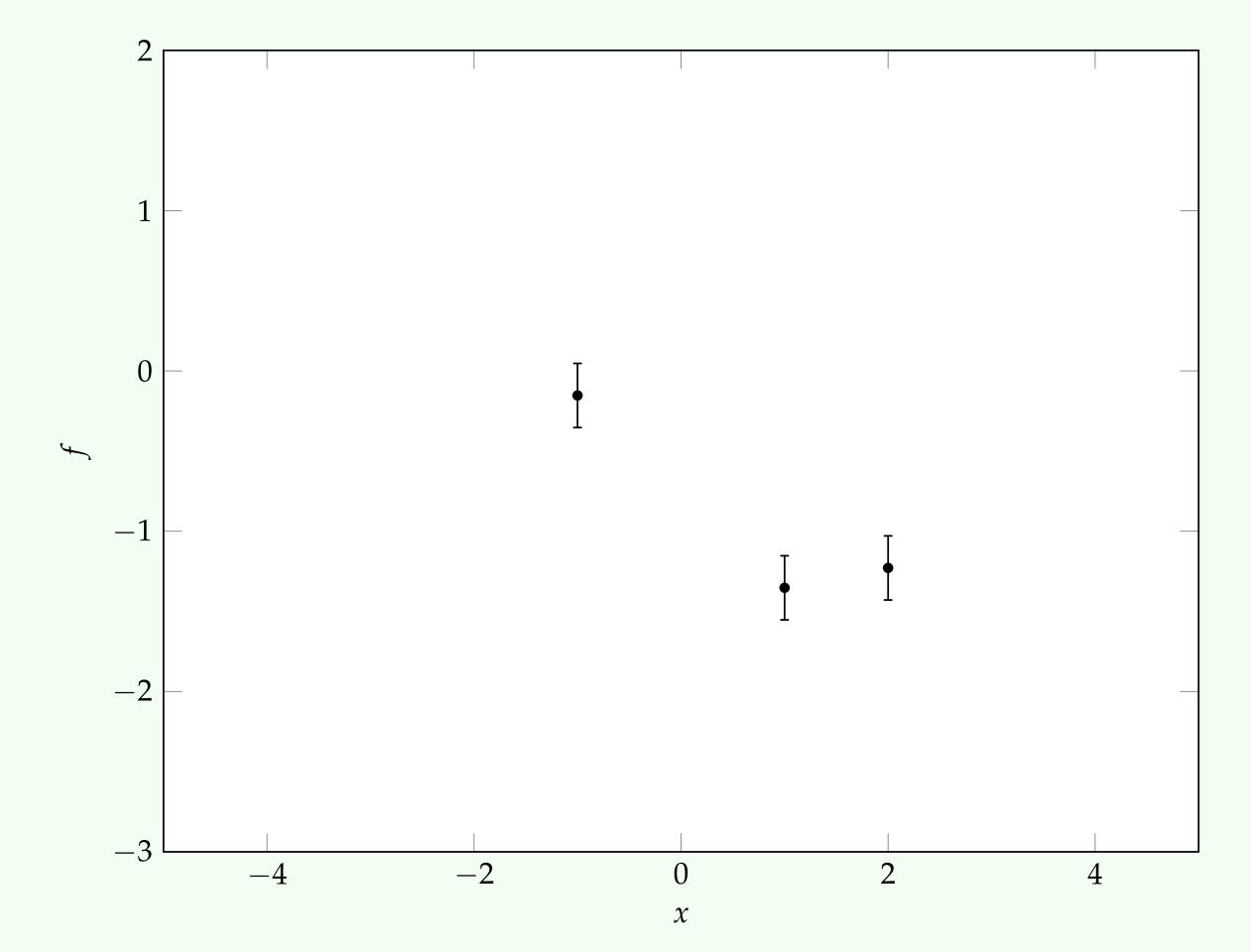
```
Machine learning treats
                        a gorina = 'Roboti Arm Shulator'

                             Probabilistic numerics treats
                          number of the contact of the contact
                               @maosbot np.array([float(out) for out in output.split()])
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         7/68
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An agent receives data, predicts, & then makes decisions.

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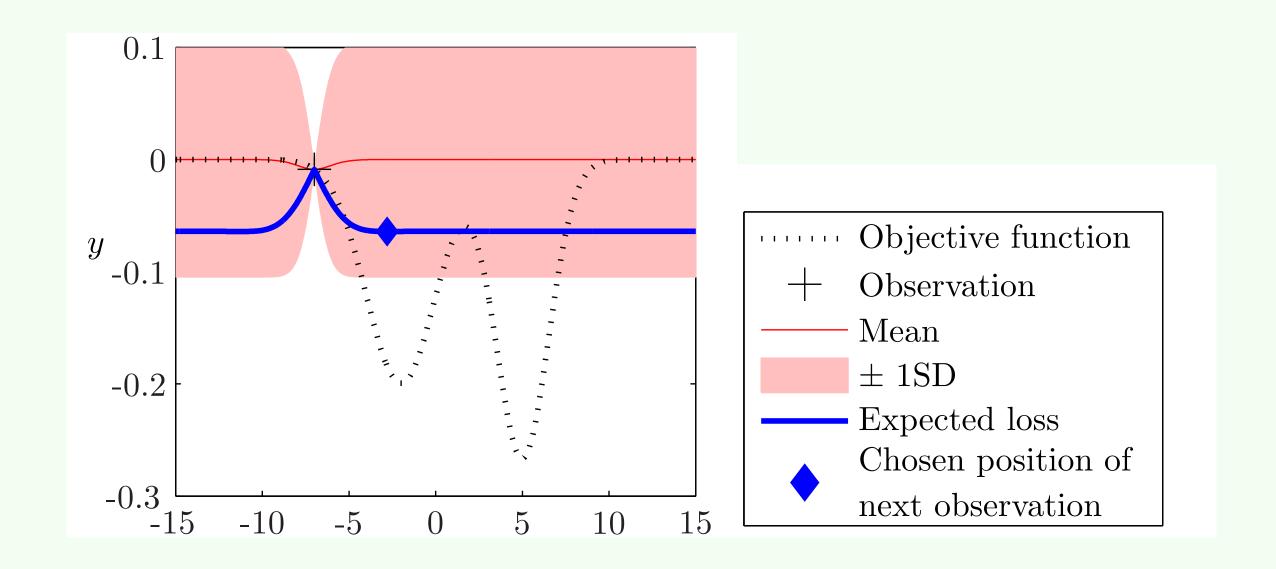
In global optimisation: predictand = ?; &



In global optimisation: data = evaluations; predictand = minimiser; & decisions = locations.

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Bayesian optimisation is probabilistic numerics for global optimisation.



An agent is defined by its prior and ossfunction.

The surrogate is the prior for the objective: options include

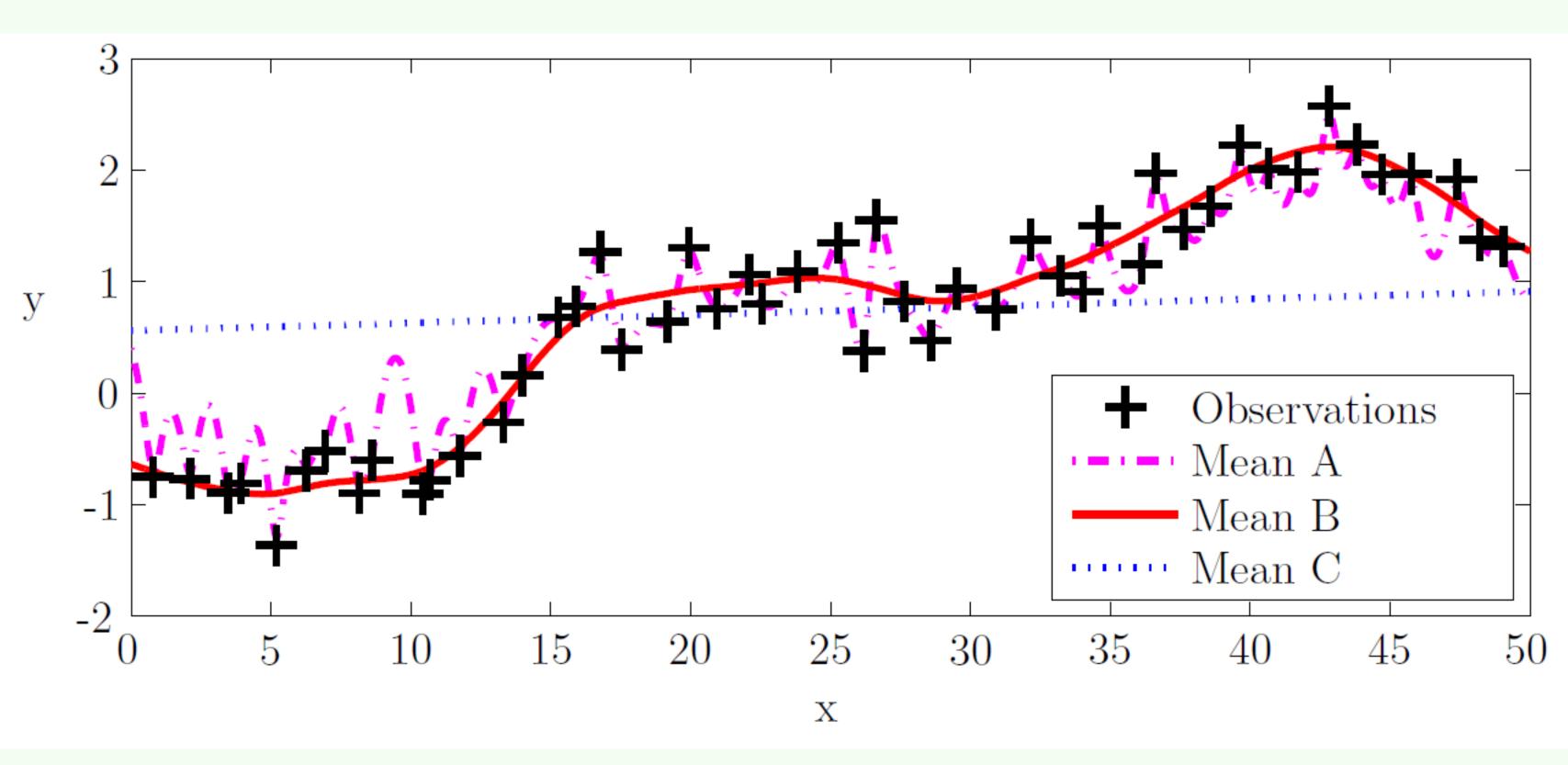
Gaussian processes,

random forests,

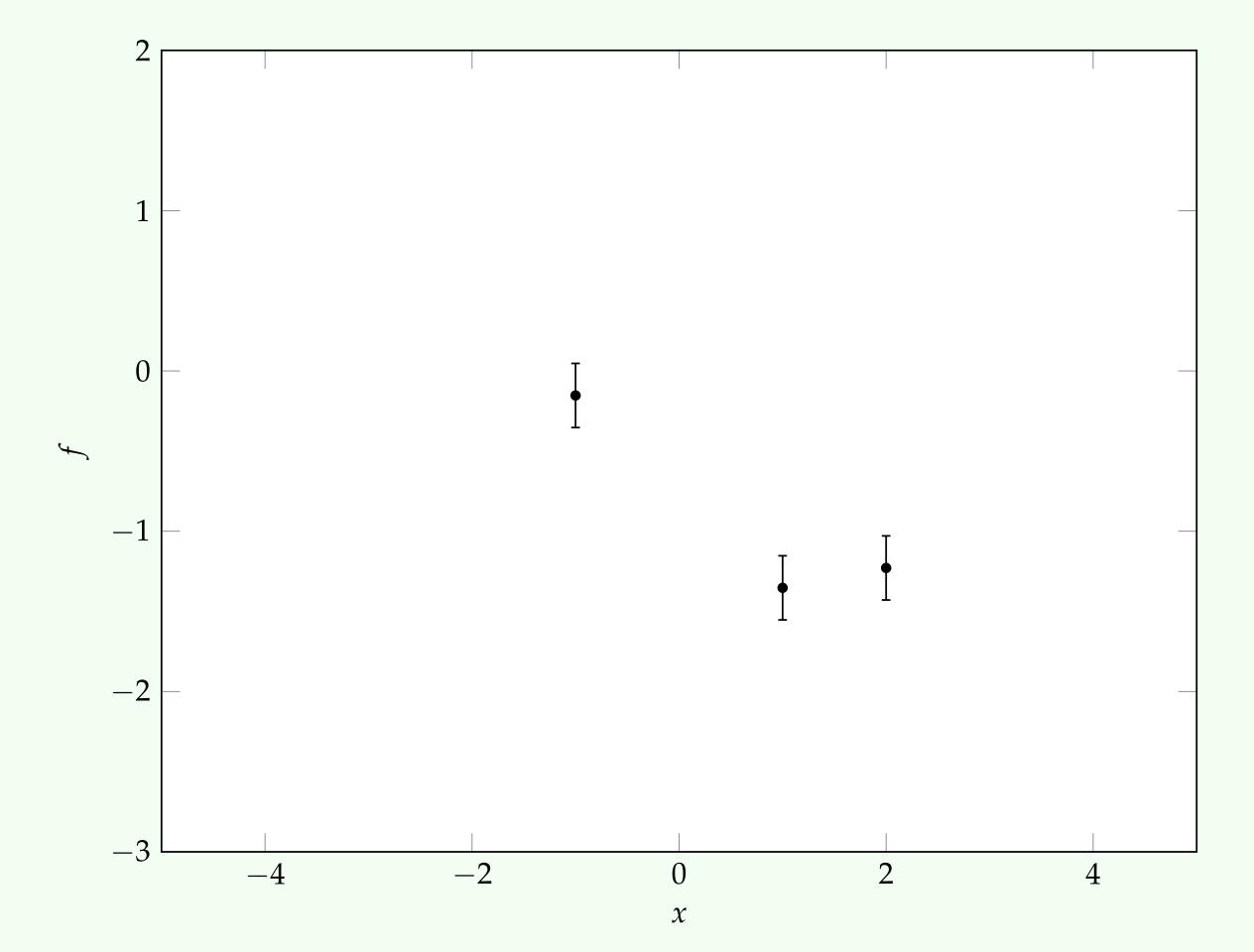
tree-structured Parzen (density) estimators and

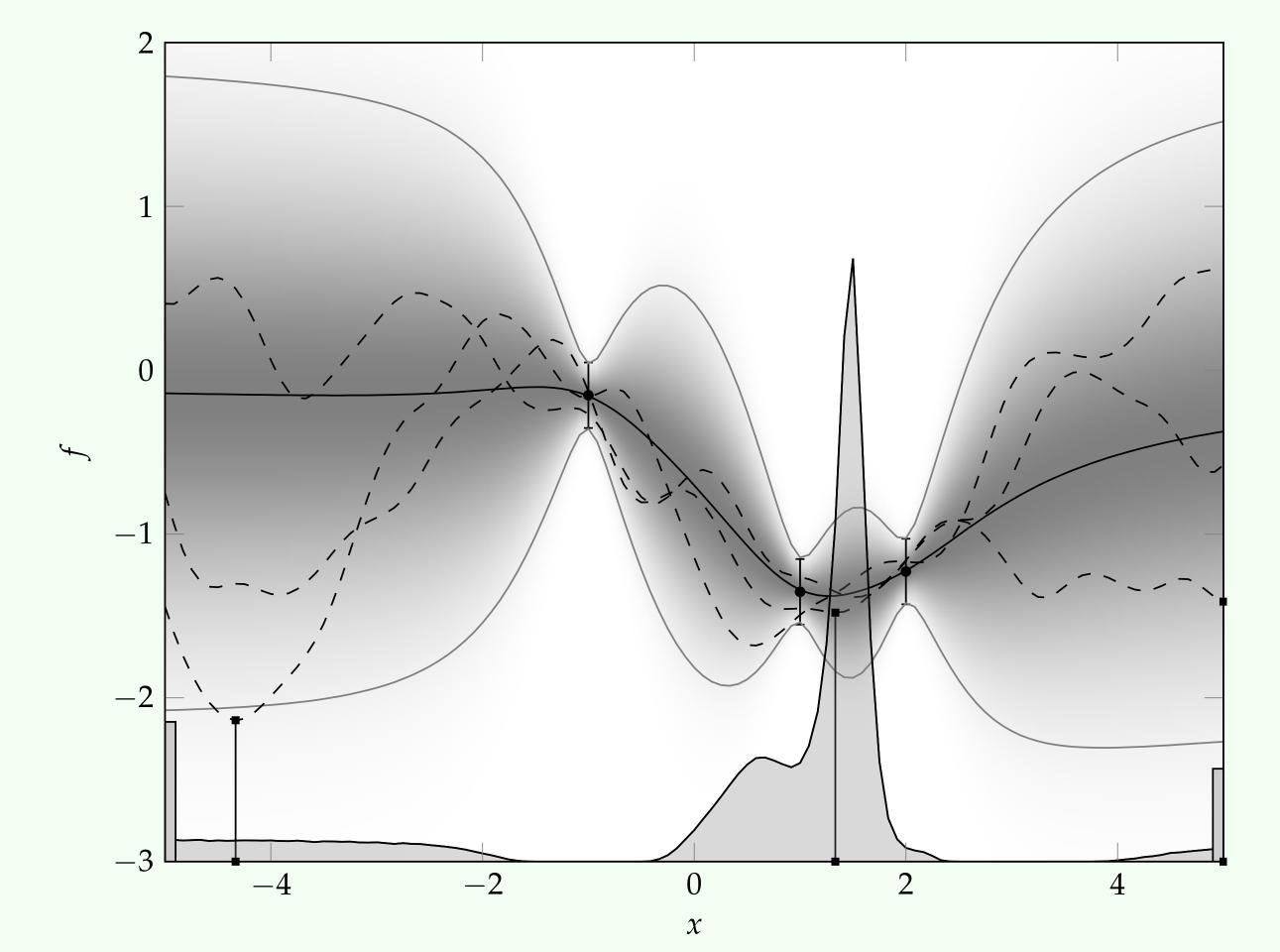
Bayesian neural networks.

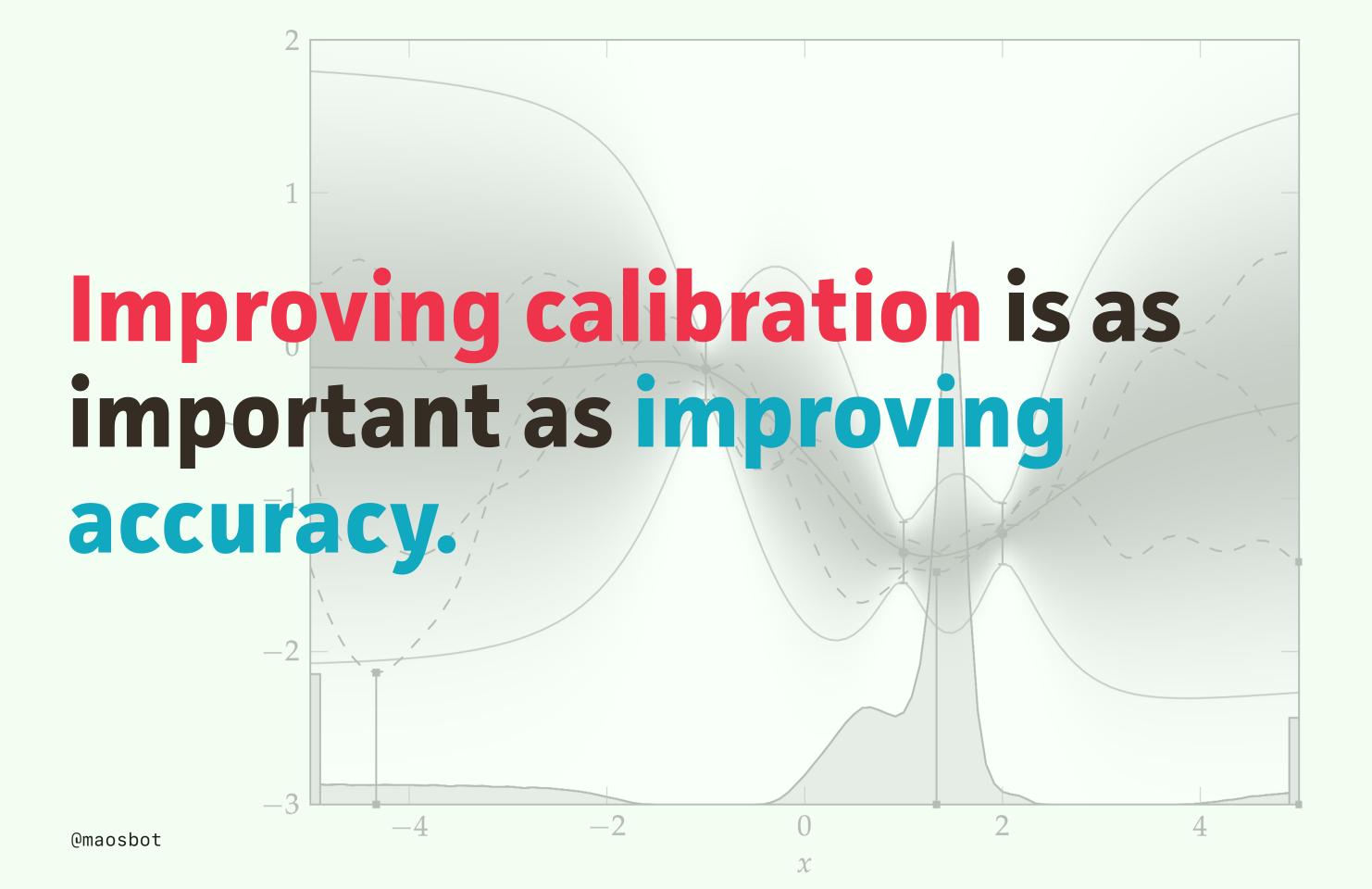
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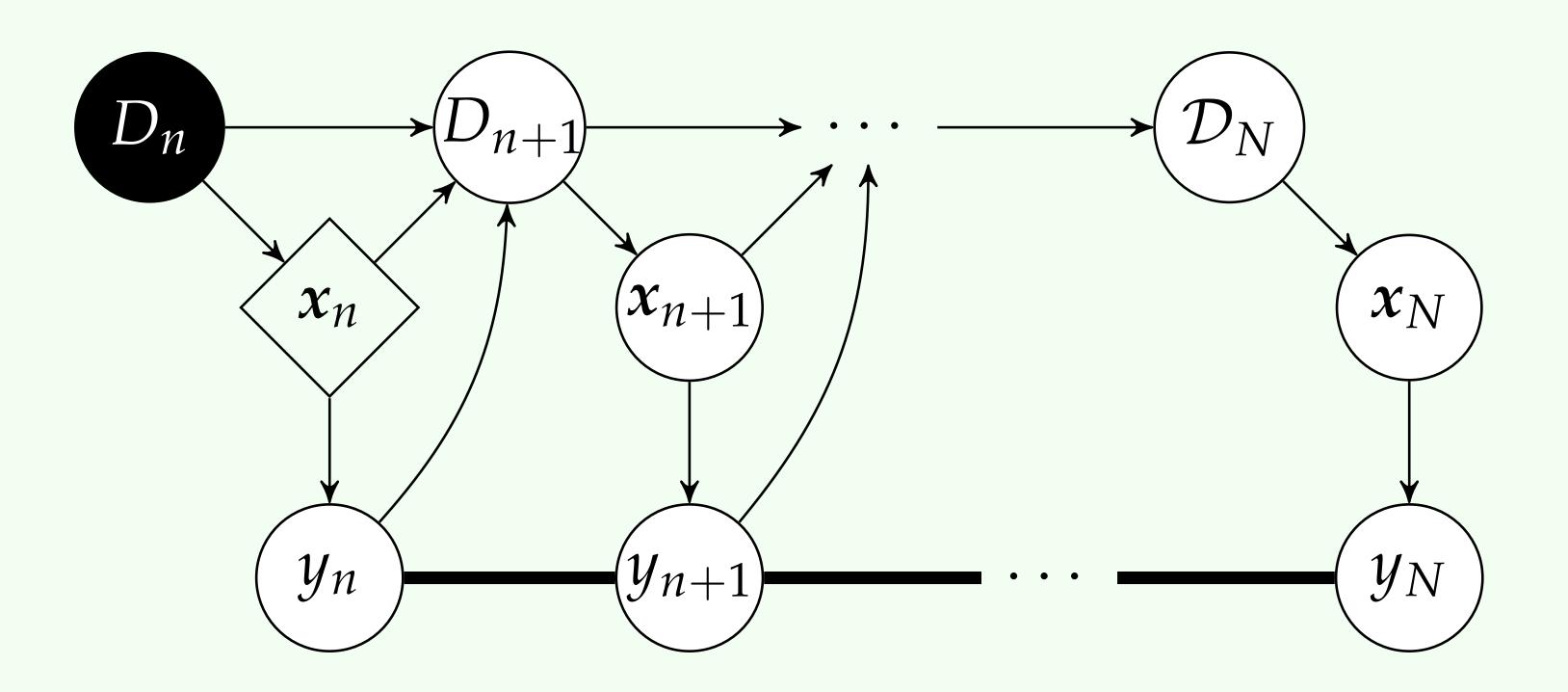














The loss for optimisation could be:

- 1. the lowest evaluation (value); or
- 2. the uncertainty in the minimiser (location-information); or
- 3. the uncertainty in the minimum (value-information).

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1. Value: $\lambda_{\mathrm{VL}}\coloneqq y_N$.

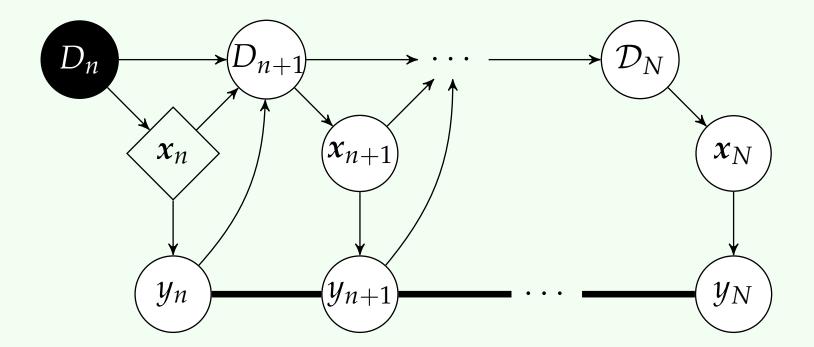
2. Location-information:

$$\lambda_{ ext{LIL}}\coloneqq \mathbb{H}(oldsymbol{x}_*\mid oldsymbol{x}_N, y_N, \mathcal{D}_N).$$

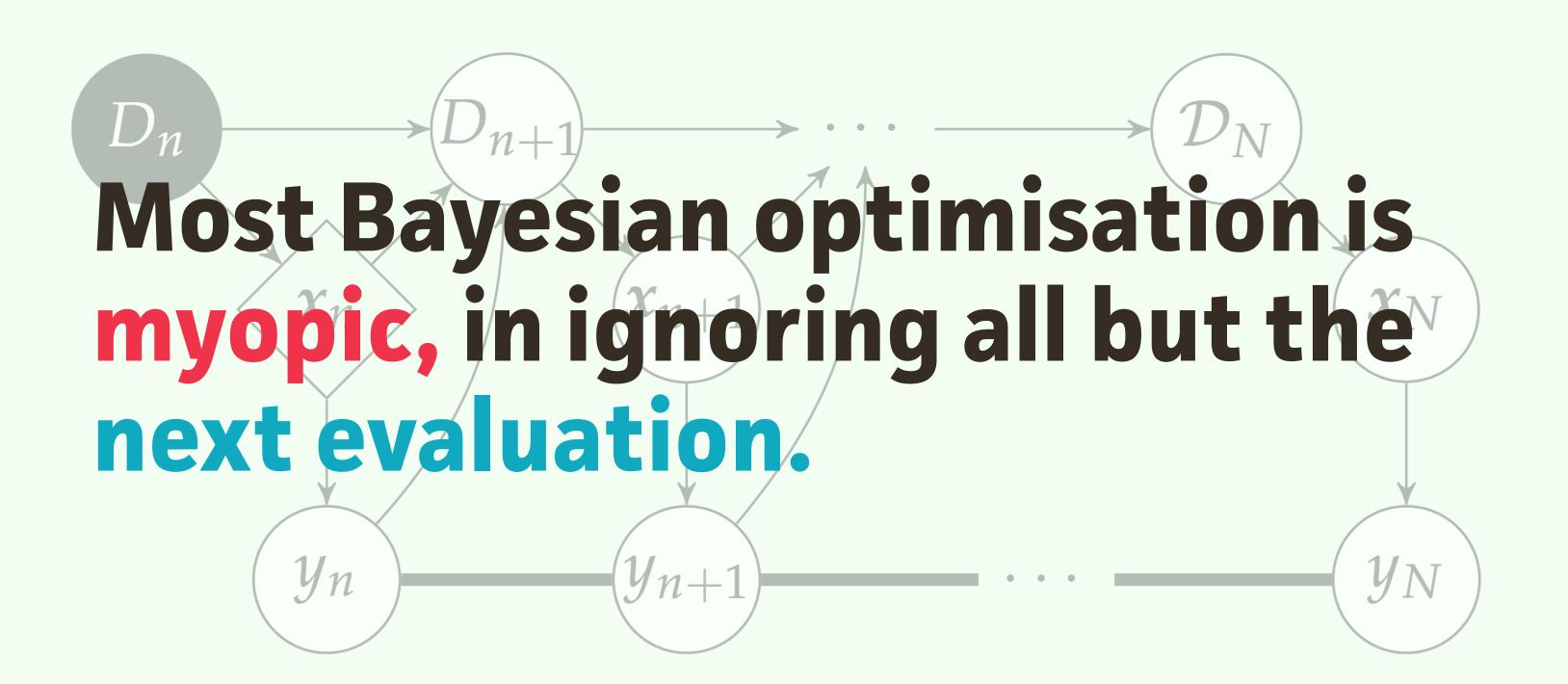
2. Value-information:

$$\lambda_{ ext{VIL}} \coloneqq \mathbb{H}(y_* \mid oldsymbol{x}_N, y_N, \mathcal{D}_N).$$

The minimiser is $oldsymbol{x}_*$ and the minimum y_* .



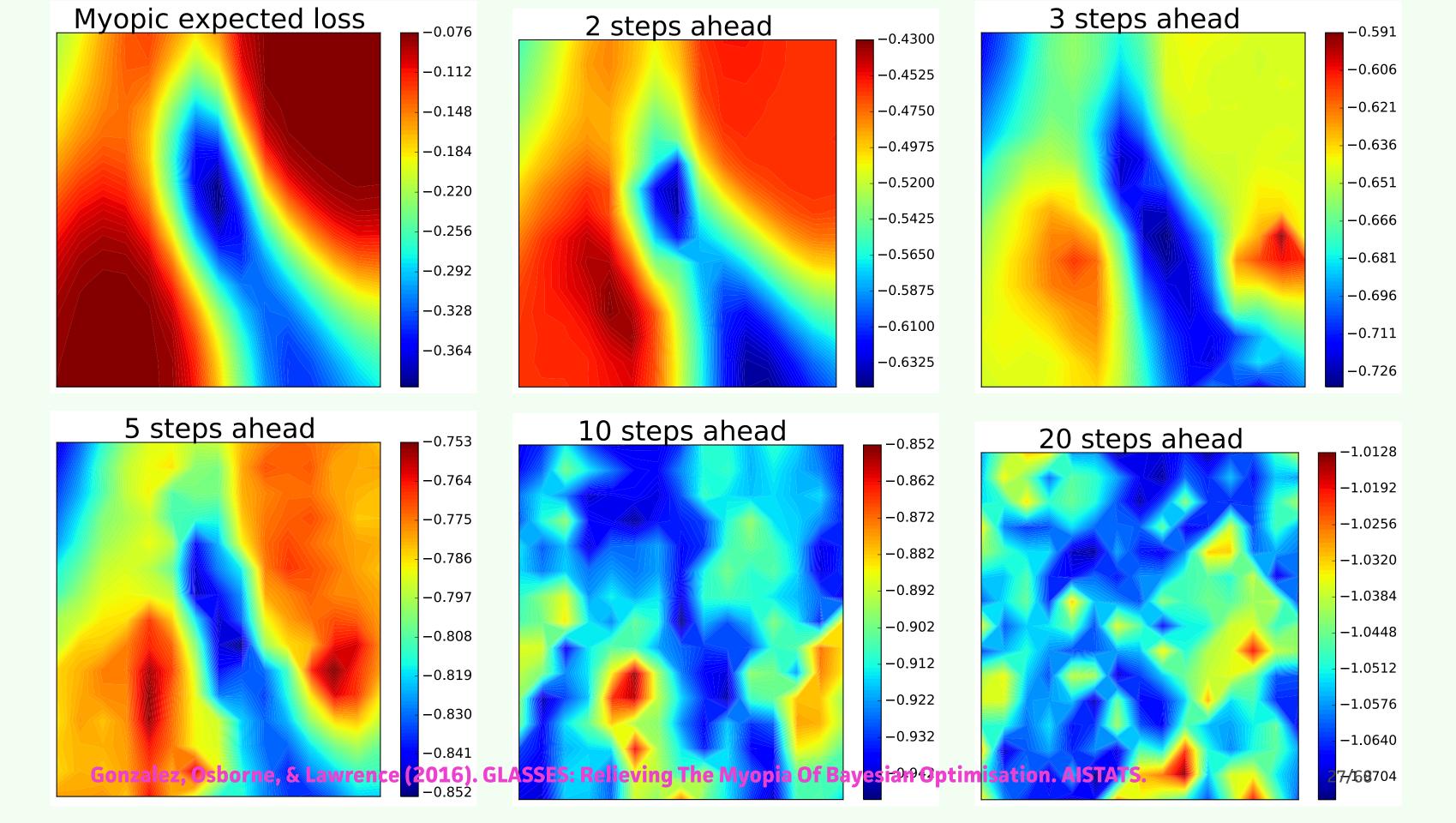
An acquisition function is an expected oss function.



Myopia can lead to insufficient exploration.



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With a myopic strategy, the acquisition function is

$$egin{aligned} lpha(oldsymbol{x}_n \mid \mathcal{D}_n) &= \mathbb{E}ig(\lambda(oldsymbol{x}_n, y_n, \mathcal{D}_n)ig) \ &= \int \lambda(oldsymbol{x}_n, y_n, \mathcal{D}_n) \, p(y_n \mid \mathcal{D}_n) \, \mathrm{d}y_n. \end{aligned}$$

The next evaluation location will be

$$oldsymbol{x}_n = rg \min_{oldsymbol{x}} lpha(oldsymbol{x} \mid \mathcal{D}_n).$$

 $oldsymbol{x}_n = rg \min_{oldsymbol{x}} lpha(oldsymbol{x} \mid \mathcal{D}_n).$

We have succeeded in turning optimisation into optimisation.

The acquisition function: is less expensive than the objective;

gives us gradients and Hessians; and

need not be optimised exactly.

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Expected improvement

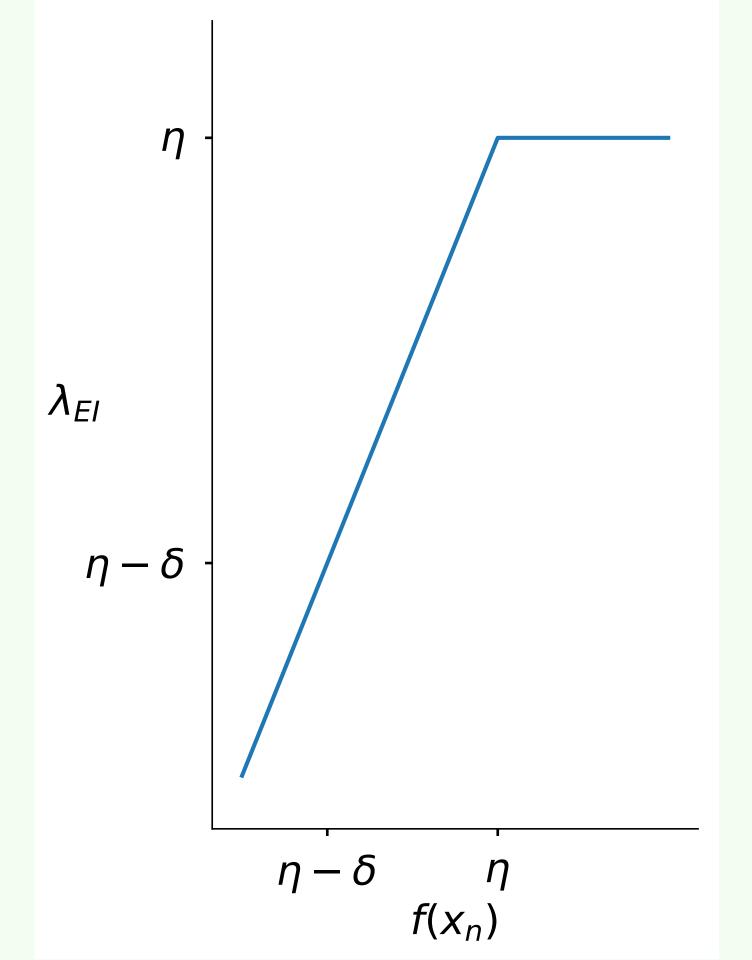
is a myopic approximation to the value loss:

$$egin{aligned} \lambda_{ ext{VL}}(oldsymbol{x}_N,f(oldsymbol{x}_N),\mathcal{D}_N)\ &\simeq &\lambda_{ ext{EI}}(\mathcal{D}_{n+1})\ &\coloneqq &\min_{i\in\{0,\,\ldots,\,n\}}f(oldsymbol{x}_i). \end{aligned}$$

Defining the lowest function value available at the nth step as

$$\eta \coloneqq \min_{i \in \{0, \ldots, n-1\}} f(oldsymbol{x}_i),$$

we can simply rewrite the loss as $\lambda_{ ext{EI}}(\mathcal{D}_{n+1}) = \min\{\eta, f(oldsymbol{x}_n)\}.$



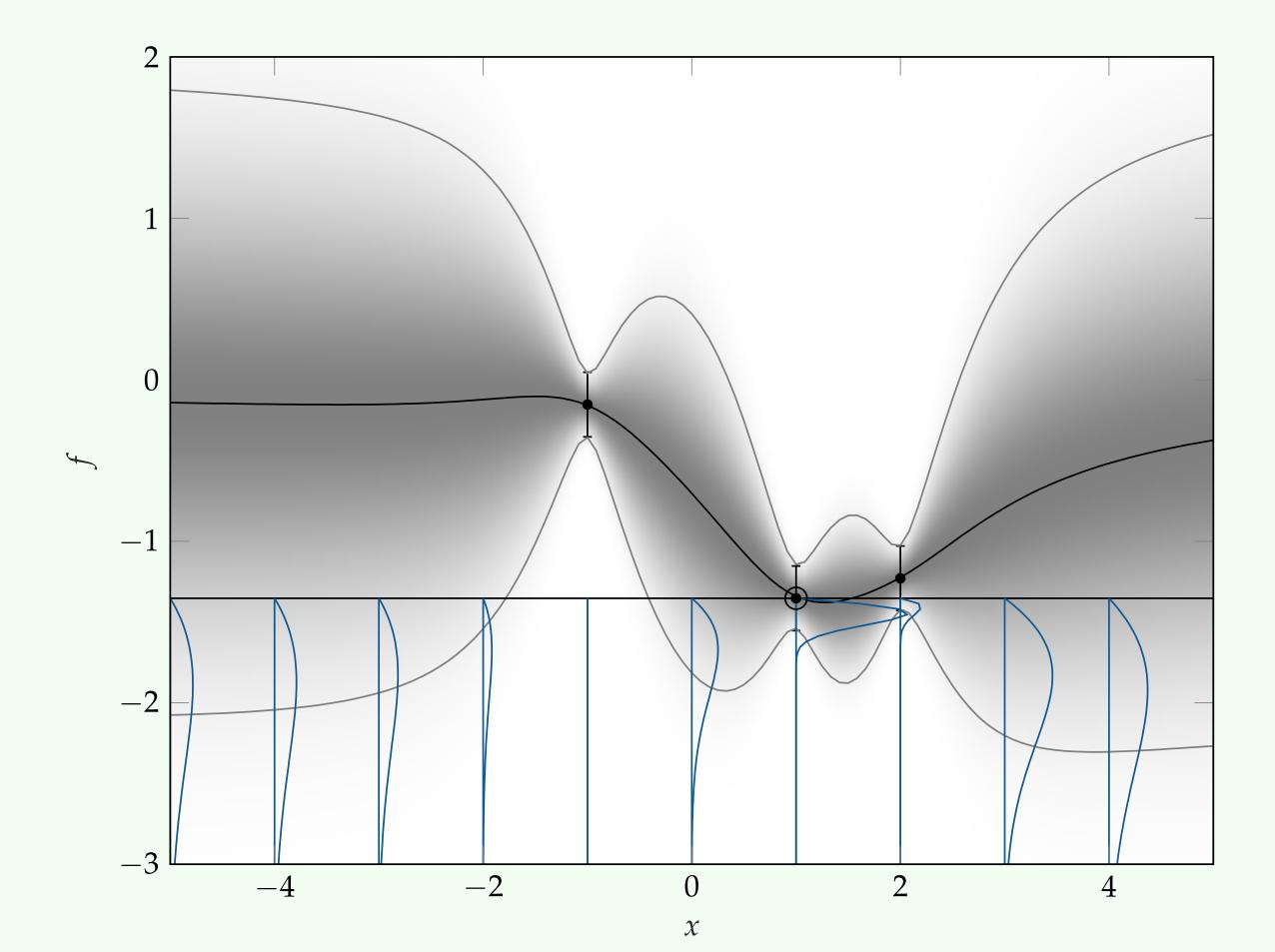
If we have a Gaussian posterior for the next evaluation,

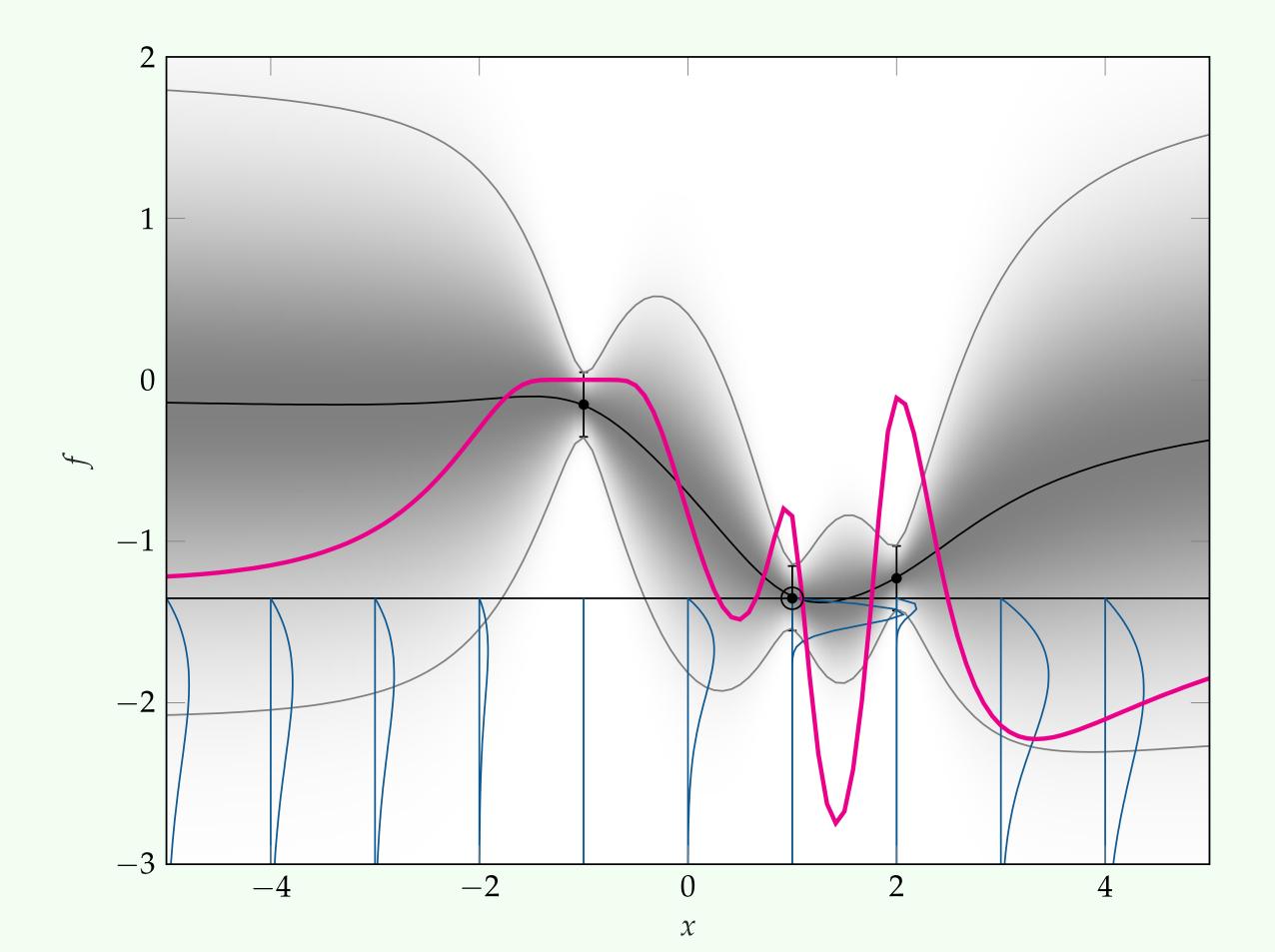
$$pig(f(oldsymbol{x}_n)\mid \mathcal{D}_nig)\coloneqq \mathcal{N}ig(f(oldsymbol{x}_n); m(oldsymbol{x}_n), V(oldsymbol{x}_n)ig),$$

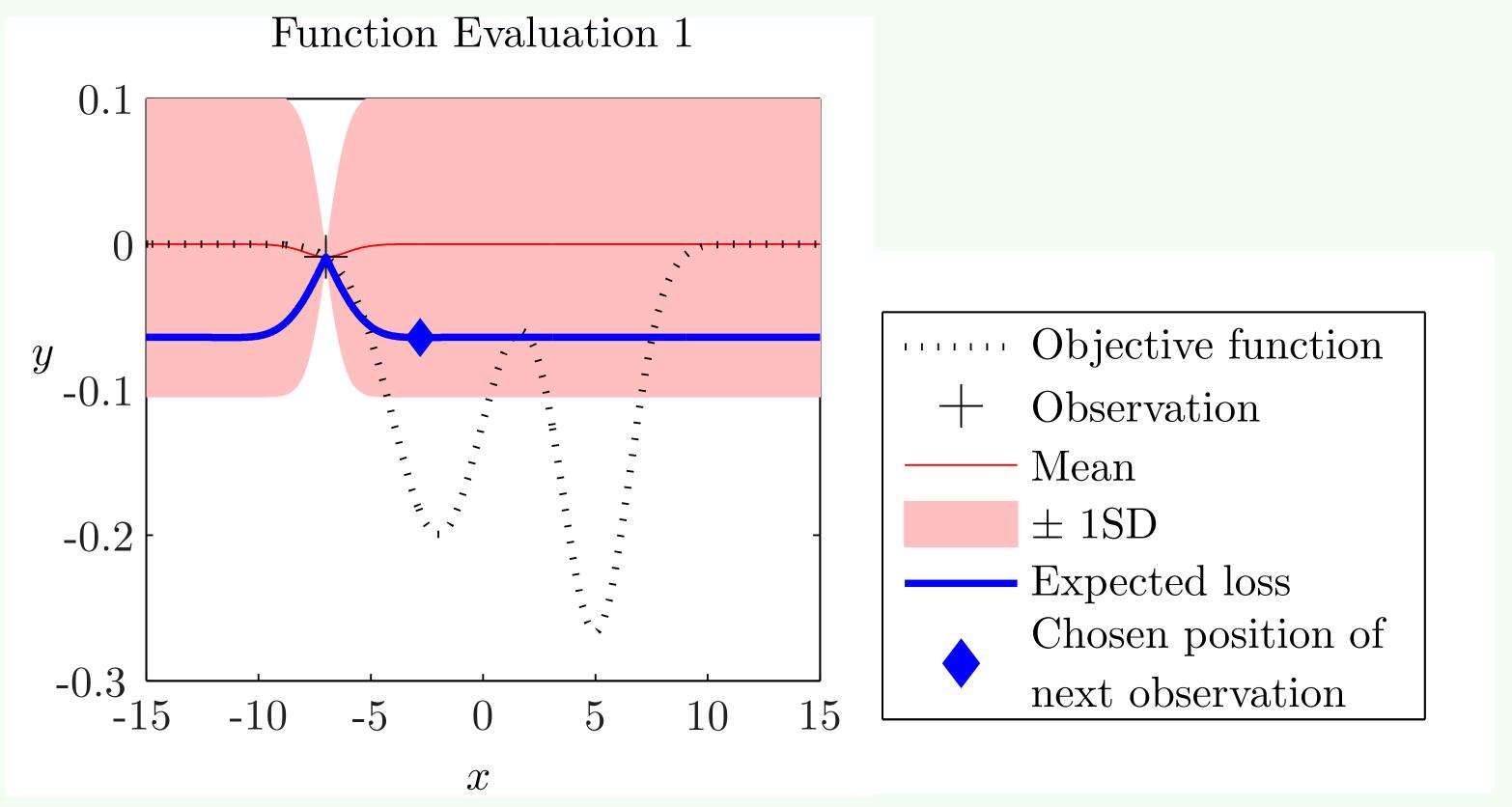
the expected improvement acquisition function is

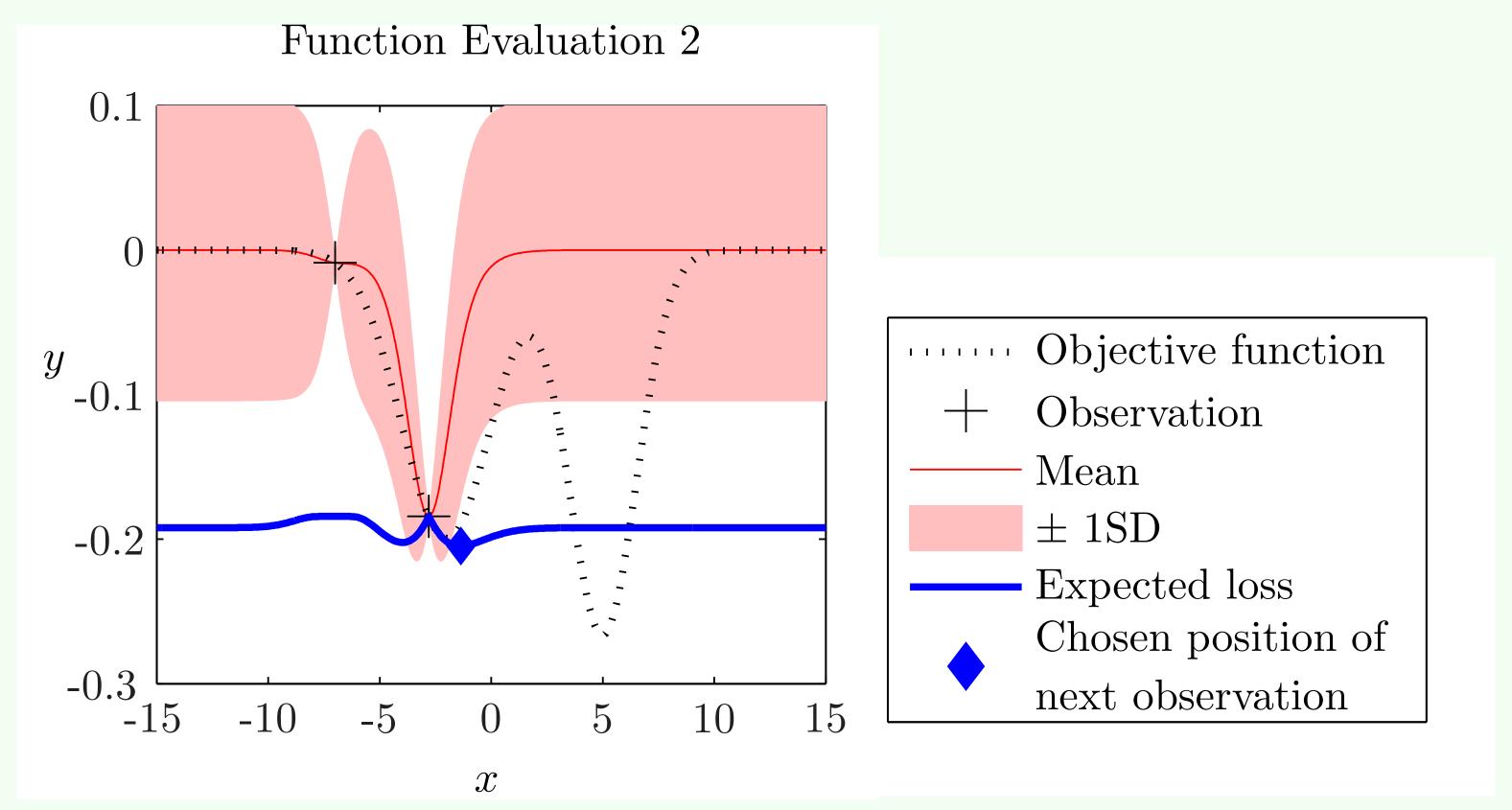
$$egin{aligned} lpha_{ ext{EI}}(oldsymbol{x}_n) &\coloneqq & \mathbb{E}ig(\lambda_{ ext{EI}}ig)(oldsymbol{x}_n) - \eta \ &= & \int_{-\infty}^{\eta}ig(f(oldsymbol{x}_n) - \etaig)pig(f(oldsymbol{x}_n) \mid \mathcal{D}_nig)\,\mathrm{d}f(oldsymbol{x}_n) \ &= & -V(oldsymbol{x}_n)\mathcal{N}ig(\eta; m(oldsymbol{x}_n), V(oldsymbol{x}_n)ig) \ &+ ig(m(oldsymbol{x}_n) - \etaig)\,\Phiig(\eta; m(oldsymbol{x}_n), V(oldsymbol{x}_n)ig). \end{aligned}$$

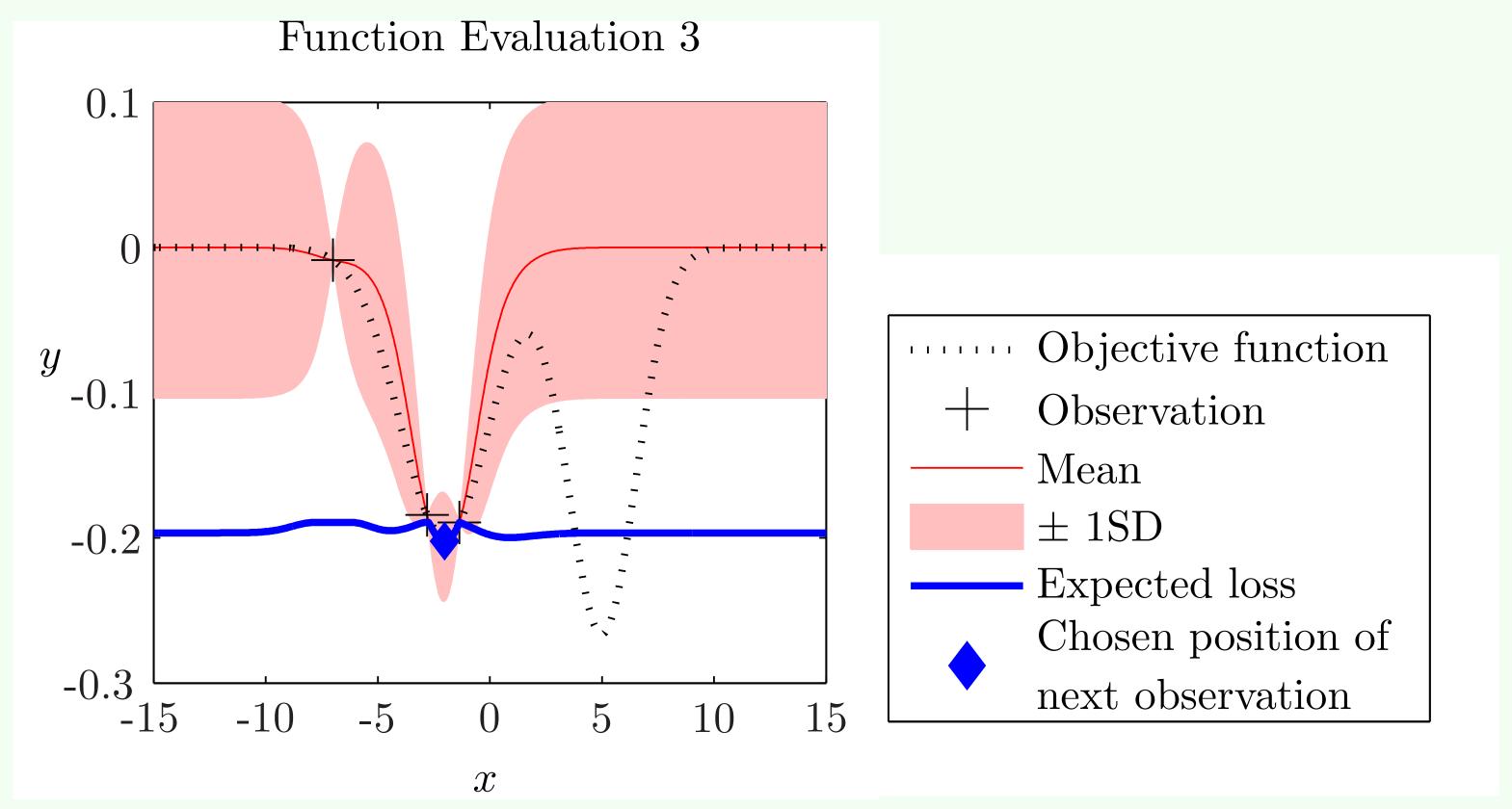
$$lpha_{ ext{EI}}(oldsymbol{x}_n) = \int_{-\infty}^{\eta} ig(f(oldsymbol{x}_n) - \etaig) pig(f(oldsymbol{x}_n) \mid \mathcal{D}_nig) \, \mathrm{d}f(oldsymbol{x}_nig)$$

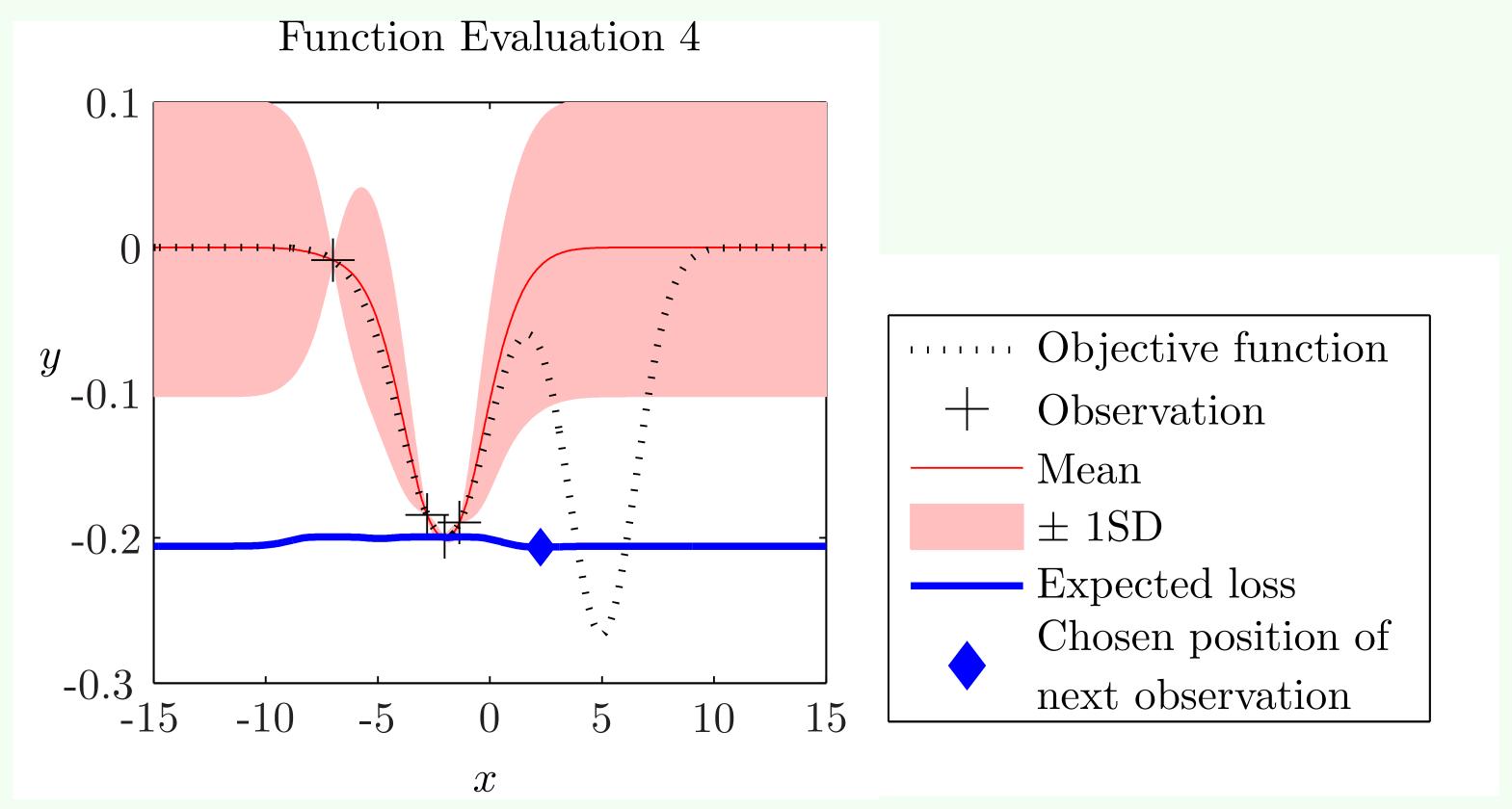


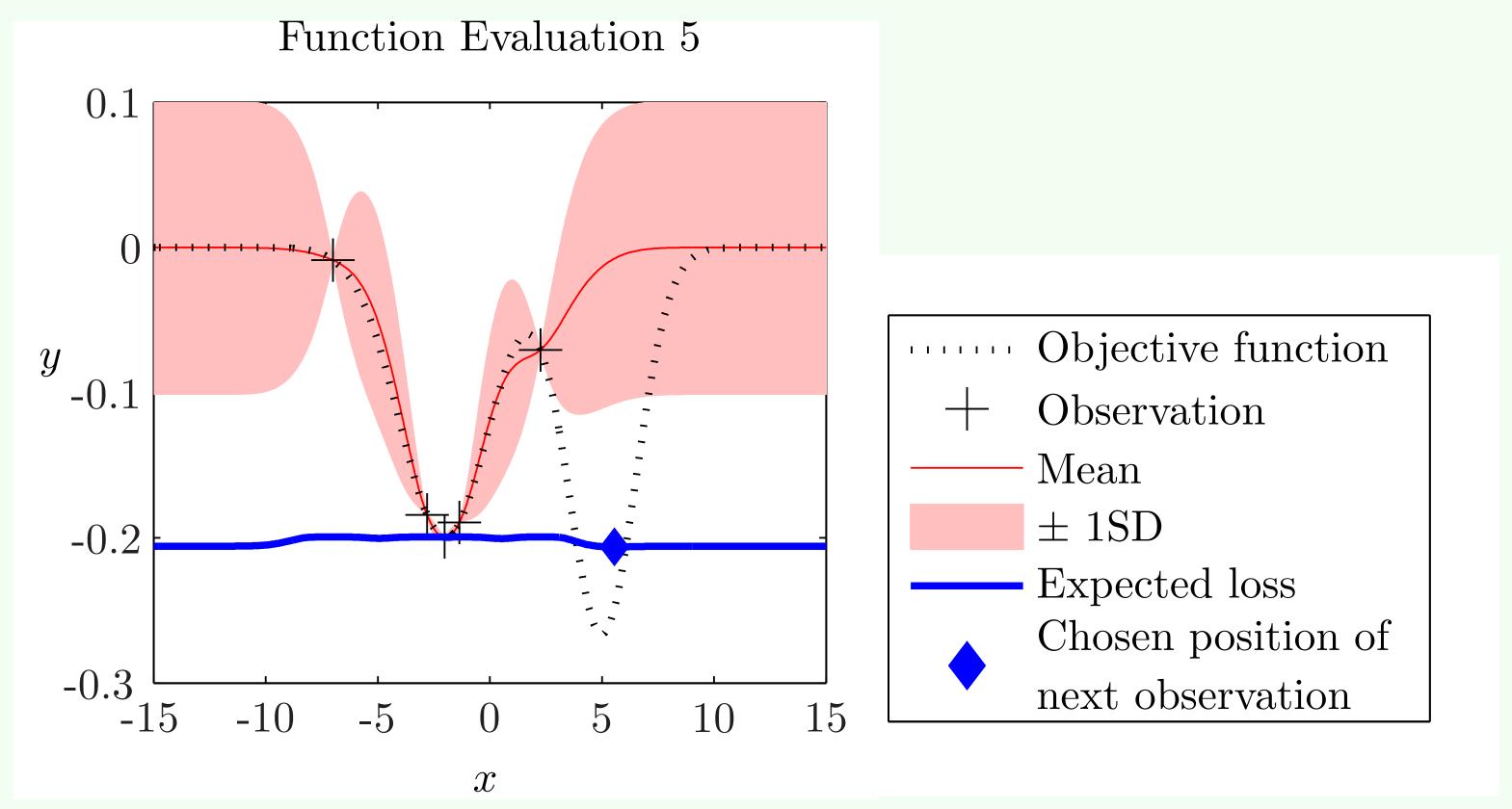


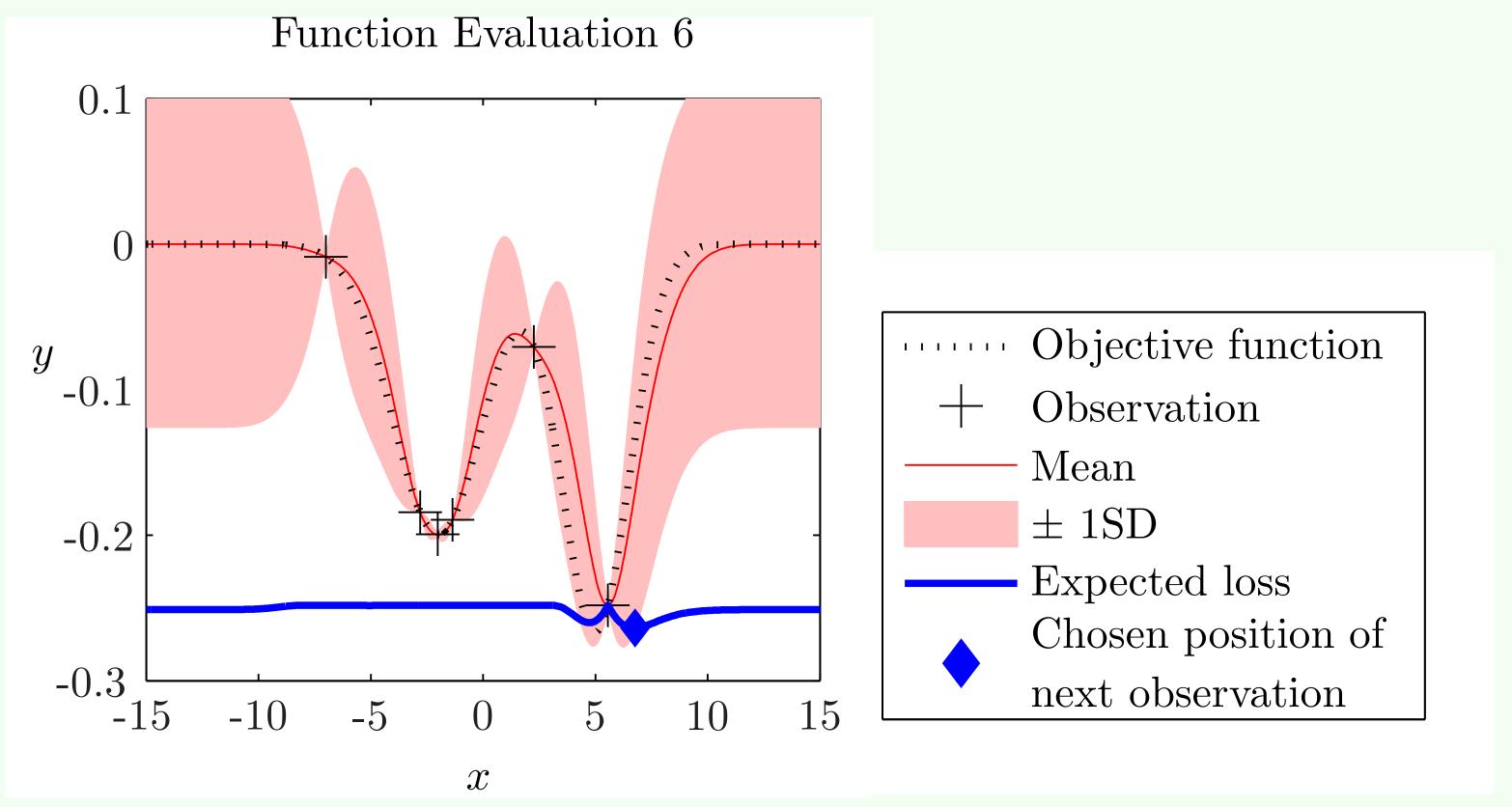




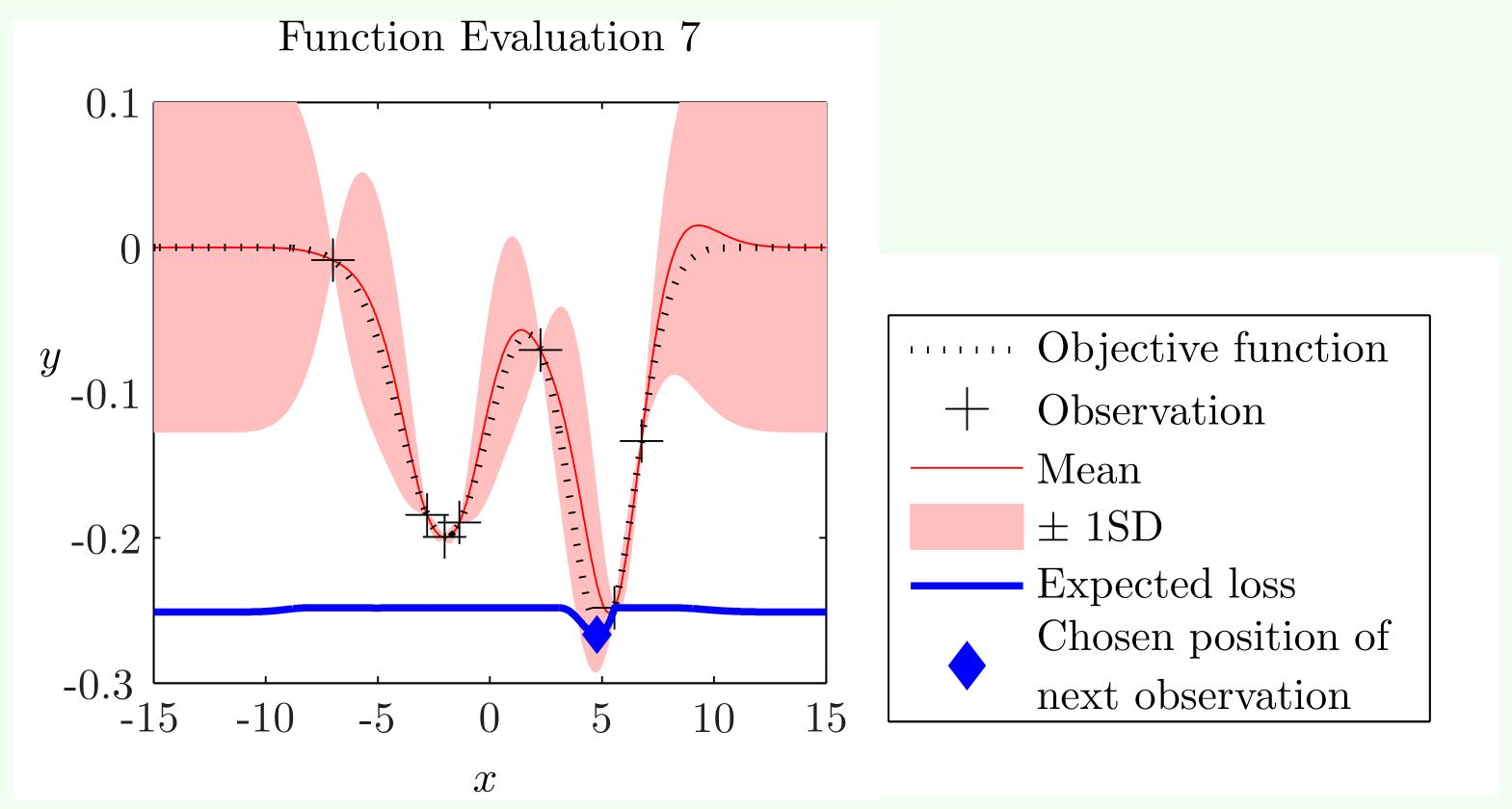


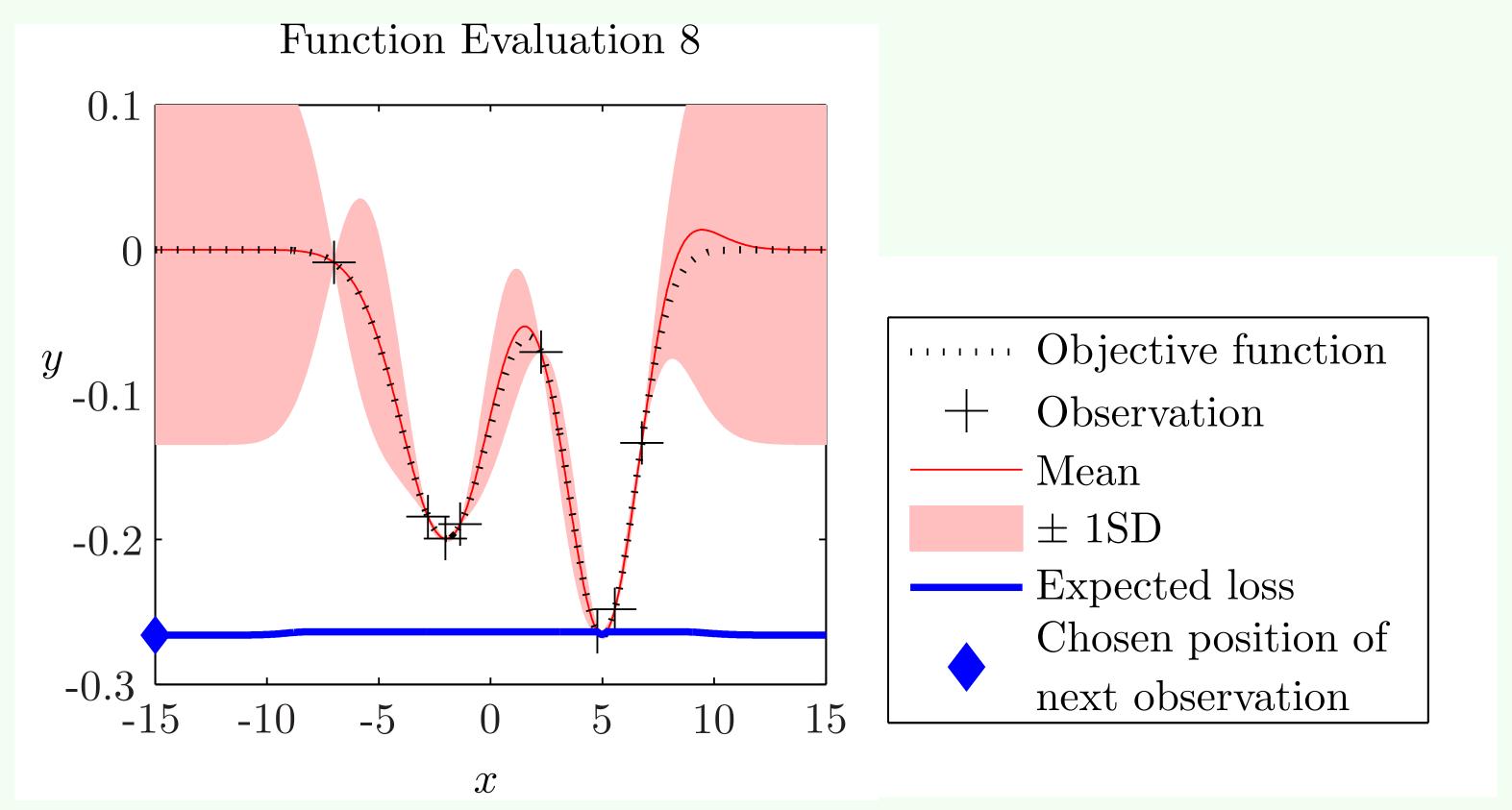




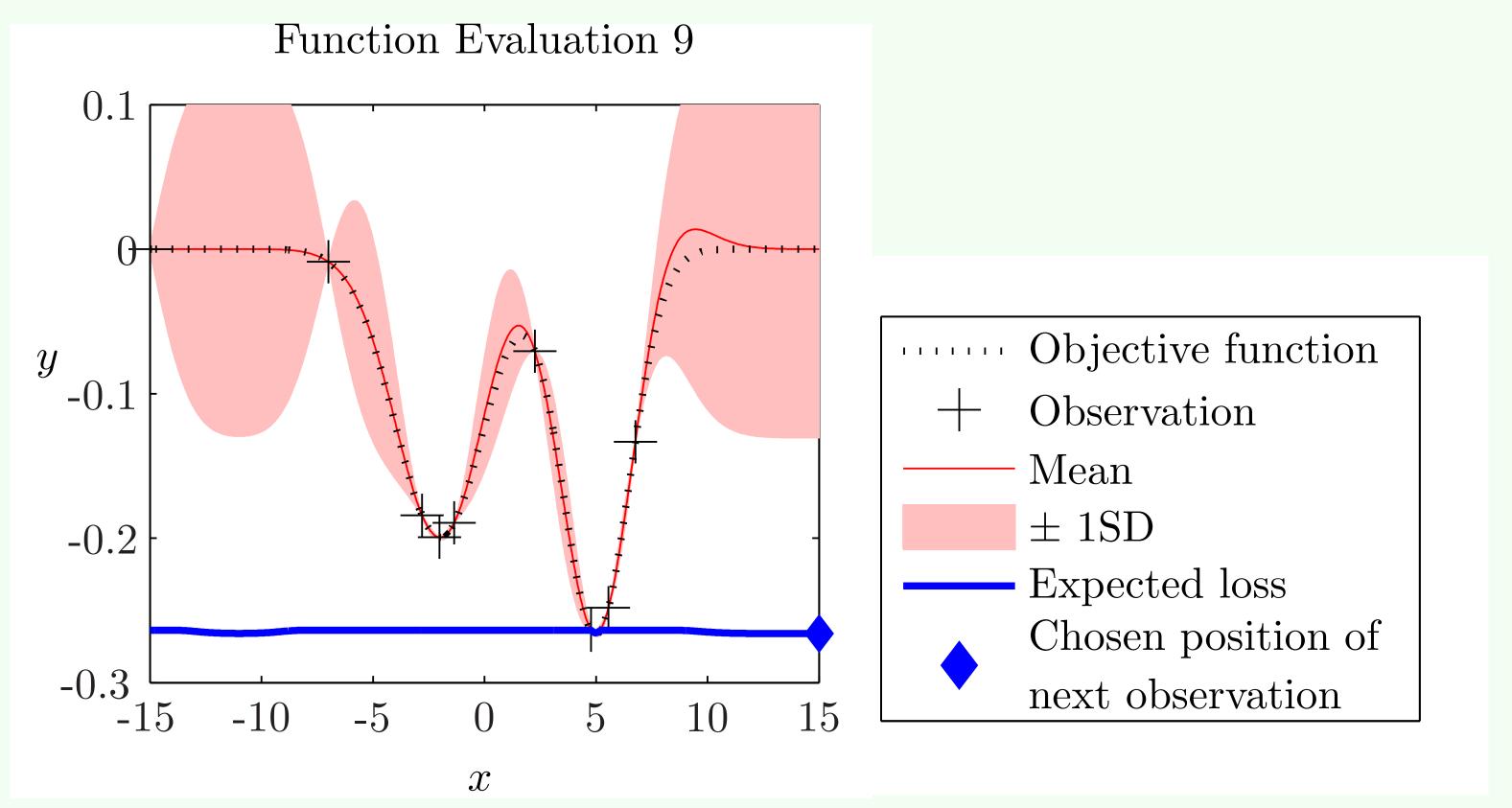


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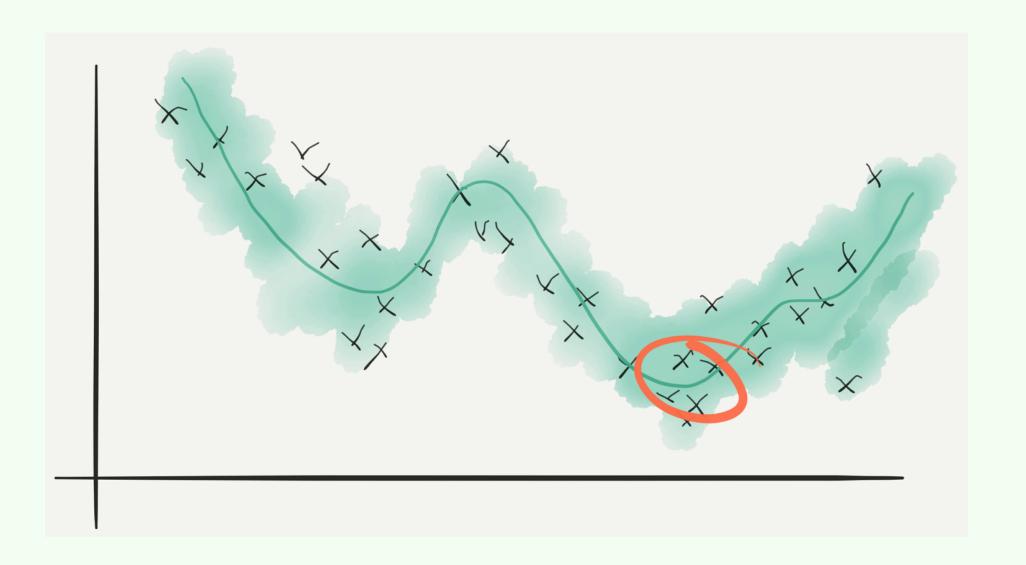




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If our evaluations are noisy, the best evaluation (η) is also probably the most noise-corrupted.



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Probability of improvement

defines (for I the indicator function) the myopic loss

$$\lambda_{n, ext{PI}}(\mathcal{D}_{n+1})\coloneqq \mathbb{I}ig(f(oldsymbol{x}_n)\geq \etaig).$$

The probability of improvement acquisition function is hence

$$lpha_{n, ext{PI}}(oldsymbol{x}_n)\coloneqq \mathbb{E}ig(\lambda_{n, ext{PI}}(\mathcal{D}_{n+1})ig) = Pig(f(oldsymbol{x}_n)\geq \eta\mid \mathcal{D}_nig).$$

Probability of improvement

defines a myopic loss (for I the indicator function)

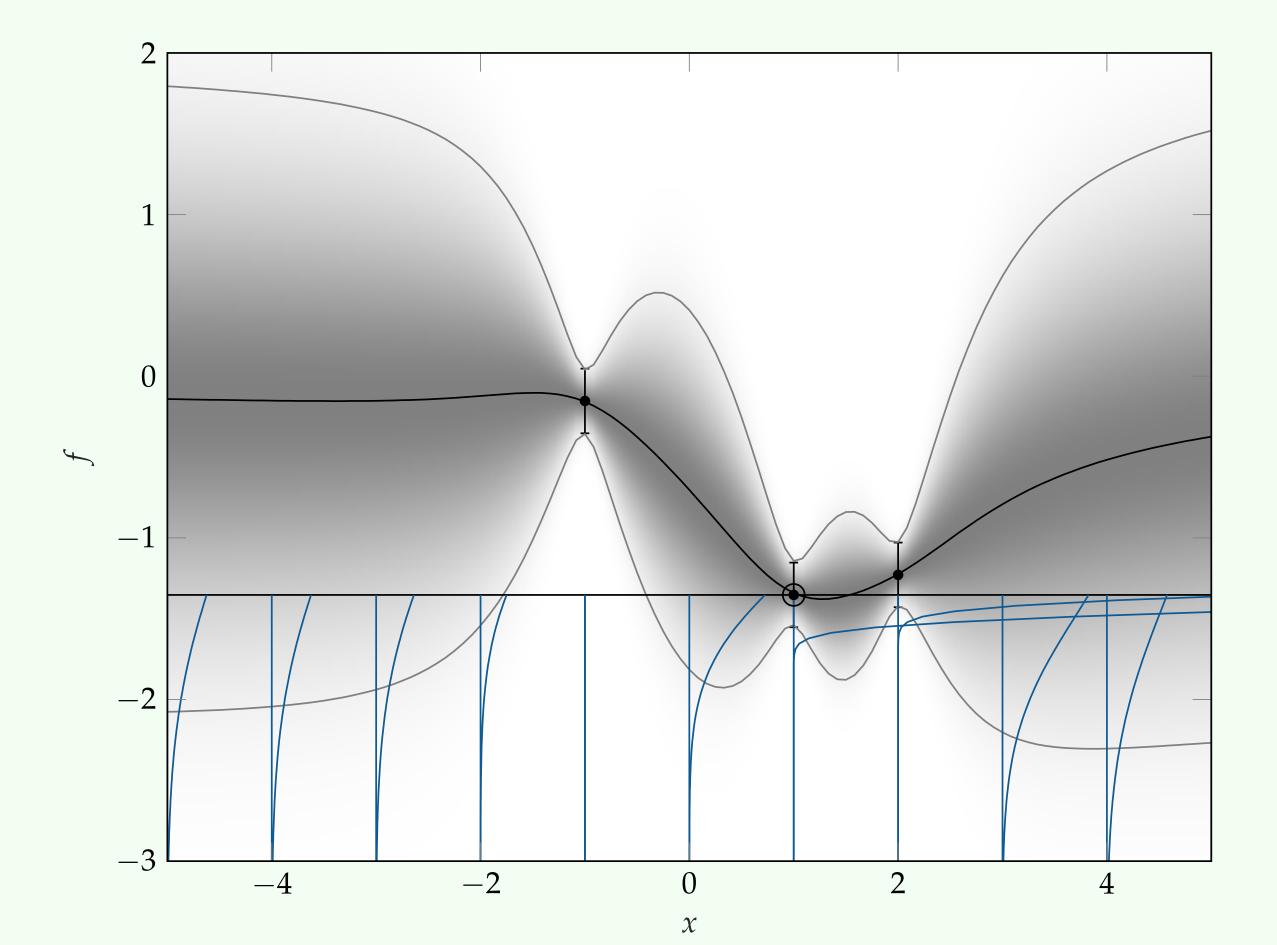
$$\lambda_{n, ext{PI}}(\mathcal{D}_{n+1})\coloneqq \mathbb{I}ig(f(oldsymbol{x}_n)\geq \etaig).$$

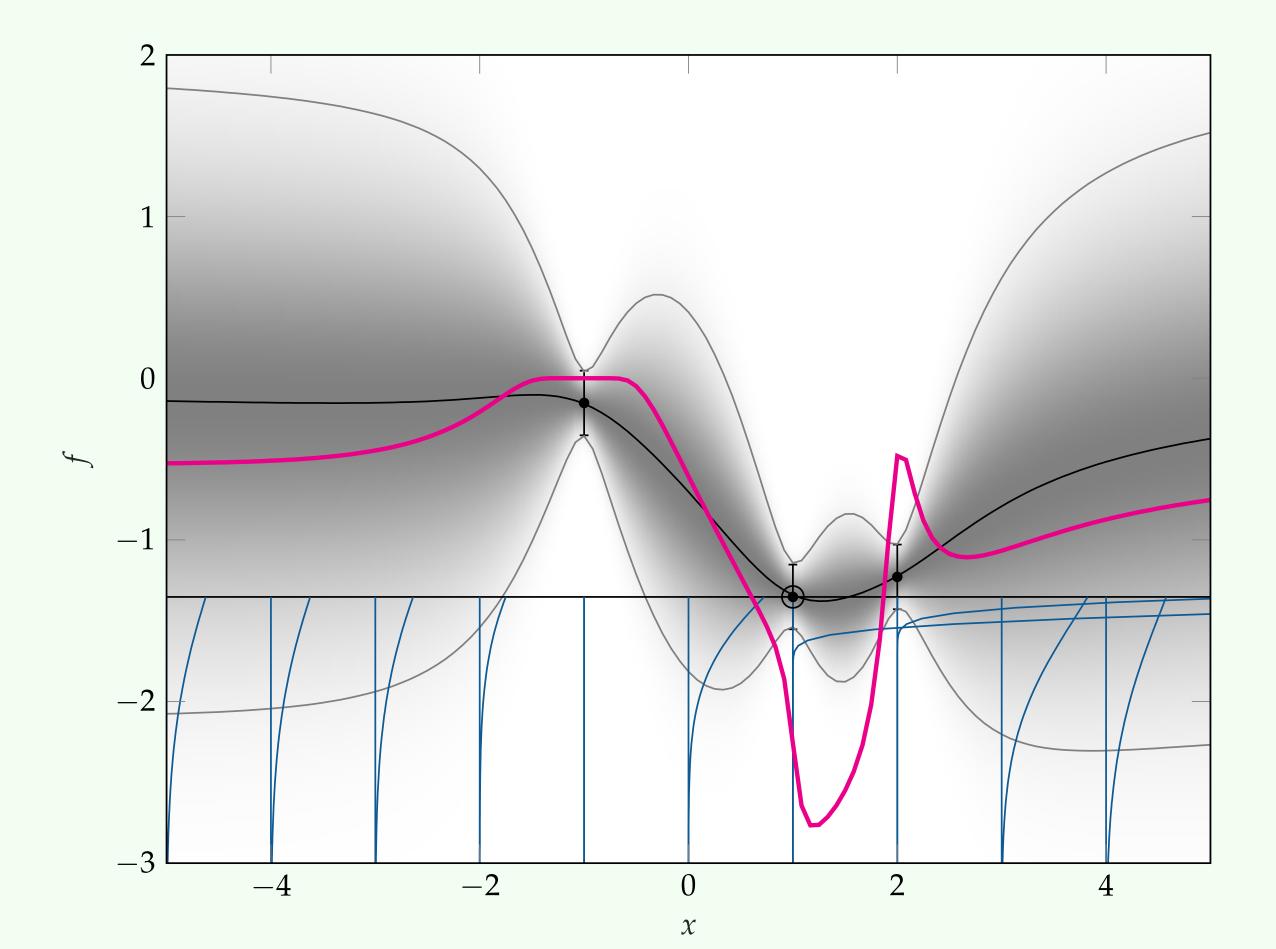
The probability of improvement acquisition function is hence

$$lpha_{n, ext{PI}}(oldsymbol{x}_n)\coloneqq \mathbb{E}ig(\lambda_{n, ext{PI}}(\mathcal{D}_{n+1})ig) = Pig(f(oldsymbol{x}_n)\geq \eta\mid \mathcal{D}_nig).$$

PI values incremental improvement every step.

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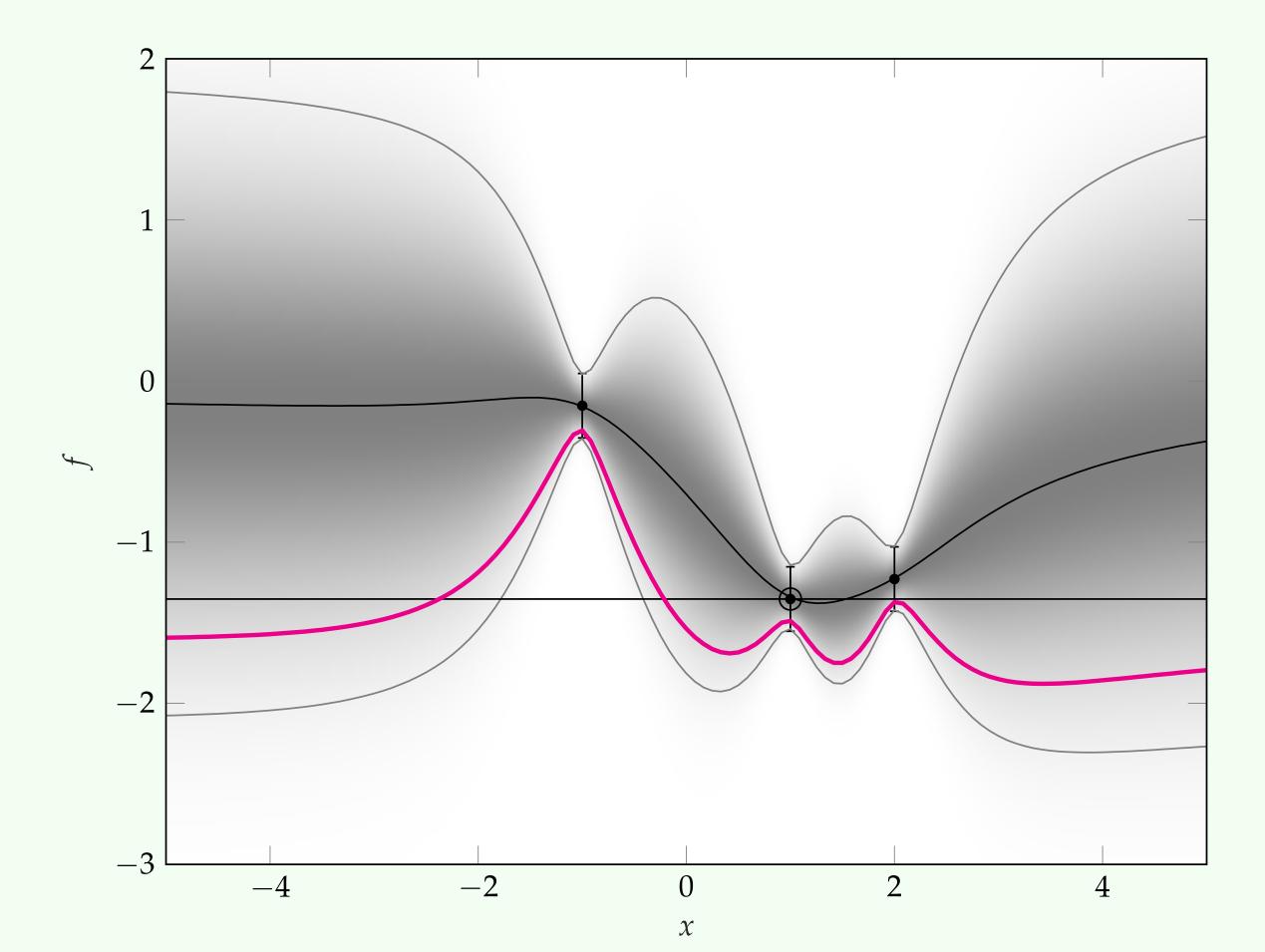
Upper confidence bound

is the myopic acquisition function

$$lpha_{ ext{UCB}}(oldsymbol{x}_n) \coloneqq m(oldsymbol{x}_n) - eta_n V(oldsymbol{x}_n)^{rac{1}{2}}$$
 .

given a surrogate with mean $m(\boldsymbol{x}_n)$ and variance $V(\boldsymbol{x}_n)$.

It is difficult to reconcile UCB with a defensible loss function.

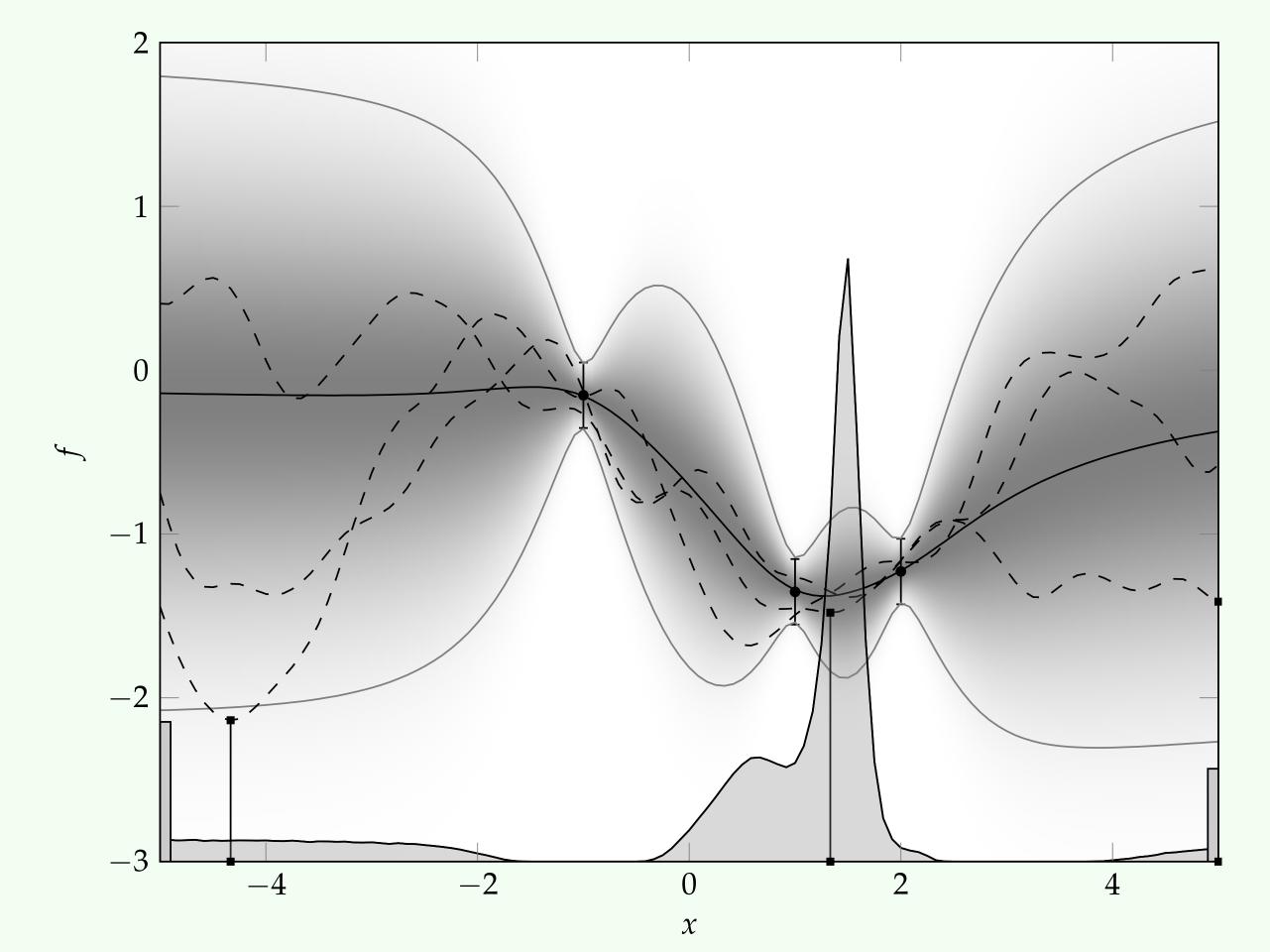


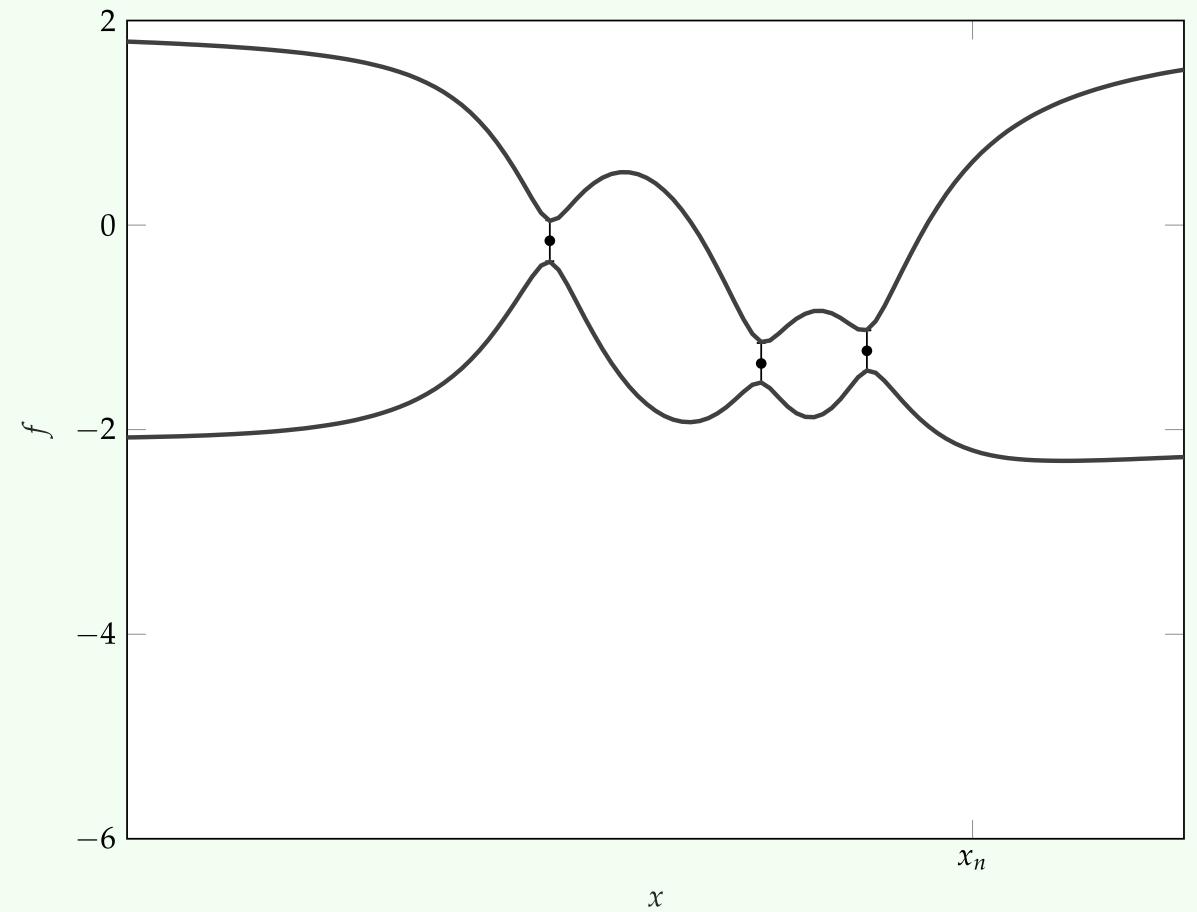
Information-theoretic methods

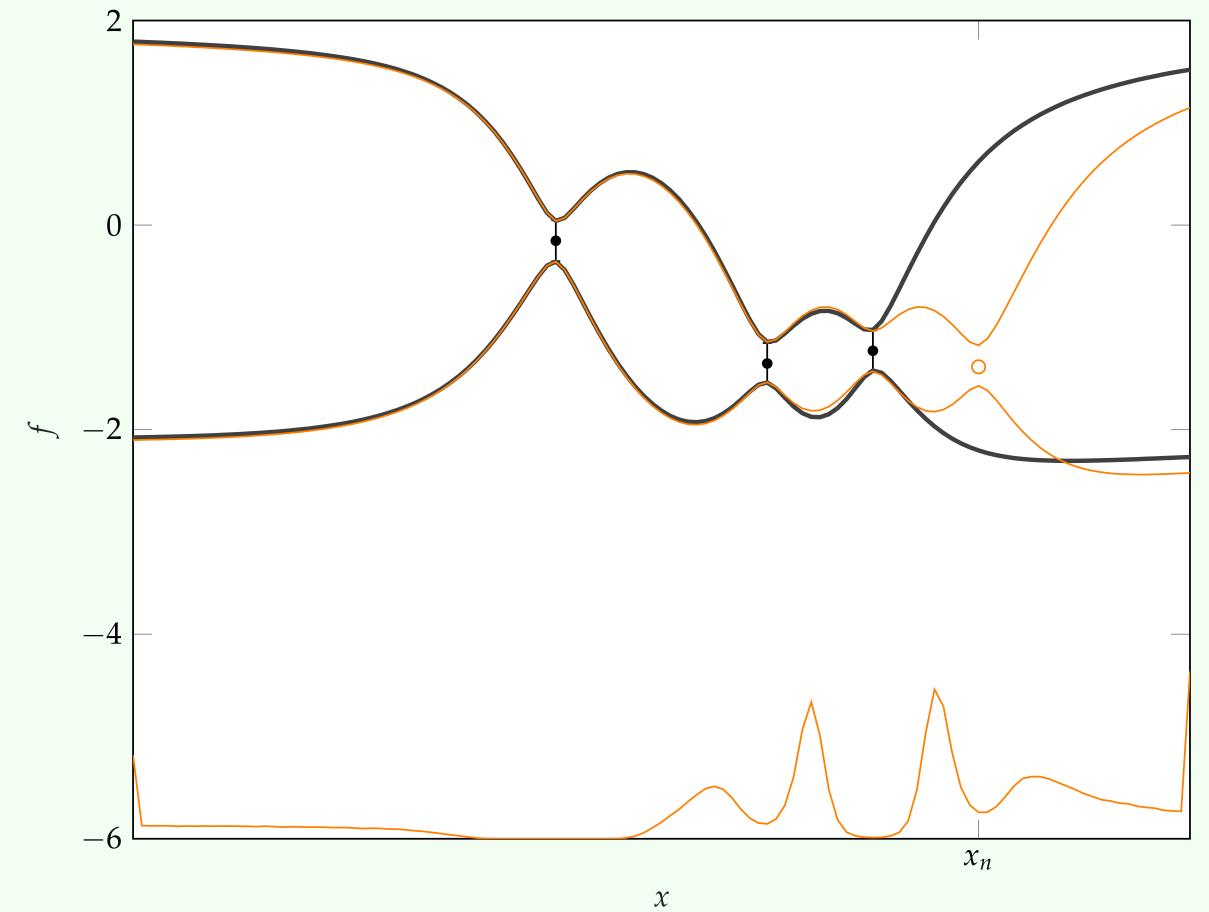
give alternative myopic implementations of value-information and location-information losses:

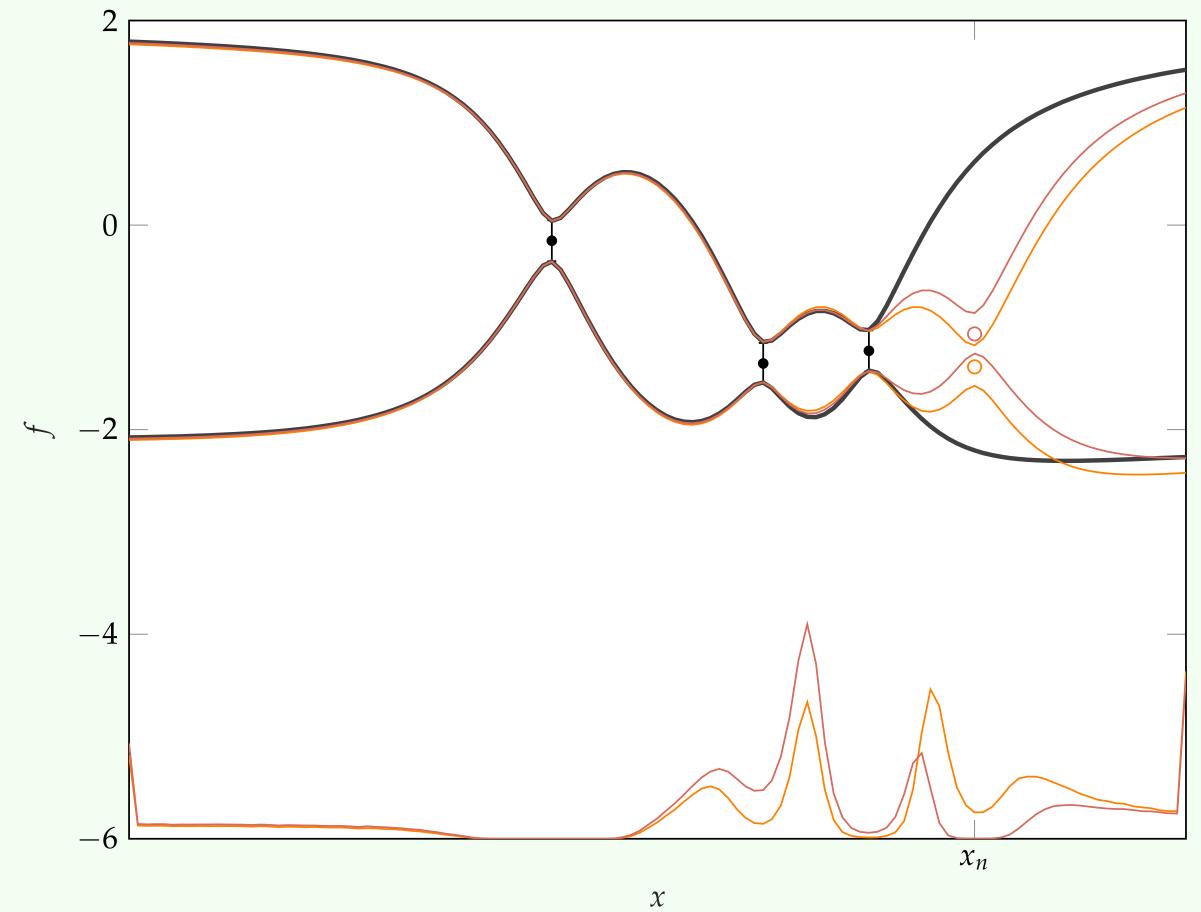
$$egin{aligned} lpha_{ ext{LIL}} &\coloneqq & \mathbb{E}_{y_n} \, \mathbb{H}(oldsymbol{x}_* \mid y_n, oldsymbol{x}_n, \mathcal{D}_n) \quad ext{and} \ lpha_{ ext{VIL}} &\coloneqq & \mathbb{E}_{y_n} \, \mathbb{H}(y_* \mid y_n, oldsymbol{x}_n, \mathcal{D}_n). \end{aligned}$$

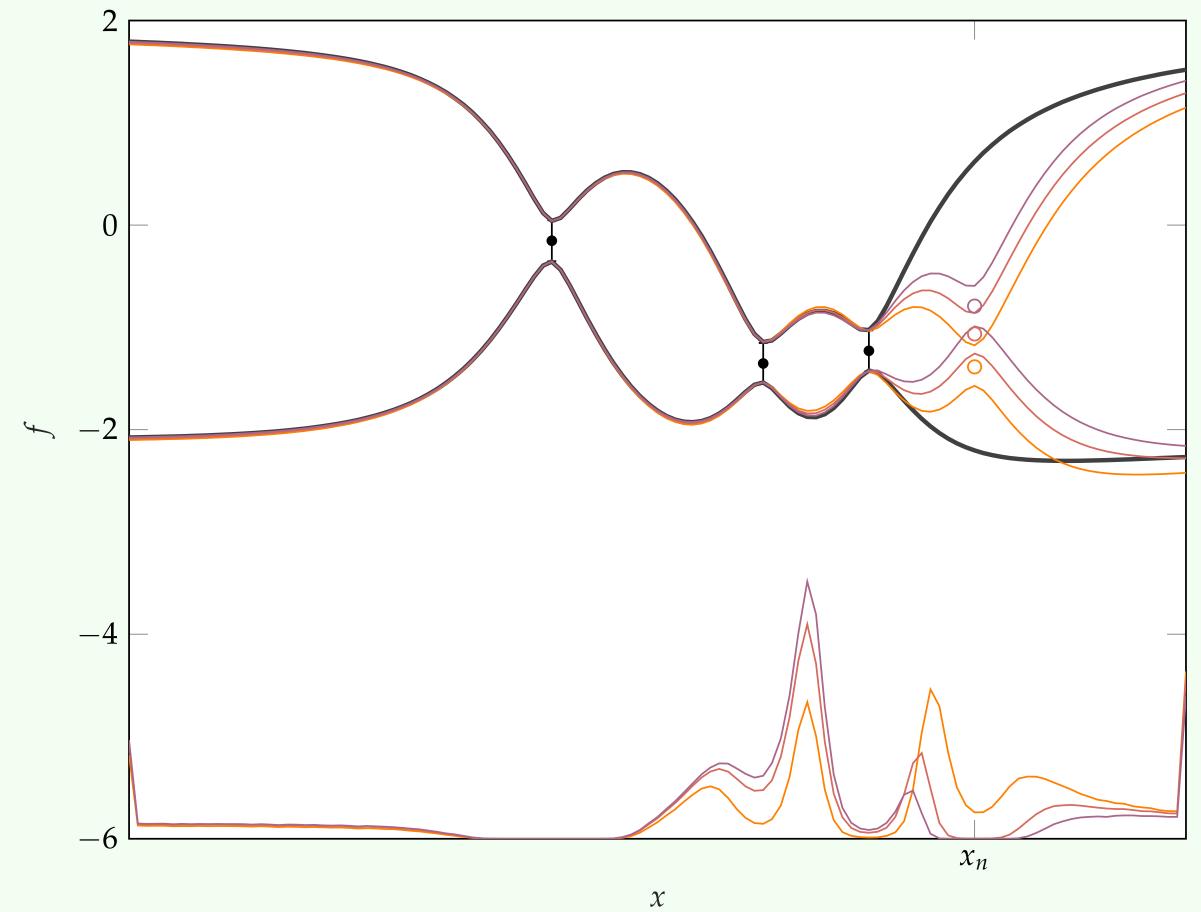
These methods tend to be more exploratory, helping performance.

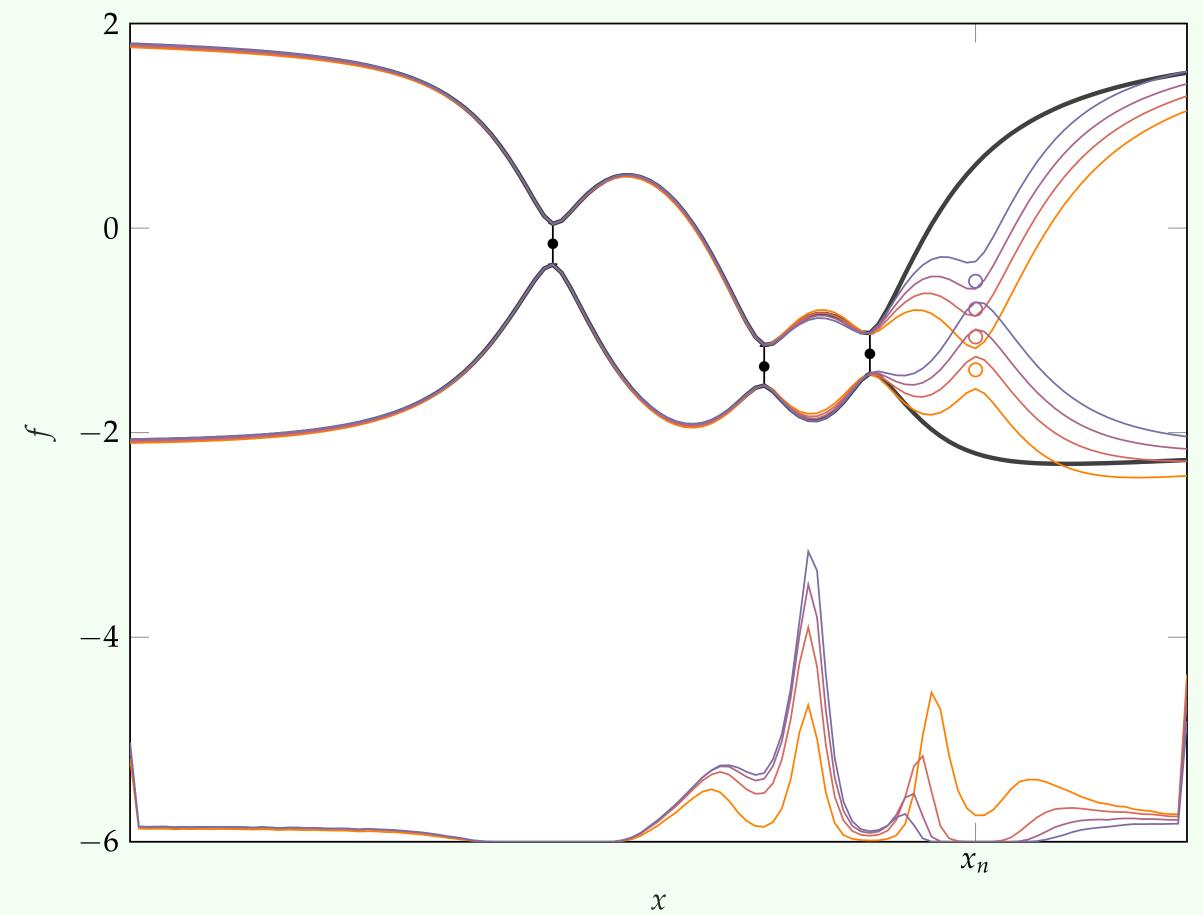


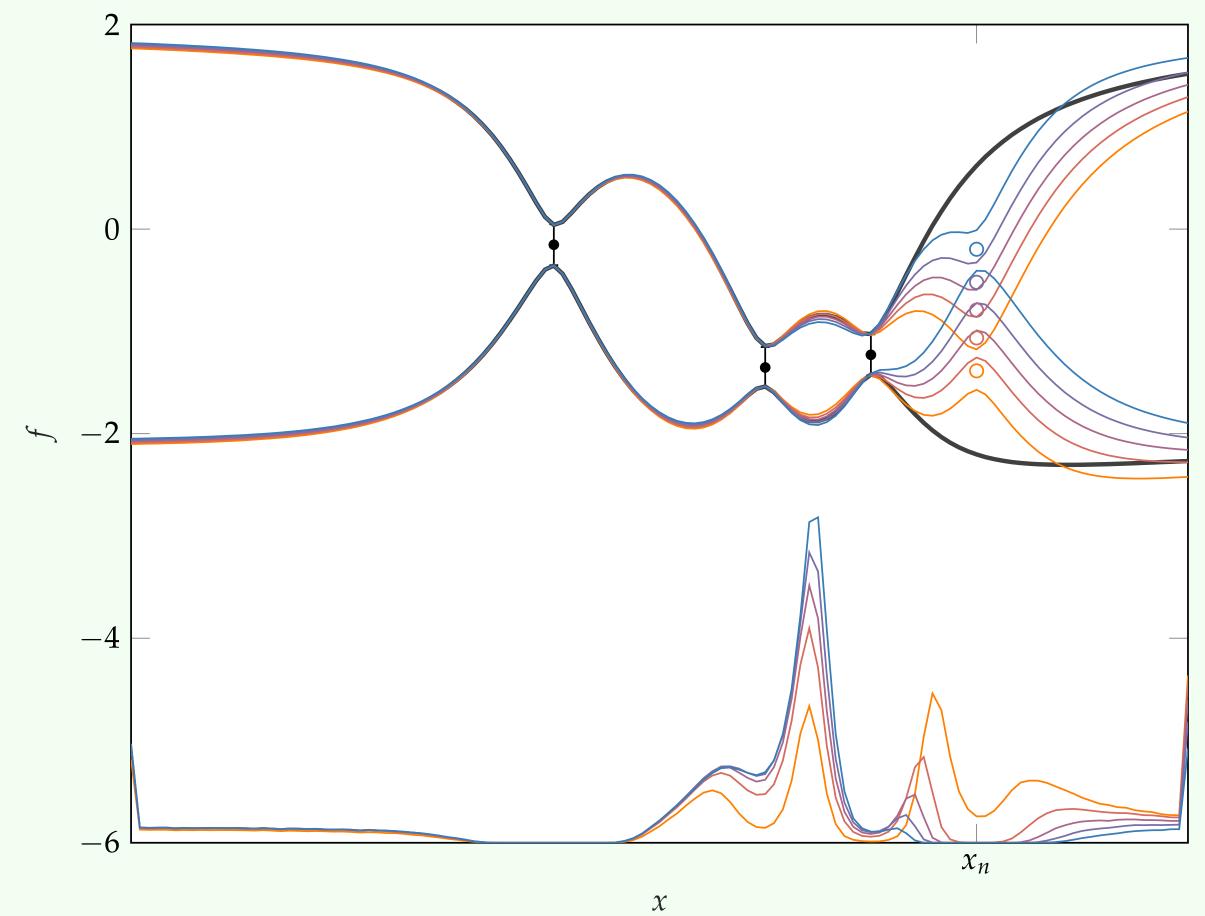


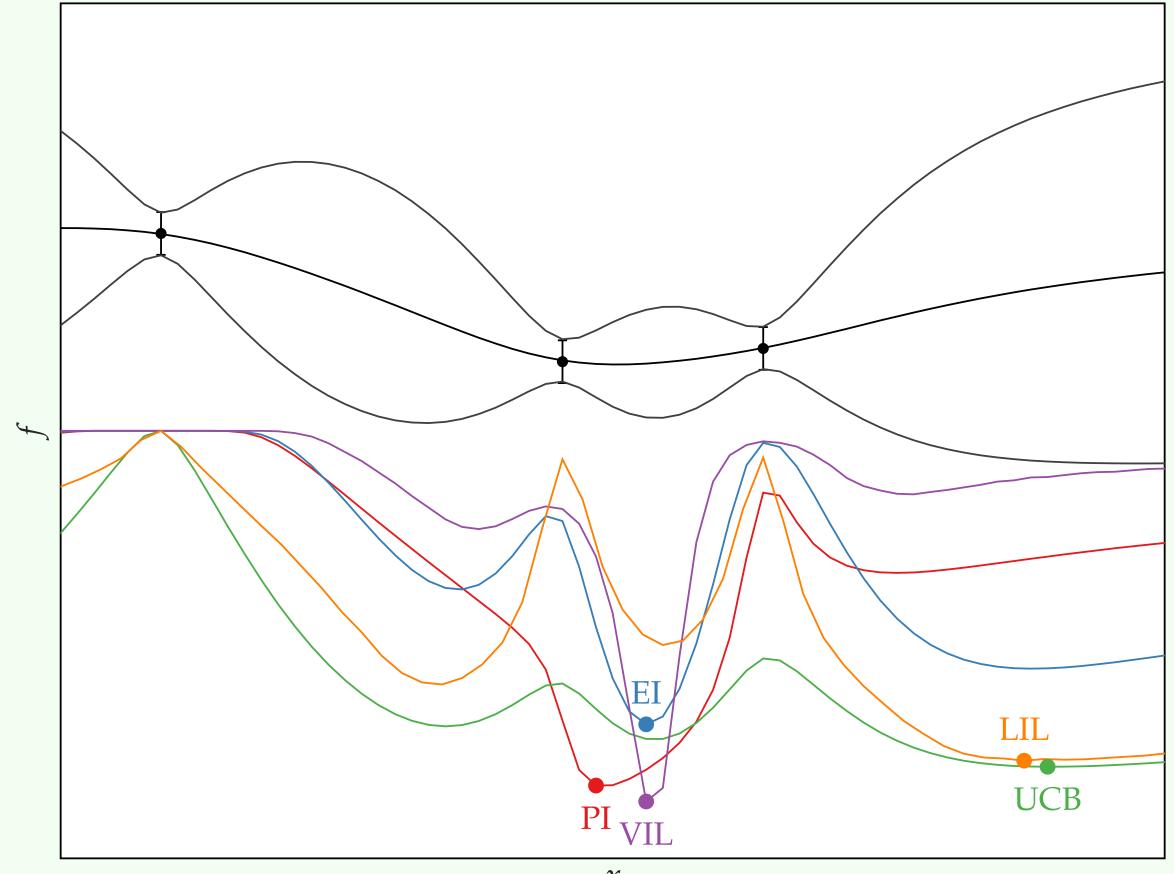












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Bayesian optimisation of hyperparameters is used in AutoML.

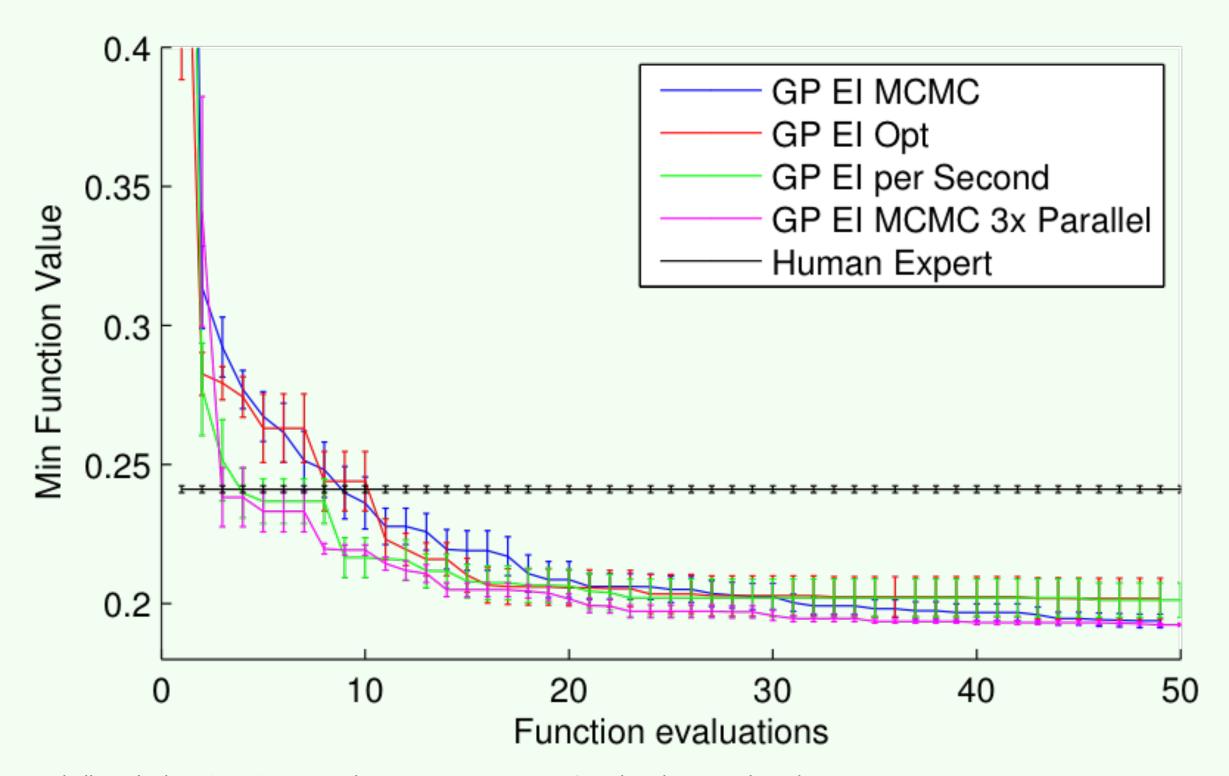


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learning better and
faster, automatically.

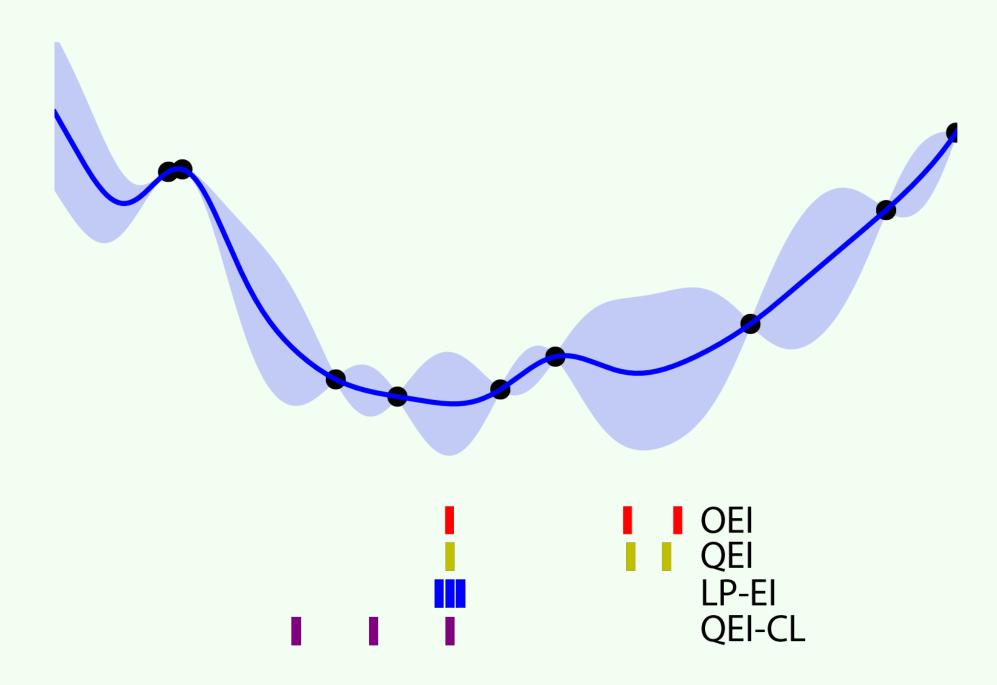




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Batch Bayesian optimisation is run in parallel.



```
ea = params[]_
wa = params[2:3]
```

```
secw, sesw = np.sqrt(ea)*np.cos(wa), np.sqrt(ea)*np.sin(wa)
```

Hyperparameter optimisation is often treated as a black-box1.21, 0.801) optimisation problem.

```
bx, by = af.baseline_m(df.time, pv_base, df.px, df.py, nthr)
px, py = af.am_model_em(df.time, np.r_[pv_base, pv_1, pv_2], 2, 1
mx, my = 1e6*(bx+px), 1e6*(by+py)
```

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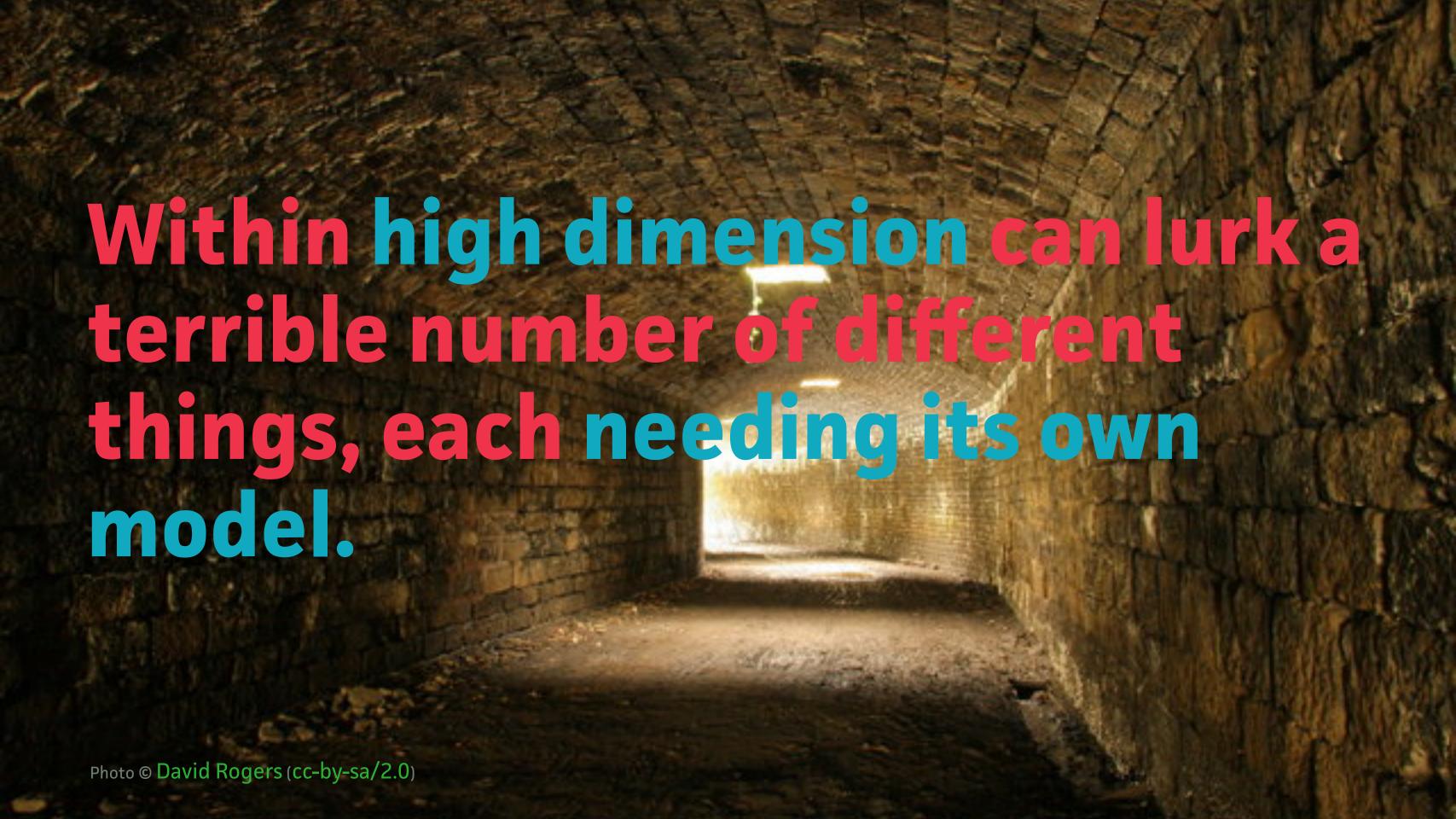
```
ea = params[]_
wa = params[2:3]
```

It is difficult to imagine a more white-box problem than one where you have full access to the problem's source code.

px, py = af.am_model_em(df.time, np.r_[pv_base, pv_1, pv_2], 2, 1

mx, my = 1e6*(bx+px), 1e6*(by+py)

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Hyperparameters should usually be marginalised, not optimised.

Huge thanks to Roman Garnett & Philipp Hennig.